



Preparing SMSVSAM for HSM and Catalog

VSAM/RLS Performance and Tuning

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Session #17832



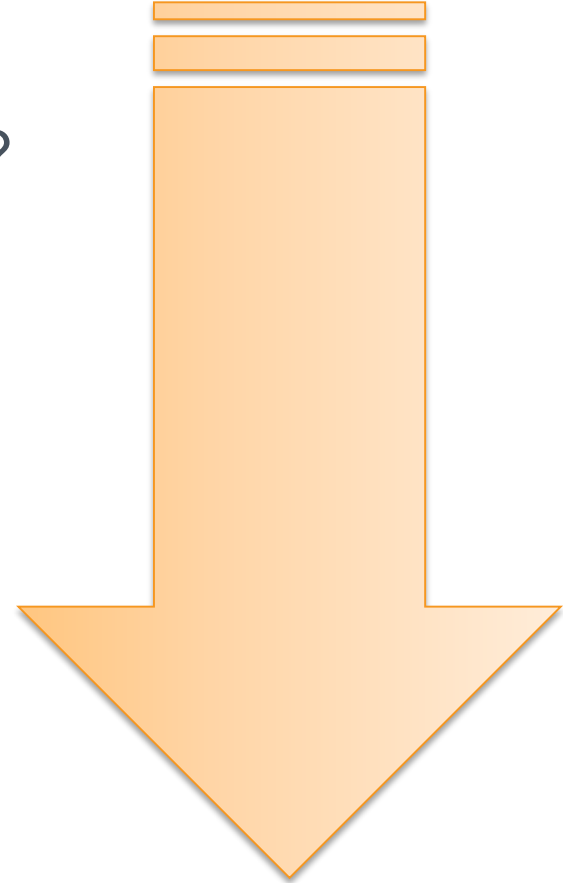
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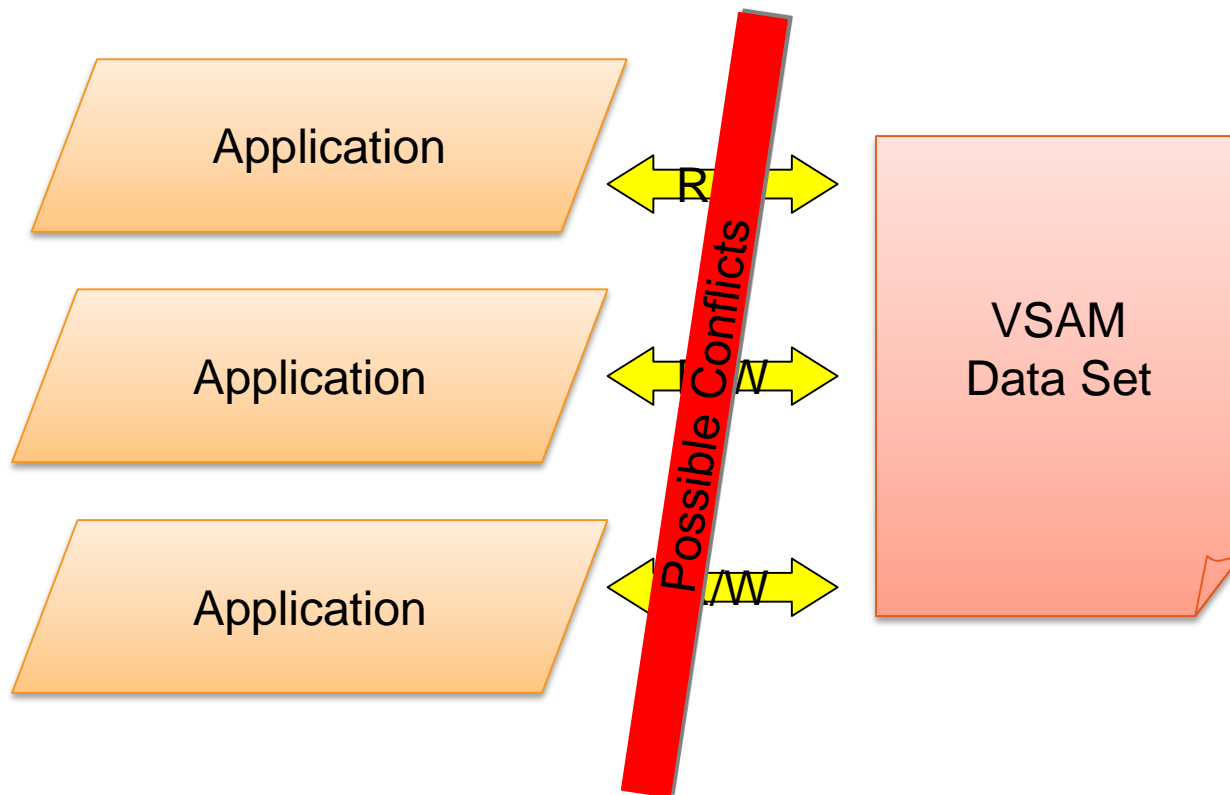
Overview

- Quick SMSVSAM Overview
- Why SMSVSAM for HSM or Catalog?
- Adding Support
 - Changes to SMSVSAM
 - Changes to HSM
 - Changes to Catalog
- Monitoring
 - SMSVSAM
 - HSM
 - Catalog



SMSVSAM Overview

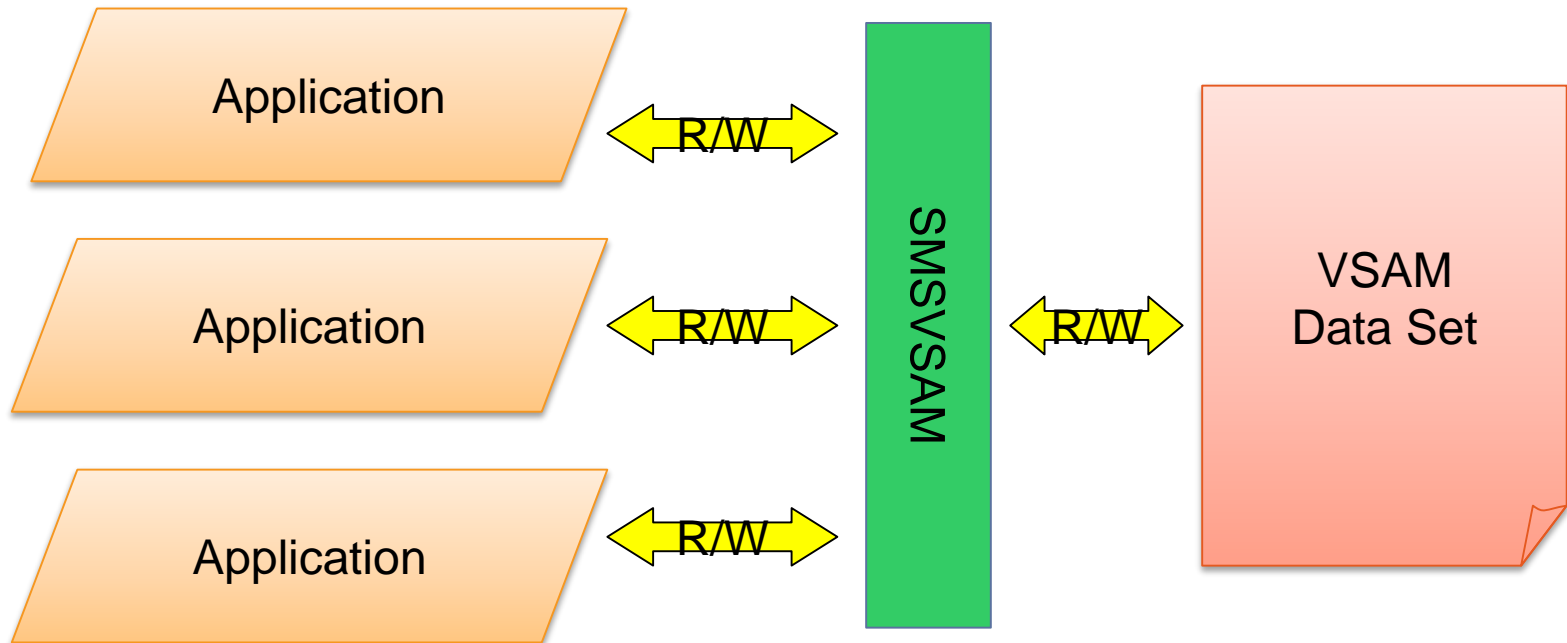
Regular VSAM cannot have multiple updates simultaneously



Serialized at Data Set Level
or application responsible for serialization.

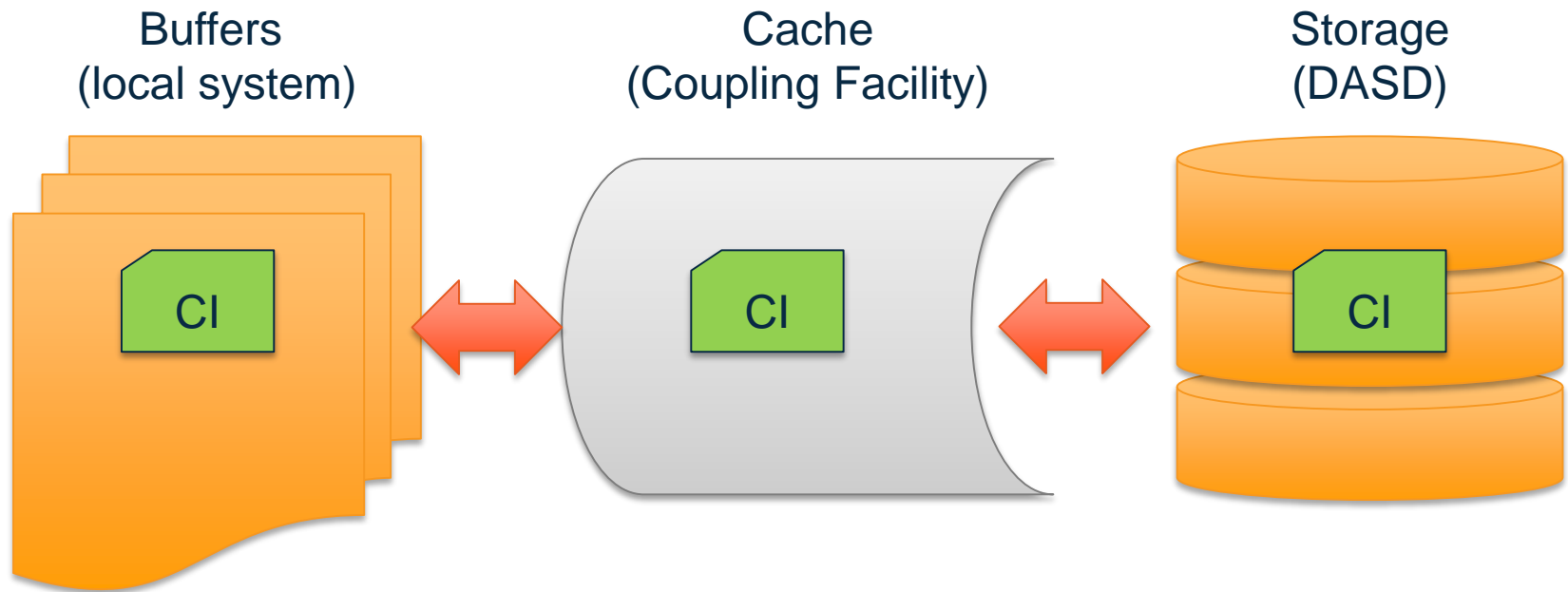
SMSVSAM Overview

- SMSVSAM can handle all that serialization
- Serialization is at RECORD level instead of DATA SET



