## Introduction to REXX Workshop

 Sessions 13494-13495

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## Agenda

－Rexx Overview and Related Topics
－Creating and Executing Rexx Programs
－Rexx Language
－Basic Syntax
－Strings，Operators，Expressions
－Tracing，Parsing
－Issuing Commands and use of Pipelines
－Control Constructs
－Subroutines \＆Functions
－Lab Exercises

## Rexx Overview

- REstructured eXtended eXecutor
- Rexx is a procedural, general purpose language
- Intuitive - easy to use and read
- Many uses, ranging from:
- Personal tools and utilities
- For example, frequently used command sequences
- Complex applications and licensed programs
- Available on many IBM and non-IBM platforms
- Rexx is designed to be interpreted
- Each program statement translated and executed as the program runs
- Programs can also be compiled to improve
- Performance
- Security
- Change control


## Rexx Overview (cont.)

- Few restrictions on program format
- Indentation
- 1 or more clauses on a line
- /* comments can be anywhere and any length */
- Implied semicolon delimiters at end of lines
- Comma (, ) as a continuation character
- Nothing to Declare!
- May document and initialize variables, but...
- Implicit declarations take place during execution
- labels: are the only true declarations


## Rexx Platforms

- IBM Platforms
- VM
- TSO/E (z/OS)
- VSE
- AIX
- OS/2
- Object Rexx
- Object-Oriented Rexx supporting many utilities for a UNIX-type environment, including Linux for System z
- Regina Rexx
- Rexx interpreter ported to most UNIX platforms, including Linux
- NetRexx
- Blend of Rexx and Java; compiles into Java classes
- Language concepts are the same on all platforms
- Minor differences such as file names and structure
- Operating system-specific tools that support Rexx
(See references page for website information)


## Creating Rexx Programs：z／VM

－Create a file with filetype of EXEC using XEDIT，the CMS editor XEDIT myrexx exec a
－Rexx programs begin with a comment line：
／＊beginning of program＊／／＊Rexx＊／
－Can be run uncompiled and interpreted，or compiled with the Rexx compiler

## Executing Rexx Programs: z/VM

- Search order
- Same for both compiled and interpreted execs
- Loaded and started through CMS EXEC handler
- Normal CMS Command search order:

EXECs, synonyms, MODULEs...

- Invocation
- Invoke as a CMS command or EXEC:


## myexec -or- exec myexec

- Implied exec (IMPEX) settings control whether exec files are treated as commands
- SET IMPEX ON|OFF (default is ON)
- QUERY IMPEX


## Creating and Executing Rexx Programs: TSO/E

- REXX exec can be a sequential data set or a PDS member
- TSO/E EXEC command to invoke a REXX program or a CLIST
- Three ways to use the EXEC command:
- Explicit execution:

EXEC dataset(member) 'parameters' operands

- Implicit execution: membername parameters
- Extended implicit execution: \%membername parameters
- Search includes:
//SYSEXEC DD concatenation
then
//SYSPROC DD concatenation for membername on the command line


## Lab Exercises: What to Expect...

1. Run an existing Rexx program to create temporary disk space
2. Write a program to accept an input argument, prompt for data, and display results
3. Trace and Debug existing Rexx programs
4. Write a program to obtain z/VM CP level information (issues commands and Diagnose 8)
5. Write a program to locate an available CMS file mode and define a temporary disk at that file mode (uses a subroutine, Pipelines, stems, and various control constructs)

## Helpful Hints for Exercises

- List Files on A-disk:

FILELIST * * $\mathbf{A}$ or... LISTFILE * * A

- XEDIT a file
- from command line:


## Xedit Filename Filetype Filemode

- from prefix area on Filelist Screen, PF11 or :
x PROFILE EXEC A1 V $75 \quad 74 \quad 1$ 09/17/07 15:48:18
- Prefix area commands within the file:
a add (insert) a single line to the file
d delete a line (d5 deletes 5 lines)
m move a line (f following or p preceding)
c copy a line (f following or p preceding)
mm...mm block move, dd...dd block del, cc...cc block copy
- Leaving XEDIT:
- FILE to save changes
- QQUIT to exit without saving changes


