



High Level Assembler Exits

Practical examples of invoking High Level Assembler exits and why they are useful

by ColeSoft, a leader in all things assembler



Introduction

Today we will talk about modifying the behavior of assembler SYSIN, SYSLIB, and SYSPRINT handling.

This is accomplished by writing an assembler "exit" load module that is called by the assembler during its processing of all of its external files.

We will see specific example for modifying SYSIN, SYSLIB, and SYSPRINT.

Introduction

Here are a few examples of why we might want to do this.

- Implement "C" style comments and #ifdef
- Implement a bi-lingual C / Assembler input stream and macros
- Implement labels such as MY_LABEL:
- Remove ASA carriage controls and replace them with blank lines to enable prettier viewing of listings.

What we will cover

1. What exits do?
2. What are they useful for?
3. What exits are there?
4. How to build and invoke the exits
5. Two concrete examples
6. Where can I learn more about this?

1) What exits do

- Provide a way to modify the flow of source code, object data, symbolic data, and listings during the assembly process.
- Provide a way to alter the meaning of the data streams. For example, you could define new source code rules or alter the appearance of the listings.
- Exits are called by the assembler during processing using standard linkages and formal, documented APIs. We will focus on z/OS today.

2) What are they useful for?

- Exits can supply additional input
 - Inject new records
 - Can add new data sources
- Exits can modify inputs and outputs
 - Can alter the content of records
 - Can suppress records
- Exits can extract information from the assembly and save it elsewhere
 - Enforce coding standards

3) What exits are there?

- There are seven exits, in four categories
 - Source and Library
 - Listing and Term
 - Punch and Object
 - ADATA

We will talk about each of these...

Source Exit

- Provides new SYSIN records
- Changes SYSIN records
- Deletes SYSIN records
- Potential uses:
 - Enforcing coding standards.
 - Reading source more than 72 bytes wide.
 - Implement your own definition of a “blank” line.
 - Implement "C" /* */ comments and #ifdef
 - Extend the language, such as providing a new syntax like LABEL:

Library Exit

- Provides new SYSLIB macro/copy records
- Changes SYSLIB macro/copy records
- Deletes SYSLIB macro/copy records
- Potential uses:
 - Same benefits as for Source exit
 - Substituting different macro libraries



Listing & Term Exits

- Provide new SYSPRINT and SYSTERM records
- Changes SYSPRINT and SYSTERM records
- Deletes SYSPRINT and SYSTERM records
- Potential uses:
 - “Remove” ASA carriage control and supply blanks lines instead to make listings more readable on displays and text editors
 - Convert listings directly to HTML
 - Annotate listings

Punch & Object Exits

- Provides new SYSLIN and SYSPUNCH records
- Changes SYSLIN and SYSPUNCH records
- Deletes SYSLIN and SYSPUNCH records
- Potential uses:
 - Extract information from object records
 - Could write different data to SYSLIN and SYSPUNCH
 - Alter object records

ADATA Exits

- Provides new SYSADATA records
- Changes SYSADATA records
- Deletes SYSADATA records
- Potential uses:
 - Extract information from object records
 - Thin out ADATA information
 - Collect data for debuggers

4) How to build and invoke an exit

- You can have one load module for each exit or one for all of them.
- Assemble the exit and then Link-Edit it into a load module with AMODE31 and REUS.
 - //LKED.SYSLMOD DD DSN=MY.LOADLIB(MYEXIT),...
- Add the loadlib to the assembler's JOBLIB or STEPLIB, or place the module in the LNKLST.
 - //ASM.STEPLIB DD
// DD DSN=MY.LOADLIB,DISP=SHR
- The exit's load module name is specified by the assembler's JCL PARM='xxxEXIT(MYEXIT)'



5) Two concrete examples

- Sample Source and Library exit to implement a new syntax
 - LABEL:
 - Shows how to alter records
- Sample Listing exit to “convert” ASA carriage control to blank lines
 - Makes listings easier to read on many text editors
 - Shows how to alter and inject records

The point of these examples is to illustrate how we can alter and inject records. These could be extended to implement many other strategies such as a bi-lingual C/ASM SYSIN stream.