SMSVSAM Data Storage

- Data is staged across 3 layers
- Stored as full Control Intervals



SMSVSAM General Benefits

- Record-level serialization
 - Higher concurrent throughput
 - Multiple updates / erases / reads simultaneously
- Uses CF Locks
 - Maintains serialization, even past close in case of failure
 - Allows for transaction-level locking
- Cross-PLEX data sharing
 - Buffers and caching provide shortest path to data
 - Reduces I/O
- No single point of failure

Benefits for HSM CDS

- Reduces CDS contention during Primary Space Management and Automatic Backup
- Takes advantage of the data caching / reduces read time
- Avoids STRNO limits
- Performance Improvement*:
(actual customer data, comparing NonRLS to RLS, 1yr elapsed)

Function	GB Moved Increase	Window Size Decrease
Auto Backup	33%	-25%
Migrate -> ML2	18%	-36%

- Actual Data #2 – AUDIT Processing*
 - Before RLS: Could not complete in 24 hours
 - After RLS: Finished within 4 hours

*source: Glenn Wilcock, *DFHSM Best Practices*, Anaheim 2014, Session 15075

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Benefit for Catalog

- **Reduced contention**
 - Eliminates SYSIGGV2 'UCAT' ENQ contention
 - Plans to remove the SYSIGGV2 'sphere' ENQ
 - No need to split catalogs to lower contention
- **Higher throughput**
 - Significant improvement in elapsed time & CPU
 - Much shorter wait times
- **Improved control**
 - Suspend / resume ALL catalogs, PLEX-wide
 - Prevents un-serialized updates

RLS Catalog Performance Benchmark Test



Test	Elapsed Time (min)		CPU* (sec)		Deltas	
	Non-RLS	RLS	Non-RLS	RLS	Elapsed	CPU*
DELETE	80.42	8.42	1269.3	298.7	89.5%	77.0%
DEFINE	48.84	21.42	685.6	130.8	56.1%	80.9%
SEQ READ	7.40	5.03	65.1	75.2	32.0%	-15.5%
DIR READ (first sys)	26.77	20.33	94.0	109.6	24.1%	-16.6%
DIR READ (second sys)	26.86	20.29	95	109.9	24.5%	-15.7%

***CPU in GRS, CATALOG may see a small increase – best to compare per request**

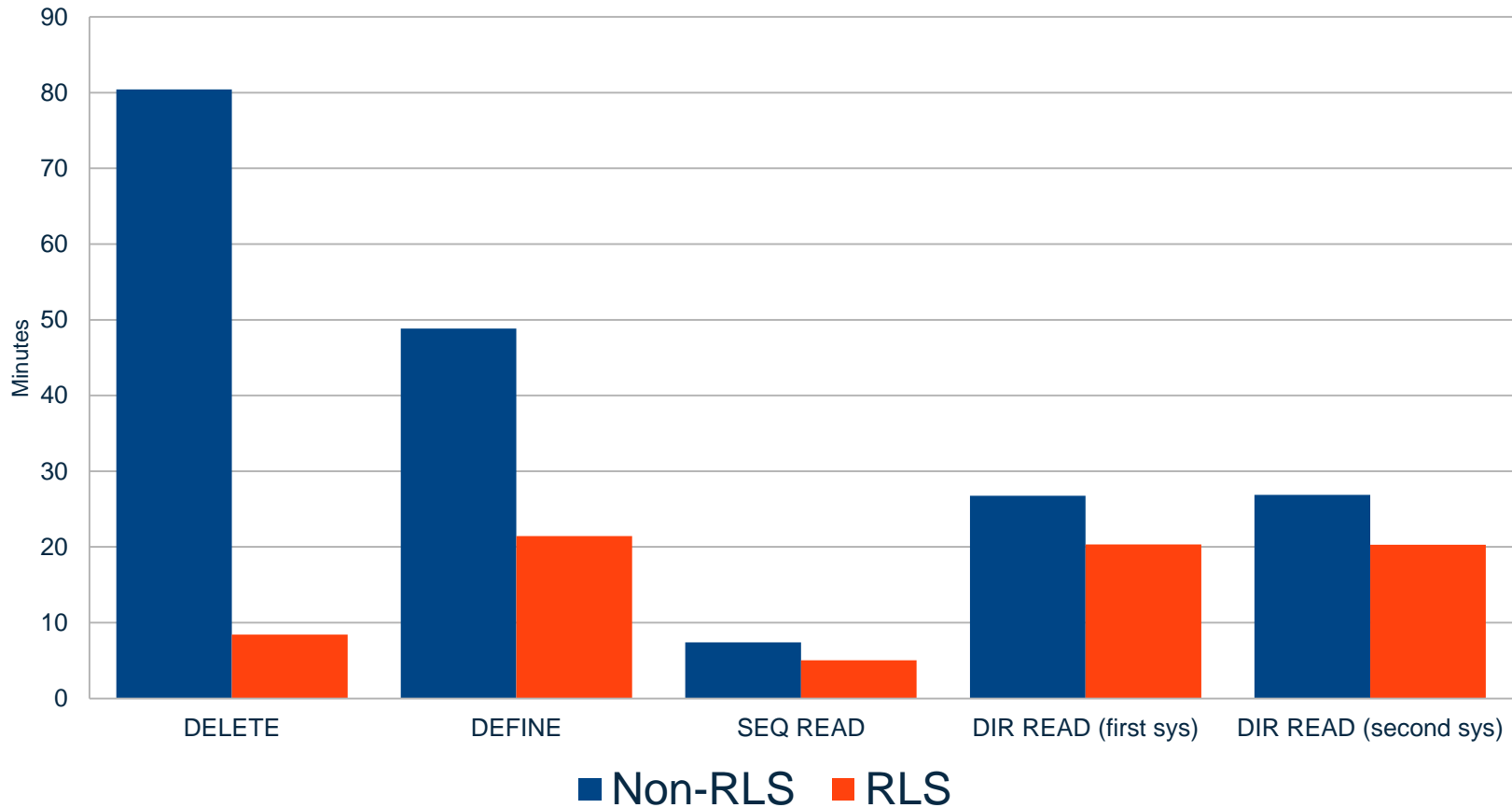
Test environment: Z10 2097 E12, 3 LPARs, 7 CPUs, 1 CF, z/OS 2.1
 Catalog parms: TASKMAX=180, CISIZE(32768) and CISIZE(4096), STRNO(255)
 RLSABOVETHEBAR(NO) RLSCFCACHE(ALL) RLSMAXPOOLSIZ(100M) CF Cache size 1G
 Catalog RLS vs Catalog VLF at z/OS 2.1
 Tests: 300,000 data sets, 100 jobs using 1000 data sets on each LPAR
 Source: "Unclog your Systems with z/OS 2.1 – Something New and Exciting for Catalog" by Terri Menendez, IBM
 SHARE San Francisco, Spring 2013 Session #12977, 12978

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Performance Benchmark Test

Elapsed Time RLS vs Non-RLS User Catalog Access



Making the Changes

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Gather information

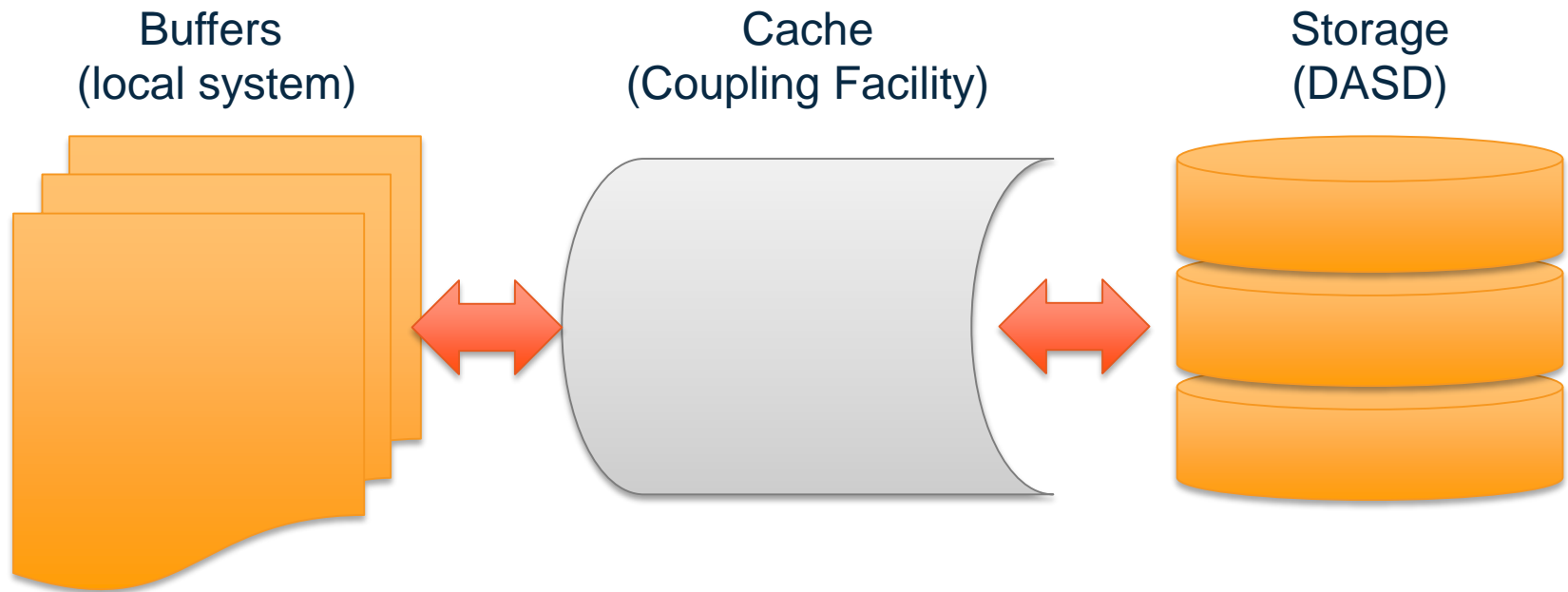
- SMSVSAM
 - Current buffer goal / size
 - Current cache names