## Helpful Hints for Exercises（cont．）

－Screen execution modes
－CP Read
－CP is waiting for a command
－VM Read
－CMS is waiting for a command
－Running
－System is ready for commands or is working on some
－More ．．．
－More information than can fit on the screen is waiting to be displayed）
－Clear screen manually or let CP clear after x seconds determined by TERM command setting

- Holding
－Waiting for you to clear screen manually
- Not Accepted
－Too many commands in buffer；wait for executing command to complete）


## Logging on to the z／VM Lab System

－ 3270 Session
－Userids
－Password

## Exercise 1: Create Temp Disk Space

1. Logon to your VM lab userid
2. Issue command QUERY DISK to see which disks are accessed
3. Run existing exec GETTEMP mode (mode is input parameter) to:

- create a temporary disk at filemode mode
- copy existing EXEC programs from a-disk to new temp disk
- Note: - mode can be a letter from b-z representing an unused disk mode

4. Issue QUERY DISK again - notice new disk at mode
5. Issue command FILELIST * * mode
6. Run GETTEMP again with mode a
7. Issue QUERY DISK again - notice new disk at mode a
8. LOGOFF

## Exercise 1：Create Temp Disk Space

```
/* Get Temporary disk space */
/* File mode of temporary disk is input argument */
parse upper arg fmode rest
If (fmode = '') | (rest ᄀ= '') then
    Do
        say ''
        say 'ERROR: Input parm is FILEMODE.'
        say ''
        exit 4
    End
'CP DETACH 555' /* Get rid of old disk */
'CP DEFINE T3390 555 2' /* Define 2 cylinders of temp space */
queue 1 /* Answer YES to FORMAT prompt */
queue TMP555
'FORMAT 555 'fmode
If (fmode = 'A') Then /* If input mode is "A" move A disk to B */
        Do
            Parse Value Diag(8,'QUERY 'UserId()) With thisuser .
            'access VMSYSU:'thisuser'. b/a'
            frommode = 'b'
        End
Else frommode = 'a'
'COPYFILE * exec ' frommode '= =' fmode /* COPY existing EXEC files
                                    to new temp disk */
```

exit 0

## Exercise 1: Create Temp Disk Space - Answer

```
query disk
\begin{tabular}{lllllrrrrrr} 
LABEL & VDEV M & STAT & CYL TYPE BLKSZ & FILES & BLKS & USED- (\%) & BLKS & LEFT & BLK TOTAL \\
- & DIR & A & R/W & - & -4096 & 44 & - & - & 6138 & 20700 \\
MNT190 & 190 & S & R/O & 115 & 3390 & 4096 & 694 & \(14562-70\) & 63900 \\
MNT19E & \(19 E\) & Y/S & R/O & 355 & 3390 & 4096 & 1875 & \(49995-78\) & 13905 & 6 \\
& & & & & & & & & &
\end{tabular}
HCPDTVO40E Device 0555 does not exist
DASD 0555 DEFINED
DMSFOR603R FORMAT will erase all files on disk Z(555). Do you wish to continue?
Enter 1 (YES) or 0 (NO).
DMSFOR605R Enter disk label:
DMSFOR733I Formatting disk z
DMSFOR732I 2 cylinders formatted on Z(555)
query disk
\begin{tabular}{llllrrrrrrr} 
LABEL & VDEV & M & STAT & CYL TYPE BLKSZ & FILES & BLKS & USED- (\%) & BLKS LEFT & BLK TOTAL \\
- & DIR & A & R/W & - & -4096 & 44 & - & - & - \\
MNT190 & 190 & S & R/O & 115 & 3390 & 4096 & 694 & \(14562-70\) & 6138 & 20700 \\
MNT19E & \(19 E\) & Y/S & R/O & 355 & 3390 & 4096 & 1875 & \(49995-78\) & 13905 & 63900 \\
TMP555 & 555 & Z & R/W & 2 & 3390 & 4096 & 19 & \(60-17\) & 300 & 360
\end{tabular}
```


