

z/VM Virtual Switch: The Basics

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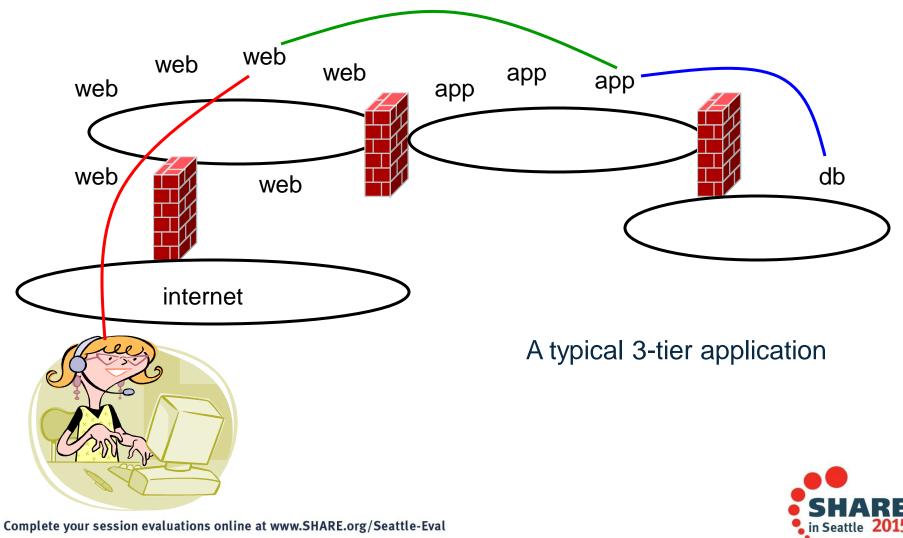
Topics

