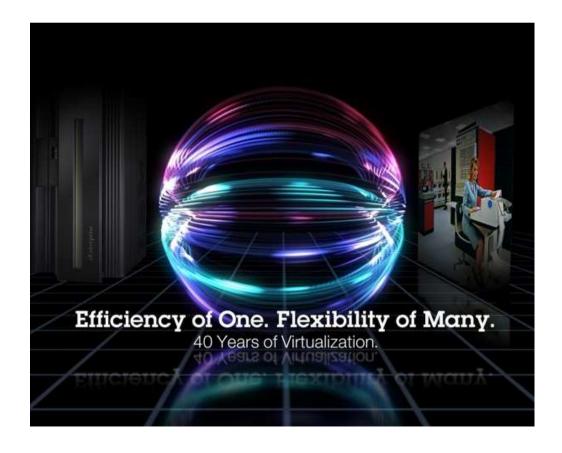


# Introduction to REXX Workshop Sessions 13494 - 13495



John Franciscovich francisj@us.ibm.com





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# **Agenda**

- Rexx Overview and Related Topics
- Creating and Executing Rexx Programs
- Rexx Language
  - Basic Syntax
  - ► Strings, Operators, Expressions
  - ▶ Tracing, Parsing
  - Issuing Commands and use of Pipelines
  - ▶ Control Constructs
  - Subroutines & Functions
- Lab Exercises



### **Rexx Overview**

- REstructured eXtended eXecutor
- Rexx is a procedural, general purpose language
  - Intuitive easy to use and read
  - Many uses, ranging from:
    - Personal tools and utilities
      - For example, frequently used command sequences
    - Complex applications and licensed programs
  - ► Available on many IBM and non-IBM platforms
- Rexx is designed to be interpreted
  - ► Each program statement translated and executed as the program runs
  - Programs can also be compiled to improve
    - Performance
    - Security
    - Change control



## **Rexx Overview (cont.)**

- Few restrictions on program format
  - Indentation
  - ▶ 1 or more clauses on a line
  - /\* comments can be anywhere and any length \*/
  - Implied semicolon delimiters at end of lines
  - ► Comma (,) as a continuation character
- Nothing to Declare!
  - May document and initialize variables, but...
  - Implicit declarations take place during execution
  - ► labels: are the only true declarations

### **Rexx Platforms**

- IBM Platforms
  - VM
  - TSO/E (z/OS)
  - VSE
  - AIX
  - OS/2
- Object Rexx
  - Object-Oriented Rexx supporting many utilities for a UNIX-type environment, including Linux for System z
- Regina Rexx
  - ▶ Rexx interpreter ported to most UNIX platforms, including Linux
- NetRexx
  - ▶ Blend of Rexx and Java; compiles into Java classes
- Language concepts are the same on all platforms
  - ▶ Minor differences such as file names and structure
  - Operating system-specific tools that support Rexx

(See references page for website information)



# **Creating Rexx Programs: z/VM**

Create a file with filetype of EXEC using XEDIT, the CMS editor
 XEDIT myrexx exec a

Rexx programs begin with a comment line:

```
/* beginning of program */ /* Rexx */
```

 Can be run uncompiled and interpreted, or compiled with the Rexx compiler



# **Executing Rexx Programs: z/VM**

- Search order
  - Same for both compiled and interpreted execs
  - ► Loaded and started through CMS EXEC handler
  - Normal CMS Command search order:

EXECs, synonyms, MODULEs...

- Invocation
  - Invoke as a CMS command or EXEC:

```
myexec -or- exec myexec
```

- Implied exec (IMPEX) settings control whether exec files are treated as commands
  - SET IMPEX ON|OFF (default is ON)
  - QUERY IMPEX



# **Creating and Executing Rexx Programs: TSO/E**

- REXX exec can be a sequential data set or a PDS member
- TSO/E EXEC command to invoke a REXX program or a CLIST
- Three ways to use the EXEC command:
  - Explicit execution:
     EXEC dataset(member) 'parameters' operands
  - Implicit execution:membername parameters
  - Extended implicit execution:%membername parameters
- Search includes:

```
//SYSEXEC DD concatenation
then
//SYSPROC DD concatenation for membername on the command line
```