## Exercise 1：Create Temp Disk Space－Answer．．

```
gettemp a
DASD 0555 DETACHED
DASD 0555 DEFINED
DMSFOR603R FORMAT will erase all files on disk A(555). Do you wish to continue?
Enter 1 (YES) or 0 (NO).
DMSFOR605R Enter disk label:
DMSFOR733I Formatting disk A
DMSFOR732I 2 cylinders formatted on A(555)
B (VMSYSU:PIPUSROO.) R/O
query disk
\begin{tabular}{llllrllrrrrr} 
LABEL & VDEV M & STAT & CYL TYPE BLKSZ & FILES & BLKS & USED－（\％） & BLKS & LEFT & BLK TOTAL \\
TMP555 & 555 & A & R／W & 2 & 3390 & 4096 & 19 & \(60-17\) & - & 300 & - \\
- & DIR & B／A & R／O & - & -4096 & 44 & - & -460 \\
MNT190 & 190 & S & R／O & 115 & 3390 & 4096 & 694 & \(14562-70\) & 6138 & 20700 \\
MNT19E & \(19 E\) & Y／S & R／O & 355 & 3390 & 4096 & 1875 & \(49995-78\) & 13905 & 63900
\end{tabular}
```


## Rexx Language Syntax

－Case Insensitivity
Boston is the same as boston
－specific support for upper and lower case is provided
－cases in quoted strings are respected
－All Rexx programs must begin with a comment ／＊This is a comment＊／
－Long lines are common
－Continuation with commas

```
    say 'This text is continued ',
    'on the next line'
```

－May wrap as a long single line（but don＇t do this）

```
say 'This text is continued
on the next line'
```


## Rexx Strings

- Literal strings: Groups of characters inside single or double quotation marks
"Try a game of blackjack",'and beat the odds!'
- Two " or ' indicates a " or ' in the string
'Guess the dealer''s top card'
"The dealer""s card is an Ace"
- Hexadecimal strings: Hex digits (0-9,a-f,A-F) grouped in pairs:
'123 45'x is the same as '01 2345 'x
- Binary strings: Binary digits (0 or 1) grouped in quads:

[^0]
## Operators \＆Expressions

－String Expressions
（blank）＂Quincy＂＂Market＂－－＞＂Quincy Market＂
｜｜＇Fen＇｜｜＇way＇－－＞＇Fenway＇
（abuttal）abc＝＇Fen＇ abc＇way＇－－＞＇Fenway＇
－Arithmetic Expressions

$$
\begin{aligned}
& +\quad-\quad * \quad / \quad \% \text { (int division) } / / \text { (remainder) } \\
& { }^{* *} \text { (power) } \\
& \text { Prefix - Prefix }+
\end{aligned}
$$

## Input and Output

－say［expression］
－writes output to the user＇s terminal
say＇Five Euros equals＇，
5 ＊ 1.35 ＇USD＇
－pull
－prompts for input from the user
pull rate
say＇Five Euros equals＇ 5 ＊rate＇USD＇
－parse arg
－collects arguments passed to a Rexx Program
－Invoke program：EXAMP input1 datax moreData parse arg A1 A2 A3
say A1 A2 A3
－Result：
input1 dataX moreData

## Operators \＆Expressions

－Comparative Expressions
－Normal $=\mid=<\gg<><=<=$
－comparison is case sensitive
－leading／trailing blanks removed before compare
－shorter strings padded with blanks on right
－Strict＝＝l＝＝＞＞＜＜＞＞＝$\lll \ll=\mid \gg$
－comparison is case sensitive
－if 2 strings＝except one is shorter，the shorter string is less than the longer string
－Logical Expressions
\＆｜\＆\＆
I（preceding expression）
Note：the＂not＂sign and backslash＂\＂are synonymous