- Overview
- Multi-zone Networks
- Virtual Switch
- Virtual NIC



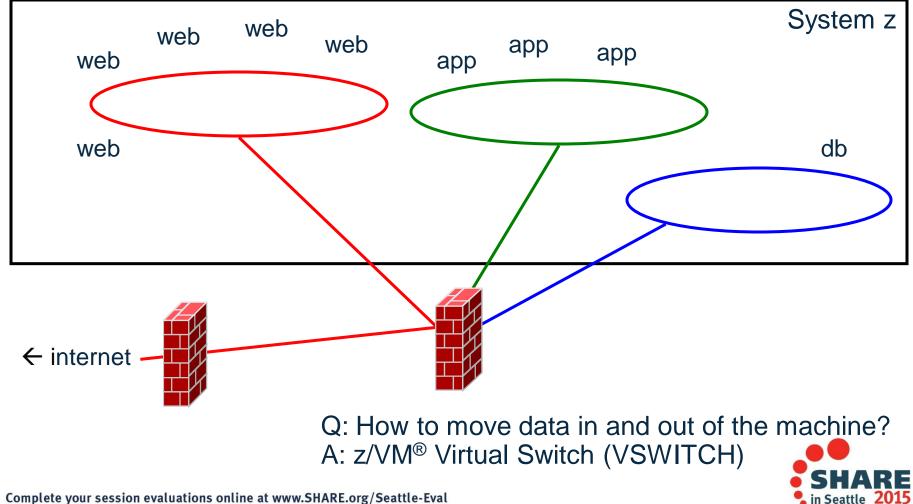


Multi-Zone Network



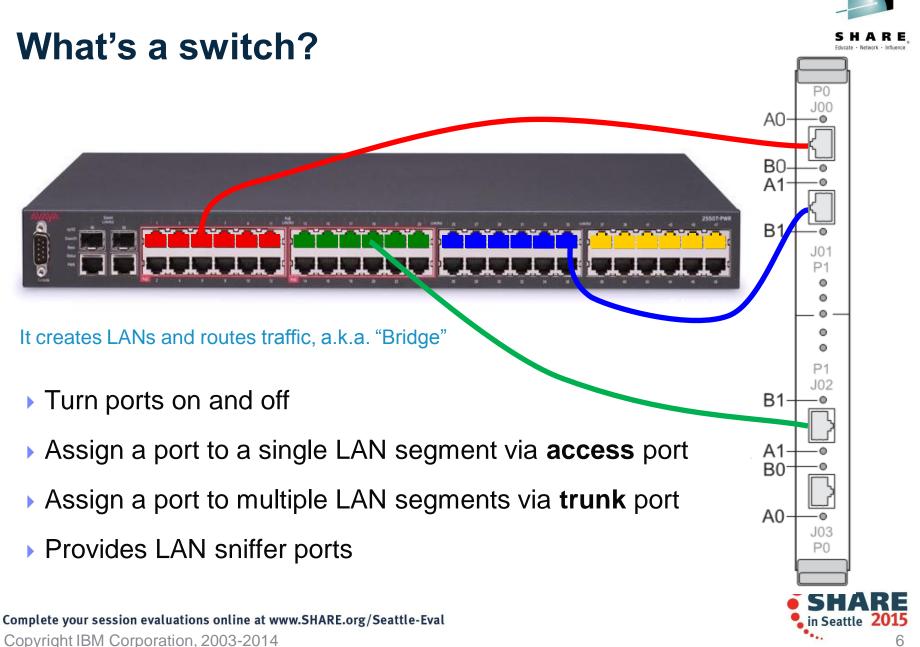


Multi-zone Network on System z with outboard firewall / router



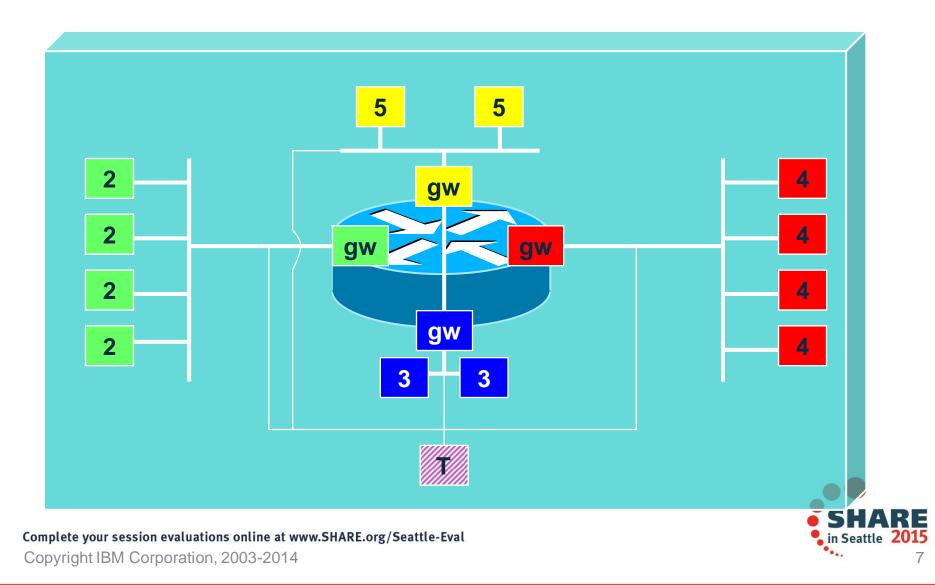
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Imbedded IP router (optional)





What's a "VLAN"?

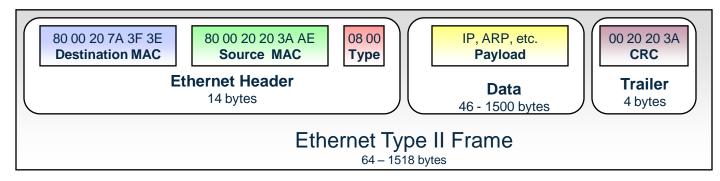
- Defined by IEEE 802.1Q standard (not z/VM!)
 - "A subset of the active topology of a bridged LAN."
- A *bridged LAN* is what you get when you use a switch instead of a hub
 - Enables the application of *ingress* and *egress* rules to the frames that enter and exit the switch ports
- IEEE 802.1Q establishes a new set of rules and frame formats
 - Associated with each VLAN is a VLAN Identifier (VID).
 - VLAN-tagged frames carry the VID within the frame. Allowed only on trunk ports.
 - Untagged frames do not carry the VID, but are instead associated with a VID by the switch and then managed as though they were tagged
- VLAN-aware bridges create logical groups of end stations that can communicate as if they were on the same LAN by associating the physical port used by each of those end stations with the same VID.
- Traffic between VLANs is restricted. Bridges forward unicast, multicast, and broadcast traffic to ports that serve the VLAN to which the traffic belongs.
 - Routers connect to multiple VLANs



