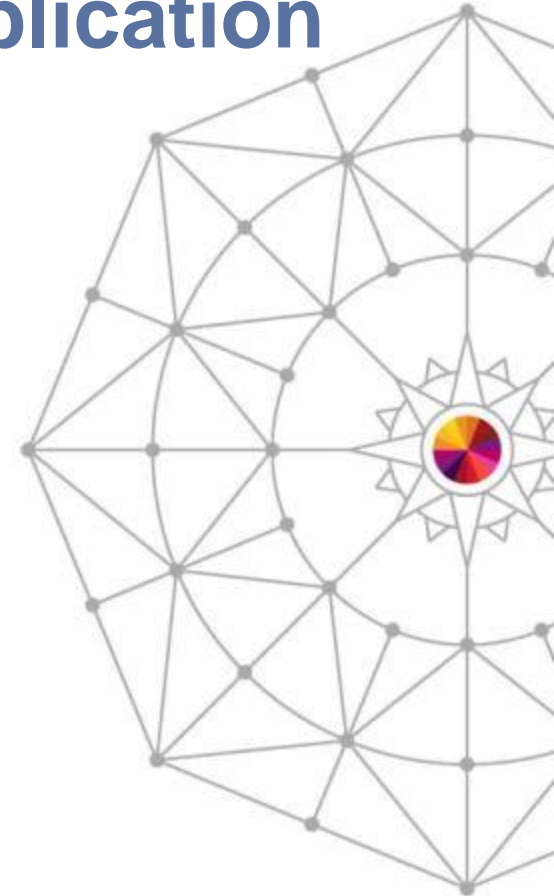


Efficiently Accessing WebSphere MQ Messages from an IMS Application Using the MQ API)

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IMS Application Access to WebSphere MQ Messages

- **Acknowledgement**

- I would like to thank Luigi Certorelli for helping me to analyze all the ways that IMS applications can access WebSphere MQ messages using the MQ API.

IMS Application Access to WebSphere MQ Messages

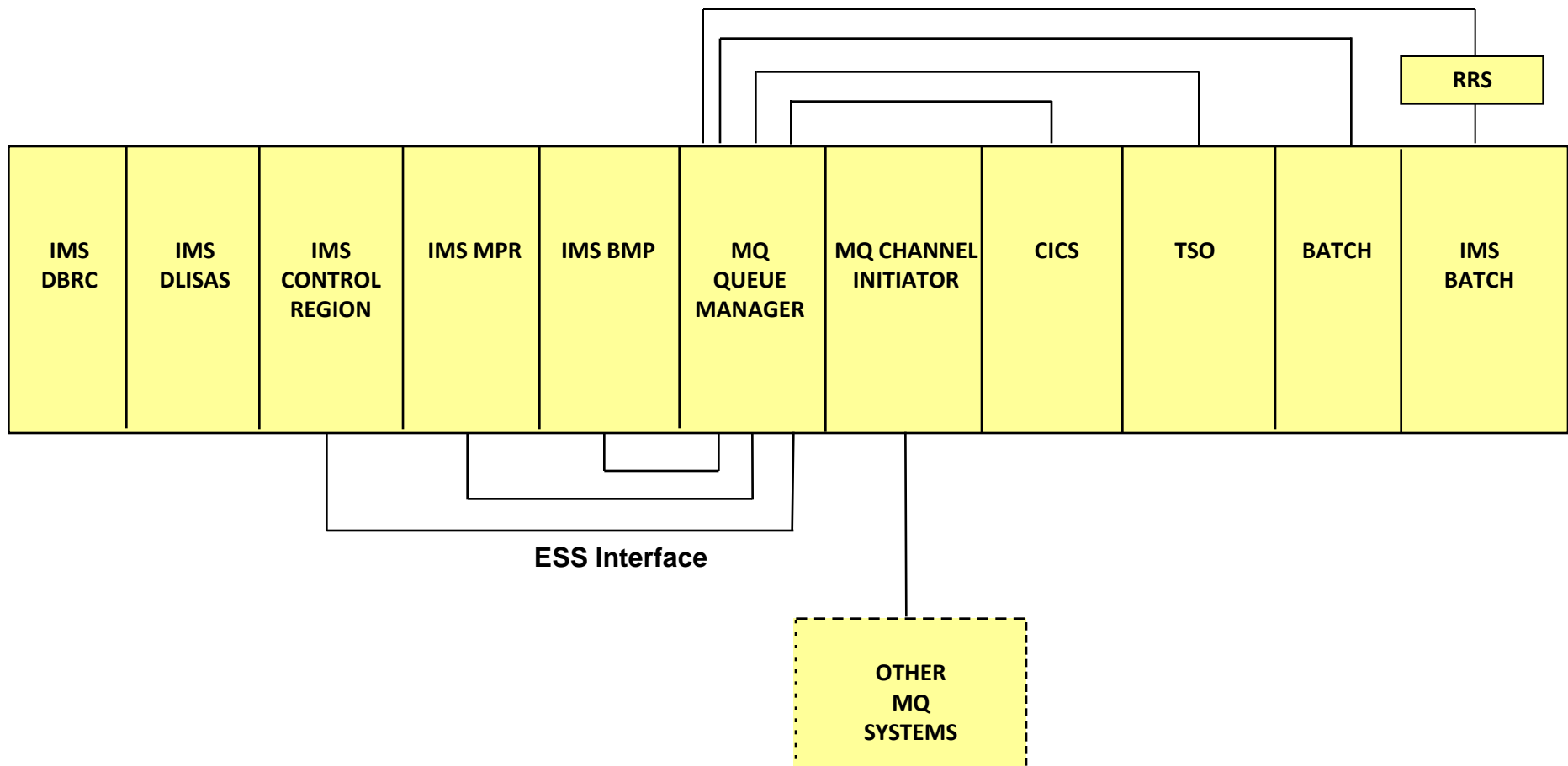
- **IMS applications can access WebSphere MQ messages in two ways:**
 - **1.** The IMS application uses the MQ API to Get and Put messages with syncpoint coordination with IMS
 - IMS BMP MPP IFP (not JMP or JBP - **until IMS 13**)
 - Requires connecting MQ to IMS via ESS
 - Link the application program with the MQ IMS stub (CSQQSTUB)
 - WebSphere MQ messages can be inserted to the IMS Message Queue by an application program (BMP/MPP)
 - Could be a Trigger message (MQ IMS BMP Trigger Monitor)
 - Could be the real Message
 - IMS Batch
 - No ESS interface
 - Syncpoint coordination requires RRS
 - Link the application program with the MQ two-phase commit batch stub
 - CSQBRRSI or CSQBRSTB+ATRSCSS