## Lab Exercises: What to Expect...

- 1. Run an existing Rexx program to create temporary disk space
- 2. Write a program to accept an input argument, prompt for data, and display results
- 3. Trace and Debug existing Rexx programs
- 4. Write a program to obtain z/VM CP level information (issues commands and Diagnose 8)
- Write a program to locate an available CMS file mode and define a temporary disk at that file mode (uses a subroutine, Pipelines, stems, and various control constructs)



## **Helpful Hints for Exercises**

List Files on A-disk:

```
FILELIST * * A or... LISTFILE * * A
```

- XEDIT a file
  - from command line:

#### **Xedit Filename Filetype Filemode**

from prefix area on Filelist Screen, PF11 or :

```
x PROFILE EXEC A1 V 75 74 1 09/17/07 15:48:18
```

- Prefix area commands within the file:
  - a add (insert) a single line to the file
  - d delete a line (d5 deletes 5 lines)
  - m move a line (f following or p preceding)
  - c copy a line (f following or p preceding)
  - mm...mm block move, dd...dd block del, cc...cc block copy
- Leaving XEDIT:
  - FILE to save changes
  - QQUIT to exit without saving changes



# **Helpful Hints for Exercises (cont.)**

- Screen execution modes
  - ► CP Read
    - CP is waiting for a command
  - VM Read
    - CMS is waiting for a command
  - Running
    - System is ready for commands or is working on some
  - ► More ...
    - More information than can fit on the screen is waiting to be displayed)
      - Clear screen manually or let CP clear after x seconds determined by TERM command setting
  - Holding
    - Waiting for you to clear screen manually
  - Not Accepted
    - Too many commands in buffer; wait for executing command to complete)



# Logging on to the z/VM Lab System

3270 Session

Userids

Password



## **Exercise 1: Create Temp Disk Space**

- Logon to your VM lab userid
- 2. Issue command QUERY DISK to see which disks are accessed
- 3. Run existing exec **GETTEMP** *mode* (*mode* is input parameter) to:
  - create a temporary disk at filemode mode
  - copy existing EXEC programs from a-disk to new temp disk
    - Note: mode can be a letter from b z representing an unused disk mode
- 4. Issue **QUERY DISK** again notice new disk at *mode*
- 5. Issue command **FILELIST** \* \* **mode**
- 6. Run **GETTEMP** again with mode a
- Issue QUERY DISK again notice new disk at mode a
- LOGOFF



## **Exercise 1: Create Temp Disk Space**

```
/* Get Temporary disk space */
/* File mode of temporary disk is input argument */
 parse upper arg fmode rest
 If (fmode = '') | (rest ¬= '') then
 Do
    say ''
    say 'ERROR: Input parm is FILEMODE.'
    say ''
    exit 4
  End
 'CP DETACH 555' /* Get rid of old disk */
 'CP DEFINE T3390 555 2' /* Define 2 cylinders of temp space */
                            /* Answer YES to FORMAT prompt
 queue 1
                           /* Disk label is TMP555
 queue TMP555
                           /* Format the disk for CMS files */
 'FORMAT 555 'fmode
 If (fmode = 'A') Then /* If input mode is "A" move A disk to B */
  Do
    Parse Value Diag(8,'QUERY 'UserId()) With thisuser .
    'access VMSYSU: 'thisuser'. b/a'
    frommode = 'b'
   End
 Else frommode = 'a'
'COPYFILE * exec ' frommode '= =' fmode /* COPY existing EXEC files
                                          to new temp disk
 exit 0
```



## **Exercise 1: Create Temp Disk Space - Answer**

#### query disk

LABEL	VDEV	M	STAT	CYL	TYPE	BLKSZ	FILES	BLKS USED-(%)	BLKS LEFT	BLK TOTAL
_	DIR	Α	R/W	-	-	4096	44	_	-	-
MNT190	190	S	R/O	115	3390	4096	694	14562-70	6138	20700
MNT19E	19E	Y/S	R/O	355	3390	4096	1875	49995-78	13905	63900