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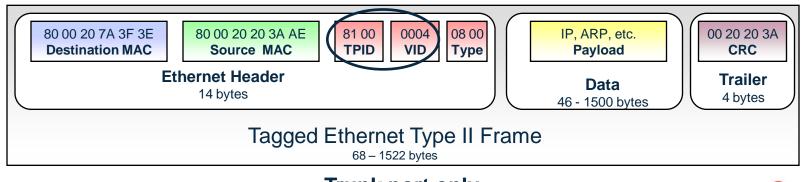
VLAN tags



Access port and Trunk port

When used on a trunk port, the switch will associate (but not tag) it with the native VID.

Type/length 0800 means IPv4 (IETF RFC 894)



Trunk port only

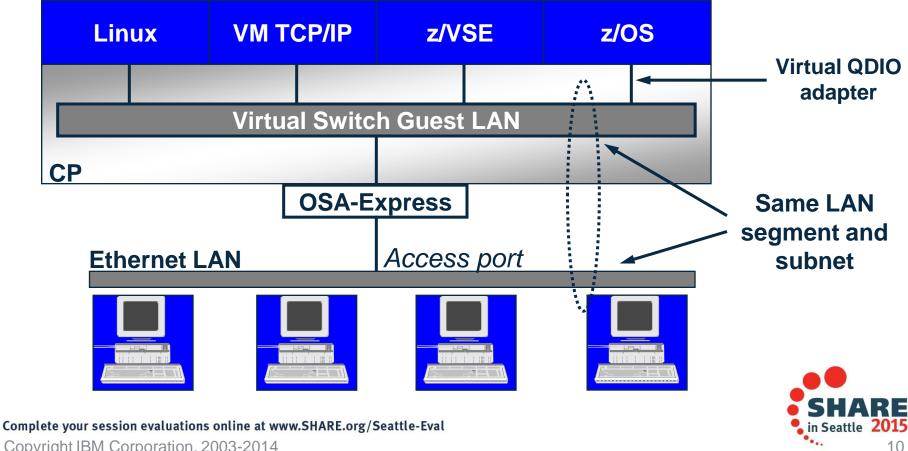
Value 8100 in the Type field means a VLAN tag follows, followed by the actual type/length field

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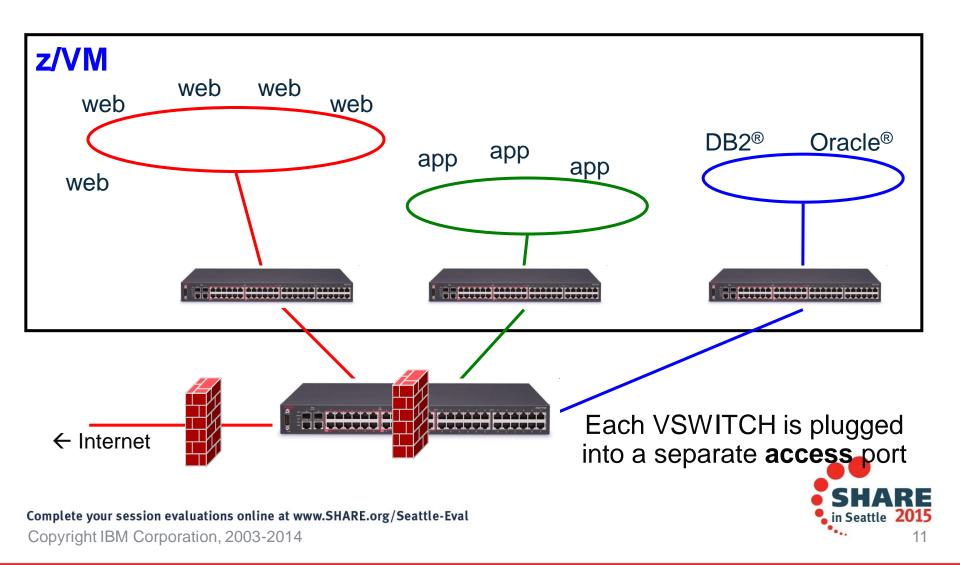
VLAN unaware sees only a single LAN segment



