

## Rethinking HSM Policies with Automated Storage Tiering

Session ID 15997

*Tuesday, August 5, 2014: 03:00 PM - 04:00 PM, DLLCC, Room 305* 







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#### AGENDA

- Overview
- Reducing Storage Cost
- Hierarchical Storage Management and Automated Storage Tiering
  - History, Overview of Operations and Design Objectives
  - Values and Benefits
  - Resource Consumption
- Key Resource Measurements
- Numbers for Cost Analysis
- Summary



#### Abstract



Today's storage arrays offer Automated Storage Tiering features that have the potential of reducing resources involved with HSM migrate and recall activities. This session will look at a methodology to identify resources used by traditional space management activities and how Automated Storage Tiering could be exploited as an <u>alternative</u> for reducing storage costs.







#### **Read the Book or Watch the Movie**







#### **Sucking in the Seventies**



DFSMShsm – A long history of reducing storage cost

- Leverages several technologies to reach objective
  - non-Cached and Cached DASD
  - Native tape and Virtual tape
  - Mass Storage Systems and optical media
  - Host and/or Control Unit based Data Compression

System z processor and channel resources are used to move the data across the storage hierarchy









#### **HSM - Benefits and added Value**

- Automatically places data on storage media with the appropriate cost profile at all points during the data's life cycle
- Ensures data availability through a robust backup and restore capability at the dataset and volume level
- Space management automation to avoid out of space conditions
  - Migration/Recall processing
  - Partial release
  - Extent reduction
  - Small Data Set Packing (SDSP)
- "New" Storage Tiers support Class Transitions within the Primary Hierarchy





#### **Change Happens – mostly Good things**

- New application workloads
- New Technologies
- Requirements (RTO/RPO)
- Laws, Regulations
- Disk costs
- System z CPU costs





# Hard drive cost per GB 1980-2010





#### 2008-2009 – The Storage Media Shift

Disk	Cost/GB	IOPS/GB	Response Time
15 K RPM	1	1	6 ms
Serial ATA (SATA) 7,200 RPM	1/3	1/6	12 ms
Enterprise Flash Drive (EFD)	8	30	< 1 ms



#### Automated Storage Tiering

- With information growth trends, all Fibre Channel (FC) configurations will:
  - Cost too much
  - Consume too much energy
  - Take up too much space
- Automated Storage Tiering *leverages* disk drive technologies

**Skew:** At any given time, only a small address range is active – the smaller the range, the better

**Persistence:** If an address range is active (or inactive), it remains so for a while - the longer the duration, the better



80% of I/Os on 20% of capacity



# Wide striping and short stroking are common practice



The vast majority of online workloads enjoy high cache-hit percentages, but service levels are dictated by readmisses during transitional periods



#### **Automated Storage Tiering Solutions**



## Automated Storage Tiering – Real Time Performance Analysis





Does not use System z processor or channel resources to move the data across the storage tiers



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#### **Reporting and Analytics**

- Peak week of Functional Statistics Records (FSR)
- Corresponding SMF 30-2 Records (Interval Termination)
- IDCAMS DCOLLECT D, M and V Records
- Roll your own or Vendor Management Tool
  SAS (etc.) or CA, BMC (Software Vendor)
- SHARE Sessions
  - ICE-PAK 21<sup>st</sup> Century -15981: Customer Maximizes ROI Applying data intelligence to storage and backup \*SHARE Live\*
  - 16128: DFSMShsm CDS Deep Dive Glenn Wilcock IBM
  - 15766: Reinventing How You Maintain DFSMShsm with Tivoli Advanced Tools - Chris Taylor and Steve W. Clar





#### **Resource Consumption - CPU**

#### **HSM CPU Minutes by Function**









#### HSM FUNCTION CODES









#### Migrate to Tape/Disk (Compression) L2 VS Store Data on SATA Tier for Primary Space









#### **Measurements and Calculation Needed**

- Eliminate Primary to ML1 migration
  - Potential CPU and channel resource savings, particularly if data is also being compressed.
    - Function code 1 for migration activity
    - Function code 4 for recall activity.
- Increase the amount of time data is allowed to stay on primary (ML0) storage before being eligible for migration to ML2
  - Reducing the frequency of ML2 migration to reduce CPU and channel resources consumed migrating data to ML2.
- Migration and recall activity can be reduced by increasing the number of days data is allowed to stay on primary storage.
  - Determine necessary z/OS Storage space increase (VTOC freespace) which will be added in SATA tier (targeted for inactive extent moves by Automated Storage Tiering Solution)





#### **Potential Reduction in CPU Minutes**

#### **HSM CPU Minutes per Day**





#### **Cost Analysis – The Numbers**





Estimating Financial Benefits of Automated Storage Tiering Solution

- 1. Migration + Recall CPU use in Minutes
- 2. Cost of CPU Minute
  - 1. \$ / CPU Minute
- 3. Cost of SATA capacity
  - 1. Be generous (see slide 12) SATA ~70 IOPS RRM
  - 2. Capacity Based Priced Software
- 4. Analysis Period





#### Summary

- Storage management in the z/OS environment will clearly be undergoing significant change in the coming years with Automated Storage Tiering
- Achieving benefits described in this session requires a thorough understanding of the environment and how HSM and tape is used for space management
- A study of the existing DFSMShsm environment is an essential first step in gaining this understanding.





# QUESTIONS? & EEEBBACK!





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