

DB2 for z/OS: Data Sharing Technical Deep Dive

Session 17006

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IBM – DB2 for z/OS

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Assumptions

- This is a technical discussion of DB2 for z/OS Data Sharing topics
- The audience should be familiar with DB2 for z/OS Data Sharing concepts, behavior and benefits, based on
 - Experience with a data sharing environment
 - Recent data sharing education
 - DB2 for z/OS publications or Redbooks®
- Flexible capacity
- Scalability
- High availability
- Dynamic workload balancing

Acronyms

- CF – Coupling Facility LPAR
 - ICF – Integrated CF, aka Internal CF
- CFRM – CF Resource Management, definitions in CFRM policy
- CFCC – CF Control Code
- CF Links – connectivity between CF LPAR and ‘host’ CECs
 - ISC – fiber links, medium to long distance
 - ICB – copper links, very short distance
 - PSIFB - InfiniBand® links, short (12X IB) to long (1X IB) distance
 - IC – internal, microcode links for ICFs
- XCF – Cross-System Coupling Facility – communication between CECs
- XES – Cross-System Extended Services, z/OS component that manages CFs

Agenda

- DB2 Data Sharing
 - Configurations
 - Standard CF interaction
 - Performance monitoring
 - Auto Alter
- Workload growth
 - Lock structure
 - GBPs
 - Changes in configuration
 - CF considerations
- What's New in DB2 10 and DB2 11

DB2 Data Sharing Starting Configuration

- Starting with DB2 V4

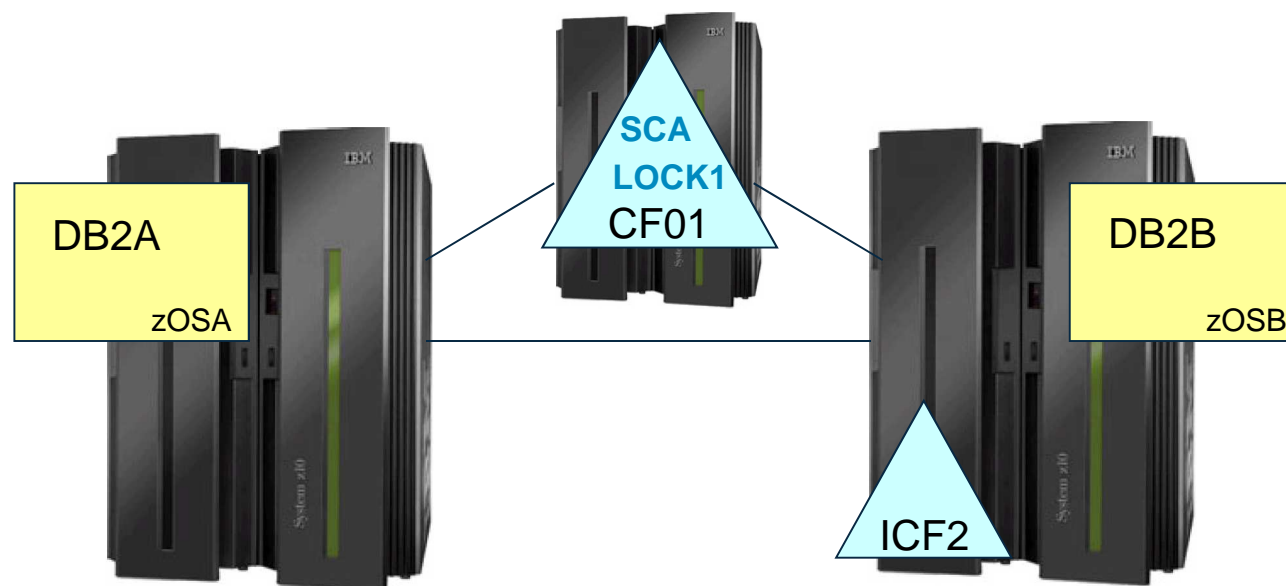


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DB2 Data Sharing: Usual Configuration

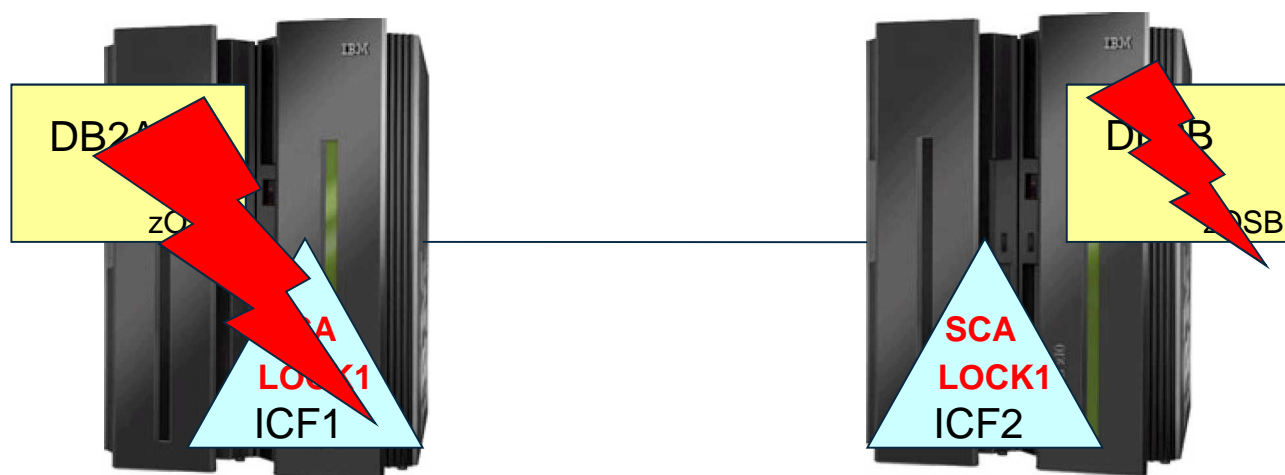
- Introduction of ICF



- SCA and LOCK1 on external CF; isolated from DB2 and IRLM members
- Duplexed GBPs spread across CF01 and ICF2

DB2 Data Sharing: 2-ICF Configuration

- Reduced number of CEC footprints
- Risk of 'double failure': DB2 and SCA, IRLM and LOCK1
 - If structure and exploiter fail, other members fail, too.