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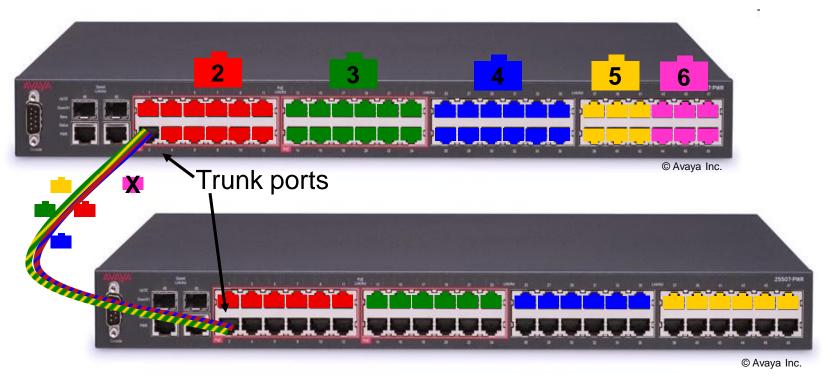


One VSWITCH per LAN segment





IEEE VLANs using a Trunk port



- If you run out of ports, you don't throw it away, you "trunk" it to another switch
- VLAN tags enable the trunk ports to identify the LAN segment to which a frame belongs.
- Single cable carries frames for multiple LAN segments

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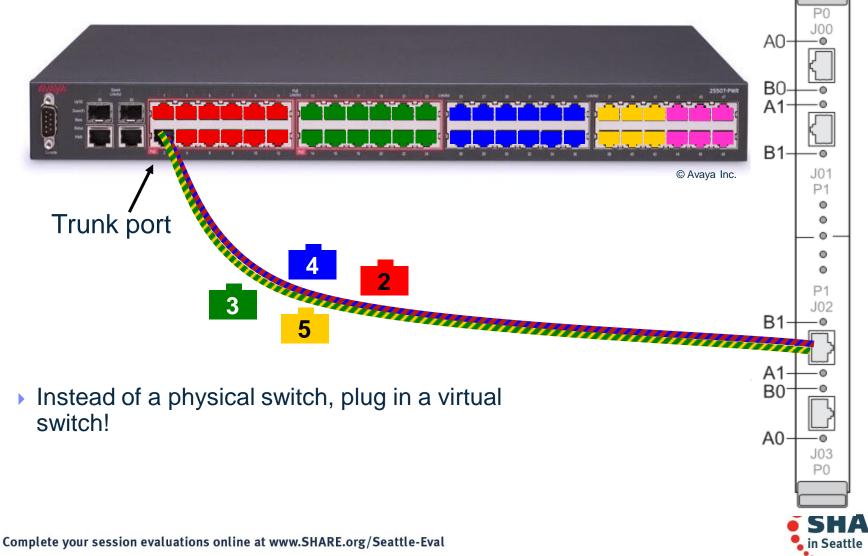
What is a native VLAN?

- When an untagged frame is received on a trunk port the switch will associate the frame with the local default or native VID (usually VLAN 1)
 - Identified by the NATIVE keyword on the DEFINE VSWITCH command
 - All inbound and outbound untagged frames are associated with this value for authorization purposes
 - Outbound frames tagged with the native VID will have the tag removed
- All switches should be configured with the same native VID
 NATIVE NONE is preferred!