5.1 Implementing a LABEL: syntax

The following slides will illustrate an implementation of our sample exit that converts

THIS_IS_A_LABEL:

to

THIS_IS_A_LABEL DS OH

Implementing a LABEL: syntax

Many programmers are used to coding

```
THIS_IS_A_LABEL DS 0H
```

or

```
THIS_IS_A_LABEL EQU *
```

But these are (I think) ugly.

Implementing a LABEL: syntax

One solution is to have a macro, named LABEL, and code this:

```

MACRO
&NAME    LABEL  &DUMMY ,&ALIGN=H
          AIF    ( '&NAME' EQ '' ).NL
          PUSH   PRINT ,NOPRINT
          AIF    (&SYSNEST GT 1 ).PR  DO NOT SUPPRESS FOR INNERS
          PRINT NOGEN ,NOPRINT
.PR      ANOP
&NAME
          DS 0&ALIGN
          POP   PRINT ,NOPRINT
.NL      ANOP
          MEND

THIS_IS_A_LABEL           LABEL

```

Implementing a LABEL: syntax

Or, perhaps, better yet...

THIS_IS_A_LABEL:

- To do this requires the use of the Source and probably Library exit too.
 - Source exit handles : from SYSIN
 - Library exit handles : from SYSLIB, macros and copy code

Implementing a LABEL: syntax

- Each exit is called for three functions
 - OPEN
 - Provides the ability to perform post-open processing, like opening a different dataset
 - We just return R15=0 to indicate to use normal SYSIN/SYSLIB datasets.
 - CLOSE
 - Provides an opportunity to clean up.
 - We just return R15=0 to indicate operation (none) succeeded.

Implementing a LABEL: syntax

- Uses Source and Library exits
 - Processes SYSIN, MACRO, COPY statements
 - Scan for xxxxxxxxxxxx: starting in column 1
 - Replace : with DS 0H or EQU * or whatever you want
 - Return with R15=0 to hand modified card image to assembler

Implementing a LABEL: syntax

```

        TITLE 'PROCESS SOURCE AND LIBRARY EXITS'
CHECKTYP DS      0H
        CLC    AXPRTYP,=A(AXPROPN) OPEN REQUEST?
        BE     EXIT00                 YES, GO HANDLE IT

        CLC    AXPRTYP,=A(AXPRCLS) CLOSE REQUEST?
        BE     EXIT00                 YES, GO HANDLE IT

        CLC    AXPRTYP,=A(AXPREAD) READ REQUEST?
        BE     EXIT16                 YES, DON'T CALL BACK

        CLC    AXPRTYP,=A(AXPRPRO) PROCESS SYSIN REQUEST?
        BE     PROCESS                YES, GO HANDLE

        CLC    AXPRTYP,=A(AXPRPMAC) PROCESS MACRO REQUEST?
        BE     PROCESS                YES, GO HANDLE

        CLC    AXPRTYP,=A(AXPRPCPY) PROCESS COPY REQUEST?
        BE     PROCESS                YES, GO HANDLE

        B      EXIT16                 UNKNOWN, DON'T CALL BACK

```

PROCESS DS 0H
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Implementing a LABEL: syntax

TM	STATUS,CONTSTM	WAS THE PRIOR CONTINUED?
BO	FLUSH	YES, DO NOT PROCESS THIS
CLI	CONTINUE,C' ''	IS THIS A CONTINUED LINE?
BNE	MARKIT	YES, DON'T MESS WITH CONTINUED
CLI	COMMENT,C'*'	IS THIS A COMMENT?
BE	EXIT00	DON'T MESS WITH COMMENTS
CLC	COMMENT(2),=C'.*''	DON'T MESS WITH COMMENTS
BE	EXIT00	DON'T MESS WITH COMMENTS
*		
*		
*		
TEST1	DS 0H	CONVERT LINES WITH LABEL: TO LABEL DS 0H
	CLI SRCLINE,C' ''	START WITH LABEL?
	BE EXIT00	NO, LEAVE IT ALONE