#### gettemp z

HCPDTV040E Device 0555 does not exist
DASD 0555 DEFINED
DMSFOR603R FORMAT will erase all files on disk Z(555). Do you wish to continue?
Enter 1 (YES) or 0 (NO).
DMSFOR605R Enter disk label:
DMSFOR733I Formatting disk Z
DMSFOR732I 2 cylinders formatted on Z(555)

#### query disk

LABEL	VDEV	M	STAT	CYL	TYPE	BLKSZ	FILES	BLKS USED-(%)	BLKS LEFT	BLK TOTAL
-	DIR	Α	R/W	-	_	4096	44	_	-	-
MNT190	190	S	R/O	115	3390	4096	694	14562-70	6138	20700
MNT19E	19E	Y/S	R/O	355	3390	4096	1875	49995-78	13905	63900
TMP555	555	Z	R/W	2	3390	4096	19	60-17	300	360



## **Exercise 1: Create Temp Disk Space – Answer...**

#### gettemp a

```
DASD 0555 DETACHED
DASD 0555 DEFINED
DMSFOR603R FORMAT will erase all files on disk A(555). Do you wish to continue?
Enter 1 (YES) or 0 (NO).
DMSFOR605R Enter disk label:
DMSFOR733I Formatting disk A
DMSFOR732I 2 cylinders formatted on A(555)
B (VMSYSU:PIPUSR00.) R/O
```

#### query disk

LABEL	VDEV	M	STAT	CXT	TYPE	BLKSZ	FILES	BLKS USED-(%)	BLKS LEFT	BLK TOTAL
TMP555	555	A	R/W	2	3390	4096	19	60-17	300	360
_	DIR	B/A	R/O	_	_	4096	44	-	_	_
MNT190	190	S	R/O	115	3390	4096	694	14562-70	6138	20700
MNT19E	19E	Y/S	R/O	355	3390	4096	1875	49995-78	13905	63900



## **Rexx Language Syntax**

Case Insensitivity

**Boston** is the same as **boston** 

- specific support for upper and lower case is provided
- cases in quoted strings are respected
- All Rexx programs must begin with a comment

```
/* This is a comment */
```

- Long lines are common
  - Continuation with commas

```
say 'This text is continued ',
    'on the next line'
```

May wrap as a long single line (but don't do this)

```
say 'This text is continued on the next line'
```



## **Rexx Strings**

 Literal strings: Groups of characters inside single or double quotation marks

```
"Try a game of blackjack", 'and beat the odds!'
```

Two " or ' indicates a " or ' in the string

```
'Guess the dealer''s top card'
"The dealer""s card is an Ace"
```

Hexadecimal strings: Hex digits (0-9,a-f,A-F) grouped in pairs:

```
'123 45'x is the same as '01 23 45'x
```

Binary strings: Binary digits (0 or 1) grouped in quads:

```
'10000 10101010'b is the same as '0001 0000 1010 1010'b
```



# **Operators & Expressions**

String Expressions

Arithmetic Expressions

```
+ - * / % (int division) // (remainder)

** (power) Prefix - Prefix+
```

## **Input and Output**

### say [expression]

writes output to the user's terminal

```
say 'Five Euros equals ' ,
5 * 1.35 'USD'
```

#### pull

prompts for input from the user

```
pull rate
say 'Five Euros equals' 5 * rate 'USD'
```

#### parse arg

- collects arguments passed to a Rexx Program
  - Invoke program: EXAMP input1 dataX moreData parse arg A1 A2 A3 say A1 A2 A3
  - Result:

```
input1 dataX moreData
```



## **Operators & Expressions**

- Comparative Expressions
  - Normal = \= <> >< > < >= <=</p>
    - comparison is case sensitive
    - leading/trailing blanks removed before compare
    - shorter strings padded with blanks on right
  - ▶ Strict == \== >> << >>= \<< <<= \>>
    - comparison is case sensitive
    - if 2 strings = except one is shorter, the shorter string is less than the longer string
- Logical Expressions
  - & | &&
  - (preceding expression)