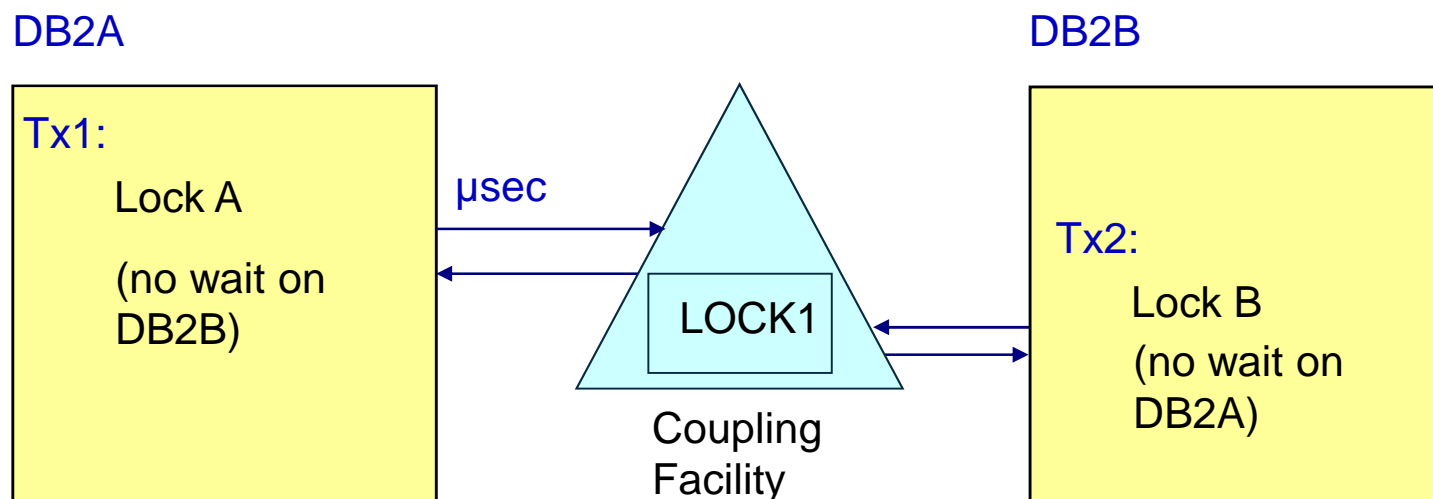


- Duplexed SCA and LOCK1 strongly recommended in this configuration
 - DB2B remains active, even if CEC on left is lost
 - Additional cost: host CPU, CF CPU, and CF link busy

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Data Sharing: Locking

- Global locking using Parallel Sysplex® coupling technology
 - Inter-system concurrency control



- Cost of obtaining lock does not increase when adding 3rd through nth members
- This example assumes no contention

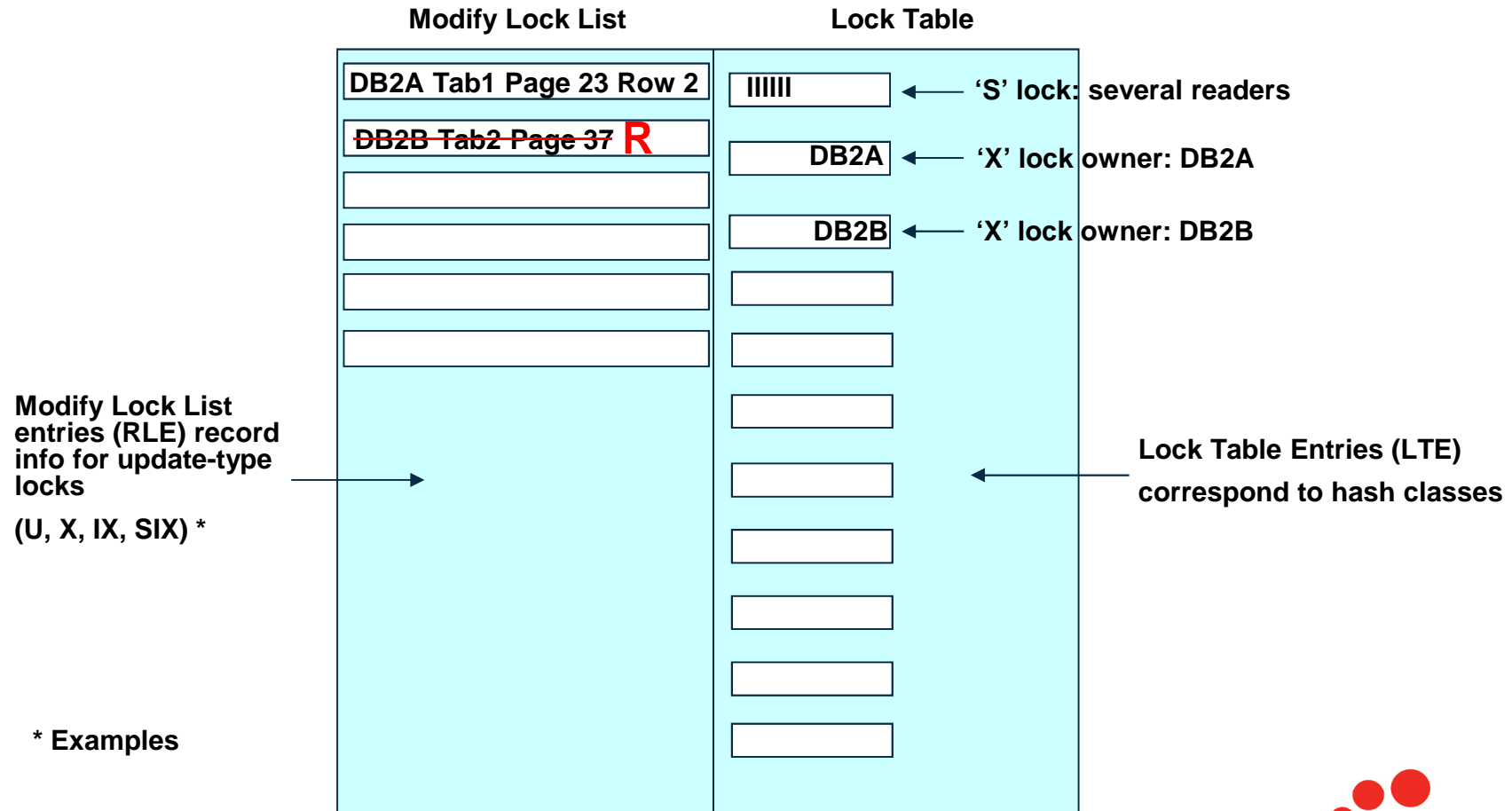
Notes: Lock Structure (LOCK1)



- Used by IRLM to manage global locking
- Holds L-locks and P-locks
 - L-locks to track concurrency
 - Parent L-locks: e.g. table space intent locks
 - Child L-locks: page or row locks
 - Others...
 - P-locks to track coherency. Examples:
 - Page set P-locks: table space, partition, index, index partition
 - Page P-locks: data page (RLL), index leaf page, space map page
 - Others...
- Consists of a lock table (hash table) and a modify lock list
 - Lock table controls access to resources
 - One entry can record multiple readers and one updater (owner)
 - Modify lock list contains detailed information for update-type locks
 - Entries become retained locks in case of an IRLM or DB2 failure

