

# Introduction to Mainframe (z/OS) Network Management Share Anaheim Session 14501



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# Agenda

## Introduction

**Why Monitor IP in the Mainframe?**

**IP Monitoring Tools and Technologies**

**Best Practices**



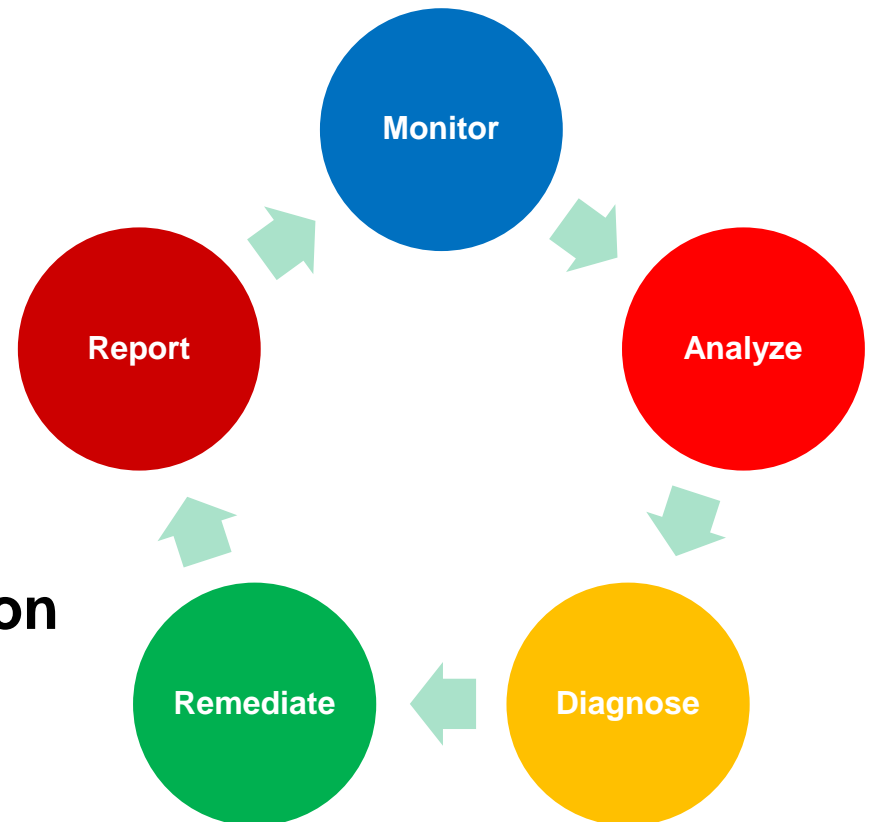
# Managing Fundamentals

- **FCAPS**

- **Fault**
- **Configuration**
- **Availability**
- **Performance**
- **Security**

- **Leading to**

- **Service level achievement**
- **Optimum resource utilization**
- **Highly available systems**
- **High performing systems**



## FCAPS

### Fault Management

What is the Status?

### Configuration Management

What is the configuration?

### Availability Management

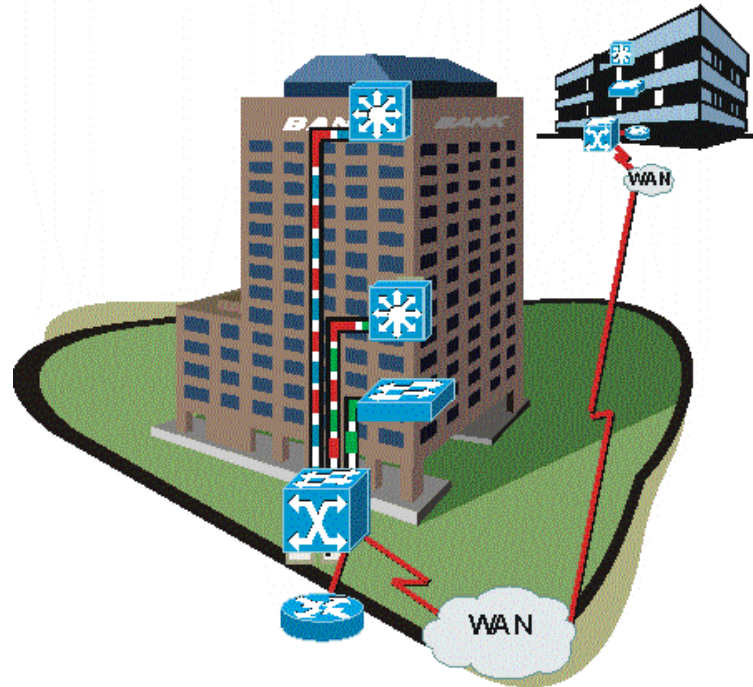
What's down?    What's available?  
What's up?

### Performance Management

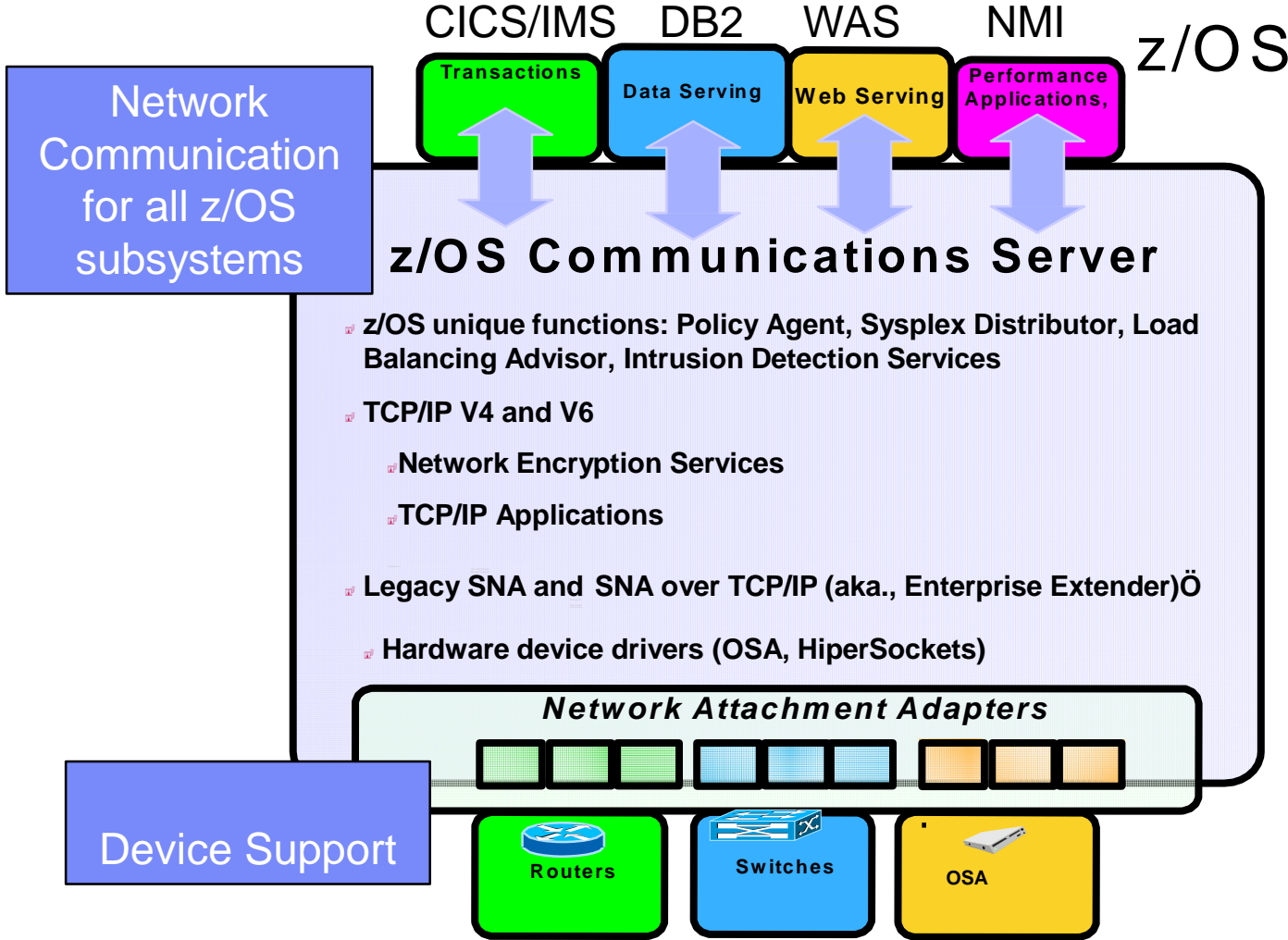
How consistent?    How many?  
How much?    How fast?

### Security Management

Who can access?    Identify yourself?  
Can everyone see it?



# z/OS Communication Server



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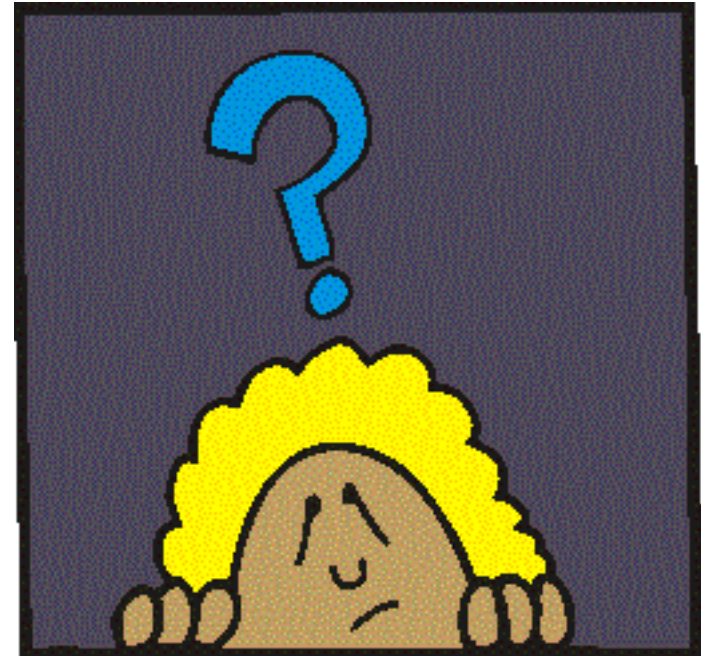
## Murphy's Law