Note: the "not" sign and backslash " \ " are synonymous



### **Numbers**

- A Rexx character string that includes 1 or more decimal digits with an optional decimal point
  - May have leading and trailing blanks
  - Optional sign + or -
  - ▶ An "E" specifies exponential notation
    - Be careful with device addresses such as 1E00 (use quotes)
- Precision in calculations may be controlled by the NUMERIC DIGITS instruction
  - ▶ Default is 9 digits
- Examples (could also be enclosed in quotes):

12 -17.9 + 7.9E5



### **Variables**

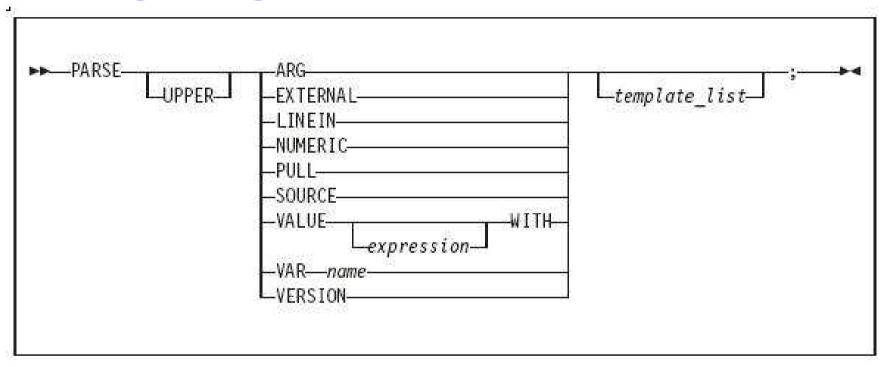
- Data known by a unique name whose value may change
- Variable names
  - NOT case sensitive
  - Cannot begin with a digit 0-9
- Defined by assignment (give it a value)

#### population = 184627

- Variables with no assigned value will have the uppercase variable name as its initial value
- Special variables: rc, result, sigl
  - may be set automatically during program execution



# **Parsing Strings**



- Parse Arg takes data passed into exec or internal routine
  - (see example on "Input and Output" chart)
- Parse Var parses variable into other variable(s)



# **Parsing Strings...**

Assigns data to variables using parsing rules

```
str1 = 'August 11-16, 2013'
parse var str1 w1 w2 w3
  • w1 = August
  • w2 = 11-16,
  • w3 = 2013
parse upper var str1 w1 . w2
  w1 = AUGUST
  • w2 = 2013
parse var str1 w1 w2
  • w1 = August
  • w2 = 11-16, 2013
```



# **Parsing Strings...**

- Default token delimiter is a blank
  - ► May be changed on Parse statement

```
str1 = 'August*11-16,*2013'
parse var str1 w1 '*' w2 '*' w3

• w1 = August
• w2 = 11-16,
• w3 = 2013
```



# **Exercise 2: Say, Pull, & Passing Parameters**

- Assume a card deck with suits of Hearts, Diamonds, Clubs, and Spades
- Write a Rexx program to:
  - **pass in** 1 of the 4 suits as an argument
  - **prompt** for a number from 2-10
  - **display** the number and the suit in the format:

```
'Your card is a 10 of Hearts'
```

Run the program with different suits and numbers



### Exercise 2: Say, Pull, & Passing Parameters - Answer

```
/* */
parse arg suit
say 'Enter a number from 2-10:'
pull num
say 'Your card is a 'num' of ' suit
```



# **Tracing**

- Trace All clauses before execution
- Trace Commands commands before execution. If the command has an error, then also displays the return code
- Trace Error any command resulting in an error after execution and the return code
- Trace Failure/Normal default setting, any command with a negative return code after execution, and the return code
- Trace Intermediates Trace All, plus intermediate results during evaluation of expressions and substituted names
- Trace Labels only labels passed during execution
- Trace Off traces nothing and resets options
- Trace Results Trace All, plus results of an evaluated expression and values assigned during PULL, ARG, and PARSE instructions
- Trace Scan Trace All, but without the clauses being processed