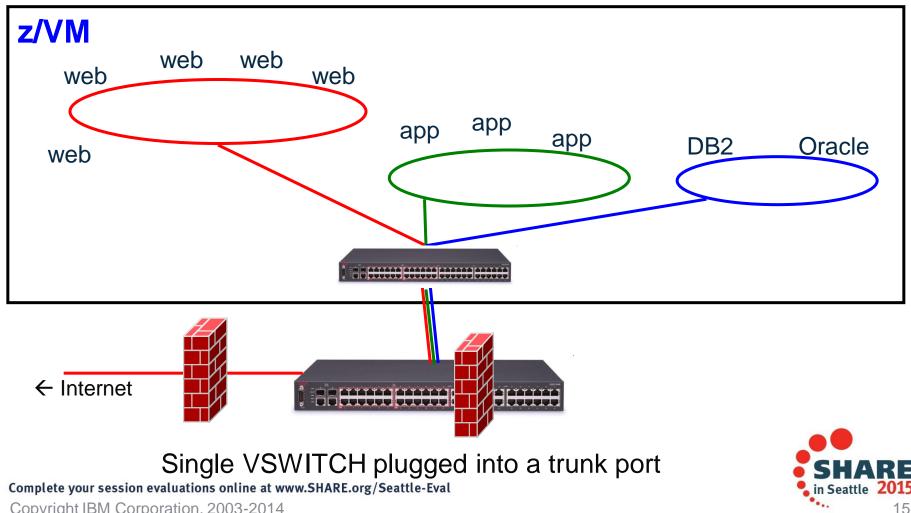
VLAN-aware Virtual Switch



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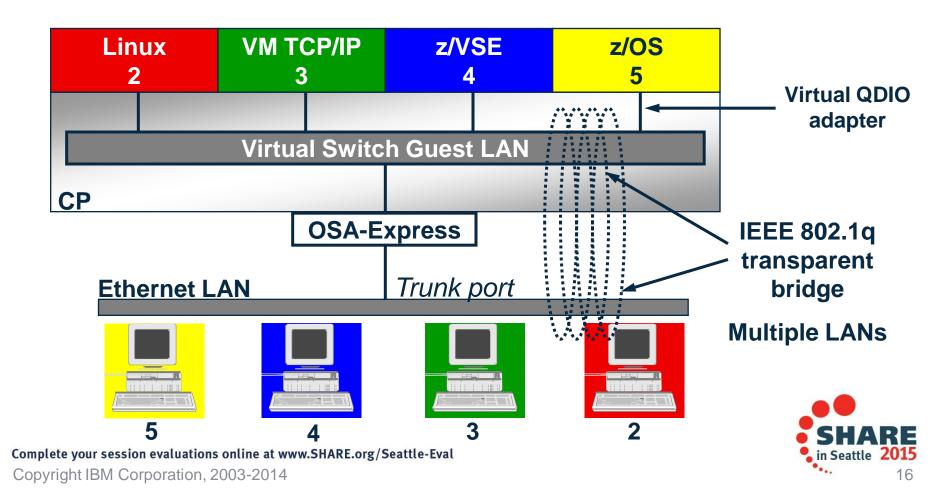
Multiple LAN segments per VSWITCH



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VLAN-aware Virtual Switch Sees all authorized LAN segments





Primary Virtual Switch Attributes

- An associated **controller** virtual machine
- Mode of operation: Layer 2 or Layer 3
- Access list
 - Permitted user IDs
 - VLAN assignments
- Associated uplink: individual OSAs, link aggregation port group, virtual NIC, or none
- Unless otherwise configured, traffic remains as close to the virtual machines as possible
 - Within the VSWITCH
 - Within the OSA
 - Within the physical switch

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VSWITCH Controller

- Virtual machine that handles OSA housekeeping duties
 - Specialized VM TCP/IP stack to start, stop, monitor, and query OSA
 - Not involved in data transfer
- IBM provides DTCVSW1 and DTCVSW2
 - No need to create more unless directed by Support Center
 - Leave them both logged on for redundancy
 - Monitor with system automation!
 - Automatic failover
- Do not ATTACH or DEDICATE devices

 Handled by CP





Layer 2 and Layer 3 An OSA Point of View

- Layer 2 Host sends/receives raw ethernet frames to OSA
 - Any protocol: IP, SNA, NETBIOS, AppleTalk, experimental, ...
 - CP registers virtual NIC MAC addresses with OSA so it can route inbound frames appropriately
 - Burned-in MAC address not used
 - Guest sends raw frame with its origin and target MAC address
 - Guest handles ARP
- Layer 3 Host transfers only IP packets to OSA
 - CP registers guest IP addresses with OSA so it can route inbound packets properly
 - OSA places outbound packet in ethernet frame using burned-in MAC address
 - OSA handles ARP





Layer 2 and Layer 3 A Network Engineer's Point of View

- Layer 2 Ethernet
 - Protocol agnostic
 - Knows which MACs are associated with which ports
 - Filters based on unicast v. multicast v. broadcast
- Layer 3 Network Protocol
 - All the functions of a layer 2 switch
 - PLUS understands network (not just port-level) addressing
 - PLUS provides interconnect function among attached networks
 - "default gateway"
 - Which means it understands the protocol: IP, SNA, ...