If anything can go wrong, it will

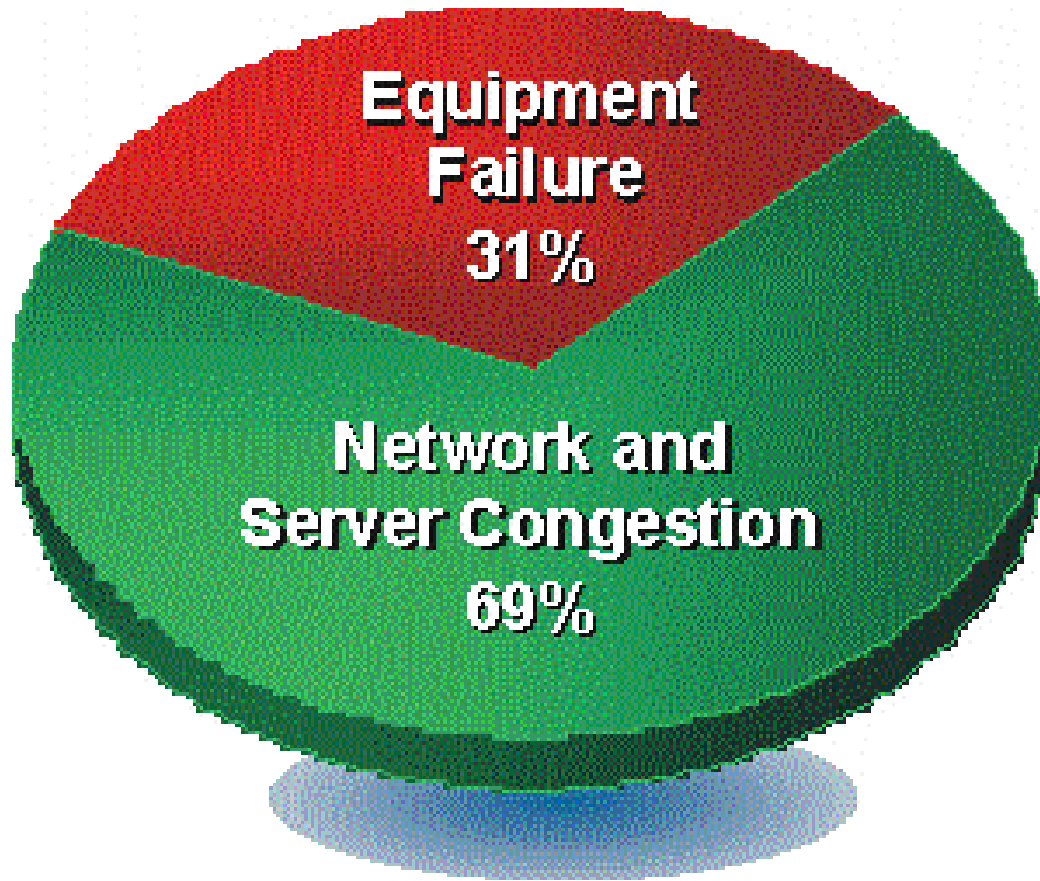
If anything just cannot go wrong it will

Left to themselves, things tend to go from bad to worse

If everything seems to be going well, you have obviously overlooked something



## Congestion and Performance Degradation





## Common Problems

Hardware failure  
Configuration change  
Firmware change  
Traffic rate change  
New application deployment  
Network failure  
Security attack  
Routing changes  
Buffer shortages  
Resource shortage  
Spanning Tree problems  
Illegal access to resources

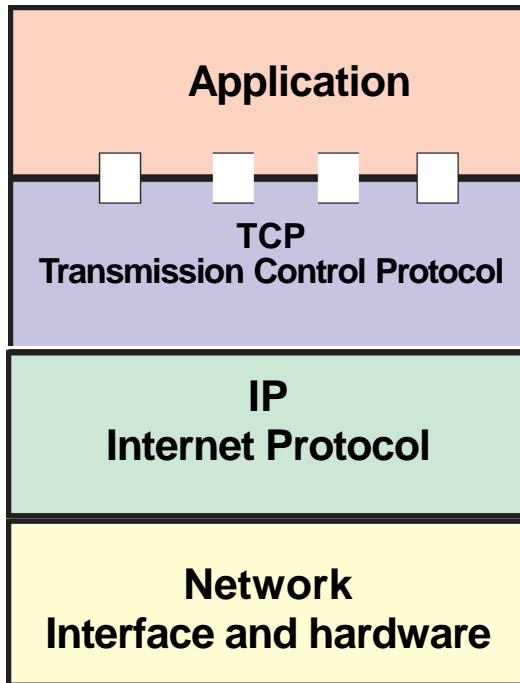


## Why Monitor IP?



**Browser**

**Server**



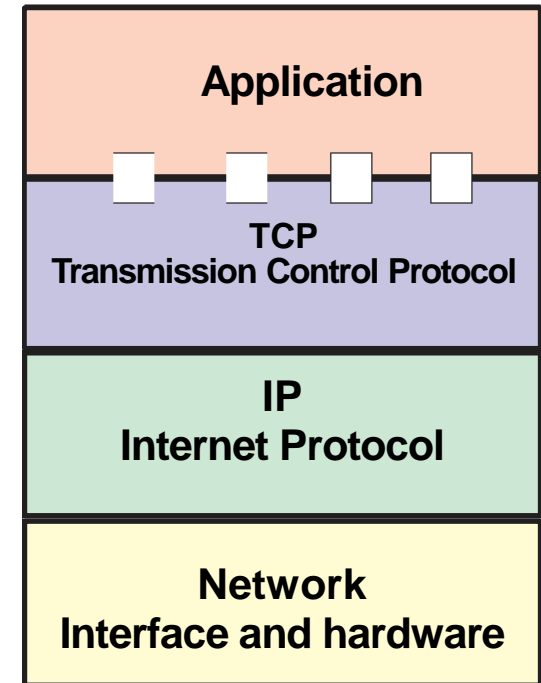
**WWW, mail, file transfer,  
remote access**