IMS Application Access to WebSphere MQ Messages

- **IMS applications can access WebSphere MQ messages in two ways:**
 - **2.** The WebSphere MQ IMS Bridge puts the message on the IMS Message Queue via OTMA
 - The WebSphere MQ IMS Bridge is code in the MQ Queue Manager
 - Does not require connecting WebSphere MQ to IMS via ESS
 - But the ESS connection could also exist for programs using the MQ API
 - Requires OTMA configuration in the MQ CSQZPARM

Connecting WebSphere MQ and IMS via ESS

- **WebSphere MQ for z/OS attaches to IMS just like DB2 using the external subsystem (ESS) (ESAF) interface**



Connecting WebSphere MQ and IMS via ESS

- **Define WebSphere MQ to IMS by adding SSM information to the IMS PROCLIB (member name *IMIDxxxx*)**

FORMAT: SSN,LIT,ESMT,RTT,REO,CRC

- SSN: Subsystem Name - MQ subsystem
- LIT: Language Interface Token - **See CSQQDEFV**
- ESMT: External Subsystem Module Table - “CSQQESMT”
- RTT: Resource Translation Table - Not Used by MQ
- REO: Region Error Option - “R”, “Q”, or “A” (pick any one)
- CRC: Subsystem Recognition Character - Not Used by MQ
 - The /SSR command is not supported

Connecting WebSphere MQ and IMS via ESS

- Place the MQ authorized library (HLQ.SCSQAUTH) in the IMS control region and dependent region DFSESL concatenations
- Copy module CSQQDEFV from HLQ.SCSQASMS to be customized, assembled, and linked into a library in the IMS **dependent region(s)** STEPLIB concatenation
 - Old documentation said IMS Control Region STEPLIB and authorized but this is incorrect
 - **Match to the LIT's in the IMS SSM members**