# **Tracing (cont.)**

- output identifier tags:
  - \*-\* source of a single clause
  - >>> result of expression
  - >.> value assigned to placehldr
  - +++ error messages
- prefixes if TRACE Intermediates in effect:
  - >C> data is compound variable
  - >F> data is result of func call
  - >L> data is a literal
  - >O> data is result of operation on 2 terms
  - >P> data is result of prefix op
  - >V> data is contents of variable



# **Tracing (cont.)**

- Prefix Options! and? modify tracing and execution
  - ? controls interactive debugging

**TRACE ?Results** 

! inhibits host command execution

TRACE !C causes command to be traced but not processed

- CMS command SET EXECTRAC ON allows you to switch tracing on without modifying the program
- TS and TE immed commands turn tracing on/off asynchronously



# **Tracing - Example**

Program

```
/* Trace Sample Program */
Trace Intermediates
number = 1/7
say number
```

Output

```
3 *-* number = 1/7
>L> "1"
>L> "7"
>O> "0.142857143"
4 *-* say number
>V> "0.142857143"
0.142857143
```



# **Exercise 3: Tracing and Debugging**

The following Rexx Programs are on your VM A-disk:

- REXXEX3A.EXEC
- REXXEX3B.EXEC

There is something wrong with each program

- Using the TRACE instruction, debug each problem
- Fix the code so that it functions properly



# **Exercise 3: Tracing and Debugging – Answer A**

#### Trace Intermediate output:



# **Exercise 3: Tracing and Debugging – Answer A**

#### Corrected Rexx Program:

Exercise

```
Trace T
string1 = "Rexx" 'Lab'
                          /* Was: say string11
say string1
                                                            */
string2 = "Exerc"||"ise" /* Was: string2 = "Exerc"||"ise' */
say string2
Result:
6 *-* string1 = "Rexx" 'Lab'
       >L> "Rexx"
       >L> "Lab"
      >O> "Rexx Lab"
    7 *-* say string1
            "Rexx Lab"
       >V>
Rexx Lab
    9 *-* string2 = "Exerc" | | "ise"
      >L> "Exerc"
       >L> "ise"
       >O> "Exercise"
   10 *-* say string2
            "Exercise"
       >V>
```



# **Exercise 3: Tracing and Debugging – Answer B**

#### Trace Intermediate output:



# **Exercise 3: Tracing and Debugging – Answer B**

#### Corrected Rexx Program:



# **Exercise 3: Tracing and Debugging – Answer B**

#### Result:

```
7 *-* Nums = "25 35 71"
             "25 35 71"
       >L>
     9 *-* parse var Nums w1 w2 w3
            "25"
       >>>
           "35"
       >>>
             "71"
       >>>
    11 *-* $average = (w1 + w2 + w3) / 3
             "25"
       >V>
             "35"
       >V>
             "60"
       >0>
             "71"
       >V>
             "131"
       >0>
             11311
       >L>
             "43.6666667"
       >0>
    12 *-* say "The average value of these numbers is" $average "."
       >L>
            "The average value of these numbers is"
            "43.6666667"
       >V>
             "The average value of these numbers is 43.6666667"
       >0>
             . . . . . .
       >L>
             "The average value of these numbers is 43.6666667 ."
       >0>
The average value of these numbers is 43.6666667.
```



# **Symbols and Stems**

Constant symbol starts with a digit (0-9) or period:

Simple symbol does not start with a digit and does not contain periods:

- Compound symbol contains at least one period, and at least 2 other characters
  - ▶ Stem (up to 1st period), followed by tail

ABC.3 Array.i Total.\$name x.y.z



# Symbols and Stems...

```
/* Stems as arrays */
 do i=1 to 50 by 1
  array.i = i+5
 end
 say array.25 /* Output: "30" */
                    /* Output: "ARRAY.51" */
 say array.51
/* Stems as records */
 If attendee.payment == "LATE" then
 do
  say attendee.$fullname
  say attendee.$email
  say attendee.$company.telephone
 end
```



# **Issuing Commands from Rexx**

- CP and CMS commands can be issued as a quoted string:
  - ▶ 'CP QUERY CPLEVEL'
  - ▶ 'STATE PROFILE EXEC'