- HSM
 - Size of CDS
 - Expected growth

- Catalog
 - Number of catalogs to use RLS
 - Size of catalogs
 - Expected growth

SMSVSAM Changes

- We'll probably need to expand Buffers and Cache
- May also want to expand the lock structure

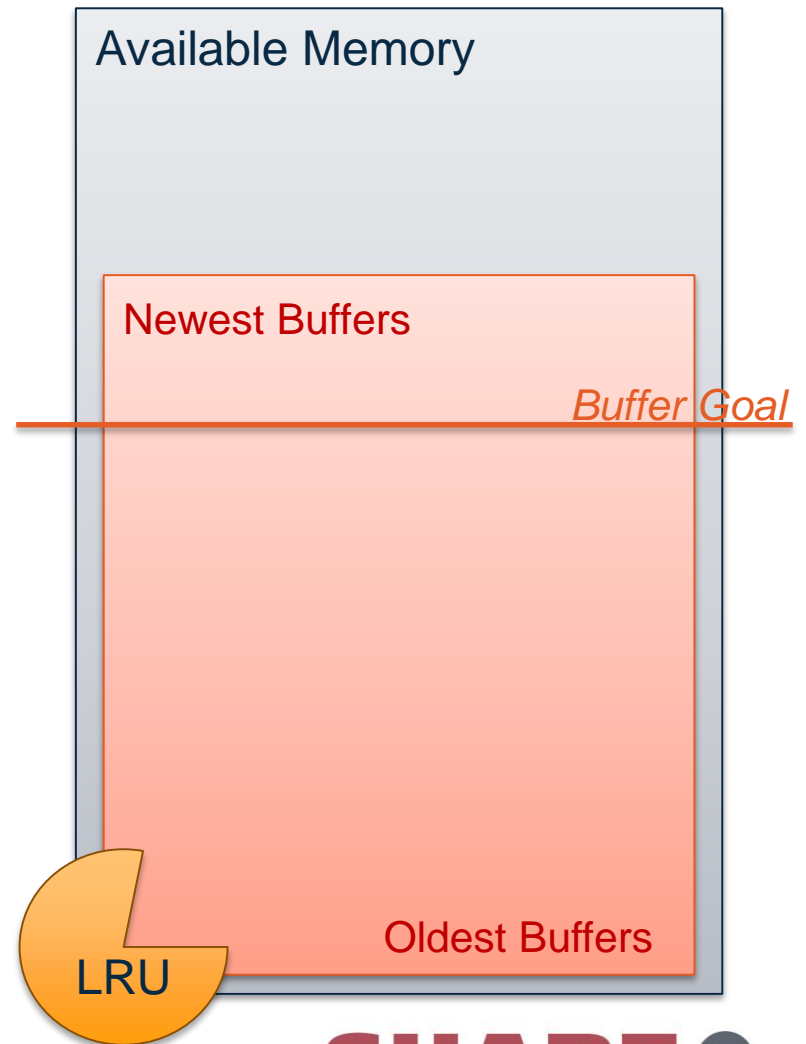


Buffering



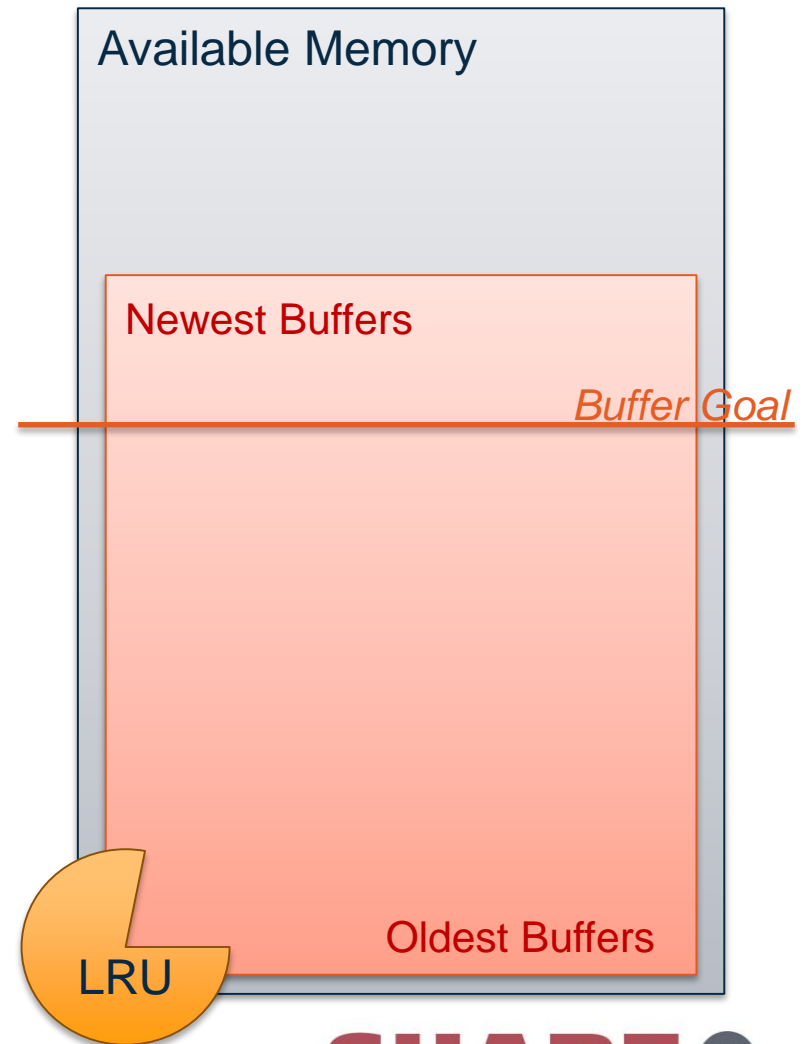
Buffer Overview

- Once buffers obtained, they are put on the top of the stack
- New buffers pile on top
- Re-referencing a buffer will pull it back to the top
- RLS Least Recently Used (LRU) routine purges old buffers
- As usage approaches or crosses the goal, LRU speeds up
- Below-the-bar: Panic @ 200%
Above-the-bar: Panic @ 100%



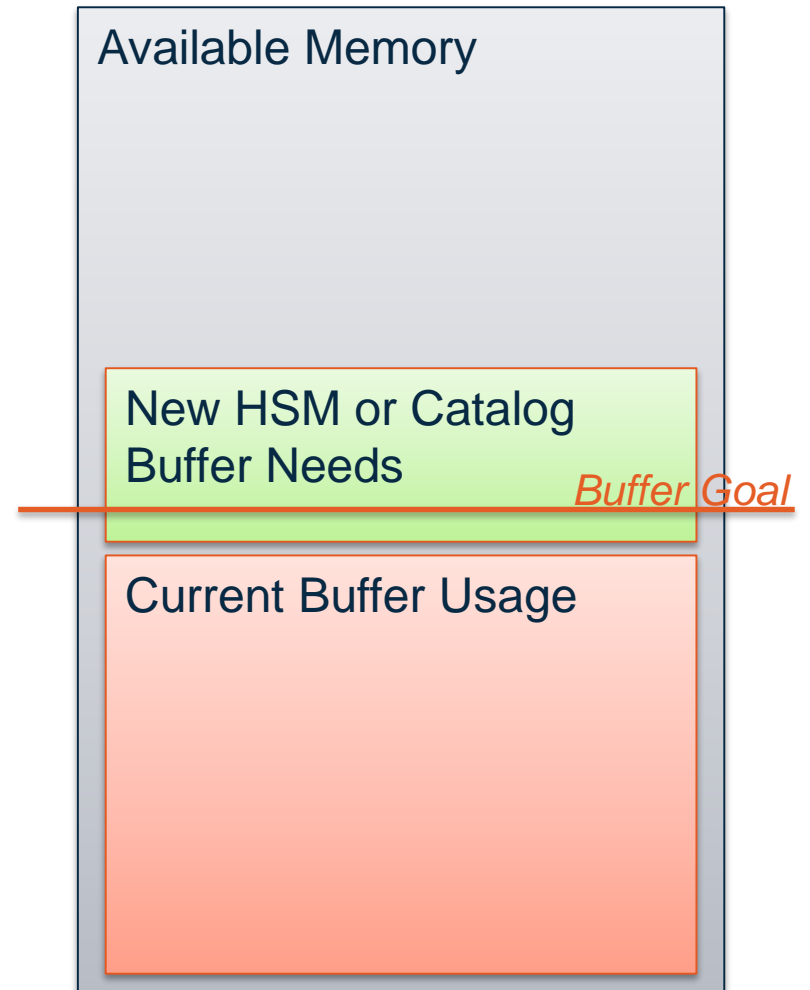
Buffer Overview

- *What if I don't change my buffer sizes?*
- More data fighting for the same space
- Buffers will be flushed more quickly
- RLS LRU CPU may rise
- Extra caching requests
- Extra I/O