Setting defaults and limits

• Global attributes in the VMLAN statement in SYSTEM CONFIG:

VMLAN LIMIT TRANSIENT <u>INFINITE</u> maxcount
MACPREFIX prefix1- For CP-assigned MACsUSERPREFIX prefix2- For user-assigned MACs
MACIDRANGE SYSTEM $x-y$ [USER $a-b$]
MACPROTECT OFF ON

- LIMIT TRANSIENT 0 prevents dynamic definition of Guest LANs by class G users – Don't use Guest LANs
- MACPROTECT ON prevents guests from changing their assigned MAC address





Virtual MAC Addresses

- MAC prefix = high-order 3 bytes of MAC address
 02:00:01
- MAC ID = low-order 3 bytes of MAC address
 00:01:23
- Concatenate to create virtual MAC address
 02:00:01:00:01:23





Virtual MAC Addresses

- VMLAN MACPREFIX in SYSTEM CONFIG
 - Set MAC prefix for CP-generated MAC addresses
 - Defaults to 02:00:00
 - Each instance of CP should have a different MACPREFIX
 - **Must** be **different** for Single System Image (enforced)
 - Avoids duplicate MAC addresses
- VMLAN USERPREFIX in SYSTEM CONFIG
 - Set MAC prefix for user-defined MAC addresses
 - Defaults to MACPREFIX value
 - Must be the same as MACPREFIX in a Single System Image cluster so that user-defined MAC addresses cannot overlap within the cluster





Virtual MAC Addresses

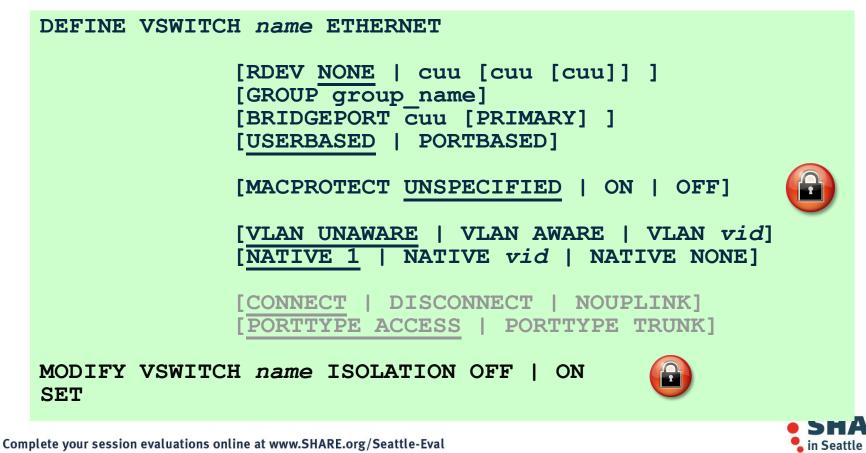
- VMLAN MACIDRANGE controls allocation of static (USER) and dynamic (SYSTEM) MAC addresses
 - Ensure no conflicts
 - USER range is a subset of SYSTEM range
 - Static MAC IDs must come from USER range
 - Not applicable to SSI
 - Default is entire range
- VMLAN MACIDRANGE SYSTEM 00001-002FFF USER 002000-002FFF