- Use DIAG function to issue CP commands with Diagnose x'08'
  - ► DIAG(8,'QUERY CPLEVEL')
    - ► Can be an expression as part of a longer statement
      - PARSE command output or parts of command output into variables
- Environment is selected by default on entry to a Rexx program
  - ADDRESS instruction can change the active environment
  - ▶ ADDRESS() built-in function used to get name of the currently selected environment



# **Issuing Commands – z/VM Example**

```
Address CMS /* send cmds to CMS */
 'STATE PROFILE EXEC'
If RC=0 Then /* file found */
    'COPY PROFILE EXEC A TEMP = = '
             /* Save command output in variable */
Parse Value diag(8,'QUERY CPLEVEL') With queryout
say queryout
      z/VM Version 6 Release 2.0, service level 1101 (64-bit)
      Generated at 05/09/12 19:47:52 EDT
      IPL at 06/03/12 16:29:17 EDT
```



# **Issuing Commands – TSO**

```
"CONSOLE ACTIVATE"
ADDRESS CONSOLE /* change environment to CONSOLE for all commands */
"mvs cmd"
• • •
"mvs cmd"
ADDRESS TSO tso cmd /* change environment to TSO for one command */
"mvs cmd"
              /* change environment to TSO for all commands */
ADDRESS TSO
"tso cmd"
"CONSOLE DEACTIVATE"
```



# **Using Pipelines with Rexx**

- PIPE is a command that accepts stage commands as operands
  - Stages separated by a character called a stage separator
    - Default char is vertical bar | (x'4F')
- Allows you to combine programs so the output of one serves as input to the next
  - Like pipes used for plumbing: data flows through programs like water through pipes!
- User-written stages are Rexx programs
  - Reads in data, works on it, places it back into pipe



## **Using Pipelines with Rexx - Examples**

Invoking from CMS command line:

```
pipe < profile exec | count lines | console
```

Invoking from an Exec:



## **Using Pipelines with Rexx - Examples**

• Invoking commands and parsing output into a stem:



### Control Constructs - DO...END

DO ... END can be used to create a code block

```
if wins > losses then
   do
      say 'Congratulations!'
      say 'You have won!'
   end
else say 'Sorry, you have lost'
```



### **Control Constructs - Selection**

```
if wins > losses then say 'you have won'
                 else say 'you have lost'
select
 when wins > losses then say 'winner'
 when losses > wins then say 'loser'
  otherwise say 'even'
end
select
 when wins > losses then say 'winner'
 when losses > wins then say 'loser'
  otherwise NOP
end
```



# **Control Constructs – DO Loops**

```
do forever
  say 'You will get tired of this'
end
do 3
  say "Roll, Roll, Roll the dice"
end
do i=1 to 50 by 1
 say i
end
```



# **More DO Loops**

```
i = 30
do until i > 21  /* Evaluate after DO executes */
   i=i+5
end
say i
                           35
i = 30
do while i < 21  /* Evaluate before DO executes */</pre>
  i=i+5
end
say i
                           30
```



## Iterate, Leave, and Exit

Iterate causes a branch to end of control construct

```
do i=1 to 4
  if i=2 then iterate
  say i
end
1, 3, 4
```

**Leave** exits the control construct and continues the REXX program

```
do i=1 to 4
say i
if i=3 then leave
end
say 'I''m free!'

1, 2, 3
I'm free!
```

**Exit** exits the REXX program unconditionally

```
i=1
do forever
    say i
    if i=3 then exit
    i=i+1
end
say 'I''m free!'
1, 2, 3
```



### **Built-In Functions**

```
ABS(-1.674)
                                           1.674
/* absolute value */
                                          129
C2D('a')
D2X(129,2)
                                          '81'
/* char to decimal, dec to hex*/
                                           101
DATATYPE('10.5','W') ———
DATATYPE('12 ')
                                          ' NUM '
/* determines if a string matches a provided type */
                                          '05/24/12'
DATE('U') -
/* date function */
LENGTH('abcdef')
/* length of the string */
```