**Application interfaces**

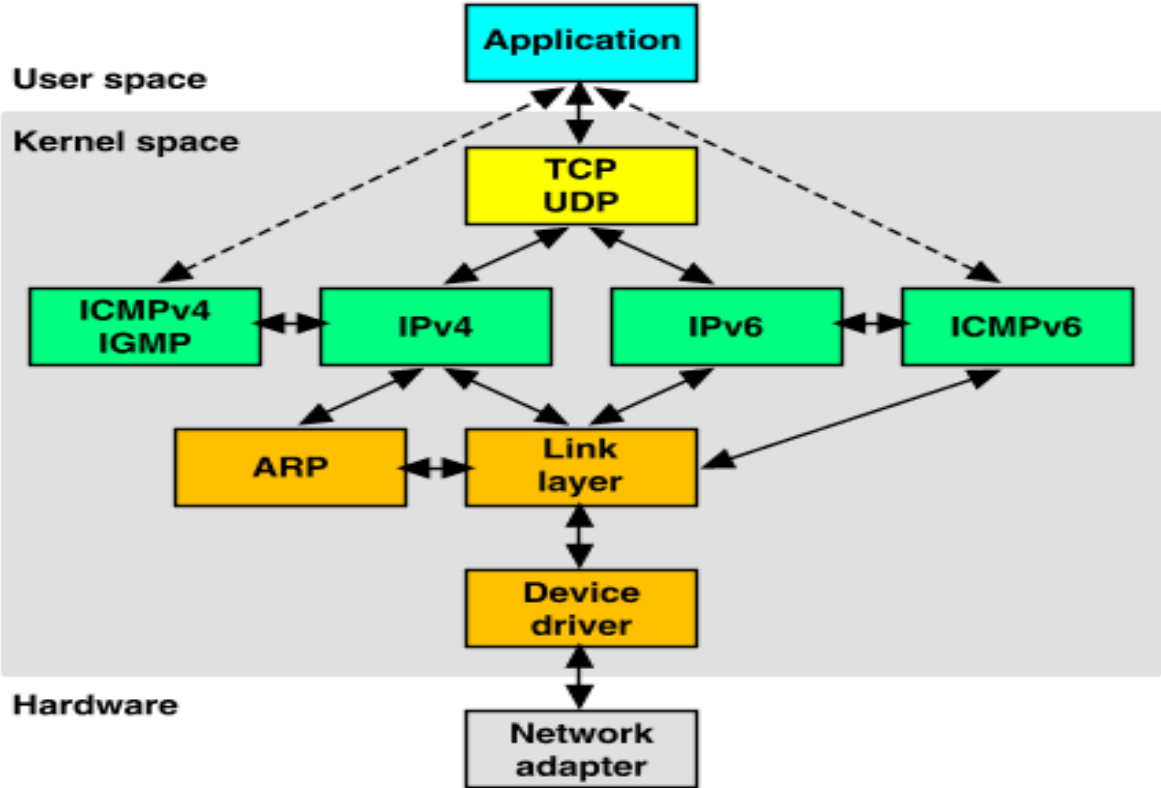
**End-to-end delivery**

**Best effort delivery**

**Physical connection**



# A View of IP



# Agenda

**Introduction and goals**

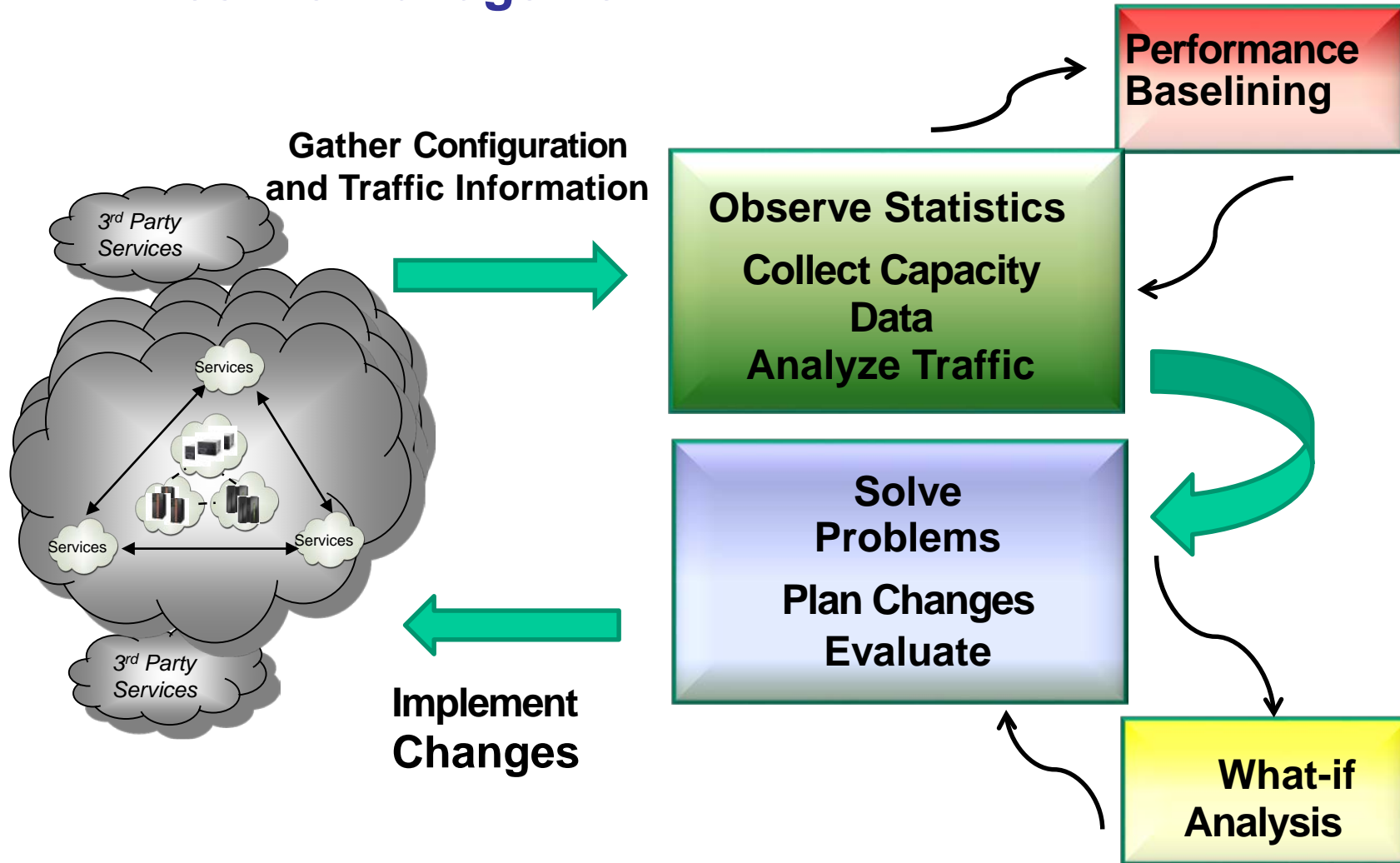
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# Effective Management

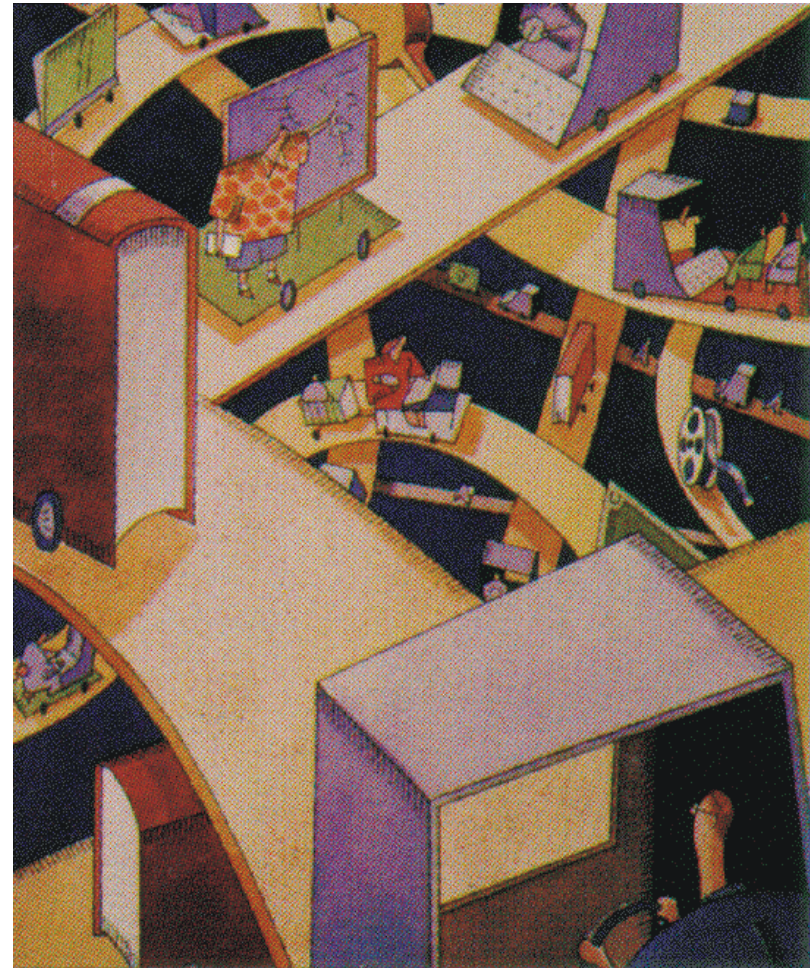


## IP Resource Bottlenecks

CPU  
Memory  
Buffering, queuing, and latency  
Interface and pipe sizes  
Network capacity  
Speed and Distance  
Application Characteristics

Results in:

Network capacity problems  
Utilization overload  
Application slowdown or failure



## Information to Collect and Resources to Monitor

Link/segment utilization

CPU Utilization

Memory utilization

Response Time

Round Trip Time

Queue/buffer drops

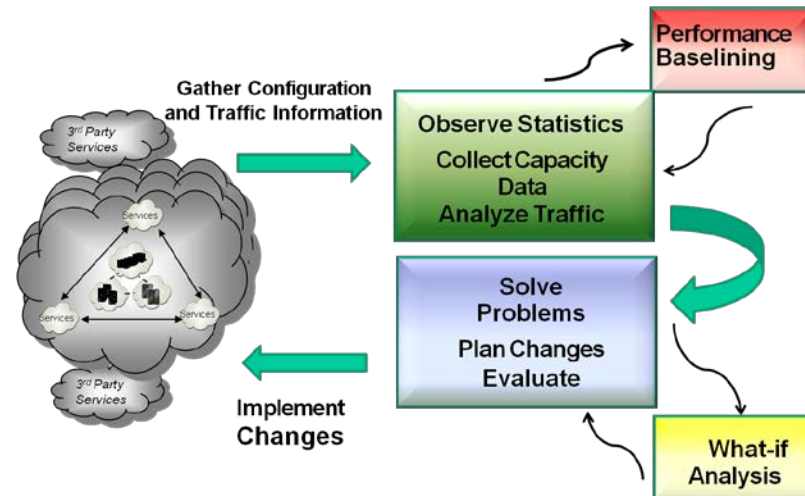
Broadcast volumes

Traffic shaping parameters

RMON statistics

Packet/frame drop/loss

Environment specific



TCP/IP stacks

Interfaces (OSA, Links, devices...)

Services (ports)

Gateways

Remote hosts

Unix System Services

zBX services

## Management Plan Purpose

Develop information collection plan

- Define parameters to be monitored/measured and the thresholds

- Acquire proper authority to collect and monitor/measure

- Acquire proper authority to change thresholds

- Determine frequency of monitoring and reporting

- Define parameters that trigger alert mechanism

Define performance areas of interest

Report and interpret results

Determine tools for collecting information

Determine tools for analyzing information





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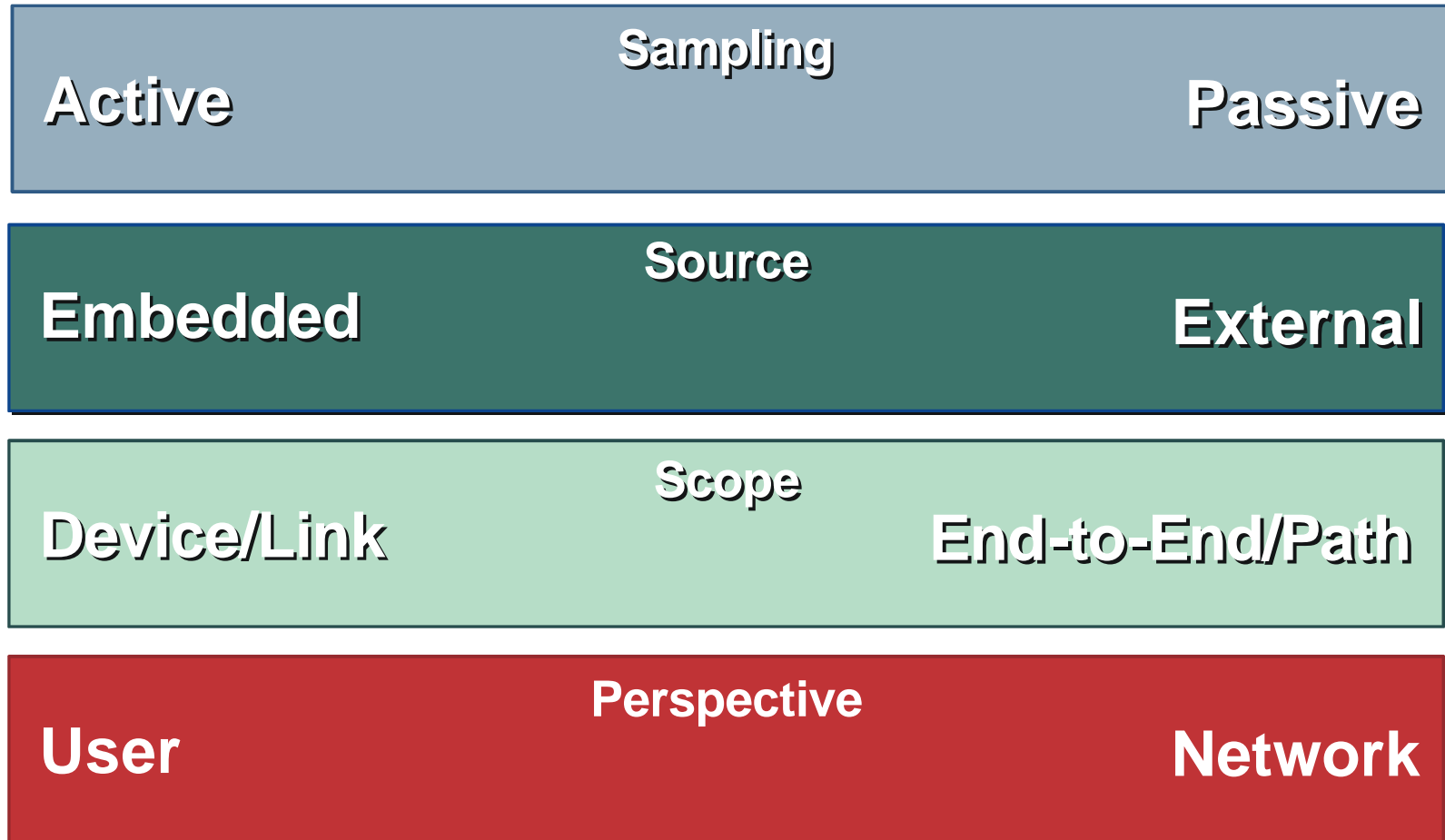
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## Performance Management Practices