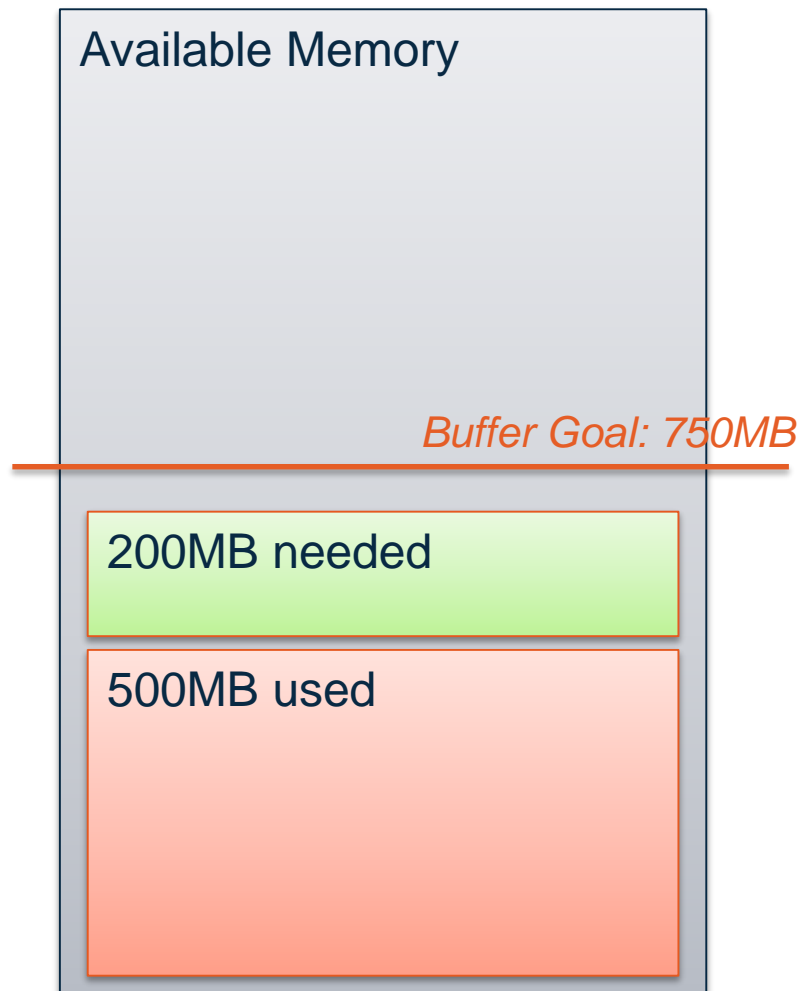
Size Your Buffers

- Calculate Needed Size
 - No easy formula
 - How big are your CDS / Catalogs?
 - Prefer big enough to hold:
 - DS Index
 - Several Data CI
 - Note: buffers are shared
- Add New Size to Old Usage
 - If you are below goal, you may not need to change
 - If you are above goal already, you might want to increase even more



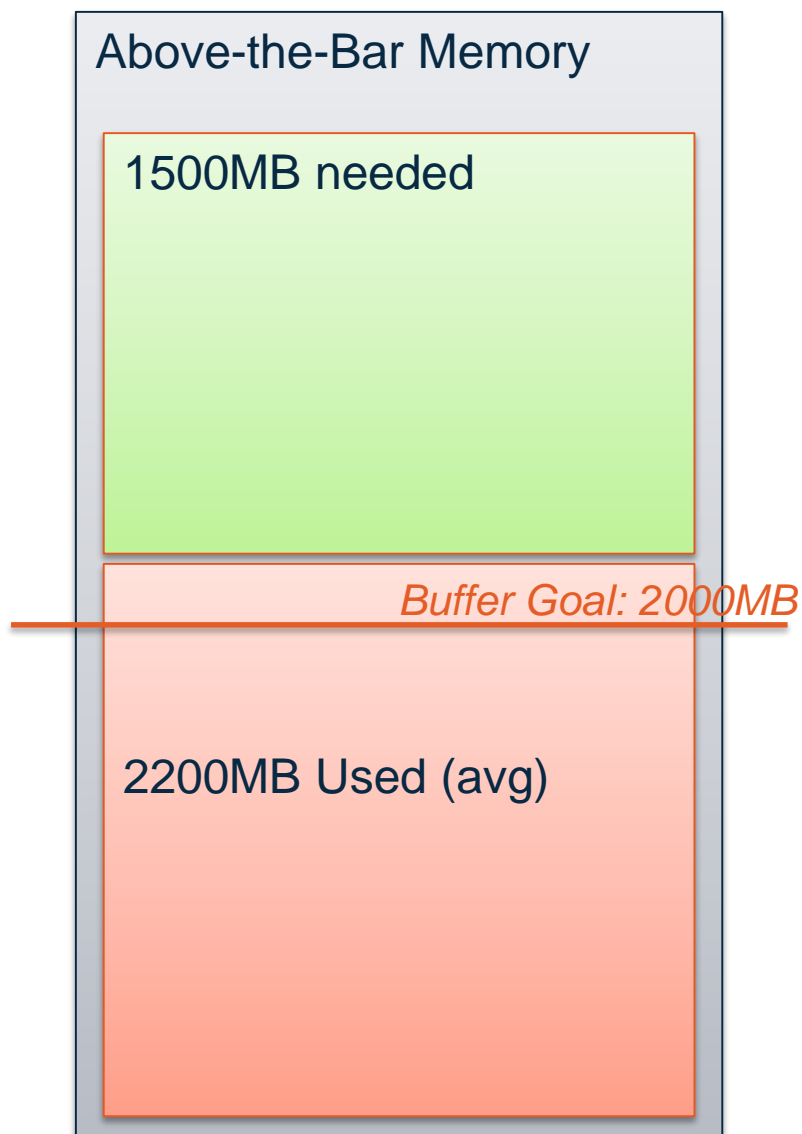
Example #1

- Current usage:
 - Goal: 750MB
 - Usage: 500MB
- New Usage:
 - 5 Catalogs: 100MB
 - HSM CDS: 100MB
- No Need to Change Buffer Goal



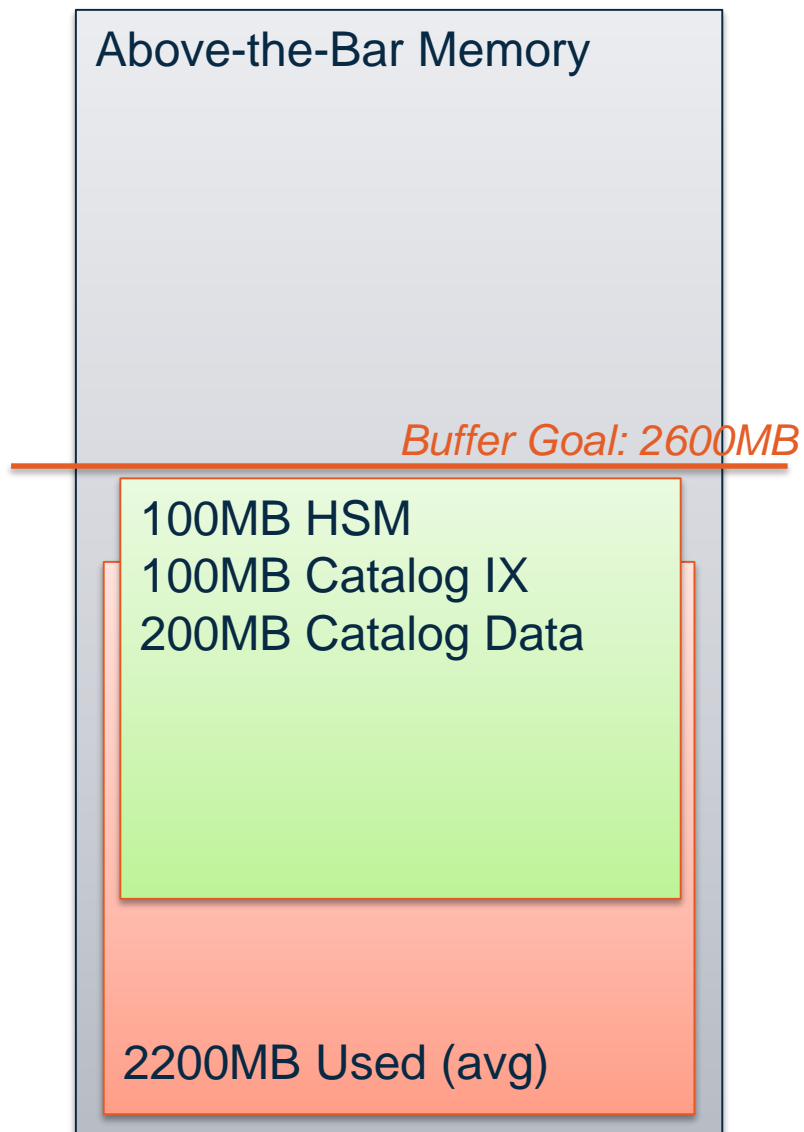
Example #2

- Current usage:
 - Goal: 2000MB
 - Usage: 2200MB
- New Usage:
 - 5 Catalogs: 500MB
 - HSM CDS: 1000MB
- Solution 1:
 - Raise Goal to 3500MB
- That's a big change.. Consider:
 - How much HSM data is needed concurrently?
 - How much Catalog data is needed concurrently?
 - Does HSM run at the same time as your other workload?