#### **Built-In Functions**

```
POS('day','Wednesday')
/* starting position of substr inside a string */
                                         '0012'
RIGHT('12',4,'0')
/* pad 12 out to 4 characters with 0's */
SUBSTR('abcdef',2,3) ————
                                              'bcd'
/* obtain substring of 3 characters beginning at second character */
WORDS('are we done yet?') ———
/* return number of tokens inside a given string */
WORDPOS('the','now is the time') —— 3
/* return position of a given substring */
/* inside a string
                                   * /
```



### **Subroutines & Procedures**

- CALL instruction is used to invoke a routine
  - ▶ May be an internal routine, built-in function, or external routine
- May optionally return a result

#### **RETURN** expression

- variable result contains the result of the expression
- Parameters may be passed to the called routine

...which is functionally equivalent to the clause:

 Variables are global for subroutines, but not known to procedures unless passed in or EXPOSE option used



# Subroutine Example: Returning a Value

```
/* subroutine call example */
x = 5
y = 10
Call Calc x y
                           /* call subroutine Calc */
If result > 50 Then
 say "Perimeter is larger than 50"
Else
  say "Perimeter is smaller than 50"
exit
Calc:
                          /* begin subroutine
                                                  * /
                                                  */
Parse Arg len width /* input args
return 2*len + 2*width /* calculate perimeter
                                                  */
                    /* ...and return it
```



### **Exercise 4: WHATCP EXEC**

- Write Rexx program WHATCP EXEC to show z/VM CP Level information
  - ▶ Issue CP command QUERY CPLEVEL to display CP level
  - ▶ Use Rexx Diag function to issue QUERY CPLEVEL command
    - Parse command output to display CP Version, Release, and Service level



### **Exercise 5: GETTMODE EXEC**

 Write Rexx program GETTMODE to locate the first available file mode (A-Z) and create a temporary disk at that file mode

#### Call a subroutine that will:

- Use a PIPE to issue CMS command QUERY SEARCH to obtain the used modes (file mode is 3<sup>rd</sup> word of response) – save in stem
- Build a string of used modes from the output stem of the PIPE
- Create a string of possible file modes (A-Z)
- Build a stem containing the possible file modes
- Mark the used file modes "unavailable" in the list of possible modes
  - (Hint: blank out the unavailable modes in the list)
- Locate the first available mode and return it to the main program

#### 2. If a file mode is returned:

 Issue commands to define and format a temporary disk at the returned mode (Hint: Use commands from GETTEMP EXEC)



### **Exercise 4: WHATCP – Answer**



# **Exercise 5: GETTMODE EXEC – Answer (1 of 3)**

```
/* Get temporary disk space and access it at an available file mode */
'CP DETACH 555'
                           /* Get rid of old disk */
/* Call subroutine Findmode to locate the first available file mode.
                                                                        * /
/* Once found, define a temporary disk and format and access it at
/* the returned file mode.
                                                                       * /
Call Findmode
If rtnmode <> 0 Then
 Say 'Temp disk will be accessed at mode' rtnmode
Else
 Do
   Say 'No Filemodes available for temp disk'
   Exit 8
 End
'CP DEFINE T3390 555 2' /* Define 2 cylinders of temp space */
                            /* Answer YES to FORMAT prompt
queue 1
                            /* Disk label is TMP555
queue TMP555
                            /* Format the disk for CMS files */
'FORMAT 555 'rtnmode
Exit rc
```



## Exercise 5: GETTMODE EXEC – Answer (2 of 3)

```
/* Subroutine Findmode will locate the first available (A-Z) file mode.*/
/* and return it in variable rtnmode. If no file modes are available.
/* rtnmode will be set to zero.
                                                                         * /
Findmode:
   'PIPE',
     'CMS QUERY SEARCH',
     '| SPEC WORDS 3 1',
     '| STEM usedmode.'
/* Build string of accessed file modes
                                                                        * /
acc modes = ''
Do I = 1 TO usedmode.0
   acc modes = acc modes | SUBSTR(usedmode.I,1,1)
END
/* Build stem containing all possible file modes
                                                                         * /
possible modes = 'ABCDEFGHIJKLMNOPQRSTUVWXYZ'
Do i = 1 TO 26
   modelist.i = SUBSTR(possible modes,i,1)
End
/* Remove all accessed file modes from possible file mode list
                                                                         * /
mlength = LENGTH(acc modes)
Do n = 1 TO mlength
      Do i = 1 TO 26
         If (SUBSTR(acc modes,n,1) = modelist.i) Then
           Do
              modelist.i = ' '
              Leave
           End
      End
End
```