# Core Mainframe IP Tools

## TRACEROUTE

PING

NETSTAT



SNMP

NMAPI

Operating system or device specific  
SMF for z/OS

# Basic Tools : PING



Tests connectivity to an IP device

Sends an ICMP frame to the destination

Ping

Ping	TraceRoute
<ul style="list-style-type: none"><li>Ping-Use defaults</li><li>Ping-Change defaults</li><li>Ping-Loopback</li></ul>	Name/IP Address: <input type="text"/> <span style="background-color: yellow; border: 1px solid black; padding: 2px;">Unknown Name/IP Address</span>
<b>Required parameters for "Change defaults" option:</b>	
Number of Bytes to Send:	<input type="text" value="256"/>
Number of Times to Send:	<input type="text" value="1"/>
Timeout:	<input type="text" value="10"/>
<input type="button" value="Submit"/>	

# Basic Tools: Traceroute



Shows most likely path to an IP device and transmit times

Sends an ICMP frame to the destination

TraceRoute	
Ping	TraceRoute
<input type="checkbox"/> TraceRte-Use defaults <input type="checkbox"/> TraceRte-Change defaults	Name/IP Address: <input type="text"/>
<b>Required parameters for "Change defaults" option:</b>	
Maximum Time to Live:	<input type="text" value="30"/>
Number of Attempts:	<input type="text" value="3"/>
Starting Port Number:	<input type="text" value="4096"/>
Seconds to Wait:	<input type="text" value="5"/>
<input type="button" value="Submit"/>	

## Netstat

Gathers information from buffers relating to the IP functions

Common functions

Network drivers

Interface cards

Router tables

Active server processes

Statistics by protocol

Vendors implement different functions



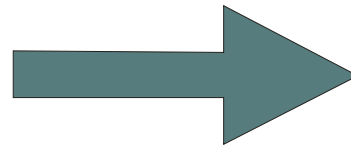
## What is SNMP?

# Simple Network Management Protocol

Internet standard

Initially tied to  
TCP/IP protocol

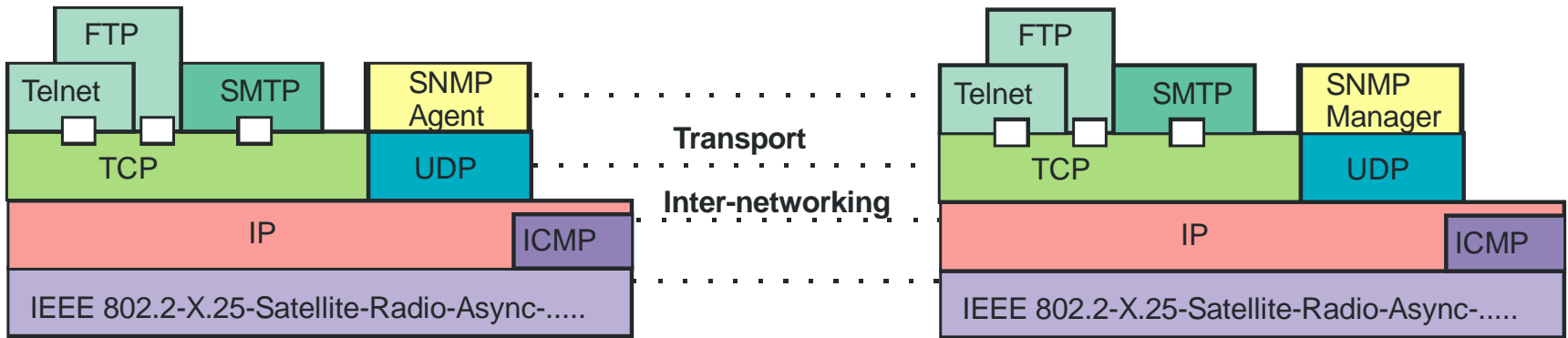
Set of functions  
monitor network elements  
control network elements



Routers, switches, Unix  
hosts, bridges, hubs,  
agents for many  
operating systems, etc



# SNMP Layering



ICMP - Internet Control Message Protocol  
 UDP - User Datagram Protocol  
 Telnet Remote Access

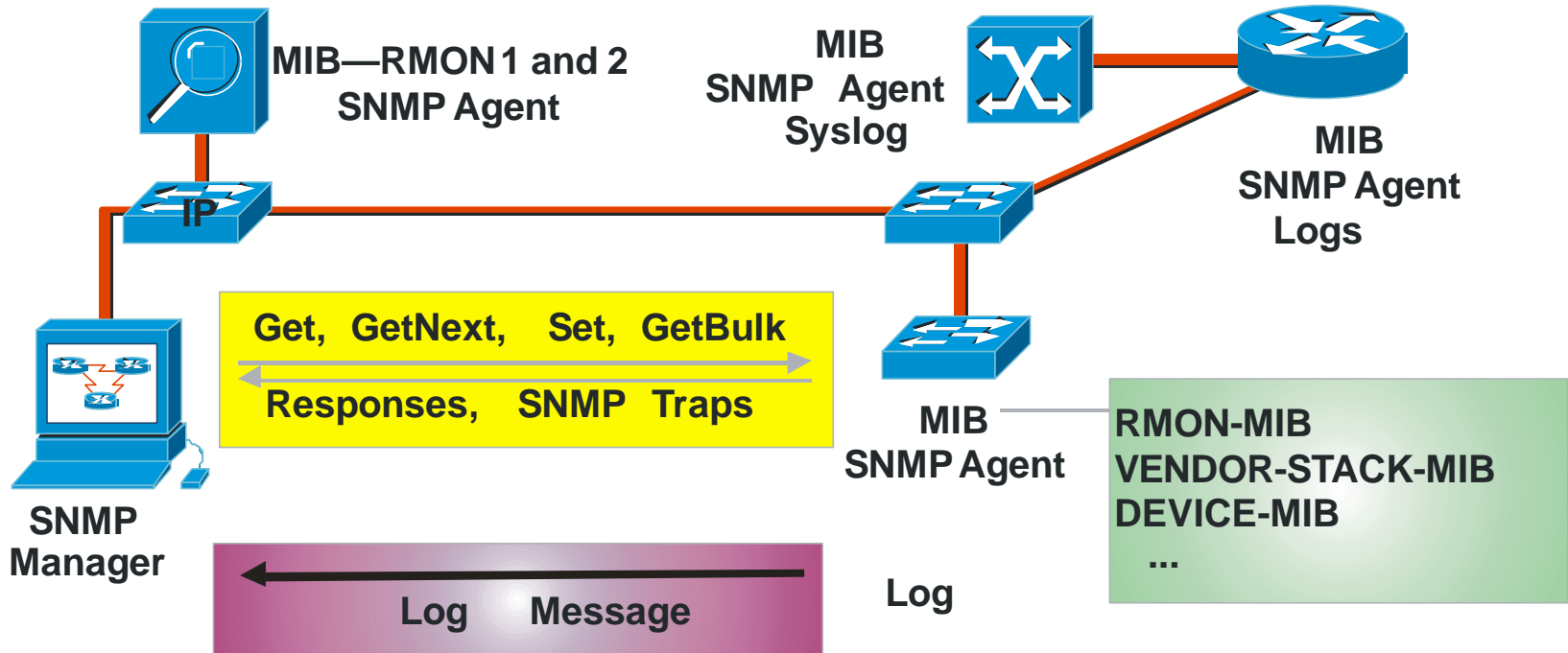
➤ NFS Network File System  
 ➤ RPC Remote Procedure Call  
 ➤ SMTP Simple Mail Transfer Protocol

## Manager/Agent Model

- Agent acts as "server"
- Manager acts as "client"
- Manager polls agents for information
- Agent keeps information and responds
- Agent may proactively send information as traps
- Opens UDP port 161, 162, 391, 1993



# SNMP Flows



# Management Information Base - MIB

How do the agents keep the information ?

Universe of network managed objects is called the Management Information Base (MIB).

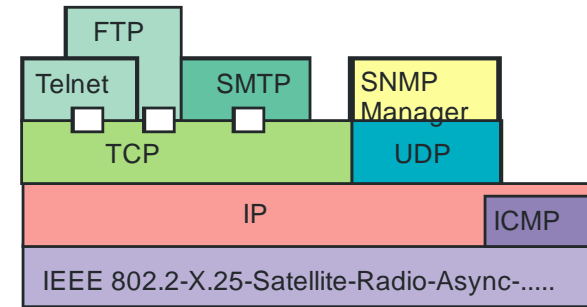
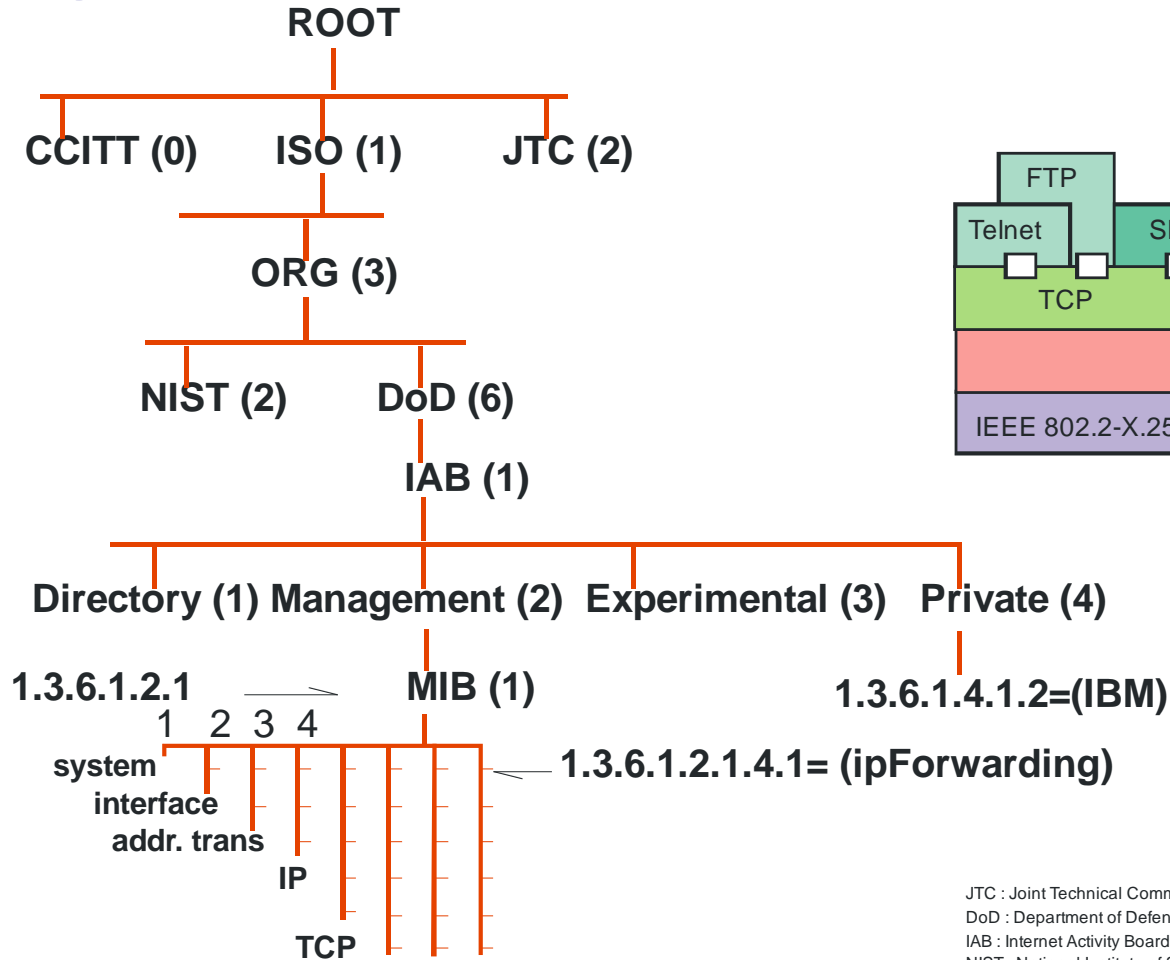