Example #2

- **Solution 2:**
 - HSM PSM runs overnight when other RLS data is offline / batch processing
 - 100MB of concurrent data needed during day for HSM
 - Catalog index total: 100MB
 - Highly active catalogs, so make space for 50% of data
- **Final Changes:**
 - Raise goal to 2600MB
 - Monitor performance



Buffer Sizing

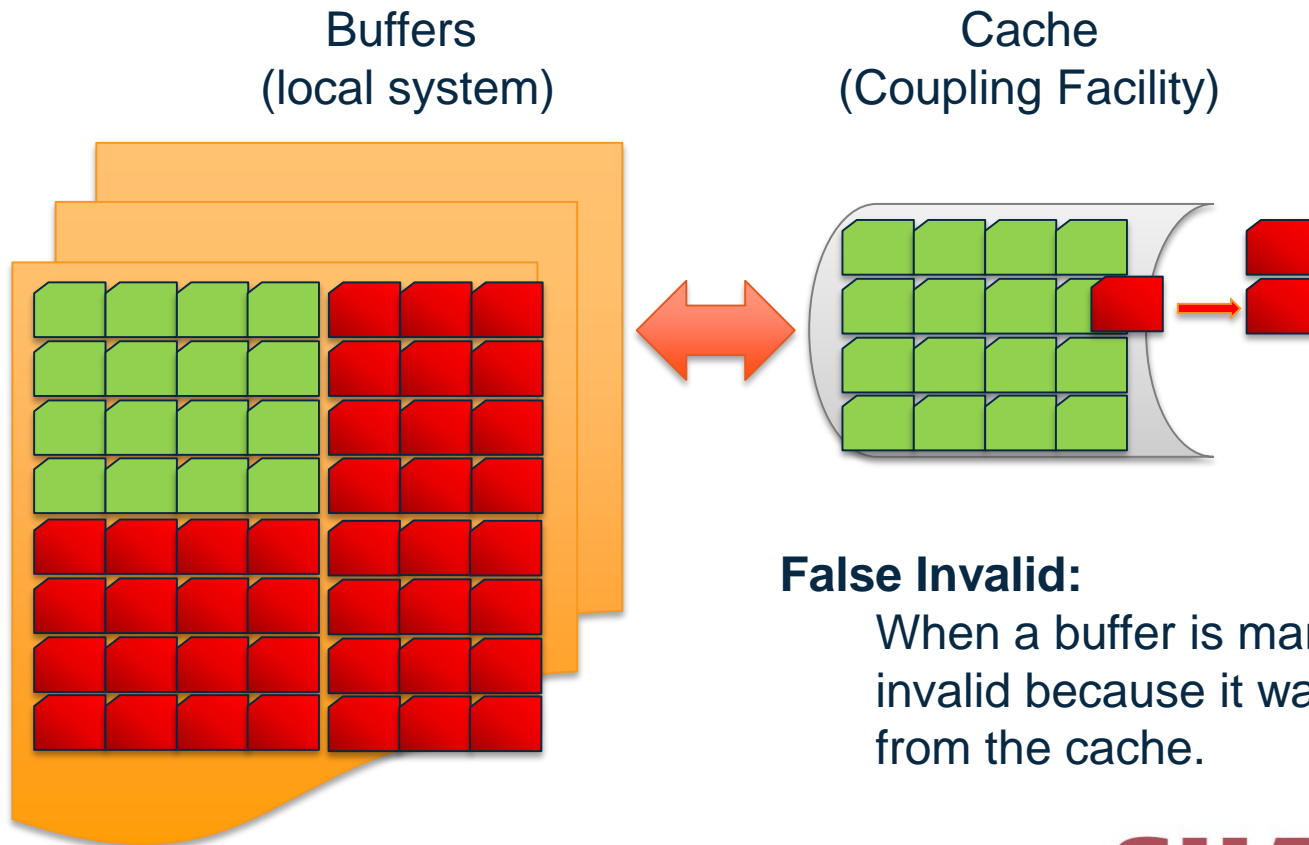
- **RLS_MAX_POOL_SIZE({nnnn|100})** in IGDSMSxx
 - Below the bar GOAL
 - One size for all LPARs
 - Set by first system to start SMSVSAM
 - 10 to 999, Recommendation: 850MB
- **RLSABOVETHEBARMAXPOOLSIZE({ALL,size})** in IGDSMSxx
 - Above the bar GOAL
 - Can set per-system using (SYS1,size1),(SYS2,size2)
 - 500MB to 2TB.. Recommended to keep < 32GB
 - Relies on real storage
- **RLSFIXEDPOOLSIZE({ALL,size})** in IGDSMSxx
 - Amount of the total real storage, both above and below the bar, that will be permanently fixed (pinned)
 - Does not allow paging of the buffers
- **RLS Above the 2-GB Bar (YES | NO)** in Data Class definition
 - Must be YES to use above the bar buffering
 - Defaults to NO

Caching



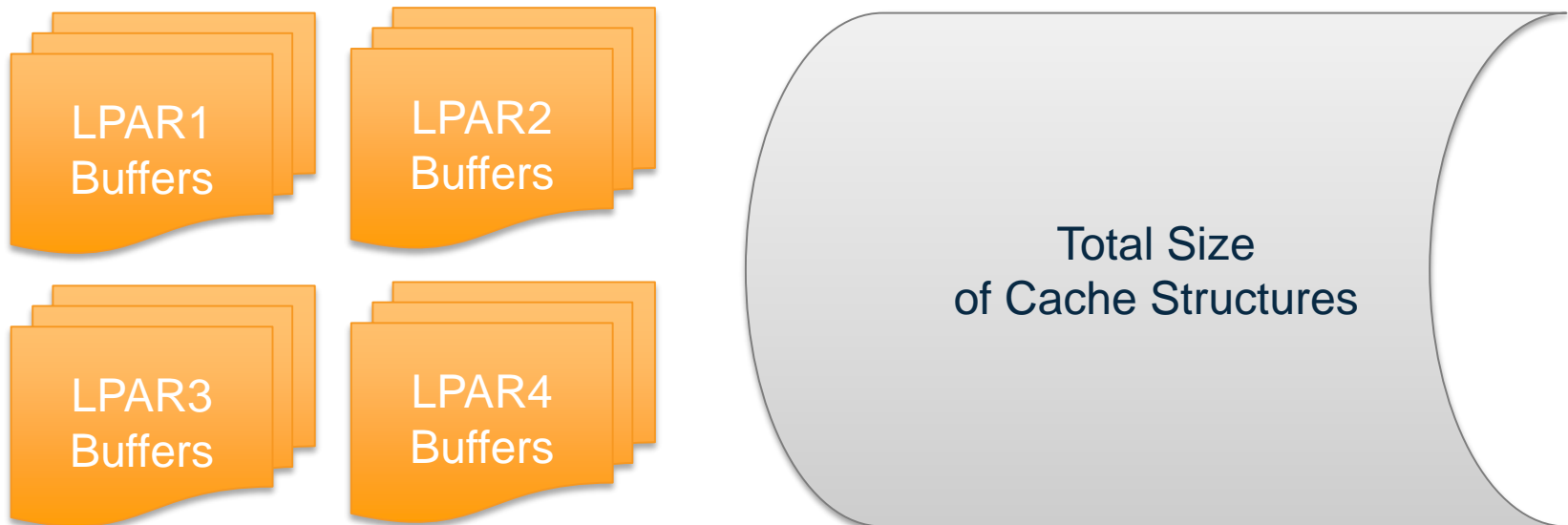
Cache Needs

- Cache needs multiply with more systems
- Undersized cache reduces buffer effectiveness



Cache Needs

- **"Best" Sizing:**
 - Buffer Size x Number of Systems
- **Optimized Sizing:**
 - Sized of Shared Data + Size of Unique Data from each LPAR



RLS Caching Modes

ALL

Data CIs and Index CIs stored
READ or WRITE will add CI to cache

NONE

Cache on index CIs
READ or WRITE will add CI to cache

**UPDATES
ONLY**

Data CIs and Index CIs stored
Only WRITES will update cache

DIRONLY

No CI data is stored
READ or WRITE will update interest

Inside a Cache

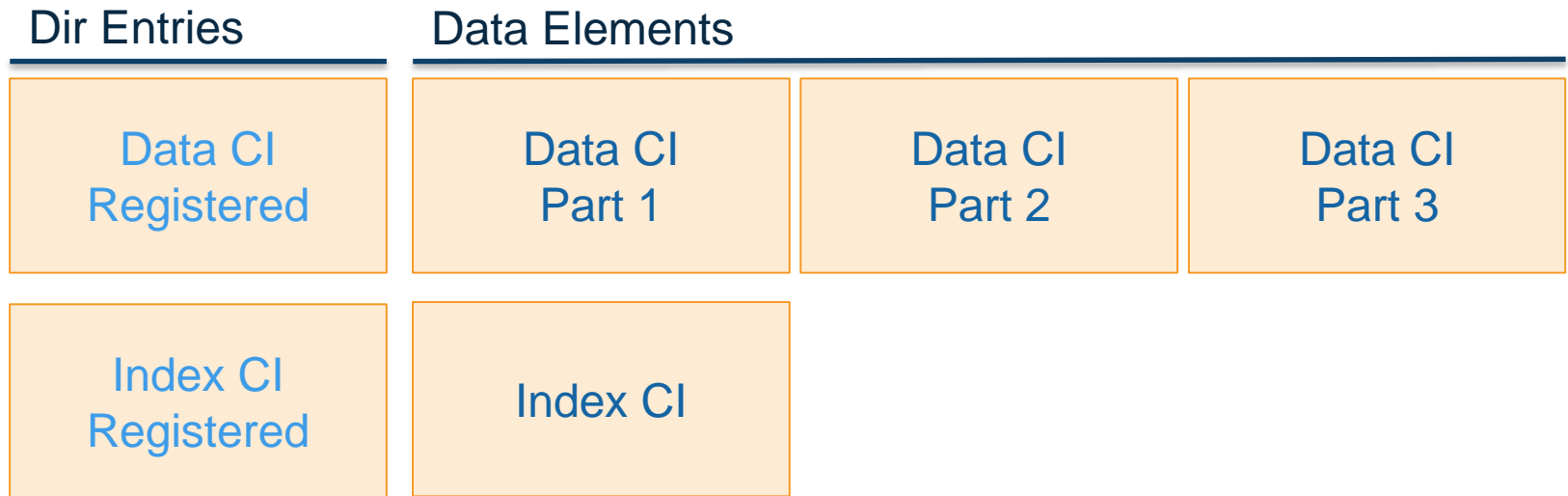
Directory Entry

- Holds control information
- Holds interest information
- One per CI
- Relatively Small

Data Element

- Holds the stored data
- Up to 2k in size
- Many per CI (depending on CISIZE)
- Ex: 6k CI would require 3 DE

Mode: ALL or UPDATESONLY



Mode: NONE

Dir Entries

Data Elements

Data CI
Registered

Index CI
Registered

Index CI

Mode: DIRONLY

Dir Entries

Data CI
Registered

Index CI
Registered

Data Elements

Caching Modes

- Can have a big impact on how cache is used
- Can reduce cache needs
- **RLS CF Cache Value** in Data Class
 - A = All
 - N = None
 - U = Updates
 - D = Directory Only
- Requires Rls_MaxCFFeatureLevel(A)
- Toleration: OA36443, OA36415