CSQQDEFV CSECT

```
CSQQDEFX NAME=CSQ1,LIT=LIT1,TYPE=DEFAULT  
CSQQDEFX NAME=CSQ3,LIT=LIT2  
CSQQDEFX TYPE=END
```


Connecting WebSphere MQ and IMS via ESS

- **Subsystem Connection**

/DIS SUBSYS ALL

SUBSYS	CRC	REGID	PROGRAM	LTERM	STATUS
CSQ3	!				CONN
CSQ1	<				CONN
DB2R	=				CONN
		1			CONN
		5			CONN

Using the WebSphere MQ API with IMS Applications

■ WebSphere MQ application stubs

- An application program must be linked with a “stub” module in order to use the MQ API
- There are three possible “stubs” that can be used in IMS applications

1. CSQQSTUB

- IMS stub
- WebSphere MQ knows the application is running in an IMS environment
- Provides two-phase commit for IMS and MQ API calls
- Not for IMS Batch (DLI/DBB)

2. CSQBSTUB

- Batch stub
- WebSphere MQ does not know the application is running in an IMS environment
- There is no two-phase commit with IMS
- Can be used for online processing – more later

Using the WebSphere MQ API with IMS Applications

■ WebSphere MQ application stubs

- An application program must be linked with a “stub” module in order to use the MQ API
- There are three possible “stubs” that can be used in IMS applications

3. CSQBRSTB

- Batch two-phase commit stub
- Can only be used in IMS batch jobs
- Requires RRS

Using the WebSphere MQ API with IMS Applications

- **Calls to MQ, IMS and DB2 can be made within the same unit of work (UOW)**
 - MQ API calls
 - IMS IOPCB calls
 - IMS ALTPCB calls
 - IMS database calls
 - DB2 calls

Using the WebSphere MQ API with IMS Applications

■ **IMS and MQ Units of Work**

- An IMS commit is also an MQ and DB2 commit
 - SYNC, CHKP, GU to IOPCB (MODE=SNGL), normal program termination
- An IMS backout (ROLB) is also an MQ and DB2 backout
- Any IMS abend is also an MQ and DB2 backout
 - ROLL, miscellaneous abends

Using the WebSphere MQ API with IMS Applications

- **At normal syncpoint....**
 - IMS input message is dequeued
 - IMS NON-EXPRESS output messages are sent
 - IMS EXPRESS output messages have already been sent
 - IMS database updates are committed
 - DB2 updates are committed

Using the WebSphere MQ API with IMS Applications

■ At normal syncpoint....

- MQ input messages marked with SYNCPOINT, or MARK_SKIP BACKOUT are dequeued
- MQ input messages marked with NO_SYNCPOINT have already been dequeued
- MQ output messages marked with SYNCPOINT are sent
- MQ output messages marked with NO_SYNCPOINT have already been sent
- If the IMS application is message driven (BMP or MPP) the MQ connection handle is closed by MQ for security reasons
 - Connection security is by Userid
 - Each message can be from a different Userid
 - (More later)

Using the WebSphere MQ API with IMS Applications

- **At abnormal termination or ROLx....**
 - IMS input message is dequeued
 - IMS has Non-Discardable Message Exit
 - IMS NON-EXPRESS output messages are discarded
 - IMS EXPRESS output messages have already been sent
 - IMS database updates are backed out
 - DB2 updates are backed out

Using the WebSphere MQ API with IMS Applications

- **At abnormal termination or ROLx....**
 - MQ input messages marked with SYNCPOINT are *re-queued*
 - MQ input messages marked with NO_SYNCPOINT have already been dequeued
 - MQ input messages marked with MARK_SKIP_BACKOUT are not backed out
 - They are passed to a new UOW
 - If the new UOW abends for any reason the message will be re-queued
 - MQ output messages marked with SYNCPOINT are discarded
 - MQ NO_SYNCPOINT output messages have already been sent

Using the WebSphere MQ API with IMS Applications

- **Getting the default queue manager name is not straightforward...**
 - MQCONN using default name (blank)
 - MQOPEN the Queue Manager
 - MQOD Objecttype = MQOD_Q_MGR
 - MQOD Objectname = blanks
 - MQOO_INQUIRE
 - MQINQ for object name