Items within the network elements which are manageable are called managed objects

Objects within the MIB are organized into the following groups:

MIB ....(114)	MIB-2 ....(171)
1) System	1) System
2) Interface	2) Interface
3) Address Translation	3) Address Translation
4) IP	4) IP
5) ICMP	5) ICMP
6) TCP	6) TCP
7) UDP	7) UDP
8) EGP	8) EGP
	9) CMOT
	10) Transmission
	11) SNMP I

# Object Registration Hierarchy



JTC : Joint Technical Committee  
 DoD : Department of Defense (U.S.)  
 IAB : Internet Activity Board  
 NIST : National Institute of Standards and Technology (U.S.)

# SNMP : Review

Agents maintain management information in their MIB

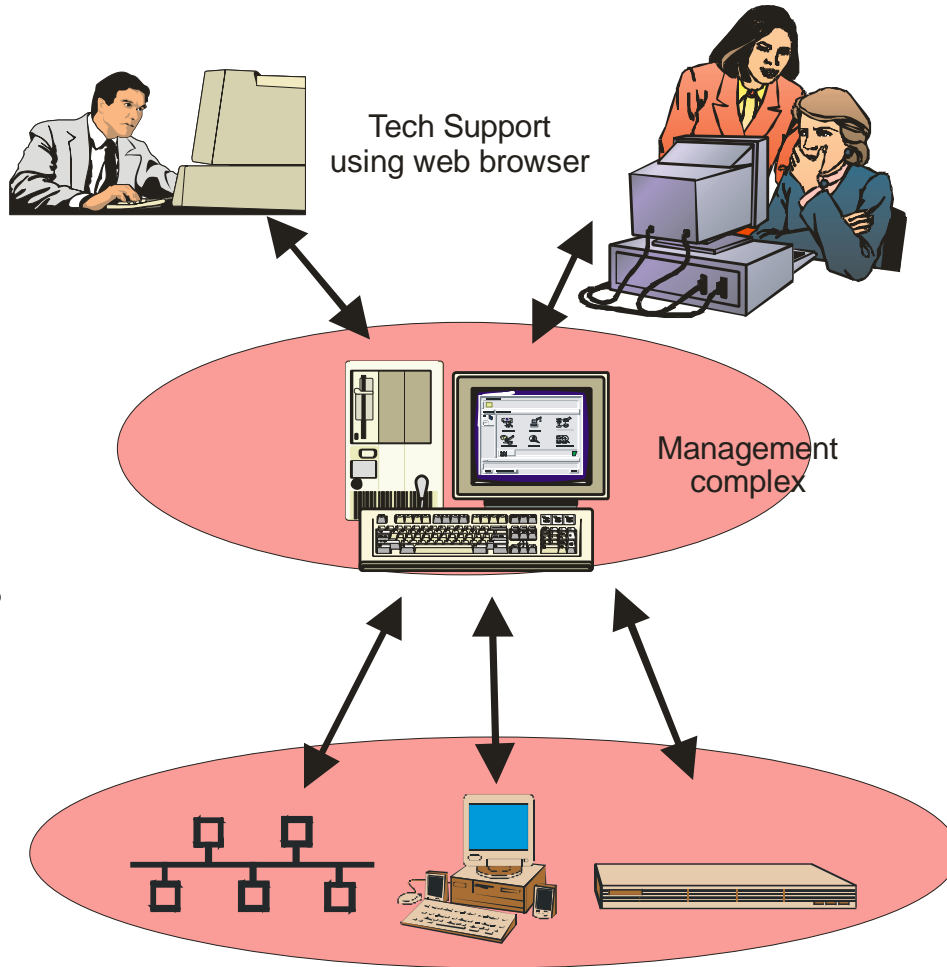
Management stations poll agents for MIB values

Multiple polls required to determine data

Agents may also send traps

Community names used for authentication

RMON allows distributed management functions



## Operating Specific Data Collection

### Operating system data collection

**Log files**

**Vendor specific storage**

### System Management Facility

**SMF on z/OS**

**Standard way to collect z/OS system activity**

**Network activity, I/O, software usage, ....**

**Each SMF record has a numbered type 'SMF 89'**

**IBM uses SMF numbers 1-127**

**Vendors specific SMF records begin at 128**

**Data is stored in VSAM files**

**TCP/IP statistics are captured in SMF 109, 118, 119**



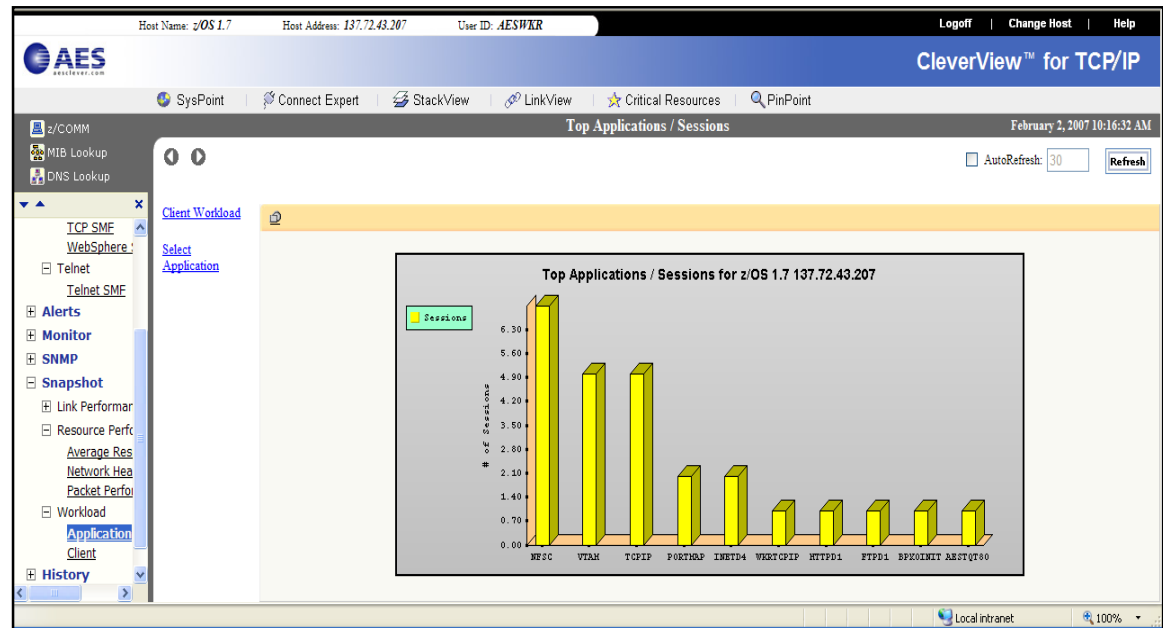
## SMF Record Type Examples

- RMF records are in the range 70 through to 79. RMF's records are generally supplemented - for serious performance analysis - by Type 30 (subtypes 2 and 3) address space records.
- [RACF](#) type 80 records are written to record security issues, i.e. password violations, denied resource access attempts, etc. Other security systems such as ACF2 also use the type 80 and 81 SMF records.
- Products use SMF type 89 records indicate software product usage and are used to calculate reduced sub-capacity software pricing.
- [DB2](#) writes type 100, 101 and 102 records, depending on specific DB2 subsystem options.
- [CICS](#) writes type 110 records, depending on specific CICS options.
- [WebSphere MQ](#) writes type 115 and 116 records, depending on specific WebSphere MQ subsystem options.
- [WebSphere Application Server for z/OS](#) writes type 120. Version 7 introduced a new subtype to overcome shortcomings in the earlier subtype records. The new Version 7 [120 Subtype 9](#) record provide a unified request-based view with lower overhead

# SMF 119 TCP/IP Statistics

Type of information collected

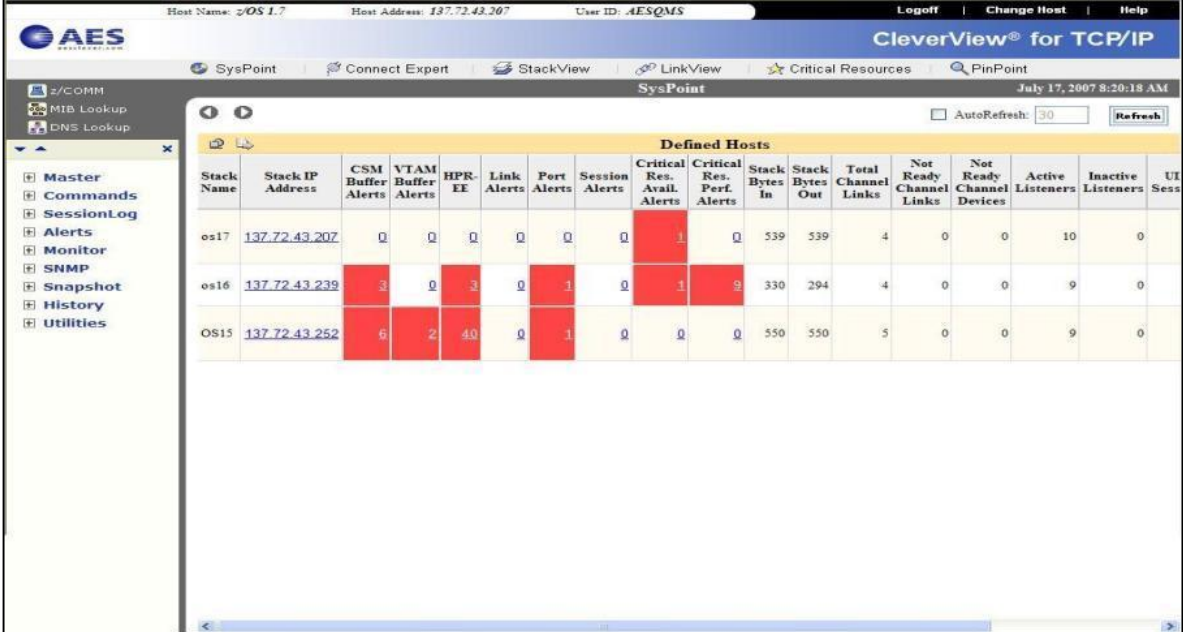
- Device and Link
- Interface
- VIPA
- Port details
- IKE
- IPSEC
- OMPROUTE
- SNALINK
- Buffer usage
- VTAM
- TN3270
- FTP
- Remote Print
- and more.....