## Numbers

- A Rexx character string that includes 1 or more decimal digits with an optional decimal point
- May have leading and trailing blanks
- Optional sign + or -
- An "E" specifies exponential notation
- Be careful with device addresses such as 1E00 (use quotes)
- Precision in calculations may be controlled by the NUMERIC DIGITS instruction
- Default is 9 digits
- Examples (could also be enclosed in quotes):
12
-17.9
+ 7.9E5


## Variables

- Data known by a unique name whose value may change
- Variable names
- NOT case sensitive
- Cannot begin with a digit 0-9
- Defined by assignment (give it a value) population $=184627$
- Variables with no assigned value will have the uppercase variable name as its initial value
- Special variables: rc, result, sigl
- may be set automatically during program execution


## Parsing Strings



- Parse Arg - takes data passed into exec or internal routine
- (see example on "Input and Output" chart)
- Parse Var - parses variable into other variable(s)


## Parsing Strings...

- Assigns data to variables using parsing rules
str1 = 'August 11-16, 2013'
parse var str1 w1 w2 w3
- $w 1=$ August
- $w 2=11-16$,
- $w 3=2013$
parse upper var str1 w1 . w2
- $w 1=A U G U S T$
- $w 2=2013$
parse var str1 w1 w2
- $w 1=$ August
- $w 2=11-16,2013$


## Parsing Strings．．．

－Default token delimiter is a blank
－May be changed on Parse statement

```
str1 = 'August*11-16,*2013'
parse var str1 w1 '*' w2 '*' w3
    - w1 = August
    - w2 = 11-16,
    - w3 = 2013
```


## Exercise 2: Say, Pull, \& Passing Parameters

- Assume a card deck with suits of Hearts, Diamonds, Clubs, and Spades
- Write a Rexx program to:
- pass in 1 of the 4 suits as an argument
- prompt for a number from 2-10
- display the number and the suit in the format:

```
    'Your card is a 10 of Hearts'
```

- Run the program with different suits and numbers


## Exercise 2: Say, Pull, \& Passing Parameters - Answer

```
/* */
parse arg suit
say 'Enter a number from 2-10:'
pull num
say 'Your card is a 'num' of ' suit
```


## Tracing

- Trace All - clauses before execution
- Trace Commands - commands before execution. If the command has an error, then also displays the return code
- Trace Error - any command resulting in an error after execution and the return code
- Trace Failure/Normal - default setting, any command with a negative return code after execution, and the return code
- Trace Intermediates - Trace All, plus intermediate results during evaluation of expressions and substituted names
- Trace Labels - only labels passed during execution
- Trace Off - traces nothing and resets options
- Trace Results - Trace All, plus results of an evaluated expression and values assigned during PULL, ARG, and PARSE instructions
- Trace Scan - Trace All, but without the clauses being processed


## Tracing (cont.)

- output identifier tags:
*-* source of a single clause
>>> result of expression
>.> value assigned to placehldr
+++ error messages
- prefixes if TRACE Intermediates in effect:
$>C>$ data is compound variable
$>F>$ data is result of func call
$>L>$ data is a literal
$>\mathrm{O}>$ data is result of operation on 2 terms
$>P>$ data is result of prefix op
$>\mathrm{V}>$ data is contents of variable


## Tracing（cont．）

－Prefix Options ！and ？modify tracing and execution
？controls interactive debugging
TRACE ？Results
！inhibits host command execution
TRACE ！C causes command to be traced but not processed
－CMS command SET EXECTRAC ON allows you to switch tracing on without modifying the program
－TS and TE immed commands turn tracing on／off asynchronously

## Tracing - Example

- Program
/* Trace Sample Program */
Trace Intermediates
number $=1 / 7$
say number
- Output

$$
\begin{aligned}
& 3 \quad *-* \text { number }=1 / 7 \\
& >\mathrm{L}>\quad " 1 " \\
& >\mathrm{L}>\quad " 7 " \\
& >0>\quad " 0.142857143 " \\
& 4 \quad *-* \text { say number } \\
& >\mathrm{V}>\quad 0.142857143 " \\
& 0.142857143
\end{aligned}
$$