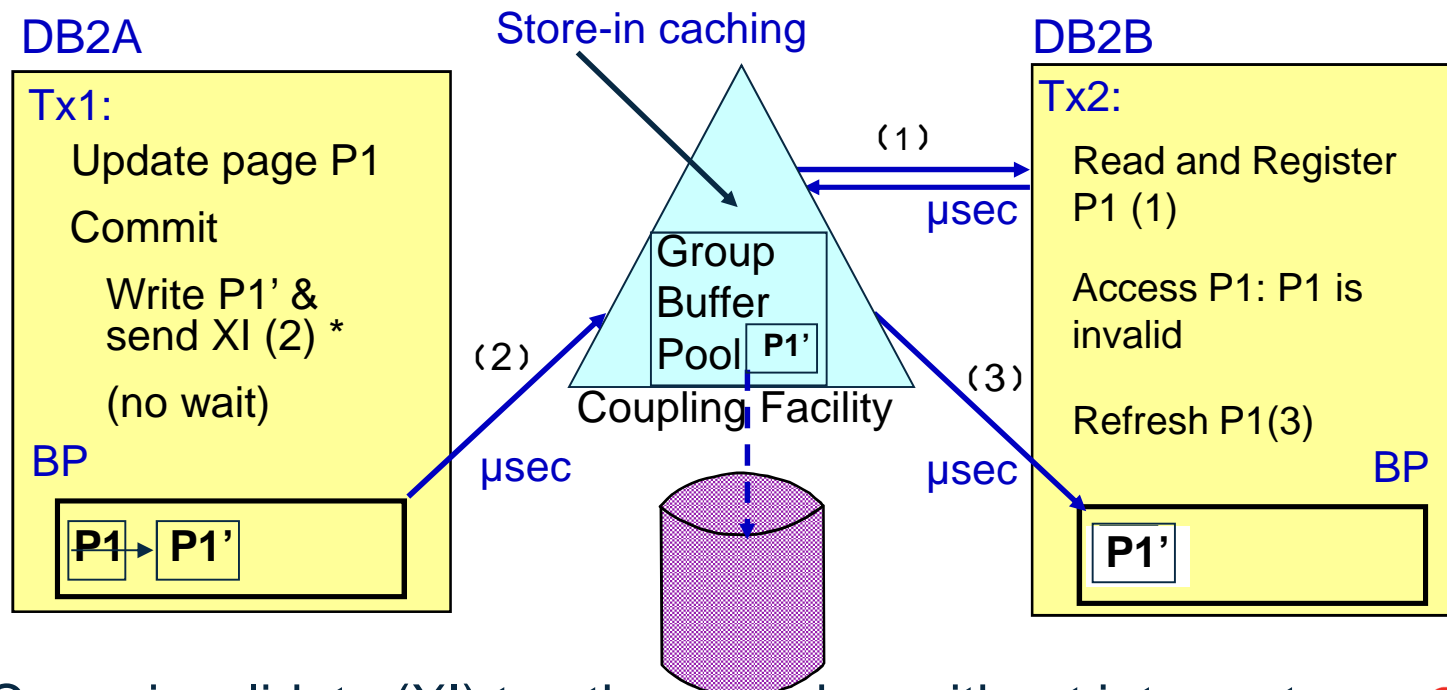
Lock Structure (LOCK1)

- Simplified view



Data Sharing: Managing changed data

- Inter-system buffer coherency control
 - Example: DB2A has write interest in the table space, and page P1 is in DB2A's buffer pool



- * Cross-invalidate (XI) to other member without interrupt

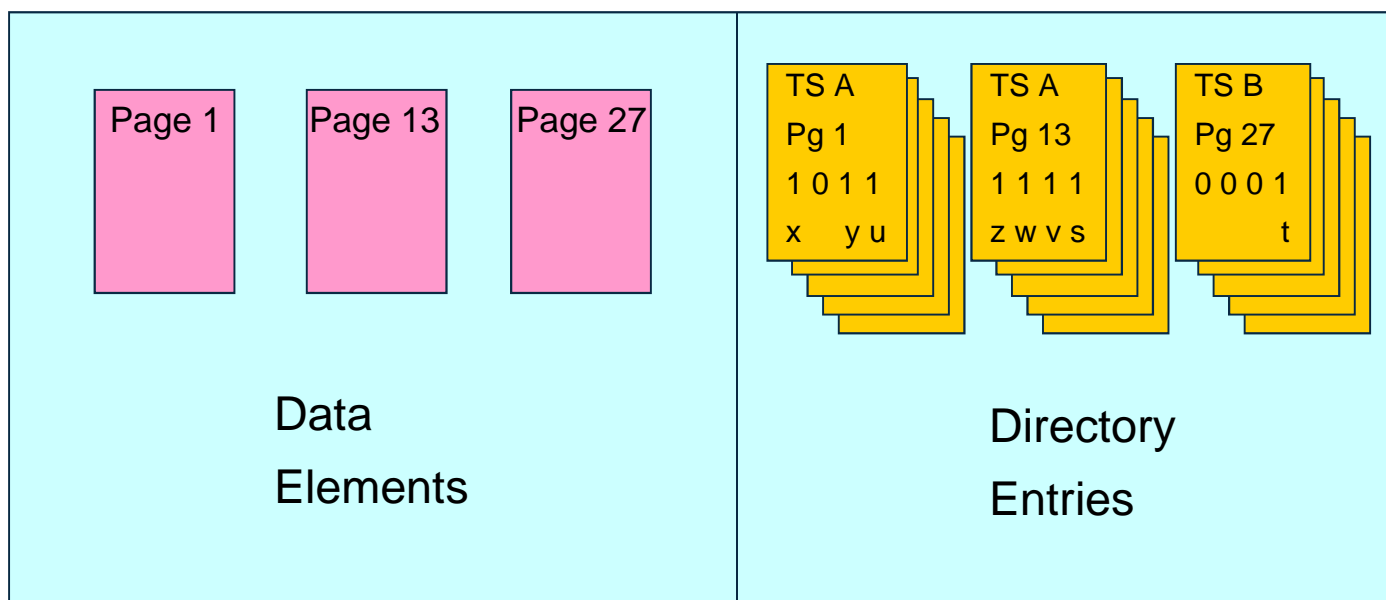
Notes: Group Buffer Pools (GBPs)