Using the WebSphere MQ API with IMS Applications

- STROBE shows MQ CPU in detail by Module/Section
 - Note the expense of MQCONN

#PUP		** PROGRAM USAGE BY PROCEDURE **					
.SYSTEM		SYSTEM SERVICES	.MQSRIES		MVS/ESA MQSERIES		
MODULE	SECTION	FUNCTION	% CPU	TIME	MARGIN OF ERROR	6.86%	
NAME	NAME		SOLO	TOTAL	00	7.00	14.00
CSQILPLM		MQ DATA MGR SERVICE RTN	.98	.98	**		
CSQLLPLM		MQ LOCK MGR SERVICE RTN	1.47	1.47	***		
CSQMLPLM		MQ MSG MGR SERVICE RTN	1.47	1.47	***		
CSQPLPLM		MQ BUFFER MGR SERVICE RT	.49	.49	*		
CSQQCONN	CSQQCONN	MQSERIES IMS ADAPTER	12.25	12.25	*****		
CSQQDISC		MQSERIES IMS ADAPTER	1.96	1.96	***		
CSQQNORM		MQSERIES IMS ADAPTER	.49	.49	*		
CSQSLD1		MQ STG MGR GLBL MOD EP	.49	.49	*		
CSQWVCOL		MQ IFC RECORD COLLECTIO	1.47	1.47	***		
SECTION .MQSRIES TOTALS:			-----	-----			
			21.07	21.07			

Using the WebSphere MQ API with IMS Applications

- **In a message driven environment MQ forces a Close/Disconnect and Connect for each message – not each schedule**
 - That is because MQCONN authority is by Userid and each message can be from a different user
 - MQCONN and MQDISC are very expensive and do a lot of I/O to STEPLIB
 - Preloading all of the CSQQxxxx modules in the MQ authorized library eliminated the overhead and STEPLIB access
 - This is an absolute **MUST** if your MPP transactions issue MQ API calls
 - It is also required for message-driven BMPs
 - A customer reported that preloading CSQACLST, CSQAMLST, and CSQAVICM to do data conversion was helpful

Using the WebSphere MQ API with IMS Applications

- **In a message driven environment MQ forces a Close/Disconnect and Connect for each message – not each schedule**
 - This can cause problems in a WFI/PWFI environment with Triggered Queues
 - If there are no more messages on the IMS queue and the IMS application does a GU to the IOPCB IMS does not notify MQ for TERM THREAD until the next message arrives or a QC is returned to the IMS application
 - During that time the MQ Queue may still be open
 - MQ internally closes all open queues when it receives TERM THREAD
 - If there are triggered FIRST queues open new messages arriving in MQ will not generate trigger messages because the queue is open
 - To avoid this problem the IMS application should explicitly MQCLOSE any triggered FIRST queues before issuing the next GU to the IOPCB

Using the WebSphere MQ API with IMS Applications

- **There have been reports of IMS application programs ABENDING with 0C1 when issuing MQ API calls**
 - The main program is an IMS program (ENTRY DLITCBL)
 - It dynamically calls a sub-program which ONLY issues MQ API calls
 - There were no IMS calls
 - The sub-program was NOT linked with the IMS language interface DFSLI000
 - This resulted the ABEND0C1
 - The sub-program must also be linked with DFSLI000 because the MQ API calls are going through the IMS ESS interface

Using the WebSphere MQ API with IMS Applications

- **In a message driven environment MQ forces a Disconnect and Connect for each message – not each schedule**
 - There is an alternative if your application does not require syncpoint coordination for MQ calls and IMS
 - You can link the application with the MQ batch stub – CSQBSTUB
 - Then a Wait-for-input program can Connect once in the beginning and Disconnect once at the end (but remember previous foil)
 - It can Open queues once in the beginning and Close them once at the end
 - It can issue MQGETs and MQPUTs during IMS transactions
 - It will have to issue MQCMIT calls for any work done “In Syncpoint” from an MQ perspective
 - The first MQCONN in an address space will determine which interface will be used so CSQQSTUB and CSQBSTUB transactions must run in different IMS Message Regions
 - This MPR must also have an SSM member excluding MQ
 - CSQBDEFV can be used to define a default Queue Manager

Using the WebSphere MQ API with IMS Applications

- **There are several ways the MQ API can be used to have IMS programs interact with MQ queues**
 - WebSphere MQ IMS Trigger Monitor
 - Customer MQ IMS Trigger Monitor
 - Customer MQ IMS Queue Monitor
 - Customer MQ IMS Queue Processor