## Exercise 3: Tracing and Debugging

The following Rexx Programs are on your VM A-disk:

- REXXEX3A.EXEC
- REXXEX3B.EXEC

There is something wrong with each program

- Using the TRACE instruction, debug each problem
- Fix the code so that it functions properly


## Exercise 3：Tracing and Debugging－Answer A

## Trace Intermediate output：

6 ＊－＊string1＝＂Rexx＂＇Lab＇
＞L＞＂Rexx＂
＞L＞＂Lab＂
＞O＞＂Rexx Lab＂
7 ＊ー＊say string11
＞L＞＂STRING11＂
STRING11
9 ＋＋＋string2＝＂Exerc＂｜｜＂ise＇say string2
Error 6 running REXXTR3A EXEC，line 9：Unmatched＂／＊＂or quote

## Exercise 3：Tracing and Debugging－Answer A

## Corrected Rexx Program：

```
Trace I
string1 = "Rexx" 'Lab'
say string1 /* Was: say string11 */
string2 = "Exerc"||"ise" /* Was: string2 = "Exerc"||"ise' */
say string2
```


## Result：

```
    6 *-* string1 = "Rexx" 'Lab'
```

        >L> "Rexx"
        >L> "Lab"
        >0> "Rexx Lab"
    7 *-* say string1
        >V> "Rexx Lab"
    Rexx Lab
9 *-* string2 = "Exerc"||"ise"
>L> "Exerc"
>L> "ise"
>0> "Exercise"
10 *-* say string2
>V> "Exercise"
Exercise

## Exercise 3: Tracing and Debugging - Answer B

## Trace Intermediate output:

```
        7 *-* Nums = "25 35 71"
            >L> "25 35 71"
        9 *-* parse arg w1 . w2 w3
        >>> ""
        >.> ""
        >>> ""
        >>> ""
    11 *-* $average = (w1 + w2 + w3) // 3
        >V> ""
    >V> ""
    11 +++ $average = (w1 + w2 + w3) // 3
DMSREX476E Error 41 running REXXTR3B EXEC, line 11: Bad arithmetic conversion
```


## Exercise 3：Tracing and Debugging－Answer B

## Corrected Rexx Program：

Trace I
Nums＝＂25 35 71＂

```
parse var Nums w1 w2 w3 /* Was: parse arg w1 . w2 w3 */
$average = (w1 + w2 + w3) / 3 /* Was: (w1 + w2 + w3) // 3 */
say "The average value of these numbers is" $average "."
```


## Exercise 3: Tracing and Debugging - Answer B

```
Result:
    7 *-* Nums = "25 35 71"
        >L> "25 35 71"
    9 *-* parse var Nums w1 w2 w3
        >>> "25"
        >>> "35"
        >>> "71"
    11 *-* $average = (w1 + w2 + w3) / 3
        >V> "25"
        >V> "35"
        >0> "60"
        >V> "71"
        >0> "131"
        >L> "3"
        >0> "43.6666667"
    12 *-* say "The average value of these numbers is" $average "."
        >L> "The average value of these numbers is"
        >V> "43.6666667"
        >O> "The average value of these numbers is 43.6666667"
    >L> "."
    >O> "The average value of these numbers is 43.6666667 ."
The average value of these numbers is 43.6666667.
```


## Symbols and Stems

－Constant symbol starts with a digit（0－9）or period：

## 77 ． 123 12E5

－Simple symbol does not start with a digit and does not contain periods： ABC ？3
－Compound symbol contains at least one period，and at least 2 other characters
－Stem（up to 1st period），followed by tail

$$
\text { ABC. } 3 \text { Array.i Total.\$name x.y.z }
$$

## Symbols and Stems...

```
/* Stems as arrays */
    do i=1 to 50 by 1
        array.i = i+5
    end
    say array.25 /* Output: "30" */
    say array.51 /* Output: "ARRAY.51" */
/* Stems as records */
    If attendee.payment == "LATE" then
    do
        say attendee.$fullname
        say attendee.$email
        say attendee.$company.telephone
    end
```