Implementing a LABEL: syntax

```

LA      R2,SRCLINE
LHI    R4,1           INCREMENT
LA     R5,CONTINUE-1   LIMIT
TESTLOOP BXH    R2,R4,EXIT00   LOOK FOR A BLANK
CLI    0(R2),C' '
BE     EXIT00         NORMAL LABEL?
CLI    0(R2),C':'       YES, LEAVE IT ALONE
BE     HAVELBL        END OF A SPECIAL LABEL?
YES

*
*          WE HAVE FOUND A CARD LIKE "THIS_IS_A_LABEL:      "
*
HAVELBL DS    0H
MVI    0(R2),C' '      REMOVE THE COLON
*
*          SEE IF WE CAN PUT IN 'DS 0H' AT THE PRETTIEST POINT
*
CLC    SRCLINE+8(10),=C'
BNE    FLOATING
MVC    SRCLINE+8(10),=C' DS    0H ' YES, GREAT!
B     EXIT00

```

Implementing a LABEL: syntax

```

*
*          WE NEED TO STUFF IN DS 0H -- THIS MIGHT OVERLAY
*          THE COMMENT IF ITS TOO CLOSE TO THE COLON
*

FLOATING DS      0H
        MVC    0(7,R2),=C' DS 0H '
        B      EXIT00

MARKIT   OI      STATUS,CONTSTMT      THIS IS CONTINUED
        B      EXIT00                  DO NOT ALTER IT

FLUSH    CLI     CONTINUE,C' '       STILL FURTHER?
        BNE    EXIT00                  DO NOT ALTER IT
        NI     STATUS,255-CONTSTMT  NO LONGER CONTINUED
        B      EXIT00                  DO NOT ALTER IT

```

5.2 Implementing FBA carriage control conversion



- Provides a way to directly convert carriage controls for SYSPRINT to blank lines
 - Avoids needing a program to post-process your SYSPRINT.
- Useful when you specify //SYSPRINT DD PATH= to place listing in an HFS directory and then you can use OMVS cat to display it.



ASA carriage control

- Functions of the exit
 - OPEN
 - Just return R15=0 to indicate to use normal SYSPRINT dataset.
 - CLOSE
 - Just return R15=0 to indicate operation (none) succeeded.

ASA carriage control

- Functions of the exit
 - PROCESS SYSPRINT
 - ‘1’ – form feed.
 - Ignored, you might want to insert Ctrl-L Form Feed?
 - ‘ ’ – single space.
 - Ignored, its already how we want it.
 - ‘+’ – overprint (not used by the assembler.)
 - Ignored.
 - ‘0’ – double space.
 - we insert a blank line.
 - ‘-’ – triple space
 - we insert two blank lines.

ASA carriage control

```

        TITLE ' PROCESS LISTING EXIT'

CHECKLST DS      OH
          CLC    AXPRTYP ,=A(AXPROPN) OPEN REQUEST?
          BE     EXIT00                      YES, GO HANDLE IT

          CLC    AXPRTYP ,=A(AXPRCLS) CLOSE REQUEST?
          BE     EXIT00                      YES, GO HANDLE IT

          CLC    AXPRTYP ,=A(AXPRPRO) PROCESS REQUEST?
          BE     LSTPROC                     YES, GO HANDLE

          B      EXIT16                      UNKNOWN, DON'T CALL AGAIN

LSTPROC DS      OH

```

ASA carriage control

- * CHECK THE STACK TO SEE IF OLD LINES NEED SENDING?
 CLI LINE1,0 ANY LEFT TO SEND?
 BE NOMORE

 L R9,AXPBUFL SET LENGTH
 LA R2,LINE1 SOURCE DATA
 LHI R3,133 LENGTH=133
 ICM R3,B'1000',=C' PAD BYTE

 MVCL R8,R2 COPY RECORD INTO BUFFER

- * POP THE STACK

 MVC LINE1(133),LINE2 "POP" THE LINE STACK
 MVC LINE2(133),LINE3 "
 MVC LINE3(133),LINE4 "
 MVI LINE4,0 "