Create a Layer 2 Virtual Switch

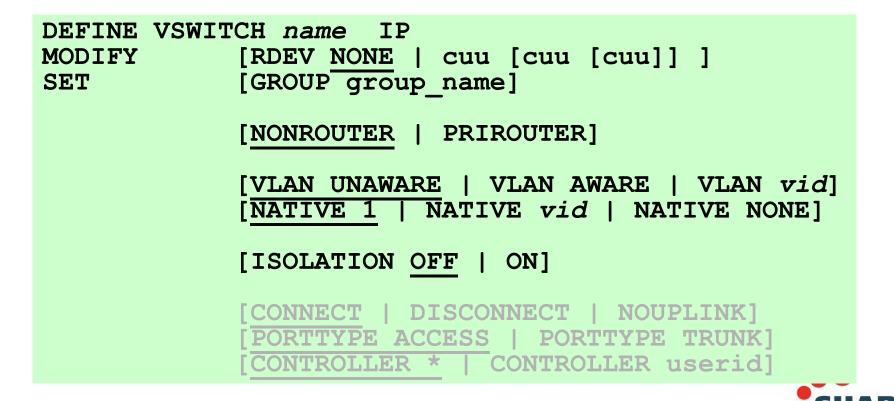
• SYSTEM CONFIG or CP command:





Create a Layer 3 Virtual Switch

• SYSTEM CONFIG or CP command:



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User-based Virtual Switch access list

 Specify after DEFINE VSWITCH statement in SYSTEM CONFIG to add users to access list

MODIFY VSWITCH name GRANTuseridVLANvidSET[PORTTYPE ACCESS | TRUNK][PROmiscuous | NOPROmiscuous]

SET VSWITCH name REVOKE userid

Examples: MODIFY VSWITCH SWITCH12 GRANT LNX01 VLAN 3 CP SET VSWITCH SWITCH12 GRANT LNX02 PORTTYPE TRUNK VLAN 4 20-22 29 302

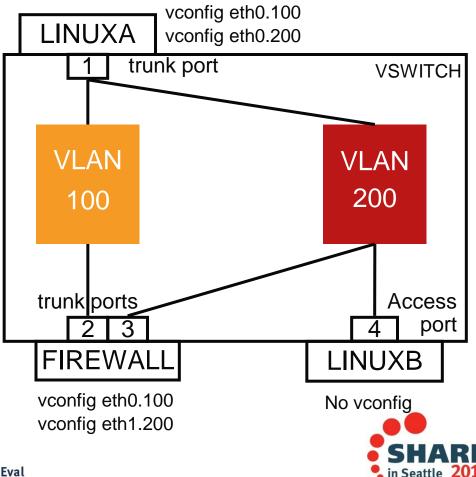
CP SET VSWITCH SWITCH12 GRANT LNX02 PROMISCUOUS





User-based VSWITCH access list

- Implicit port definition
 - Ephemeral port number
 - Assigned in order defined
- VLAN assignment applies to all coupled NICs for the authorized user
- Port type applies to all coupled NICs for the authorized user
- SET VSWITCH GRANT
 - ESM controls override CP
 - If ESM defers, default VLAN ID will be used!



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User-based VSWITCH access list

define vswitch vswl vlan aware native none set vswitch vswl grant LINUXA porttype trunk VLAN 100 200 set vswitch vswl grant FIREWALL porttype trunk VLAN 100 200 set vswitch vswl grant LINUXB VLAN 200

LINUXA: NICDEF 4E0 TYPE QDIO LAN SYSTEM VSW1 + vconfig eth0.100 + vconfig eth0.200

LINUXB: NICDEF 4E0 TYPE QDIO LAN SYSTEM VSW1

FIREWALL: NICDEF 4E0 TYPE QDIO LAN SYSTEM VSW1 NICDEF 5E0 TYPE QDIO LAN SYSTEM VSW1 + vconfig eth0.100

+ vconfig eth1.200





Additional security controls

- Virtual Sniffers
 - Guest must be authorized via SET VSWITCH or security server
 - Guest enables promiscuous mode using CP SET NIC or via device driver controls
 - E.g. tcpdump -P
 - Guest receives copies of all frames sent or received for all authorized VLANs
 - Not needed when VEPA is used since frame goes to switch
- Port Isolation (aka "QDIO connection isolation")
 - Stop guests from talking to each other, even when in same VLAN
 - Shut off OSA "short circuit" to other users (LPARs or guests) of the same OSA port or VSWITCH





Virtual Network Interface Card (NIC)