- DB2 uses GBPs to
 - Manage buffer coherency
 - Cache changed pages
 - Optionally cache read-only pages
- GBP consists of directory entries and data elements
 - Directory entries manage coherency by tracking interest in a data or index page by any DB2 member in the data sharing group
 - There is one directory entry for each page in the aggregate pool, no matter how many DB2 members have a copy of that page
 - Data elements are the cached pages that a DB2 member changed
 - In GBP duplexing, data elements exist in both the primary and secondary GBP
 - Directory entries in secondary GBP only exist for the changed pages

Group Buffer Pool (GBP)

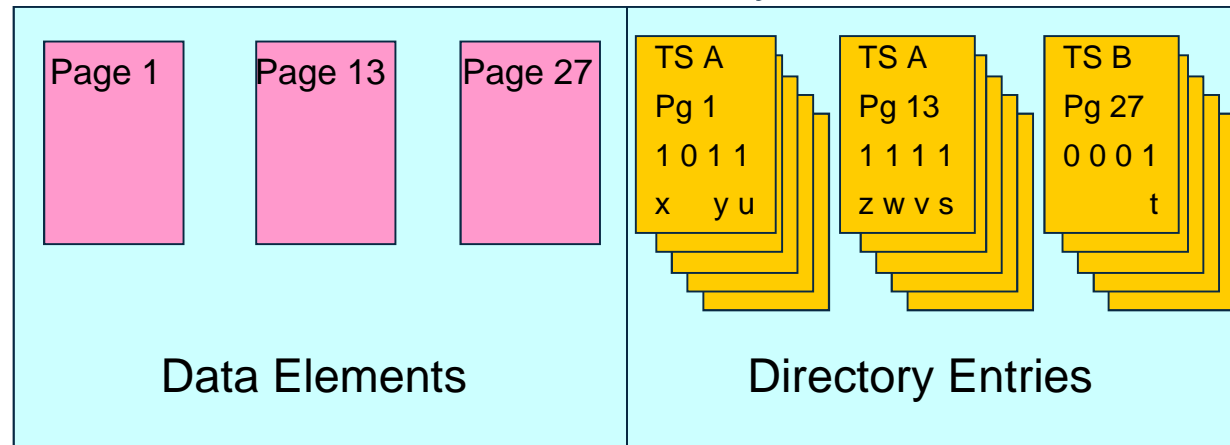
- Simplified view

DSNDB20_GBP2



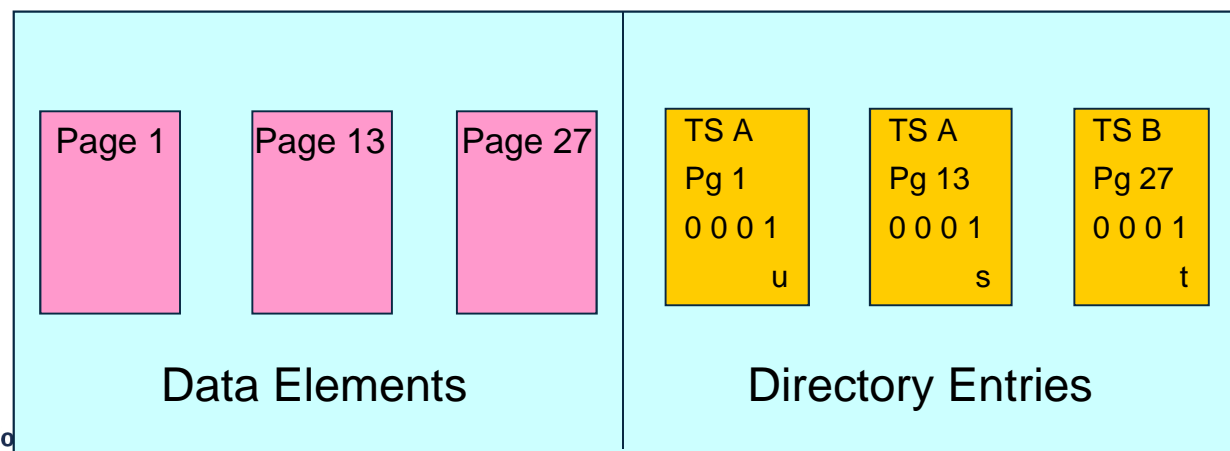
GBP Duplexing

- DSNDB20_GBP2 – Primary; “Old” on CF01



- Cache changed pages
- Register interest
- Search if local buffer miss
- Castout

- DSNDB20_GBP2 – Secondary; “New” on ICF2



- Cache changed pages

Co

Monitoring LOCK1



- RMF CF Activity Report
 - Structure Summary

1 COUPLING FACILITY ACTIVITY PAGE 1

z/OS V1R6 SYSPLEX **** DATE 09/16/2008 INTERVAL 015.00.489
 CONVERTED TO z/OS V1R9 RMF TIME 08.59.00 CYCLE 10.000 SECONDS

 COUPLING FACILITY NAME = CFP01
 TOTAL SAMPLES(AVG) = 90 (MAX) = 90 (MIN) = 89

 COUPLING FACILITY USAGE SUMMARY

 STRUCTURE SUMMARY

TYPE	STRUCTURE NAME	STATUS CHG	ALLOC SIZE	% OF CF STOR	# REQ	% OF ALL REQ	% OF CF UTIL	AVG REQ/ SEC	LST/DIR ENTRIES TOT/CUR	DATA ELEMENTS TOT/CUR	LOCK ENTRIES TOT/CUR	DIR REC/ DIR REC XI'S
LOCK	DSNDB2B_LOCK1	ACTIVE	16M	0.1	0	0.0	0.0	0.00	24K	0	4194K	N/A
									32	0	7381	N/A
	DSNDB2P_LOCK1	ACTIVE	64M	0.5	1483K	10.5	0.0	1646.5	100K	0	17M	N/A
									2121	0	207K	N/A
	DSNDB2Q_LOCK1	ACTIVE	16M	0.1	0	0.0	0.0	0.00	24K	0	4194K	N/A
									272	0	48K	N/A
	DSNDB2R_LOCK1	ACTIVE	16M	0.1	0	0.0	0.0	0.00	24K	0	4194K	N/A
									13	0	5717	N/A

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Notes: Key Points – LOCK1 Structure Summary

- Size can be an issue
 - Determines the number of Lock Table entries (LTE) and space for Modify Lock List entries (RLE)
- Requests per second is important
 - “Busy” is relative; < 5K/sec is not very busy
 - Observed: 166K/sec – very busy
- LIST/DIR ENTRIES = Modify Lock List entries (RLE)
- LOCK ENTRIES = 2-byte Lock Table entries (LTE)
 - May be 4- or 8-byte entries if > 7 members in the data sharing group
 - IRLM automatically rebuilds the lock structure when the 8th member (4-byte entries) or 23rd member (8-byte entries) joins the data sharing group

Monitoring LOCK1, cont.