 CLI LINE1,0 DID WE JUST SEND THE LAST ONE?
 BE EXIT00 YES, RETURN LAST RECORD
 B EXIT04 NO, RETURN NON-LAST RECORD

ASA carriage control

NOMORE	DS	0H	
	MVI	LINE1,0	RESET ALL THE LINES
	MVI	LINE2,0	"
	MVI	LINE3,0	"
	MVI	LINE4,0	"
	CLI	SRCLINE,C'0'	CARRIAGE SKIP?
	BE	ASA1	YES, ONE BLANK LINE
	CLI	SRCLINE,C'-'	CARRIAGE SKIP?
	BE	ASA2	YES, TWO BLANK LINES
	B	EXIT00	RETURN WITH LAST RECORD

ASA carriage control

ASA1	DS	0H	
	MVI	LINE1,C' '	SKIP 1 LINE
	MVC	LINE1+1(132),=132C' '	BLANKS
	MVI	LINE2,C' '	SINGLE SPACE
	MVC	LINE2+1(132),1(R8)	SAVE DATA
	B	LSTPROC	
ASA2	DS	0H	
	MVI	LINE1,C' '	SKIP 1 LINE
	MVC	LINE1+1(132),=132C' '	BLANKS
	MVI	LINE2,C' '	SKIP 1 LINE
	MVC	LINE2+1(132),=132C' '	BLANKS
	MVI	LINE3,C' '	SINGLE SPACE
	MVC	LINE3+1(132),1(R8)	SAVE DATA
	B	LSTPROC	

AXPXITP upon entry – via R1

```
TCB#5 RB#1 -----XDC-CDF ISPF INTERFACE -----
XDC ==> FORMAT R1?
_
 00000000_0001AA94 8f (A.S.ROBTEST) --- AXPXITP+0, @R1+0, @R5+0, PRIVATE+18A94
_
  +0          +AXPXITP  DSECT
_
  +0 0001AAB0    +AXPRIP   DS   A      Pointer to Request Information (see be
_
  +0@R5
_
  +0@R1      0001AAB0      1AAB0      *....*
_
  +4 00041C8C    +AXPBUFP  DS   A      Pointer to Buffer
_
  +8 0001AAEC    +AXPERRP  DS   A      Pointer to Error Buffer
_
  +8          +AXPERRBUFL EQU 255    Length of Error Buffer
_
  +C 0001ABEC    +AXPSIP   DS   A      Pointer to Exit Information(see below)
_
  +10 00019D48   +AXPDCBP  DS   A      Pointer to DCB (MVS/CMS only)
_
  +14 00019E98   +AXPAIP   DS   A      -> Assembler Info Block(see below)
_
  +18 80019EBC   +AXPHSIP  DS   A      Pointer to Services Interface
_
  +18          +*          block (see below) - bit 0 set on
_
  +18          +*          to indicate end-of-list
_
  +18          +AXPBASL EQU    *-AXPRIP  Length of base
```

AXPRIL control block for SYSPRINT call

```

TCB#5 RB#1 ----- XDC-CDF ISPF INTERFACE -----
XDC ===> FORMAT .AXPRIL
 00000000_0001AAB0 8f (A.S.ROBTEST) --- AXPRIL+0, @R10+0, @R3+0, @R1+1C, @R11+1C, @R5+1C,
          AXPXITP+1C, PRIVATE+18AB0
  +0           +AXPRIL   DSECT      Request Information List
  +0 00000003  +AXPLVER  DS   F    EXIT list version number
  +4           +AXPVER3  EQU  3    Exit Parameter List Version 3
  +4 00000003  +AXPTYPE  DS   F    EXIT Type (see values below)
  +4           +AXPTSRC  EQU  1    SOURCE (SYSIN)
  +4           +AXPTLIB  EQU  2    LIBRARY (SYSLIB)
  +4           +AXPTLST  EQU  3    LISTING (SYSPRINT)
  +4           +AXPTPUN  EQU  4    PUNCH (SYSPUNCH)
  +4           +AXPTOBJ  EQU  5    OBJECT (SYSLIN)
  +4           +AXPTAD   EQU  6    ADATA (SYSADATA)
  +4           +AXPTTRM  EQU  7    TERM (SYSTEM)
  +8 00000005  +AXPRTYP  DS   F    Request Type (see values below)
  +8           +AXPRPRO  EQU  5    PROCESS - exit receives control to inspect
                                and/or modify record provided by
                                the assembler (Not LIBRARY exit)
  +8           +*
  +8           +*