# Exercise 5: GETTMODE EXEC – Answer (3 of 3)

```
/* Locate the first possible file mode that is "available" and
                                                                         * /
/* return it
foundmd = 'NO'
Do i = 1 TO 26
   If modelist.i ¬= ' ' Then
     Do
       rtnmode = modelist.i
       foundmd = 'YES'
       Leave
     End
End
/* If no file modes available, return zero
                                                                         * /
If foundmd = 'NO' Then
   rtnmode = 0
Return
```



#### **Exercise 5: GETTMODE EXEC – Alternate Answer**

```
'Pipe',
' literal A B C D E F G H I J K L M N O P Q R S T U V W X Y Z',
' | Split ',
' | Spec 1.1 13',
' | Append CMS Q disk *',
' | Nlocate 8.4 /VDEV/',
' | Spec 13.1',
' | Sort ',
' | Unique Single ',
' | Take 1',
' | Var freefm'
```



### For More Information...

#### Websites:

http://www.ibm.com/software/awdtools/rexx/

http://www.ibm.com/software/awdtools/netrexx/

http://www-01.ibm.com/software/awdtools/rexx/opensource.html

http://regina-rexx.sourceforge.net/

Rexx webpage

Netrexx

Object Rexx

Regina Rexx

#### z/VM publications:

- Rexx/VM Reference SC24-6113
- Rexx/VM User's Guide SC24-6114
- website for library downloads: http://www.vm.ibm.com/library/

#### z/OS publications:

- TSO/E Rexx User's Guide SC28-1974
- TSO/E Rexx Reference SC28-1975
- website for library downloads: http://publibz.boulder.ibm.com/cgi-bin/bookmgr\_OS390/Shelves/IKJOSE10?filter=rexx

#### Rexx Compiler

- Products ordered separately from z/VM:
  - REXX/370 Compiler, 5695-013
  - REXX/370 Library, 5695-014

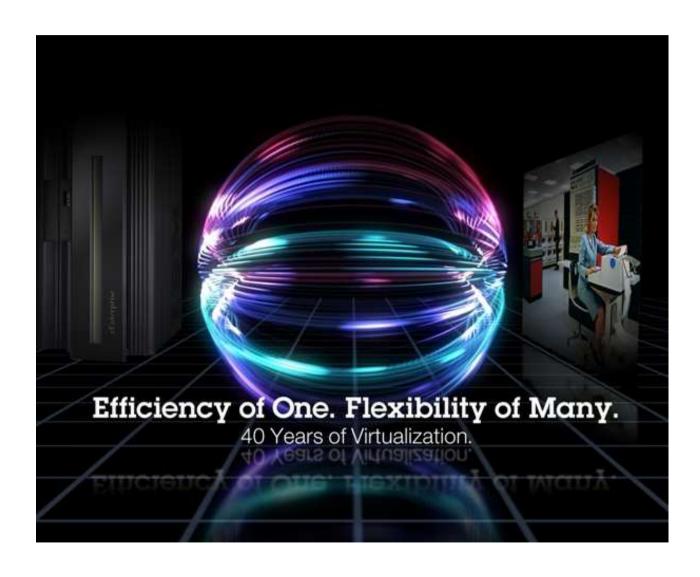
#### Other books:

► The Rexx Language
 ► The Netrexx Language
 ISBN 0-13-780651-5
 ISBN 0-13-806332-X

#### List servers:

http://listserv.uark.edu/scripts/wa.exe?A0=ibmvm





John Franciscovich IBM Endicott, NY francisj@us.ibm.com

Session 13494