## Issuing Commands from Rexx

－CP and CMS commands can be issued as a quoted string：
－＇CP QUERY CPLEVEL＇
＞＇STATE PROFILE EXEC＇
－Use DIAG function to issue CP commands with Diagnose x＇08＇
－DIAG（8，＇QUERY CPLEVEL＇）
－Can be an expression as part of a longer statement
－PARSE command output or parts of command output into variables
－Environment is selected by default on entry to a Rexx program
－ADDRESS instruction can change the active environment
－ADDRESS（ ）built－in function used to get name of the currently selected environment

## Issuing Commands－z／VM Example

```
Address CMS /* send cmds to CMS */
    'STATE PROFILE EXEC'
```

If $R C=0$ Then /* file found */
'COPY PROFILE EXEC A TEMP = ='
/* Save command output in variable */
Parse Value diag(8,'QUERY CPLEVEL') With queryout
say queryout

```
z/VM Version 6 Release 2.0, service level 1101 (64-bit)
Generated at 05/09/12 19:47:52 EDT
IPL at 06/03/12 16:29:17 EDT
```


## Issuing Commands - TSO

```
"CONSOLE ACTIVATE"
...
ADDRESS CONSOLE /* change environment to CONSOLE for all commands */
"mvs_cmd"
..
"mvs_cmd"
ADDRESS TSO tso_cmd /* change environment to TSO for one command */
"mvs_cmd"
ADDRESS TSO /* change environment to TSO for all commands */
"tso_cmd"
...
```

"CONSOLE DEACTIVATE"

## Using Pipelines with Rexx

- PIPE is a command that accepts stage commands as operands
- Stages separated by a character called a stage separator
- Default char is vertical bar | (x'4F')
- Allows you to combine programs so the output of one serves as input to the next
- Like pipes used for plumbing: data flows through programs like water through pipes!
- User-written stages are Rexx programs
- Reads in data, works on it, places it back into pipe


## Using Pipelines with Rexx - Examples

- Invoking from CMS command line:
pipe < profile exec | count lines | console
- Invoking from an Exec:
/* Count number of lines in exec */
'PIPE < profile exec | count lines| console'
/* or ... on multiple lines */
'PIPE < profile exec',
' count lines',
' console'


## Using Pipelines with Rexx - Examples

- Invoking commands and parsing output into a stem:

```
'pipe',
'CMS LISTFILE * EXEC A', /* issue cmd */
    '| SPECS 1 1,
    /* parse first word */
    STEM response.' /* save in stem */
do i = 1 to response.0
    say response.i
    /* display file names */
end
```


## Control Constructs - DO...END

DO ... END can be used to create a code block

```
if wins > losses then
    do
            say 'Congratulations!'
            say 'You have won!'
    end
else say 'Sorry, you have lost'
```


## Control Constructs－Selection

```
if wins > losses then say 'you have won'
    else say 'you have lost'
```

select
when wins > losses then say 'winner'
when losses > wins then say 'loser'
otherwise say 'even'
end

```
select
    when wins > losses then say 'winner'
    when losses > wins then say 'loser'
    otherwise NOP
end
```


## Control Constructs－DO Loops

```
do forever
    say 'You will get tired of this'
end
```

do 3
say "Roll, Roll, Roll the dice"
end
do $i=1$ to 50 by 1
say i
end

## More DO Loops

```
i=30
do until i > 21 /* Evaluate after DO executes */
    i=i+5
end
say i
                                    \longrightarrow
                                    35
i=30
do while i < 21 /* Evaluate before DO executes */
    i=i+5
end
say i
```



## Iterate, Leave, and Exit

- Iterate causes a branch to end of control construct

```
do i=1 to 4
    if i=2 then iterate
    say i
end
```

```
1, 3, 4
```

Leave exits the control construct and continues the REXX program

```
do i=1 to 4
        say i
        if i=3 then leave
end
say 'I''m free!'
```

```
1, 2, 3
I'm free!
```