- RMF CF Activity Report
 - Structure Activity

STRUCTURE NAME = DSNDB2P_LOCK1 TYPE = LOCK STATUS = ACTIVE														
NAME	# REQ	REQUESTS					DELAYED REQUESTS					EXTERNAL REQUEST		
	TOTAL AVG/SEC	# REQ	% OF ALL	-SERV AVG	TIME(MIC)- STD_DEV	REASON	# REQ	% OF REQ	---- /DEL	AVG STD_DEV	----- /DEL	CONTENTIONS		
SYSA	567K	SYNC	523K	35.3	44.6	64.3	NO SCH	316	0.1	16.8	94.5	0.0	REQ TOTAL	784K
	630.1	ASync	44K	3.0	150.0	325.8	PR WT	0	0.0	0.0	0.0	0.0	REQ DEFERRED	4634
		CHNGD	0	0.0	INCLUDED	IN ASync	PR CMP	3016	0.5	643.6	1418	3.4	-CONT	4198
													-FALSE CONT	742
SYSB	916K	SYNC	853K	57.6	43.5	85.3	NO SCH	49	0.0	80.7	184.8	0.0	REQ TOTAL	1256K
	1017	ASync	62K	4.2	147.7	259.6	PR WT	0	0.0	0.0	0.0	0.0	REQ DEFERRED	5437
		CHNGD	0	0.0	INCLUDED	IN ASync	PR CMP	0	0.0	0.0	0.0	0.0	-CONT	4703
													-FALSE CONT	705


	1483K	SYNC	1376K	92.8	43.9	78.0	NO SCH	365	0.0	25.3			REQ TOTAL	2040K
	1647	ASync	106K	7.2	148.6	288.9	PR WT	0	0.0	0.0	0.0	0.0	REQ DEFERRED	10K
		CHNGD	0	0.0			PR CMP	3016	0.2	933.9	1597	1.9	-CONT	8901
													-FALSE CONT	1447



Notes: Key Points – LOCK1 Structure Activity

REQ TOTAL

- These are requests on the subchannel

-  • Compare with EXTERNAL REQUEST CONTENTIONS: REQ TOTAL, which reflects API requests to XES and should be the higher number

- SERV TIME(MIC) – service time in microseconds



- SYNC is key metric – ‘good’ number is relative to CF configuration

- If ASYNC is non-zero it could be ‘block unlock’, or some requests were converted, either due to subchannel busy or heuristic algorithm

- CONT and FALSE CONT

- Contention - recommend: $CONT/REQ\ TOTAL < 2\%$

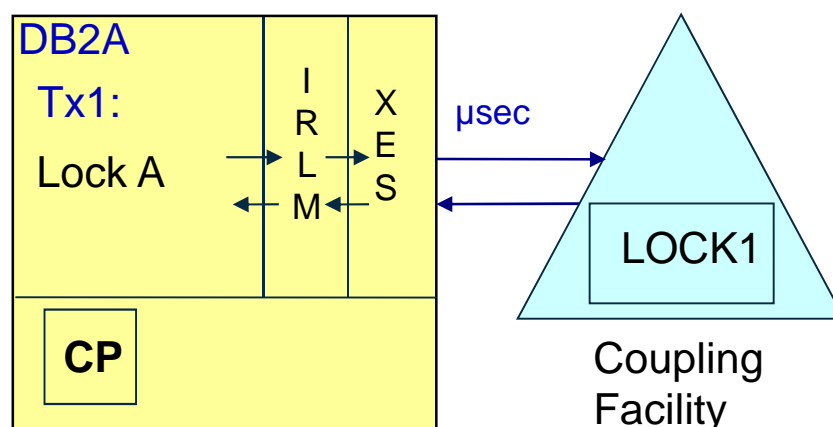


- False Contention - recommend: $FALSE\ CONT/REQ\ TOTAL < 1\%$

- If higher, adjust size of LOCK1 to double size of Hash Table

Heuristic Algorithm and LOCK1

- Most LOCK1 requests are synchronous CF requests
 - Synchronous CF request means host CP is busy for duration of request
 - Long synchronous service times = high host CPU overhead



- XES can convert synchronous request to asynchronous
 - Heuristic algorithm based on measured lock service times
 - Host CP can now do other work during CF request
 - There is some host CP cost to setting up asynchronous request
 - Also elapsed time impact on lock requests

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Monitoring GBPs

• RMF CF Activity Report

— Structure Summary



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COUPLING FACILITY ACTIVITY

PAGE 1

z/OS V1R6

SYSplex ****
CONVERTED TO z/OS V1R9 RMF

DATE 09/16/2008
TIME 08.59.00

INTERVAL 015.00.489
CYCLE 10.000 SECONDS

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CACHE	DSNDB2P_GBP0	ACTIVE	34M	0.3	529	0.0	0.0	0.59	29K	5732	N/A	0
	DSNDB2P_GBP1	ACTIVE	501M	4.1	18380	0.1	0.0	20.41	19 494K	19 82K	N/A	0
	DSNDB2P_GBP16K0	ACTIVE	8M	0.1	120	0.0	0.0	0.13	5406 1596	5406 1270	N/A	0
	DSNDB2P_GBP16K1	ACTIVE	32M	0.3	42641	0.3	0.0	47.35	0 50K	0 2876	N/A	0
	DSNDB2P_GBP2	ACTIVE	2G	16.8	8681	0.1	0.0	9.64	18K 1236K	1980 412K	N/A	0
	DSNDB2P_GBP3	ACTIVE	8M	0.1	94	0.0	0.0	0.10	844 6008	844 1201	N/A	0
	DSNDB2P_GBP32K	ACTIVE	10M	0.1	132	0.0	0.0	0.15	0 840	0 1344	N/A	0
	DSNDB2P_GBP32K1	ACTIVE	16M	0.1	120	0.0	0.0	0.13	2 1438	16 2862	N/A	0
	DSNDB2P_GBP5	ACTIVE	256M	2.1	358	0.0	0.0	0.40	1 521K	0 13K	N/A	0
									7 7	7 7	N/A	0

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Notes: Key Points – GBPs Structure Summary

- Size and requests per second important
- LIST/DIR ENTRIES = directory entries
- DATA ELEMENTS = data pages
 - If current directory entries = current data pages, probably secondary GBP (GBP duplexing)
 - Could also be the effect of Auto Alter
- DIR REC/DIR REC XI'S = directory reclaims / cross-invalidations (XI's) due to directory reclaims
 - Should be zero! Investigate if non-zero, especially XI's
 - If DIR REC XI'S non-zero, potential performance impact
 - CF report does not have directory reclaim details
 - Use –DIS GBPOOL GDETAIL

Monitoring GBPs, cont.