WebSphere MQ IMS Trigger Monitor

- **The WebSphere MQ IMS Trigger Monitor is an IBM supplied non-Message Driven BMP job which reads “trigger” messages from an MQ Initiation Queue and inserts them to the IMS Message Queue**
 - The IMS application retrieves the trigger message with a GU to the IOPCB
 - The trigger message contains the Queue Manager and Queue Name where the real message resides
 - The IMS application then uses the MQAPI to retrieve the real message
 - The reply message would be done via MQPUT or ISRT to an ALTPCB
 - The reply can not be made to the IOPCB because the message came from a non-message driven BMP

WebSphere MQ IMS Trigger Monitor

- **These are the steps for the MQ IMS Trigger Monitor**
 1. The MQ IMS Trigger Monitor BMP (CSQQTRMN) is started
 2. MQCONN to the MQ Queue Manager
 3. MQOPEN the Initiation Queue
 4. MQGET with Wait on the Initiation Queue
 5. An MQ application MQPUT's a message to the triggered queue
 6. MQ generates a trigger message and puts it on the initiation queue
 7. MQ IMS Trigger Monitor BMP receives the trigger message

WebSphere MQ IMS Trigger Monitor

- **These are the steps for the MQ IMS Trigger Monitor (continued)**
 8. The MQ IMS Trigger Monitor BMP does CHNG/ISRT/PURG of the trigger message to the IMS Queue
 9. The MQ IMS Trigger Monitor BMP issues a SYNC call
 10. IMS logs the trigger message
 11. IMS puts the trigger message in the IMS Message Queue
 12. IMS enqueues the trigger message to the IMS transaction
 13. The IMS transaction is scheduled in an MPR
 14. The IMS transaction does GU to the IOPCB and retrieves the trigger message

WebSphere MQ IMS Trigger Monitor

- **These are the steps for the MQ IMS Trigger Monitor (continued)**

15. The IMS Transaction does MQCONN for the Queue Manager
16. The IMS Transaction does MQOPEN for the Input Queue
17. The IMS Transaction does MQGET for the real MQ message
18. The IMS Transaction processes the message including IMS and ESAF calls
19. The IMS Transaction does MQPUT1 for the MQ Reply message
20. The IMS Transaction does MQCLOSE for the MQ Input Queue
21. The IMS Transaction does MQDISC to the Queue Manager
22. The IMS Transaction does GU to the IOPCB to create an IMS syncpoint

WebSphere MQ IMS Trigger Monitor

- **The MQ IMS Trigger Monitor reads the MQ Trigger Message with NO_SYNCPOINT**
 - The Trigger Message is deleted immediately
 - If the BMP ABENDs before its SYNC call or IMS ABENDs before the message gets to the IMS message queue the Trigger Message is gone but the real message is still on the MQ queue
 - If the triggering option was FIRST and this was the last message on the queue there will be no more Trigger Messages and the real message will not be retrieved until the TriggerInterval is reached
 - If the triggering option is EVERY there will not be another trigger message until the next message arrives on the real queue
 - The real message will not be processed until a new trigger message wakes up the MQ IMS Trigger Monitor
 - You could change the first ALTPCB in the CSQQTRMN PSB to EXPRESS so the trigger message will always be sent to IMS

WebSphere MQ IMS Trigger Monitor

■ **IMS application coding consideration**

- The IMS application must only process ONE real MQ message per GU to the IOPCB to retrieve a trigger message
- Consider this flow
 - GU IOPCB and get trigger message
 - MQCONN
 - MQOPEN
 - MQGET real message
 - Process including IMS and DB2 updates
 - MQPUT1 the reply
 - Go To MQGET until no more messages
- What could go wrong???
- What are other options???

WebSphere MQ IMS Trigger Monitor

■ **IMS application coding consideration**

- What could go wrong?
 - There were no IMS syncpoints in this loop
 - MQCMIT is ignored if using the CSQQSTUB
 - MQCMIT will not commit IMS or DB2 resources
 - You can not issue an IMS CHKP or SYNC call in an MPP
 - If there is an ABEND multiple MQ messages worth of updates may be backed out
 - If MQGET in SYNCPOINT all of the MQ messages are re-queued
 - If MQGET NO SYNCPOINT they have all been freed
 - While you are looping processing the messages all of the IMS and DB2 locks for all of the messages processed are still being held and all of the database buffers are still in use
 - If triggering was EVERY there are trigger messages for which there are no real messages
 - This will result in “false schedules” of IMS transactions