```



Sample test program

```
// EXEC PGM=ASM90,PARM=( 'INEXIT(MYEXIT),LIBEXIT(MYEXIT)',  
// 'PRTEXIT(MYEXIT)' )  
//SYSIN DD *  
  
TEST      CSECT  
          USING  *,15  
          SPACE  1  
          DS     20X  
          SPACE  2  
          LA     4,THIS_IS_A_LABEL  
          SPACE  3  
  
THIS_IS_A_LABEL:  
          DC     CL20'SOME TEXT'  
          END    TEST
```

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Sample listing without the exit

```

1
Active Usings: None
0 Loc Object Code      Addr1     Addr2     Stmt  Source Statement          HLA
000000000          00000000 0000002C      1 TEST    CSECT
                           R:F 00000000                  2           USING *,15
000000000                      4           DS     20X
-00000014 0000 0000          00000000      6           LA     4,THIS_IS_A_LABEL
** ASMA044E Undefined symbol - THIS_IS_A_LABEL
** ASMA435I Record 6 in ROB.ROBEXITT.JOB08902.D0000101.? on volume:
-
                                         8 THIS_IS_A_LABEL:
** ASMA142E Operation code not complete on first record
** ASMA435I Record 8 in ROB.ROBEXITT.JOB08902.D0000101.? on volume:
00000018 E2D6D4C540E3C5E7          9           DC     CL20 'SOME TEXT'
000000000                      10          END     TEST
1
                                         Ordinary Symbol and Literal Cross Reference
-Symbol   Length   Value     Id   R Type Asm Program Defn References
0TEST        1 00000000 00000001   J                   1   10
THIS_IS_A_LABEL
***UNDEFINED*** 00000000       U                         6
0Statements Flagged
0      6(P1,6), 8(P1,8)

```

Sample listing with the exit

Loc HLA	Object Code	Addr1	Addr2	Stmt	Source	Statement
00000000		00000000	0000002C	1	TEST	CSECT
	R:F	00000000		2		USING *,15
00000000				4	DS	20X
00000014	4140 F018		00000018	6	LA	4, THIS_IS_A_LABEL
00000018				8	THIS_IS_A_LABEL	DS 0H
00000018	E2D6D4C540E3C5E7			9	DC	CL20 'SOME TEXT'
00000000				10	END	TEST
1					Ordinary Symbol and Literal Cross Reference	

Symbol HLA	Length	Value	Id	R	Type	Asm	Program	Defn	References
TEST	1	00000000	00000001	J				1	10
THIS_IS_A_LABEL	2	00000018	00000001	H	H			8	6

Auditing information

The assembler produces the following report to assist auditing the use of exits:

Input/Output Exit Statistics

Exit Type	Name	Calls	---Records---		Diagnostic Messages
			Added	Deleted	
LIBRARY	MYEXIT	2	0	0	0
LISTING	MYEXIT	164	31	0	0
SOURCE	MYEXIT	12	0	0	0

7) Where can I learn more about this?

- IBM High Level Assembler for z/OS & z/VM & z/VSE
 - SG26-4641
 - Chapter 4 Providing user exits

Summary

- We have learned that Assembler exits can be a powerful tool to enhance the assembler language.
- We can implement "C" style comments and bi_lingual C/ASM
- We can use these to enforce coding standards.
- We can use these to produce better listings, especially for non-z/OS data streams.

Full Source Code

You can download the full source code for ASMEXITS from

<http://www.colesoft.com/SHARE-March2015>

You will be asked to agree to the usual disclaimers, etc.



Questions?



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