- RMF CF Activity Report
 - Structure Activity



STRUCTURE NAME = DSNDB2P_GBP1												
TYPE = CACHE												
STATUS = ACTIVE												
SYSTEM NAME	# REQ	REQUESTS					DELAYED REQUESTS					
	TOTAL AVG/SEC	# REQ	% OF ALL	-SERV AVG	TIME(MIC)- STD_DEV	REASON	# REQ	% OF REQ	---- /DEL	AVG TIME(MIC)	STD_DEV /ALL	
		SYNC	19	0.1	12.0	6.8	NO SCH	34	0.3	853.4	837.8	2.3
		ASYN	12K	67.6	73.2	297.3	PR WT	0	0.0	0.0	0.0	0.0
		CHNGD	0	0.0	INCLUDED	IN ASYN	PR CMP	0	0.0	0.0	0.0	0.0
							DUMP	0	0.0	0.0	0.0	0.0
		SYNC	44	0.2	54.9	246.0	NO SCH	0	0.0	0.0	0.0	0.0
		ASYN	5887	32.0	54.7	110.9	PR WT	0	0.0	0.0	0.0	0.0
		CHNGD	0	0.0	INCLUDED	IN ASYN	PR CMP	0	0.0	0.0	0.0	0.0
							DUMP	0	0.0	0.0	0.0	0.0

TOTAL	18380	SYNC	63	0.3	41.9	205.9	NO SCH	34	0.2	853.4	837.8	1.6
	20.42	ASYN	18K	100	67.3	253.0	PR WT	0	0.0	0.0	0.0	0.0
		CHNGD	0	0.0			PR CMP	0	0.0			
							DUMP	0	0.0			
												-- DATA ACCESS --
												READS
												WRITES
												CASTOUTS
												XI'S

Secondary GBP

Monitoring GBPs, cont.

- RMF CF Activity Report
 - Structure Activity

STRUCTURE NAME = DSNDB2P_GBP1 TYPE = CACHE STATUS = ACTIVE												
SYSTEM NAME	# REQ TOTAL AVG SEC	REQUESTS					DELAYED REQUESTS					
		# REQ	% OF ALL	-SERV AVG	TIME(MIC)- STD_DEV	REASON	# REQ	% OF REQ	---- /DEL	AVG TIME(MIC) STD_DEV	---- /ALL	
		SYNC	183K	30.5	18.0	47.5	NO SCH	819	0.4	1341	2830	5.6
		ASync	14K	2.3	152.7	369.3	PR WT	0	0.0	0.0	0.0	0.0
		CHNGD	818	0.1	INCLUDED	IN ASync	PR CMP	0	0.0	0.0	0.0	0.0
		SYNC	363K	60.5	15.9	74.5	NO SCH	124	0.0	770.1	912.6	0.2
		ASync	40K	6.6	143.7	354.7	PR WT	0	0.0	0.0	0.0	0.0
		CHNGD	124	0.0	INCLUDED	IN ASync	PR CMP	0	0.0	0.0	0.0	0.0

TOTAL	599K	SYNC	545K	90.9	16.6	66.7	NO SCH	943	0.2	1266	2665	0.0
	665.9	ASync	53K	8.9	146.0	358.5	PR WT	0	0.0			
		CHNGD	942	0.2			PR CMP	0	0.0			
							DUMP	0	0.0			
												-- DATA ACCESS --
												READS
												16712
												WRITES
												29186
												CASTOUTS
												12172
												XI'S
												20401

Primary GBP

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Notes: Key Points – GBPs Structure Activity

- SERV TIME(MIC)
 - SYNC is key metric – ‘good’ number is relative to CF configuration
 - If REQ/SEC < 100, variations in service time probably not significant
 - ASYNC requests are expected, especially in secondary GBPs
- XI's in lower right are not necessarily reclaims
 - Most likely business as usual

Monitoring GBPs: -DIS GBPOOL

- –DIS GBPOOL(*) TYPE(GCONN) GDETAIL(*)
 - Contains status and definition information as well as statistics
 - Reports statistics since GBP allocation
- –DIS GBPOOL(*) TYPE(GCONN) GDETAIL(INTERVAL)
 - To monitor an interval, execute this command before and after the desired interval.
 - Output messages from second command will show GBP statistics for the interval
- Typical problems due to incorrectly defined GBP
 - Directory entry reclaims
 - Xls due to directory entry reclaims
 - Writes failed due to lack of storage

-DIS GBPOOL(*) TYPE(GCONN) GDETAIL(*)

07.57.32	STC34822	DSNB784I	-DB2A GROUP DETAIL STATISTICS	362	
			READS		
			DATA RETURNED		= 1842830
07.57.32	STC34822	DSNB785I	-DB2A DATA NOT RETURNED	363	
			DIRECTORY ENTRY EXISTED		= 1490516
			DIRECTORY ENTRY CREATED		= 9995482
			DIRECTORY ENTRY NOT CREATED		= 26712646, 0
07.57.32	STC34822	DSNB786I	-DB2A WRITES	364	
			CHANGED PAGES		= 50473770
			CLEAN PAGES		= 3408467
			FAILED DUE TO LACK OF STORAGE		= 48
			CHANGED PAGES SNAPSHOT VALUE		= 5568
07.57.32	STC34822	DSNB787I	-DB2A RECLAIMS	365	
			FOR DIRECTORY ENTRIES		= 80726
			FOR DATA ENTRIES		= 28878053
			CASTOUTS		= 28679918
07.57.32	STC34822	DSNB788I	-DB2A CROSS INVALIDATIONS	366	
			DUE TO DIRECTORY RECLAIMS		= 56680
			DUE TO WRITES		= 2666240
			EXPLICIT		= 0
07.57.32	STC34822	DSNB762I	-DB2A DUPLEXING STATISTICS FOR GBP11-SEC	367	
			WRITES		
			CHANGED PAGES		= 50072797
			FAILED DUE TO LACK OF STORAGE		= 48
			CHANGED PAGES SNAPSHOT VALUE		= 5568

Notes: Sizing CF Structures

- <http://www.ibm.com/systems/support/z/cfsizer>
 - CF Structure Sizer Tool
- *DB2 Version 9.1 for z/OS Installation Guide*, GC18-9846
- *DB2 10 for z/OS Installation and Migration Guide*, GC19-2974
- *DB2 11 for z/OS Installation and Migration Guide*, GC19-4056
 - Knowledge Center: [cf sizing for DB2 10 or 11](#)
- Rule of thumb for GBPs
 - Start with CFSizer INITSIZE
 - Round up
 - Make that result INITSIZE; make SIZE at least 20% larger than INITSIZE
 - But no larger than 2 times INITSIZE
 - Use Auto Alter

Auto Alter – What is it?