## Vendor Specific Tools

Vendors utilize these base functions to provide integrated usable tools

- Single screen access to information gathered from multiple sources
- Correlation functions often provided
- Tabular and graphical displays
- Analysis
- Reporting
- Usable interfaces
- Alerting
- Historical data
- Real time data
- Exception reporting
- Baseline definition



Stack Name	Stack IP Address	CSM Buffer Alerts	VTAM Buffer Alerts	HPR-EE	Link Alerts	Port Alerts	Session Alerts	Critical Res. Avail. Alerts	Critical Res. Perf. Alerts	Stack Bytes In	Stack Bytes Out	Total Channel Links	Not Ready Channel Links	Not Ready Channel Devices	Active Listeners	Inactive Listeners	UI Sess
os17	137.72.43.207	0	0	0	0	0	0	1	0	539	539	4	0	0	10	0	
os16	137.72.43.239	3	0	3	0	1	0	1	9	330	294	4	0	0	9	0	
OS15	137.72.43.252	6	2	40	0	1	0	0	0	550	550	5	0	0	9	0	



## Today's Reactive Management

**Dedicated level-1 personnel**

**24x7 coverage**

**Answer phone calls**

**Monitor an event control desk**

**Isolate problem**

**Log trouble tickets**

**Refers to level 2**



## Level 2 Reactive Challenges

**Experienced personnel**

**Operates from personal desk or mobile**

**Little to no access to management station**

**Dispatched by level-1 with little information**

**Often wastes time traveling to remote site**

**No time for pro-active network analysis**



**Need**

**Historical data**

**Base lining**

**Threshold exceptions**

**Event notification**

**Smart agents**

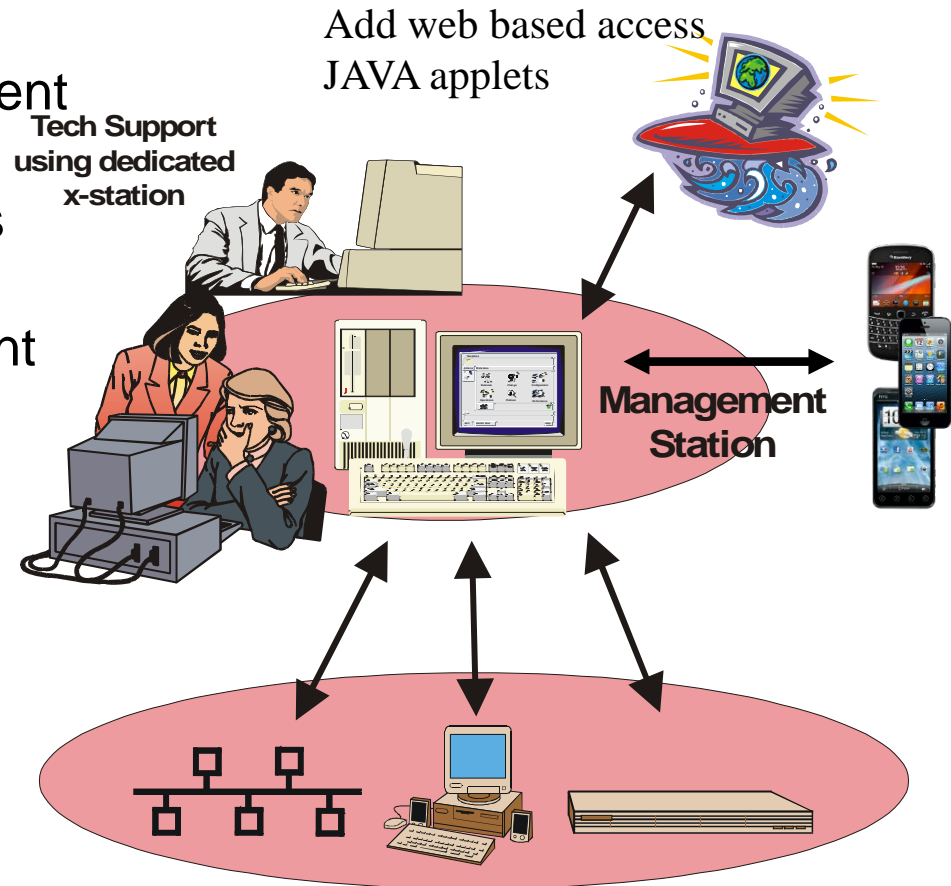
**Real-time data**

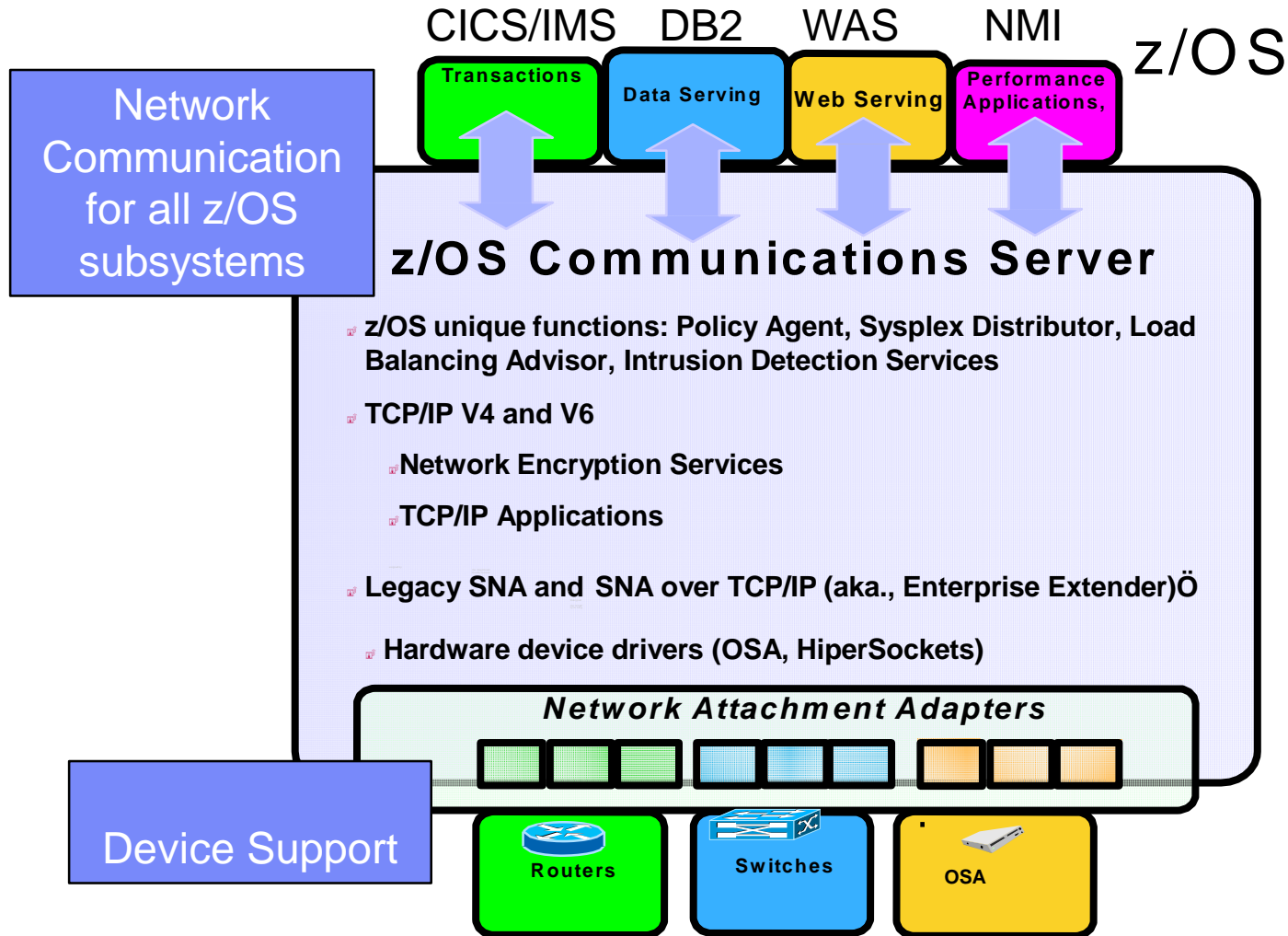
# Pro-active Web and Mobile Based Management

Extends access to management station to all personal with Workstations and cell phones

Reduces load on management stations processor

Web and cell based performance tools allows greater visibility to level-2 and level 3 no matter where they are





## Steps to Effective Management

**Baseline**

Baselines over a long period of time to develop utilization, resource, growth and shrinking trends

What-if analysis prior to deployment

**Setup Alarms and Thresholds**

**Excessive Missed Faults**

Performance exception reporting

Analyze the capacity information

Review baseline, exception, and capacity information on a periodic bases

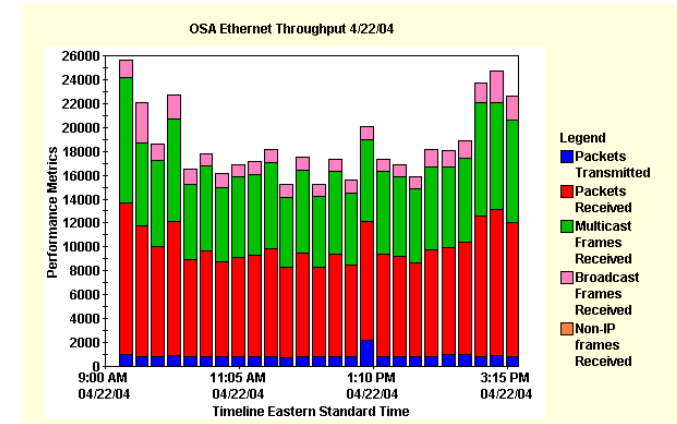
**Monitor**

## Baseline Your Environment

Gather inventory information

Gather statistics at a given time(s)