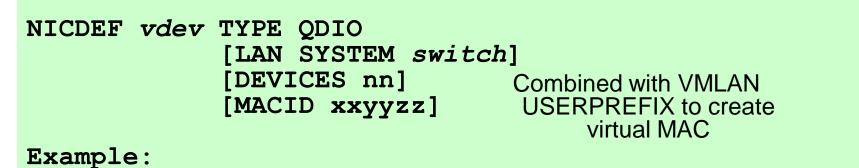
- A simulated network adapter
- 3 or more devices per NIC
 - More than 3 to simulate port sharing on 2nd-level system or for multiple data channels
- Provides access to Virtual Switch
- Created by NICDEF or CP DEFINE NIC command





Virtual NIC - User Directory

• One per interface in USER DIRECT file:



NICDEF 1100 TYPE QDIO LAN SYSTEM SWITCH1 MACID B10006





Virtual NIC - CP Command

May be interactive with CP DEFINE NIC and COUPLE commands:

```
CP DEFINE NIC vdev TYPE QDIO
CP COUPLE vdev [TO] owner name
Example:
CP DEFINE NIC 1200 TYPE QDIO
CP COUPLE 1200 TO SYSTEM SWITCH12
```





SET NIC

SET NIC [USER userid] vdev ...
 PROMISCUOUS | NOPROMISCUOUS (class G)
 MACID SYSTEM (class B)
 MACID USER hhhhhhh (class B)
 MACPROTECT UNSPECIFIED | OFF | ON (class B)





Best Practices

- Use ETHERNET (layer 2) VSWITCH
- Do not specify CONTROLLER
- Do not specify PORTTYPE TRUNK on DEFINE VSWITCH
 This controls the default guest port type, not the OSA!
- Do not put CONTROLLER ON in your own TCP/IP stacks
- Specify MACPROTECT ON and LIMIT TRANSIENT 0 on VMLAN statement in SYSTEM CONFIG





Best Practice for VLAN-aware VSWITCH

- DEFINE VSWITCH VLAN AWARE NATIVE NONE PORTTYPE ACCESS (or do not specify)
- Explicitly GRANT guest to a particular VLAN ID
- Guest that has not been given access will get errors
- Use ESM and groups to manage VLAN assignments
 Simplifies VLAN changes





Additional Virtual Switch Technologies

- Link aggregation (channel bonding)
- Shared Link Aggregation port groups
- HiperSocket Bridge
- Virtual Ethernet Port Aggregator (VEPA)
- Port-based authorization
- SNMP MIB

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DiagnosticsCP QUERY VMLAN

- to get global VM LAN information (e.g. limits)
- to find out what service has been applied

• CP QUERY VSWITCH ACTIVE

- to find out which users are coupled
- to find out which IP addresses are active

CP QUERY NIC DETAILS

- to find out if your adapter is coupled
- to find out if your adapter is initialized
- to find out if your IP addresses have been registered
- to find out how many bytes/packets sent/received





Summary

- VSWITCHes make it easy to control access to the network and simplify server cloning
- Use IEEE VLANs to simplify configuration
- Use Link Aggregation for best availability
- Integrate into SNMP-based monitoring solutions





Support Timeline

	 Shared link aggregation port groups 	
z/VM 6.3	• VEPA	
	SET VSWITCH SWITCHOVER	
z/VM 6.2	 Port-based configuration provides separate VLAN per virtual access port 	
	 HiperSocket bridge 	
z/VM 6.1	 Uplink port can be OSA or guest 	
	zEnterprise ensembles (IEDN and INMN) [deprecated]	
	 VLAN UNAWARE, NATIVE NONE 	
z/VM V5	Virtual and physical part, isolation	
	 Virtual and physical port isolation TAM TOP/ID support for Lower 2 	
	 z/VM TCP/IP support for Layer 2 	
	Link aggregation	
	SNMP monitor	
	 Virtual SPAN ports for sniffers 	
	 Virtual trunk and access port controls 	
	Layer 2 (MAC) frame transport	
	 External security manager access control 	
z/VM V4	Layer 3 (IPv4 only) Virtual Switch with IEEE VLANs	
	Guest LAN with OSA and HiperSocket simulation	SHAI
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References

- Publications:
 - z/VM CP Planning and Administration
 - z/VM CP Command and Utility Reference
 - z/VM Connectivity



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