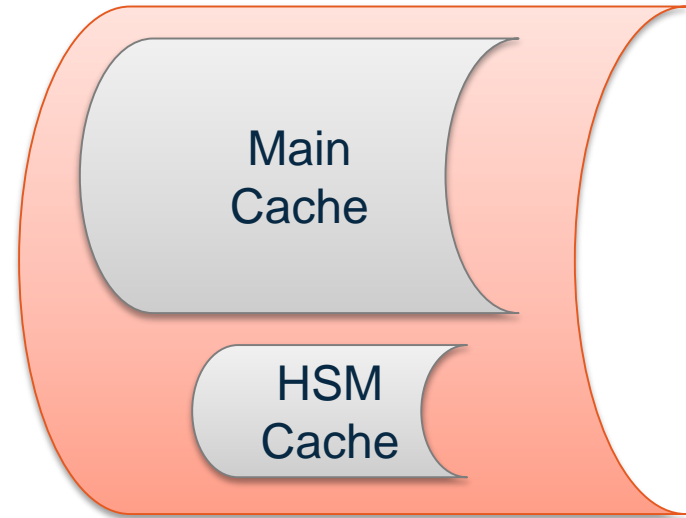
Create New Structures

- **Recommendation: Use new cache structures**
 - Allows for separation between workload and CDS
 - Keeps load off of current structures
 - Makes sizing easier
- Define in CFRM Policy
 - Note: RLS does not grow structures, so use INITSIZE=MAXSIZE
- Update cache sets / storage classes in SMS via ISMF
 - May want to create new cache set
 - May want to create new Storage Class
- **Recommendation: Separate Catalog / HSM / Work SC**

Caching Example

- Two Systems
- RLS CF Cache = ALL
- Shared Data: 2048MB
- Unique Data:
 - System1: 400MB
 - System2: 2448MB
- New HSM Data = 100MB

- Total Cache Size:
 - 2048 (shared) + 400 + 2448 (unique) = 4896MB (~4.8GB)
- CICS/Online Cache Size = 4896MB
- HSM Cache Size = 100MB



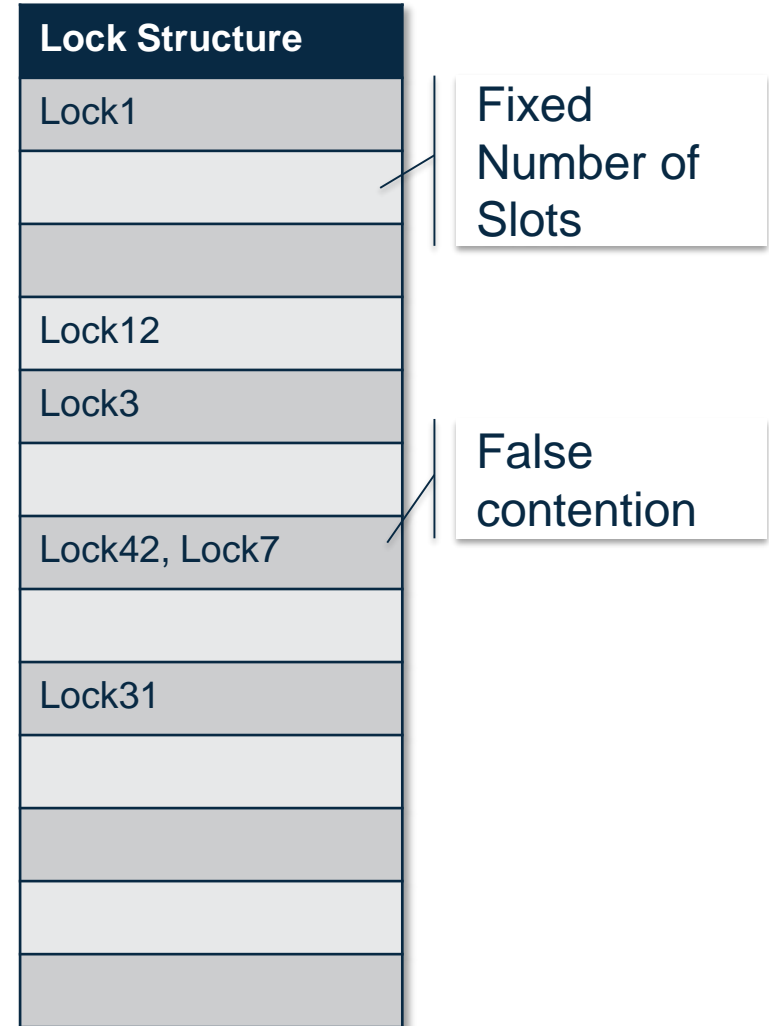
Lock Structures

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Lock Structure Considerations

- Lock Structure
 - Divided into slots
 - Uses hash to place lock
 - Too few slots results in hash collisions
 - "False contention"
- **Recommendation:**
Use secondary lock structures
 - TEST, WORK, HSM, Catalog
 - Prevents overload in one from infecting others
- Monitor False Contention rates



Multiple Lock Structures

- Allows separation of workloads
- SMS allows up to 256 different lock sets
- Can use any name. IGWLOCK01 is easy
- Update SMS:
 - Storage Class → SMS Lock Set → Lock Structure
- Holds all record locks for that data set
(does not hold Component or Special locks)

SHCDS considerations

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SHCDS Considerations

- Share Control Data Sets (SHCDS)
- Maintains data set level information in case of failure
- Used to build Lost Locks information
- Hold:
 - Data set / cache set / lock structure pairing info
 - Data set / region pairings
- You may want to grow the SHCDS **only** if you are adding a lot of data sets (lots of catalogs)

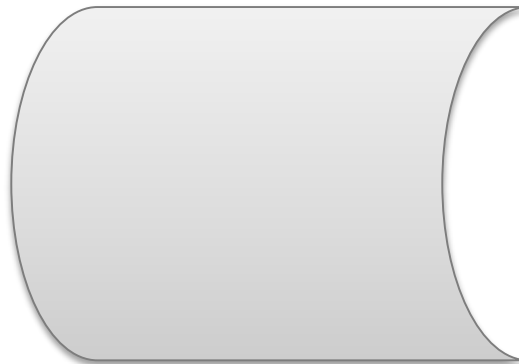
SMSVSAM Changes Summary

- Examined each in detail
- Made changes based on new information

Buffers
(local system)



Cache
(Coupling Facility)



Lock
Structure

Lock Structure
Lock1
Lock12
Lock3
Lock42, Lock7

HSM Changes

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HSM Changes

- Update HSM Data Sets:
 - IDCAMS ALTER cdsname LOG(NONE)
 - Consider SHAREOPTIONS(2 3) if you want non-RLS read access while open
 - Make sure Storage Class points to a Cache Set
- Startup Keyword **CDSSHR** = {YES | **RLS** | NO}
- Make sure SYSVSAM ENQs are SYSTEMS (not RNL excluded)

Catalog Changes

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Catalog Changes

- **To ENABLE for a single catalog:**
 - IDCAMS ALTER ucat LOG(NONE)
 - Ensure that Storage Class points to Cache Set
 - F CATALOG,RLSENABLE(ucat)
 - IEC352I MODIFY CATALOG cat.name TO STATE RLSENABLE SUCCESSFUL
 - F CATALOG,RLSQUIESCE(ucat)

- **Notes:**
 - Requires that SMSVSAM be up and active
 - Only available on z/OS 2.1 and up

IDCAMS Tools Support

- **REPRO, PRINT, IMPORT, EXPORT** supported
- To use, specify
 - **RLSSOURCE**(YES | NO | QUIESCE)
 - **RLSTARGET**(YES | NO | QUIESCE)
- Options:
 - YES – use RLS mode to access data set
 - NO – use Non-RLS (regular VSAM) to access data set
 - QUIESCE – Use Non-RLS mode, but QUIESCE first.

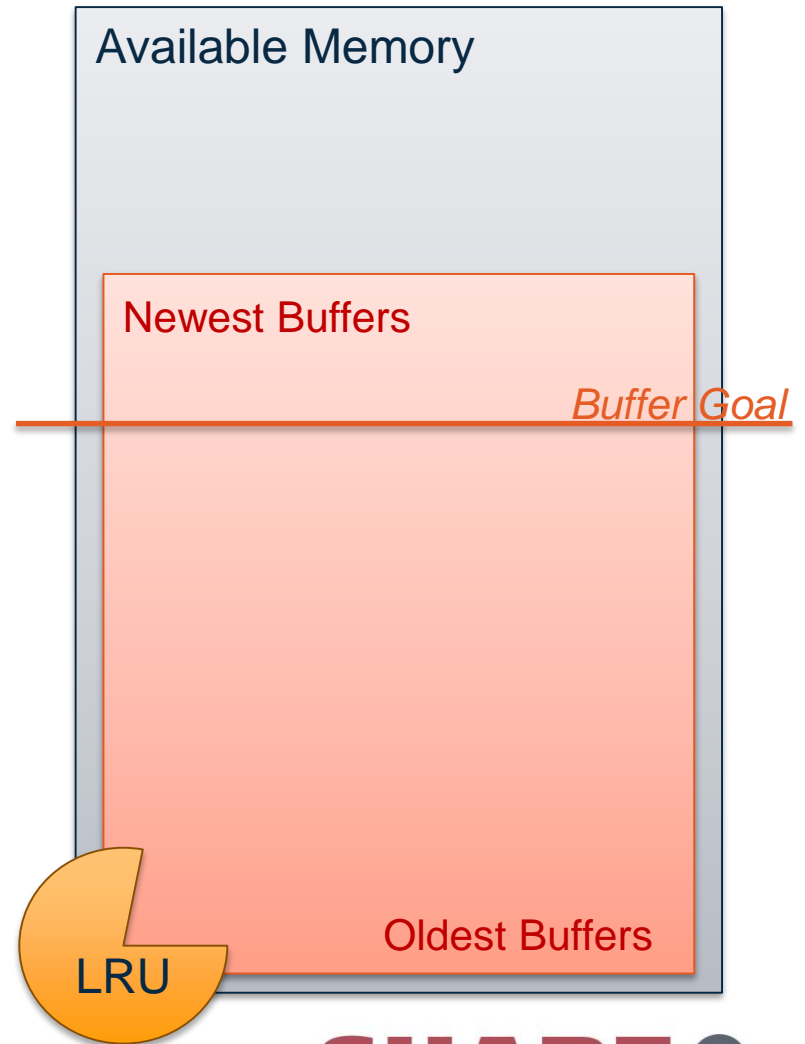
Monitoring and Tuning

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Monitoring Buffers

- Measurements to Watch:
 - LRU Mode
 - Buffer usage vs buffer goal
 - BMF Hit Rate
 - Reclaim Rate
- SMF 42 subtype 15, 16, 19
- RMF Monitor III –
 - RLSSC panel
 - RLSLRU panel
- OMEGAMON XE