- Autonomic effort by XES to avoid filling up any kind of structure. For GBPs:
 - If all data elements (pages) are changed, writes cannot occur
 - If all directory entries are marked changed, new pages cannot be registered
- Auto Alter has algorithms that
 - can increase or decrease number of entries and/or elements to avoid structure full conditions
 - can increase or decrease the size of the structure
- Can alter, dynamically, the precise directory to data ratio for GBPs
- Design point is for gradual growth, not spikes

Auto Alter and DB2

- DB2 Structures support Auto Alter
- LOCK1 – effective on Modify Lock List entries (RLEs)
 - Lock Table entries (LTE) cannot be changed without a rebuild
- SCA – can be increased
- Main value is for Group Buffer Pools (GBPs). Why?
 - People tend not to tune GBPs
 - Organizational division of labor
 - DB2 DBAs responsible for local BPs – may forget about GBPs
 - z/OS responsible for GBPs – and they own the CFRM Policy
 - DB2 needs ?? more directory entries than data page elements
 - Each –ALTER to change directory entries means manual GBP rebuild
- Works for duplexed GBPs

Auto Alter – When not to use it

- CF available storage is <10%
 - Auto Alter reduces the size of “alterable” structures below INITSIZE (to MINSIZE), attempting to get 10% available storage in the CF
- Not enough storage for size of structure, especially in Test environments
 - XES reaches SIZE quickly
 - Reclaim avoidance results in constant XES attempts to increase directory entries and reduce data pages
 - Reclaim avoidance alone does not allow structure size increase
 - Attempts usually fruitless - produce alarming console messages
 - Hint: test one structure, correctly sized, instead of all

Workload Growth

- Increased transaction, batch and/or query volumes
- New applications
- Mergers
- New business opportunities
- Regulatory compliance
- Technology advances

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Workload Changes and LOCK1

- Increased lock requests may lead to
 - Higher CF CPU busy
 - Higher synchronous service time, and host CPU cost
 - Higher transaction or query elapsed time, higher job run time
- New applications may not follow standards
 - Less lock avoidance by new applications may mean more locking for existing applications
 - Long commit scopes hold Modify Lock List entries (RLEs) longer
 - Row level locking increases demand for RLEs
- False contention could increase, requiring more Lock Table Entries (LTEs)

Workload Changes and LOCK1

- Possible solutions
 - Increase CF CPU capacity
 - More CPs and/or faster CPs
 - Increase the number of RLEs
 - SETXCF START,ALTER, strnm=&, SIZE=& to increase the size of LOCK1
 - Assumes allocation < SIZE in CFRM policy
 - Else change CFRM policy definition, rebuild structure
 - Increase the number of LTEs
 - Requires a structure rebuild with larger allocation
 - CFRM policy change required if allocation already = SIZE
 - CF storage increase unlikely to be necessary in a production environment

LOCK1 Example

- RMF CF Activity Report
 - Structure Activity

STRUCTURE NAME = DSN****_LOCK1 TYPE = LOCK STATUS = ACTIVE													
SYSTEM NAME	# REQ TOTAL AVG/SEC		# REQ	% OF ALL	-SERV TIME(MIC)- AVG STD_DEV	REASON	# REQ	% OF REQ	DELATED /DEL	AVG TIME(MIC) STD_DEV		EXTERNAL REQUEST CONTENTIONS	
S***	232M	SYNC	232M	38.8	11.0	5.8	NO SCH	88K	0.0	30.8	236.2	0.0	REQ TOTAL
	64403	ASYN	750	0.0	94.2	413.5	PR WT	0	0.0	0.0	0.0	0.0	REQ DEFERRED
		CHNGD	0	0.0			PR CMP	0	0.0	0.0	0.0	0.0	-CONT
													-FALSE CONT
S***	187M	SYNC	187M	31.2		5.5	NO SCH	14K	0.0	15.0	67.2	0.0	REQ TOTAL
	51870	ASYN	0	0.0		0.0	PR WT	0	0.0	0.0	0.0	0.0	REQ DEFERRED
		CHNGD	0	0.0			PR CMP	0	0.0	0.0	0.0	0.0	-CONT
													-FALSE CONT
S***	179M	SYNC	179M	30.0		5.9	NO SCH	5	0.0	19.7	37.5	0.0	REQ TOTAL
	49841	ASYN	1500	0.0		87.7	PR WT	0	0.0	0.0	0.0	0.0	REQ DEFERRED
		CHNGD	0	0.0			PR CMP	0	0.0	0.0	0.0	0.0	-CONT
													-FALSE CONT
<hr/>													
	598M	SYNC	598M	100	10.7	5.7	NO SCH	108K	0.0	28.2	215.6		337M
	166.1K	ASYN	2250	0.0	80.2	249.4	PR WT	0	0.0	0.0	0.0	0.0	REQ DEFERRED
		CHNGD	0	0.0			PR CMP	0	0.0	0.0	0.0	0.0	-CONT
													-FALSE CONT

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Workload Changes and GBPs

- Increased GBP requests may lead to
 - Higher CF CPU busy
 - Higher synchronous service time, and host CPU cost
 - Higher transaction or query elapsed time, higher job run time
- New applications may
 - Change access patterns of existing tables or indexes
 - Add tables and indexes to existing buffer pools
- Local buffer pool allocations may increase
 - GBPs might be forgotten