Monitor statistics over time and study traffic flows



Have logical maps of network, server and application views

Know the protocols and traffic profiles

Document physical and logical network

Document detailed and measurable SLAs

Have a list of variable collected for your baseline

Be part of change control system

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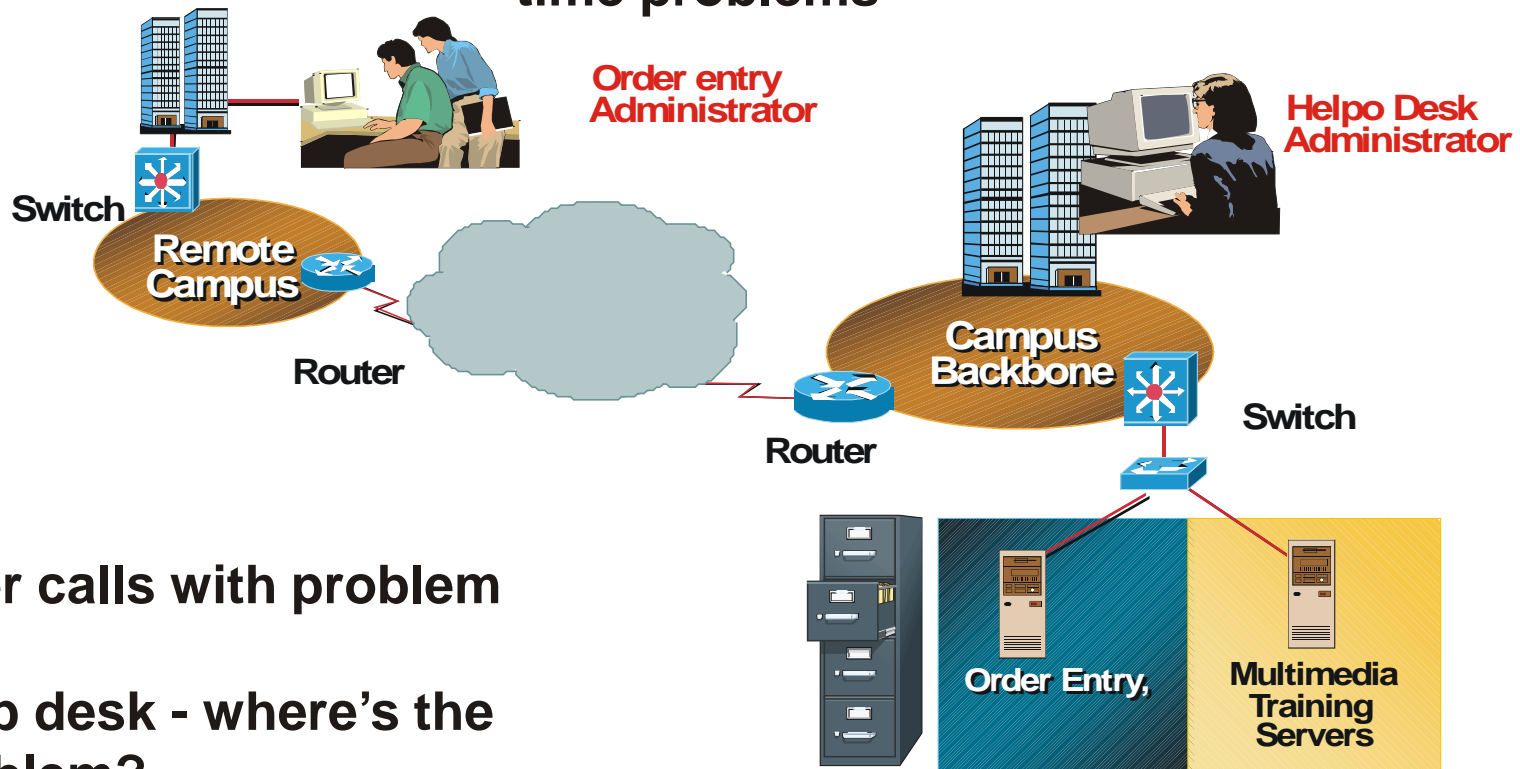
**IP Monitoring Tools and Technologies**

**Best Practices**



# Performance Case Study

## Catalog order processing system with TN3270E response time problems

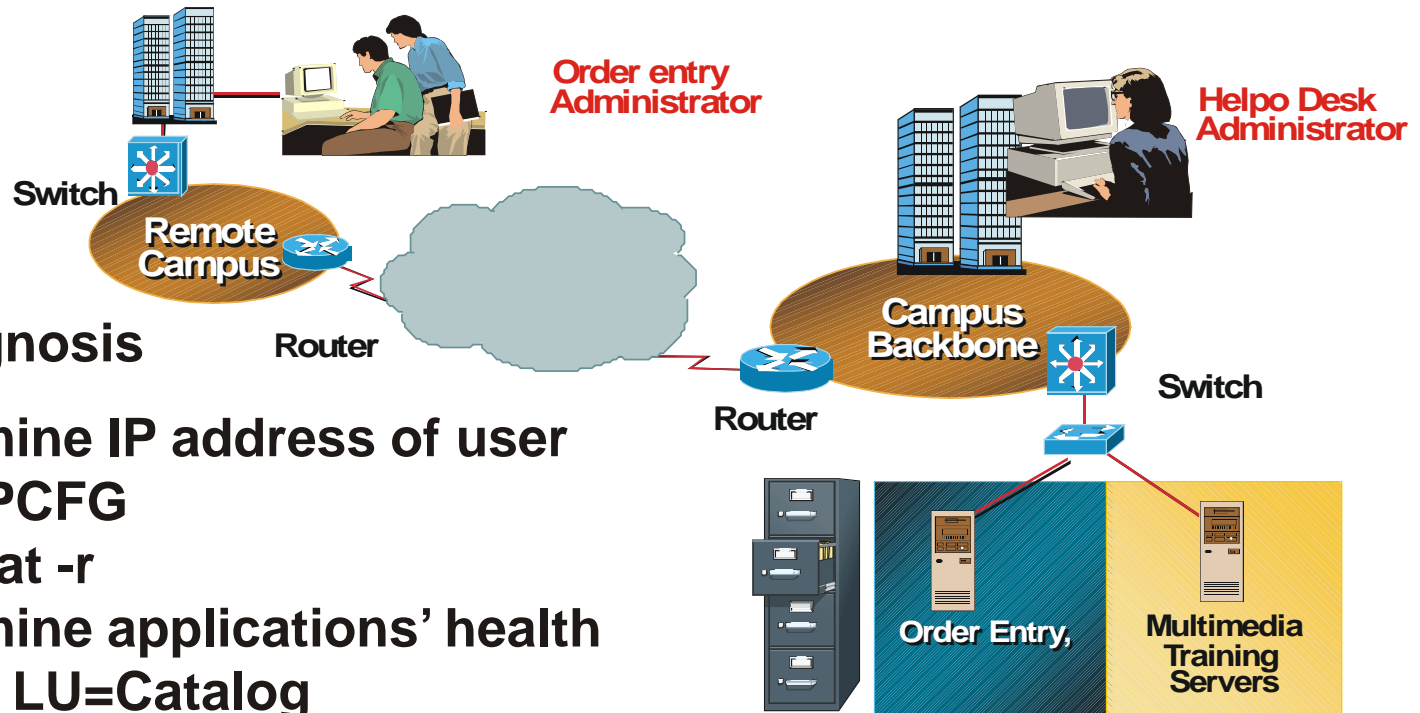


User calls with problem

Help desk - where's the problem?