SMF42 Buffer-related Fields

- **Subtype 19 – LRU Summary**
 - Available at SYSPLEX-level or system-level
 - Split into below-the-bar and above-the-bar sections
 - **Buffer goal:** SMF42JQI
 - **Buffer used:** SMF42JQM
 - **Accelerated/panic mode rate:** SMF42JPH / SMF42JPG

- **Subtype 15, 16 – Storage Class & Data Set**
 - Also split into PLEX / system
 - Also split into below / above the bar
 - Additionally split into SEQ / DIR
 - **BMF Hit rate = SMF42FII / SMF42FIG**

RMF MON III - RLRLRU

RMF V2R1 VSAM LRU Overview - CAPTKEN1

Line 1 of 3

Samples: 100 Systems: 1 Date: 03/08/14 Time: 15.23.20 Range: 100 Sec

MVS System	Avg CPU Time	- Buffer Goal	Size High	- Accel %	Reclaim %	----- BMF%	Read CF%	----- DASD%
SYSTEM1								
Below 2GB	<.001	100M	10M	0.0	0.0	0.0	0.0	0.0
Above 2GB	<.001	1000M	328M	0.0	0.0	99.4	0.0	0.6

OMEGAMON XE for Storage



RLS Summary - dem21lnx.democentral.ibm.com - Vickie Dault

File Edit View Help

Navigator View: Physical

- DFSMShsm Status MVSA
- Tape Management Status
- Record Level Sharing**
- Dataset Attributes System Summary
- Dataset Group Summary
- SMS Configuration
- Storage Toolkit
- Copy Services
- System Automation for z/OS
- Tivoli Decision Support for z/OS
- WebSphere Agent
- z/OS Management Console

Storage Dashboard Physical

RLS Lock Structure CF Details

Lock Name	Sysplex Name	Entries Used Pct	Total Entries	Used Entries
IGWLOCK00	DEMOPLX	0.0	3593	2

RLS Overview

Lock Name	System Sysplex Name	Systems Reporting	Interval	Lock Type	Lock Mode	Lock Class	Lock Status	Lock Count
IGWLOCK00	DEMOPLX	3	1 day
IGWLOCK00	DEMOPLX	3	8 hours	0.041	0.000	0.000	0.001	Sysplex
IGWLOCK00	DEMOPLX	3	1 hour	0.330	0.000	0.000	0.009	Sysplex
IGWLOCK00	DEMOPLX	3	1 minute	1.650	0.000	0.000	0.555	Sysplex

Lock Structure Summary

Lock Table Name	System Sysplex Name	DIWA Lock Requests	DIWA Lock Requests per Minute	DIWA Lock True Contention Pct	DIWA Lock True Contention Min	ATE Lock False Cont Pct	ATE Lock False Cont Per Minute	Excp Path True Contention Pct	Excp Path False Cont Lock Req Per Minute	Main Path True Contention Pct	Main Path True Cont Lock Req Per Minute	Rec Lock True Contention Pct	Rec Lock Req True Con Minute	Upgrade Locks True Cont Pct	Upp Locks True Cont Per Minute	DIWA Lock False Contention	DIWA Lock False Contention Minute	Main Lock R
IGWLOCK00	DEMOPLX	0	0.00	0.0	0.00	0.0	0.00	0.0	0.00	0.0	0.00	0.0	0.00	0.0	0.00	0.0	0.00	

Buffer LRU Summary

Location	System Sysplex Name	BMF Panic Mode Pct	BMF Panic Mode	BMF Accelerated Mode Pct	BMF Accelerated Mode	XCF Castout Lock Cont Retry Pct	XCF Castout Lock Re
Above the bar	DEMOPLX	0.0	0	0.0	0	0.0	
Below the bar	DEMOPLX	0.0	0	0.0	0	15.6	

Storage Class Summary

Storage Class	System Sysplex Name	Average Response Time	Requests	Requests per Minute	Contention Pct	Contention Min	Percent	Requests per Minute	Invalid percent	Invalids per Minute	Requests per Minute	Percent	Contention Pct	Contention Pct	Contention Min	Requests Total	Requests	
RLSSC	DEMOPLX	1.47	0	0.00	0.0	0.00	0.0	3706	1,140.30	0.0	2	0.61	891	274.15	0.0	0.0	0.0	2742

Hub Time: Fri, 08/01/2014 07:27 PM Server Available RLS Summary - dem21lnx.democentral.ibm.com - Vickie Dault

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in Orlando 2015



OMEGAMON XE for Storage

RLS Workspaces - Buffer LRU System Detail Workspace



RLS Buffer LSU System Detail - US-L-TE01 - SYSADMIN *ADMIN MODE*

File Edit View Help

Navigator View: Physical

- Tape Group
- Virtual Tape Subsystems
- SMS Storage Groups Performance
- SMS Storage Groups Space
- User DASD Groups Performance
- User DASD Groups Space
- DFSMShsm Status
- Tape Management Status
- Record Level Sharing
- Dataset Attributes System Summary
- Dataset Group Summary
- SMS Configuration

Physical

Above the Bar Buffer Detail

System Name: AR06

Below the Bar Buffer Detail

System Name: AR06

Location	BMF Panic Mode Pct	BMF Panic Mode	BMF Accelerated Mode Pct	BMF Accelerated Mode	XCF Castout Cont Retry Pct	XCF Castout Lock Retries	Current BMF Read Hit Pct	Min BMF Read Hit Pct	Curr Recursive Local Cl Ref Pct	Max Recursive Local Cl Ref Pct	Current CF Cache Read Hit Pct	Minimum CF Cache Read Hit Pct	Average CF Cache Read Hit Pct	Current DASD Hit Pct	Avg Recursive Local Cl Ref Pct	Average Local Cl Refresh Pct
Below the bar	0.0	0	0.0	0	0.0	13	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0
Above the bar	0.0	0	0.0	0	0.0	0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0

Sysplex: AR06

Local Level Above the Bar Buffer Pool Detail

Buffer Pool Size KB	Current Buffers	Maximum Buffers	Minimum Buffers	Current Extents	Maximum Extents	Minimum Extents
2	0	0	0	0	0	0
4	0	0	0	0	0	0
8	0	0	0	0	0	0
16	0	0	0	0	0	0
32	0	0	0	0	0	0
64	0	0	0	0	0	0
128	0	0	0	0	0	0
256	0	0	0	0	0	0
512	0	0	0	0	0	0
1024	0	0	0	0	0	0
2048	0	0	0	0	0	0
4096	0	0	0	0	0	0
8192	0	0	0	0	0	0

Sysplex: AR06

Local Level Below the Bar Buffer Pool Detail

Buffer Pool Size KB	Current Buffers	Maximum Buffers	Minimum Buffers	Current Extents	Maximum Extents	Minimum Extents
2	0	0	0	0	0	0
4	0	0	0	0	0	0
8	0	0	0	0	0	0
16	96	96	83	1	1	1
32	0	0	0	0	0	0
64	0	0	0	0	0	0
128	0	0	0	0	0	0
256	0	0	0	0	0	0
512	0	0	0	0	0	0
1024	0	0	0	0	0	0
2048	0	0	0	0	0	0
4096	0	0	0	0	0	0
8192	0	0	0	0	0	0

Sysplex: AR06

Buffer Pool Statistics for a single z/OS image

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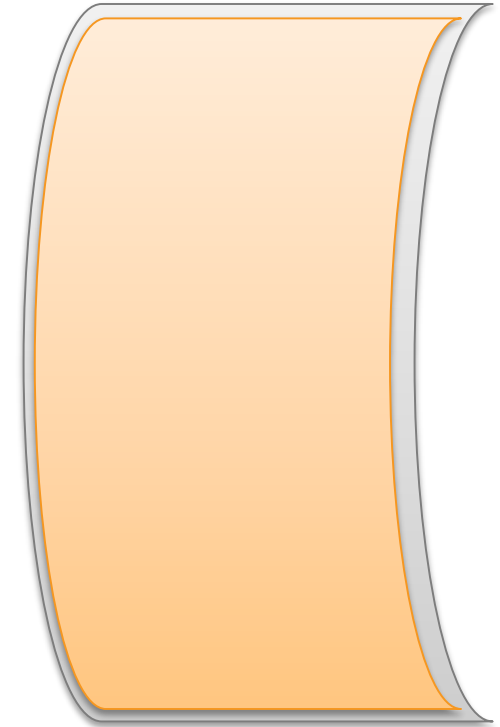
Monitoring the Cache

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Monitoring the Cache

- Caches:
 - Entries claimed until structure is full
 - Once full, entries are RECLAIMed when needed
 - Even after close, cache entries are "used" until they are reclaimed
 - Reclaims based on age like buffers
- As a results:
 - Percent Full is not relevant
 - Reclaim Rate is not relevant
- **Measurement to Watch: BMF FALSE INVALIDS**
 - **If > 5%, time to raise cache sizes**



RMF MON III – RLSSC & RLSDS

RMF V2R1 VSAM RLS Activity - CAPTKEN1 Line 1 of 5

Samples: 100 Systems: 1 Date: 03/08/14 Time: 15.23.20 Range: 100 Se

< 2GB / > 2GB

LRU Status : Good / Good

Contention % : 0.0 / 0.0

False Cont % : 0.0 / 0.0

Stor Class	Access	Resp Time	----- Read Rate	----- Read BMF%	----- Read CF%	----- Read DASD%	----- BMF Valid%	----- BMF False Inv%	Write Rate
RLSSTOR									
Below 2GB	DIR	0.000	0.00	0.0	0.0	0.0	0.0	0.00	0.00
	SEQ	0.000	0.00	0.0	0.0	0.0	0.0	0.00	0.00
Above 2GB	DIR	0.001	2254	90.4	9.0	0.6	100	0.10	1137
	SEQ	0.000	0.00	0.0	0.0	0.0	0.0	0.00	0.00