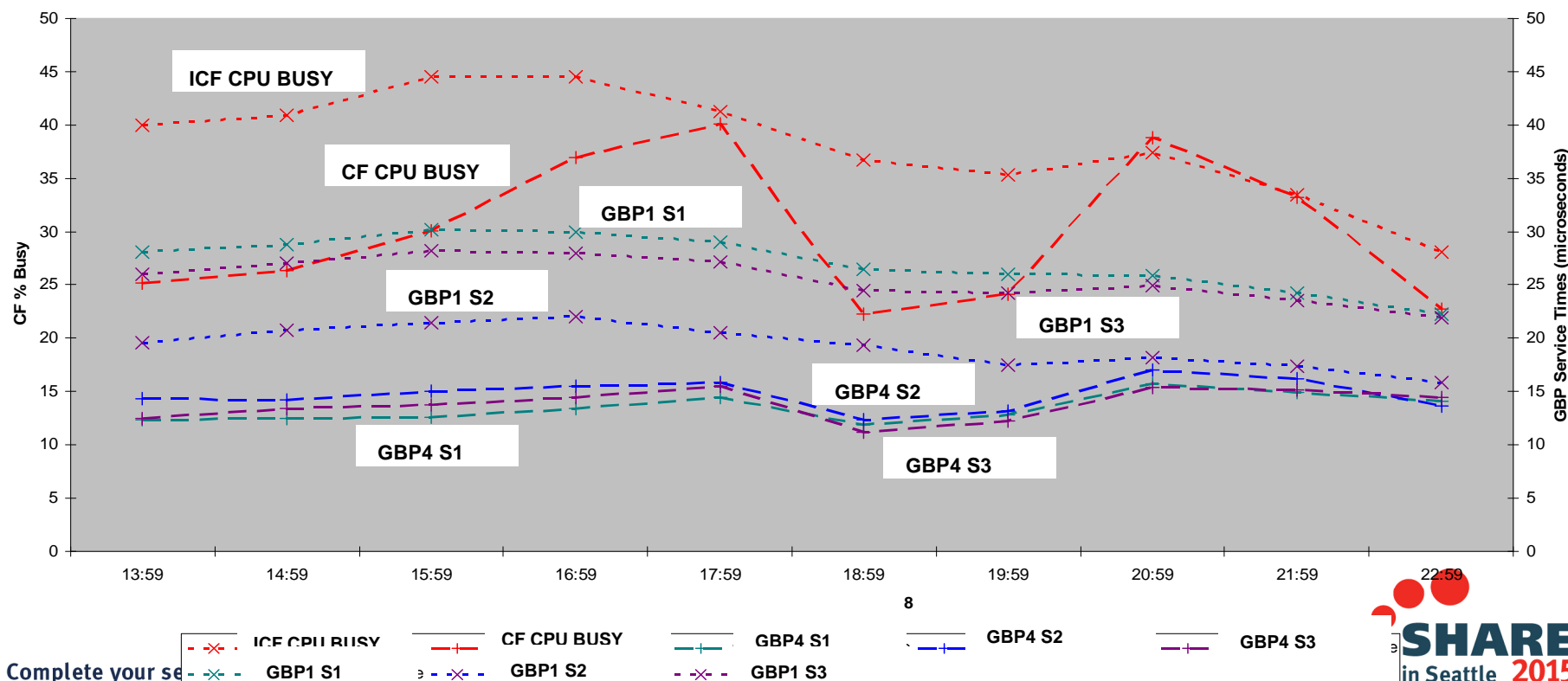
Workload Changes and GBPs

- Possible solutions
 - Increase CF CPU capacity
 - More CPs and/or faster CPs
 - Increase the size of the GBPs
 - Tune local buffer pool thresholds and GBP thresholds
 - CF storage increase may be necessary

GBPs and Impact of CF Busy

- ICF has two CPs
- CF (external) has three CPs

CF Busy and GBP Service Time



Complete your se

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GBPs and Impact of CF Busy, cont.

- GBP1 on ICF was very busy over a 10 hour interval
 - S1: 178 M synchronous requests
 - S3: 144.5 M synchronous requests
 - If 10 μ sec saved from each request, over 300 CPU seconds per hour of ‘host effect’ could be saved from GBP1 alone
- How could 10 μ sec be saved?
 - Increase number of CPs on ICF to reduce CF busy and improve service time
 - Upgrade CEC with ICF to reduce CF service times

Workload Changes and SCA

- New applications or new workloads may add tables and indexes
- New clients may require additional databases
- Auto Alter may be able to handle most of the increase
- Use CF Structure Sizer Tool to validate CFRM policy definition

When New Members Join the Data Sharing Group

- GBP – review sizes
 - Increased demand for directory entries and data elements
 - Auto Alter alone may not be sufficient to handle multiple new members
- LOCK1
 - 4-byte LTEs required when 8th member joins the group
 - Automatic rebuild will normally result in half as many LTEs, so false contention will increase
 - Prepare for larger LTEs before adding 8th member
 - 8-byte LTEs required when 23rd member joins the group
 - Automatic rebuild has same considerations

Configuration Changes

- CF Considerations
 - Balanced performance: CF technology = CEC technology
 - Unbalanced configuration examples:
 - zEC12 CF and z196 CEC – good for the CEC
 - z196 CF and zEC12 CEC – more Host Effect cost to CEC
 - z10 CF and zEC12 CEC – ‘heuristic algorithm’ likely to convert many synchronous requests to asynchronous
 - Algorithm represents tradeoff of host effect versus cost of conversion
 - Elapsed times, contention, and time outs likely to increase
 - Increase in distance between CF and CEC can have similar effect
 - Asynchronous conversion frequently observed as distance between CEC and CF increases

Creative Use of CF Storage

- As more DB2 members join the group
 - Consider GBPCACHE ALL
 - Each page is read into GBP on first access
 - Only one member incurs I/O cost for each page
 - Local buffers can be smaller – GBP acts as very fast cache
- If large objects with very random access and minimal page re-reference
 - Consider GBPCACHE NONE
 - Saves GBP access on local page miss
 - Enforces ‘store through cache’: synchronous writes to disk at commit
 - Modern cache controllers minimize negative impact



DB2 10 for z/OS

Data Sharing Highlights

Complete your session evaluations online at www.SHARE.org/Seattle-Eval

DB2 10 for z/OS and Data Sharing

- Deleting member of data sharing group
 - Offline utility
 - Deleting structures during group restart
 - DEL_CFSTRUCTS_ON_RESTART - DSNZPARM for DR
 - Sub-group attach
 - DDF Restart Light – handle indoubts
 - MEMBER CLUSTER for UTS
 - -MODIFY DDF – online changes for LOCATION ALIAS
-
- LRSN spin avoidance
 - IFCID 359 – index split
 - GBP DELETE_NAME processing
 - BP scan avoidance

DB2 11 for z/OS

Data Sharing Highlights

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DB2 11 for z/OS Data Sharing Enhancements

- Castout enhancements: New CLASST setting – similar to VDWQT
- RESTART LIGHT Enhancements
- Buffer pool enhancements
- GBP Write-around
 - If GBP / CF busy, write new pages to directly to disk
 - Reduce impact of flood of new pages on rest of GBP
- Automatic LPL or GRECP recovery
- CF DELETE_NAME
- Locking enhancements
- Index split performance
- LRSN spin avoidance – extended LRSN

Additional Resources

- ***Data Sharing: Planning and Administration***
 - DB2 9 for z/OS: SC18-9845
 - DB2 10 for z/OS: SC19-2973
 - DB2 11 for z/OS: SC19-4055
 - [KC db2 data sharing planning](#)

Questions?

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Thank you!

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