WebSphere MQ IMS Trigger Monitor

■ What about triggering

- If triggering is FIRST and the IMS transaction is processing the real queue and more real messages arrive there will be no more trigger messages
 - But when the real queue is closed – explicitly or implicitly – and there are messages on the real queue then a trigger message will be generated
- If triggering is EVERY there will be a trigger message for every real message even if the IMS application has the queue open
- In a Shared MQ Queue environment you may have MQ IMS Trigger Monitors on multiple MQ Queue Managers each waiting on the same Shared Initiation Queue
 - MQ will generate a Trigger Message for **EACH** MQ Queue Manager that has an MQ IMS Trigger Monitor waiting
 - One IMS application will get the real message
 - One IMS application will have a “false schedule”
 - Please read this:

http://publib.boulder.ibm.com/infocenter/wmqv7/v7r0/topic/com.ibm.mq.csqzal.doc/fg15400_.htm#fg15400_fg15400_1

WebSphere MQ IMS Trigger Monitor

- **One customer developed a solution to these problems and has given me permission to share it**
 - **1.** GU IOPCB to retrieve a trigger message
 - A. If blank status code go to **2.**
 - IMS will create a syncpoint for the previous unit of work and start a new unit of work
 - B. If QC status code and not no-more-MQ-messages go to **2.**
 - There are no more trigger messages but there may be more MQ messages
 - IMS will create a syncpoint for the previous unit of work and create a new unit of work even though QC was returned
 - C. If QC status code and no-more-MQ-messages then return

WebSphere MQ IMS Trigger Monitor

- **One customer developed a solution to these problems and has given me permission to share it**
 - **2.** MQCONN
 - **3.** MQOPEN
 - **4.** MQGET
 - If 2033 return code (no message) set no-more-MQ-messages flag and go to **1.**
 - **5.** Process MQ message
 - **6.** MQCLOSE
 - **7.** MQDISC
 - **8.** Go to **1.**
 - Even if there was a previous QC this will work

WebSphere MQ IMS Trigger Monitor

■ Advantages

- It is provided by IBM
- Only the small trigger message is logged in IMS
- Only the small trigger message is in the IMS message queue
- One customer reported that 90% of their 2.8 millions transactions per day come in through their 4 MQ IMS Trigger Monitors

■ Disadvantages

- A Trigger Monitor BMP can only wait on one Initiation Queue
 - But one Initiation Queue can be used for multiple Real queues
- There are many steps for each message
- WebSphere MQ Triggering
 - There are many considerations

Customer IMS Trigger Monitor

- **It is possible to write a Customer IMS Trigger Monitor**
 - This monitor could be written in assembler and wait on multiple Initiation Queues at the same time
 - The one advantage is that it can wait on multiple queues
 - It has all the disadvantages of the IBM MQ IMS Trigger Monitor
 - It also has the disadvantage of being very difficult to write
 - I did write one and it took over a year to program for all of the idiosyncrasies of waiting on multiple ECBs
 - I mention it here so that you will not do it

Customer IMS Queue Monitor

- **It is possible to write a Customer IMS Queue Monitor which reads “real” messages from an MQ Queue and inserts them to the IMS Message Queue**
 - The IMS application retrieves the real message with a GU to the IOPCB
 - The reply message would be done via MQPUT or ISRT to an ALTPCB
 - The reply can not be made to the IOPCB because the message came from a non-message driven BMP

Customer IMS Queue Monitor

- **These are the steps for the Customer IMS Queue Monitor**
 1. The Customer IMS Queue Monitor BMP is started
 2. MQCONN to the MQ Queue Manager
 3. MQOPEN the Real Queue
 4. MQGET with Wait on the Real Queue
 - The wait time is short enough to avoid ABENDS522
 5. An MQ application MQPUT's a message to the Real Queue
 6. Customer IMS Queue Monitor BMP receives the Real message

Customer IMS Queue Monitor

- **These are the steps for the Customer IMS Queue Monitor (continued)**
 7. The Customer IMS Queue Monitor BMP does CHNG/ISRT/PURG of the Real message to the IMS Queue
 - May be a multi-segment message
 8. The Customer IMS Queue Monitor BMP issues a SYNC call
 9. IMS logs the Real message
 10. IMS puts the Real message in the IMS Message Queue
 11. IMS enqueues the Real message to the IMS transaction
 12. The IMS transaction is scheduled in an MPR
 13. The IMS transaction does GU to the IOPCB and retrieves the Real message