## Case Study Reaction



### Problem diagnosis

Determine IP address of user

WINIPCFG

Netstat -r

Determine applications' health

V Net LU=Catalog

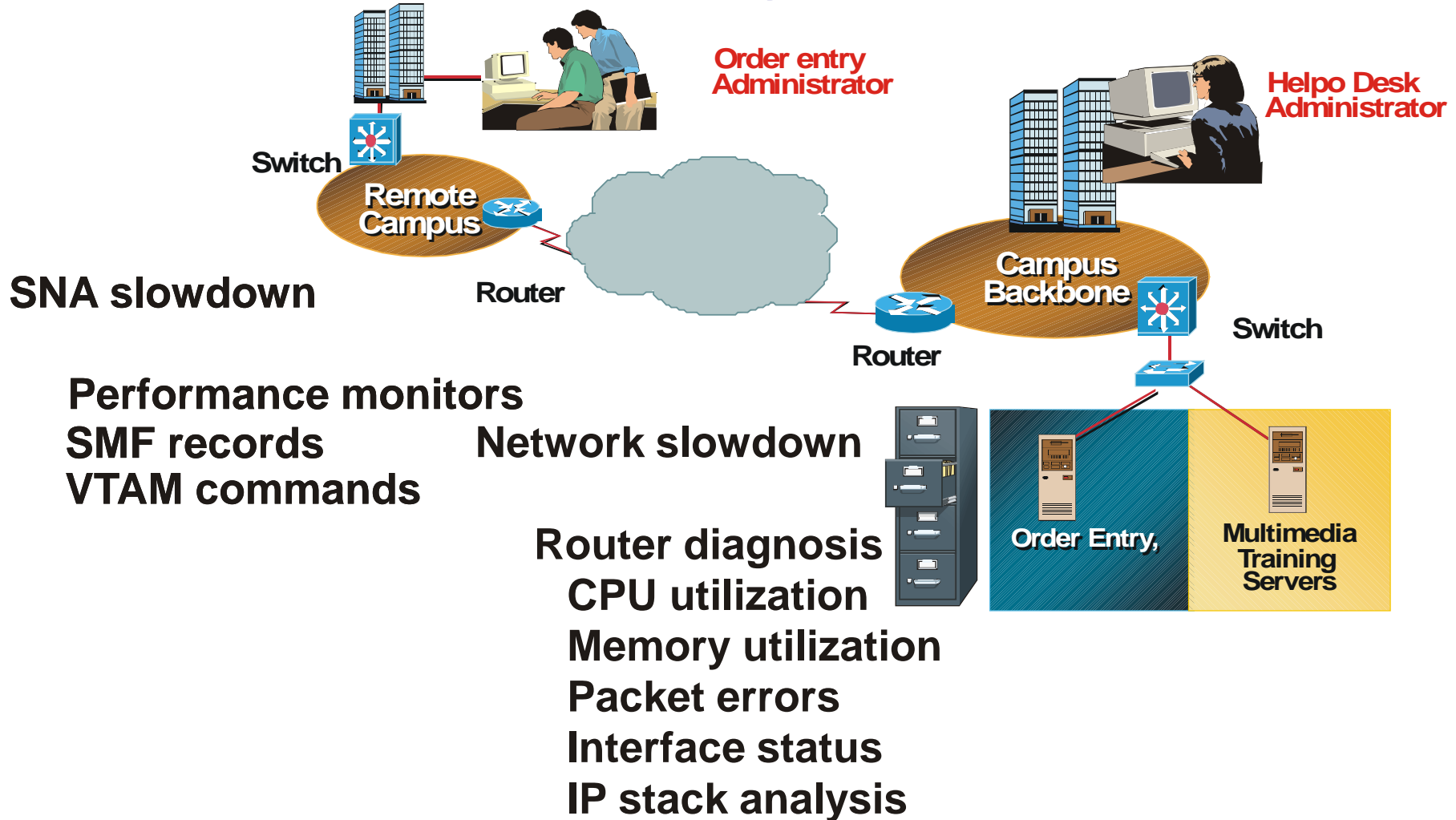
Can help desk log on to application

What is network response time

Traceroute to determine path

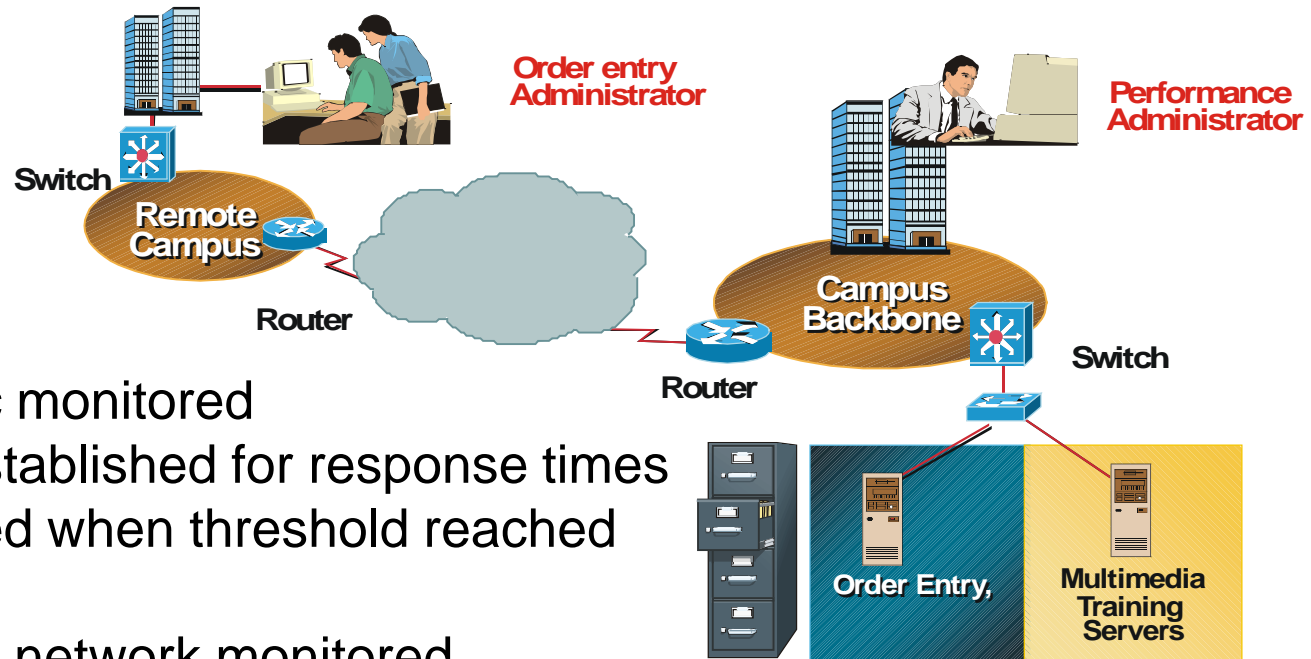
Ping nodes in path to determine bottlenecks

# Case Study – Bottleneck Diagnosis



## Case Study - Proactive Solution

Administrator alerted to the impending problem.....

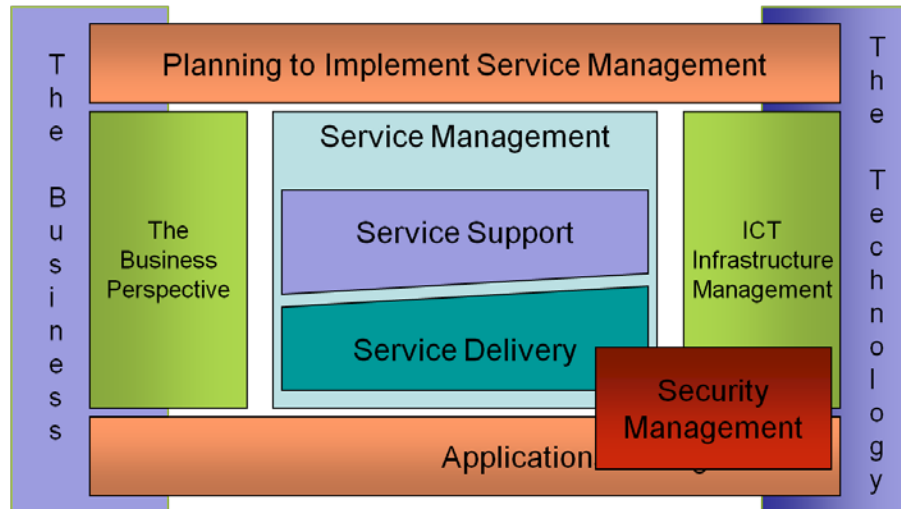


TN3270 traffic monitored  
Thresholds established for response times  
Alert generated when threshold reached

Routers in the network monitored  
Alerts generated for exceeded limits

Trend analysis information produces baseline  
Review to determine need for more resources, network changes

## Performance Interaction with Fault Management



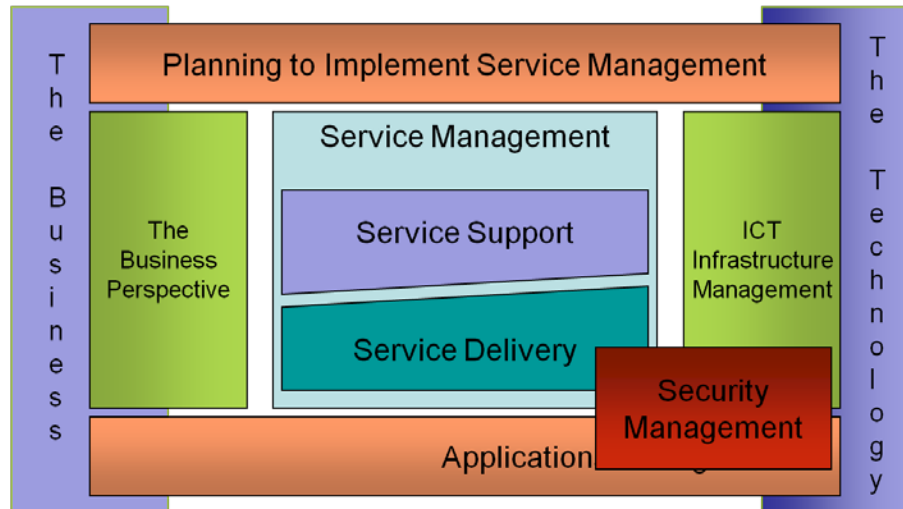
Proactive fault management is the area that ties together fault, performance and change management into an ideal network management system

Processing performance data may uncover network faults

Excessive or repeated faults may lead to change of monitored resources

Real-time notifications of performance related items

## Performance Interaction with Configuration Management



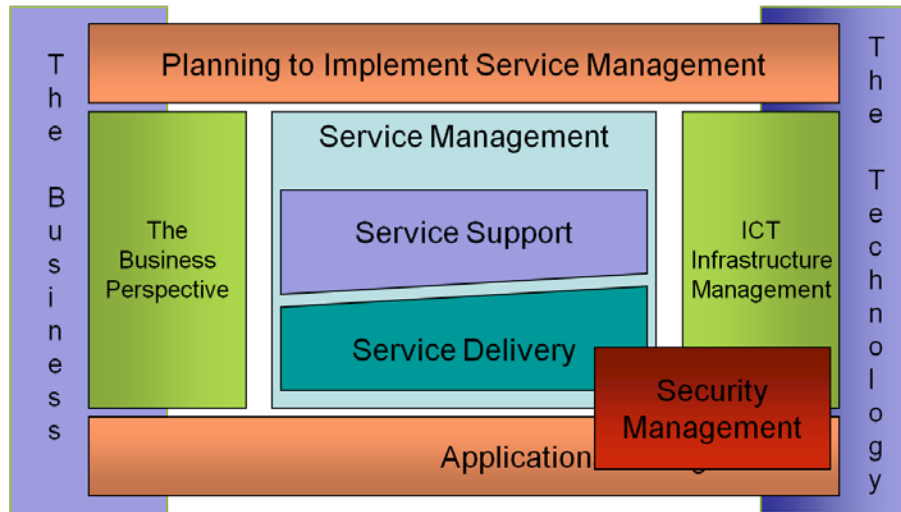
Analysis of performance data may lead to configuration changes

Define and validate protocol usage by systems, servers, applications

Ensure management protocols are appropriately defined

Ensure correct interaction with management subsystems like DNS, NTP, etc.

# Performance Interaction with Security Management



Read only access to devices

Use of SNMP views to restrict unauthorized use of SNMP information

Don't make performance data collection a Denial of Service attack against the network or systems

Security logs may be used during performance analysis

## Mainframe Management

Problems continue to evolve as business services evolve

Always new technologies to with which to contend (cloud, mobile, big data, IPv6....)

Emerging applications demand high performance

Problem determination data readily available ... But the interpretation and action plans are lax

Performance data readily available .... But the interpretation and action plans are lax

Complexity increases with each new application, network device, or other change



*Vielen*  
**Dank**

Questions?

*Köszönettel*

*Obrigado!*

תודה

THANK YOU

Teşekkürler

Bedankt

Ευχαριστώ

ขอบคุณ

شكراً

Gracias

Merci

*Díky*

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*Hvala*