Monitoring the Lock Structure

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Monitoring Lock Structures

- **False Contention**
 - Causes performance degradation
 - Two locks incorrectly stored in the same spot
 - Indicates that Lock Structure is too small
 - Target rate < 5%

- To review false contention
 - Health Check
 - D SMS,CFLS command
 - RMF CF activity report
 - SMF 42 subtype 17



Health Check

- VSAMRLS_CFLS_FALSE_CONTENTION
 - Average of the last hour
 - Samples taken every second
 - Has configurable threshold

```
HZS0002E CHECK(IBMVSAMRLS,VSAMRLS_CFLS_FALSE_CONTENTION):  
IGWRH0131E FALSE LOCK CONTENTION HAS BEEN DETECTED.  
THE CURRENT FALSE CONTENTION RATE IS 7.120%.
```

D SMS,CFLS

IGW320I 11:37:11 Display SMS,CFLS(IGWLOCK00)

PRIMARY STRUCTURE:IGWLOCK00 VERSION:CCC6425A4759D195 SIZE:10358
 RECORD TABLE ENTRIES:**10358** USED:2

Total Available Locks

SECONDARY STRUCTURE:IGWLOCK00 VERSION:CCC6425AD06E219A SIZE:4096K
 RECORD TABLE ENTRIES:10358 USED:2

LOCK STRUCTURE MODE: DUPLEXED STATUS: ENABLE

System	Interval	LockRate	ContRate	FContRate	WaitQLen
SYSTEM1	1 Minute	585.6	0.000	0.031	0.00
SYSTEM1	1 Hour	95.1	0.000	0.000	0.00
SYSTEM1	8 Hour	11.9	0.000	0.000	0.00
SYSTEM1	1 Day	8.9	0.000	0.000	0.00

*** No other systems provided data

***** LEGEND *****

- LockRate = number of lock requests per second
- CONTRATE = % of lock requests globally managed
- FCONTRATE = % of lock requests falsely globally managed
- WaitQLen = Average number of requests waiting for locks

Monitoring False Contention

- RMF Mon III – Structure details on IGWLOCK00
 - S.7 - “Coupling Facility Activity”
- RMF Mon III – RLSSC and RLSDS
- SMF 42 subtypes 15,16,17
 - SMF42FOA – Number of Lock Requests
 - SMF42FOC – Number of Lock Requests causing False Contention

RMF MON III – RLSSC & RLSDS

RMF V2R1 VSAM RLS Activity - CAPTKEN1 Line 1 of 5

Samples: 100 Systems: 1 Date: 03/08/14 Time: 15.23.20 Range: 100 Se

< 2GB / > 2GB

LRU Status : Good / Good

Contention % : 0.0 / 0.0

False Cont % : 0.0 / 0.0

Stor Class	Access	Resp Time	----- Read Rate	----- Read BMF%	----- Read CF%	----- Read DASD%	----- BMF Valid%	----- BMF False Inv%	Write Rate
RLSSTOR									
Below 2GB	DIR	0.000	0.00	0.0	0.0	0.0	0.0	0.00	0.00
	SEQ	0.000	0.00	0.0	0.0	0.0	0.0	0.00	0.00
Above 2GB	DIR	0.001	2254	90.4	9.0	0.6	100	0.10	1137
	SEQ	0.000	0.00	0.0	0.0	0.0	0.0	0.00	0.00

Monitoring Lock Structure

- If structure fills, you'll see these messages:
 - IEC161I 248-ccc – indicates failure during OPEN
 - IGW326W *** Warning *** DFSMS SMSVSAM RECORD TABLE IN lockstructurename IS percent % FULL.
- Once full, you'll need to increase the size and rebuild
- Track usage via D SMS,CFLS command

D SMS,CFLS – Monitoring Lock Structure

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Using SHCDS

IDCAMS LISTSUBSYS(ALL)

Show who holds locks

SHCDS LISTSUBSYS(ALL)
 ----- LISTING FROM SHCDS ----- IDC0003

SUBSYSTEM NAME	STATUS	RECOVERY NEEDED	LOCKS HELD	LOCKS WAITING	LOCKS RETAINED
IYNXV	ONLINE--ACTIVE	NO	200	0	0
DATA SETS IN LOST LOCKS-----			0		
DATA SETS IN NON-RLS UPDATE STATE--			0		
TRANSACTION COUNT-----			1		
IYNX5	ONLINE--ACTIVE	NO	0	3	0
DATA SETS IN LOST LOCKS-----			0		
DATA SETS IN NON-RLS UPDATE STATE--			0		
TRANSACTION COUNT-----			1		
SMSVSAM	BATCH---ACTIVE	NO	0	0	0
DATA SETS IN LOST LOCKS-----			0		
DATA SETS IN NON-RLS UPDATE STATE--			0		
TRANSACTION COUNT-----			0		
IDC0001I FUNCTION COMPLETED, HIGHEST CONDITION CODE WAS 0					

Using SHCDS

IDCAMS LISTSUBSYS(S)(ALL)

```
SHCDS LISTSUBSYS(S)(RETLK05A)
----- LISTING FROM SHCDS ----- IDCASH04
-----
SUBSYSTEM NAME----- RETLK05A          SUBSYSTEM STATUS-----ONLINE--FAILED

DATA SET NAME /
CACHE STRUCTURE /  RETAINED   LOST   LOCKS   NON-RLS   PERMIT
LOCK STRUCTURE     LOCKS     LOCKS  NOT     RECOVERY  UPDATE   FIRST TIME
                   -----   -----   BOUND  REQUIRED  PERMITTED SWITCH
                   -----   -----   -----   -----   -----   -----
SYSPLEX.KSDS.RETLK05.ABC
CACHE01
TESTLOCK01          YES      NO      NO      NO      NO      NO
IDC0001I FUNCTION COMPLETED, HIGHEST CONDITION CODE WAS 0
```

Show region / data
set pairings

Monitoring HSM

- **DFSMSrmm Report Generator**
 - Generate reports via ISPF panels
 - Customizable reports
 - Reports based on FSR, WWFSR, Inventory via DCOLLECT
 - See sessions 17592, 17717 (Monday) for more information

- **FSRSTAT**
 - REXX program that formats FSR records
 - Shipped with HSM
 - Easy to use and customize

Monitoring Catalog

F CATALOG,ALLOCATED

IEC348I ALLOCATED CATALOGS 118

```
*CAS*****  
*  FLAGS -VOLSER-USER-CATALOG NAME                                % *  
*  YSU-R- XP0301 0001 BOHLING.RLS.UCAT                            1 *  
*  Y-I--- USRPAK 0001 SYS1.MVSRES9.MASTCAT                        1 *  
*****  
*  Y/N-ALLOCATED TO CAS, S-SMS, V-VLF, I-ISC, C-CLOSED, D-DELETED, *  
*  R-SHARED, A-ATL, E-ECS SHARED, K-LOCKED, U-RLS, W-SUSPENDED  *  
*CAS*****
```


Monitoring Catalog

F CATALOG,REPORTS,PERFORMANCE

IEC359I CATALOG PERFORMANCE REPORT 127

*CAS*****

* Statistics since 21:45:12.84 on 03/07/2014 *

* -----CATALOG EVENT----- --COUNT-- ---AVERAGE---

* Entries to Catalog 840 27.624 MSEC *

* BCS ENQ Shr 636 0.036 MSEC *

* BCS ENQ Shr Sys 380 9.266 MSEC *

* BCS ENQ Excl 5 0.013 MSEC *

* BCS ENQ Excl Sys 5 9.830 MSEC *

* BCS DEQ 1,255 3.879 MSEC *

* BCS Allocate 13 58.862 MSEC *

* SMF Write 35 0.020 MSEC *

* CAS MLA Lock 1 0.288 MSEC *

* VVDS Format 2 10.147 MSEC *

* MVS Allocate 6 127.281 MSEC *

* SMS Active Config 3 0.073 MSEC *

* SYSVSAM S ENQ Excl 13 36.419 MSEC *

* SYSVSAM S DEQ 13 8.585 MSEC *

* SYSVSAM D ENQ Shr 13 4.689 MSEC *

* SYSVSAM D DEQ 13 10.067 MSEC *

*CAS*****

* (truncated to fit)

Monitoring Catalog

F CATALOG,REPORT,CATSTATS

IEC359I CATALOG I/O STATS REPORT 143

```
*CAS*****  
*      ADDS  UPDATES      GETS  GETUPD  DELETES  BUFNI  BUFND  STRNO  *  
*  
* BOHLING.RLS.UCAT      *  
*          4      1      36      3      0      1      2      180  *  
* SYS1.MVSRES9.MASTCAT *  
*          2      3  2,352      3      0      4      4      2  *  
*CAS*****
```

Summary

Benefits of RLS

Gathered Information

Calculated Changes

Made Changes

Monitored Performance



Preparing SMSVSAM for HSM and Catalog

VSAM/RLS Performance and Tuning

Neal Bohling

IBM Development

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Session #17832



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Appendix - Lock Structures - Sizing

- Size requirement depends on how many locks are active
- **Lock_Structure_Size =**
10M * Number_Of_Systems * Lock_Entry_Size
 - Where Lock_Entry_Size, depends on the MAXSYSTEM
 - MAXSYSTEM <= 7 Lock_Entry_Size = 2
 - MAXSYSTEM >= 8 & <24 Lock_Entry_Size = 4
 - MAXSYSTEM >=24 & <=32 Lock_Entry_Size = 8
- Example: MAXSYSTEM = 16, with 8 systems in sysplex:
- Lock_Structure_Size = 10M * 4 * 8 = 320M
 - Note: Minimum size of 13M is recommended
 - You can also use CFSIZER to help determine appropriate size:
<http://www-947.ibm.com/systems/support/z/cfsizer/vsamrls/>

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