Customer IMS Queue Monitor

- **These are the steps for the Customer IMS Queue Monitor (continued)**
 14. The IMS Transaction processes the message including IMS and ESAF calls
 15. The IMS Transaction does MQCONN for the reply message Queue Manager
 16. The IMS Transaction does MQPUT1 for the MQ Reply message
 17. The IMS Transaction does MQDISC
 18. The IMS Transaction does GU to the IOPCB to create an IMS syncpoint

Customer IMS Queue Monitor

- **The Customer IMS Queue Monitor can read the MQ Real Message In SYNCPOINT**
 - The Real Message is not deleted until the IMS SYNC call
 - If the BMP ABENDs before its SYNC call or IMS ABENDs before the message gets to the IMS message queue the MQ message is re-queued
 - The number of times this happens will be shown in MQMD_BackOutCount

Customer IMS Queue Monitor

- **The Customer IMS Queue Monitor may have to pass the Reply-to Queue and Reply-to Queue Manager information to the IMS transaction**
 - The IMS application does not do the MQGET for the real message and does not get the MQMD
 - The Customer IMS Queue Monitor can insert an extra IMS message segment
 - Could pass just the Reply-to information
 - Could pass the entire MQMD

Customer IMS Queue Monitor

■ Advantages

- Less overhead in the IMS MPR
- No MQ Triggering complications and overhead

■ Disadvantages

- The Customer IMS Queue Monitor can only wait on one Real Queue
 - But there can be multiple BMP's reading the same queue
- The Real MQ message may have to be segmented
 - If > 32K
- The Real MQ message is logged in IMS
 - This could be VERY large
- The Real MQ message goes in the IMS message queue
 - This could be VERY large

Customer IMS Queue Processor

- **It is possible to write a Customer IMS Queue Processor which reads “real” messages from an MQ Queue and does all of the processing within the BMP itself**
 - There is no message switching to an IMS transaction
 - The reply message would be done via MQPUT or ISRT to an ALTPCB
 - This is the most efficient way for IMS applications to process MQ messages using the MQ API

Customer IMS Queue Processor

■ These are the steps for the Customer IMS Queue Processor

1. The Customer IMS Queue Processor BMP is started
2. MQCONN to the MQ Queue Manager
3. MQOPEN the Real Queue
4. MQGET with Wait on the Real Queue
 - The wait time is short enough to avoid ABENDS522
5. An MQ application MQPUT's a message to the Real Queue
6. Customer IMS Queue Processor BMP receives the Real message

Customer IMS Queue Processor

- **These are the steps for the Customer IMS Queue Processor (continued)**
 7. The Customer IMS Queue Processor processes the message including IMS and ESAF calls
 - It may have to call different subroutines for different “transaction codes”
 8. The Customer IMS Queue Processor does MQPUT1 for the MQ Reply message
 9. The Customer IMS Queue Processor does an IMS SYNC call
 10. The Customer IMS Queue Processor loops to do another MQGET with Wait

Customer IMS Queue Processor

- **The Customer IMS Queue Processor can read the MQ Real Message In SYNCPOINT**
 - The Real Message is not deleted until the IMS SYNC call
 - If the BMP ABENDs before its SYNC call or IMS ABENDs before the message gets to the IMS message queue the MQ message is re-queued
 - The number of times this happens will be shown in MQMD_BackOutCount

Customer IMS Queue Processor

- **The Customer IMS Queue Processor does not have to pass the Reply-to Queue and Reply-to Queue Manager information to the IMS transaction**
 - The input MQMD is available

Customer IMS Queue Processor

■ Advantages

- No IMS MPR overhead
- No IMS logging of the MQ messages
- No IMS message on the IMS Queue
- No MQ Triggering complications and overhead

■ Disadvantages

- The Customer IMS Queue Processor can only wait on one Real Queue
 - But there can be multiple BMP's reading the same queue

Alternatives for Using the MQ API Summary

- **There are several ways the MQ API can be used to have IMS programs interact with MQ queues**
 - WebSphere MQ IMS Trigger Monitor
 - Customer MQ IMS Trigger Monitor
 - Customer MQ IMS Queue Monitor
 - Customer MQ IMS Queue Processor
 - This is my favorite

Questions?