Exit exits the REXX program unconditionally

```
i=1
do forever
        say i
        if i=3 then exit
        i=i+1
end
say 'I''m free!'
```

$1,2,3$

## Built-In Functions



## Built-In Functions

```
POS ('day', 'Wednesday') \longrightarrow
/* starting position of substr inside a string */
RIGHT('12',4,'0')}\longrightarrow>'0012
/* pad 12 out to 4 characters with 0's */
SUBSTR('abcdef', 2, 3) \longrightarrow 'bcd'
/* obtain substring of 3 characters beginning at second character */
WORDS ('are we done yet?') }\longrightarrow
/* return number of tokens inside a given string */
WORDPOS('the', 'now is the time') \longrightarrow
/* return position of a given substring */
/* inside a string
*/
```


## Subroutines \& Procedures

- CALL instruction is used to invoke a routine
- May be an internal routine, built-in function, or external routine
- May optionally return a result

RETURN expression

- variable result contains the result of the expression
- Parameters may be passed to the called routine

CALL My_Routine parm1
...which is functionally equivalent to the clause:
NewData = My_Routine(parm1)

- Variables are global for subroutines, but not known to procedures unless passed in or EXPOSE option used


## Subroutine Example: Returning a Value

```
/* subroutine call example */
x = 5
y = 10
Call Calc x y /* call subroutine Calc */
If result > 50 Then
    say "Perimeter is larger than 50"
Else
    say "Perimeter is smaller than 50"
exit
Calc:
Parse Arg len width
return 2*len + 2*width
    /* begin subroutine */
    /* input args
    */
    /* calculate perimeter */
/* ...and return it */
```


## Exercise 4：WHATCP EXEC

－Write Rexx program WHATCP EXEC to show z／VM CP Level information
－Issue CP command QUERY CPLEVEL to display CP level
－Use Rexx Diag function to issue QUERY CPLEVEL command
－Parse command output to display CP Version，Release，and Service level

## Exercise 5: GETTMODE EXEC

- Write Rexx program GETTMODE to locate the first available file mode (A-Z) and create a temporary disk at that file mode

1. Call a subroutine that will:

- Use a PIPE to issue CMS command QUERY SEARCH to obtain the used modes (file mode is $3^{\text {rd }}$ word of response) - save in stem
- Build a string of used modes from the output stem of the PIPE
- Create a string of possible file modes (A-Z)
- Build a stem containing the possible file modes
- Mark the used file modes "unavailable" in the list of possible modes
- (Hint: blank out the unavailable modes in the list)
- Locate the first available mode and return it to the main program


## 2. If a file mode is returned:

- Issue commands to define and format a temporary disk at the returned mode (Hint: Use commands from GETTEMP EXEC)


## Exercise 4: WHATCP - Answer

```
/* Display CP Level information for the z/VM system */
```

'CP QUERY CPLEVEL'
Parse value diag(8,'QUERY CPLEVEL') with ,
. . version . release . ',' . . servicelvl .
say 'z/VM Version $=$ ' version
say 'z/VM Release $=$ ' release
say 'Service Level $=$ ' servicelvl

## Exercise 5: GETTMODE EXEC - Answer (1 of 3)

```
/* Get temporary disk space and access it at an available file mode */
'CP DETACH 555' /* Get rid of old disk */
/* Call subroutine Findmode to locate the first available file mode. */
/* Once found, define a temporary disk and format and access it at */
/* the returned file mode.

\section*{Call Findmode}
```

If rtnmode <> 0 Then

```
If rtnmode <> 0 Then
    Say 'Temp disk will be accessed at mode' rtnmode
Else
    Do
        Say 'No Filemodes available for temp disk'
        Exit 8
    End
'CP DEFINE T3390 555 2' /* Define 2 cylinders of temp space */
queue 1 /* Answer YES to FORMAT prompt */
queue TMP555 /* Disk label is TMP555 */
    'FORMAT 555 'rtnmode /* Format the disk for CMS files */
Exit rc
```


## Exercise 5: GETTMODE EXEC - Answer (2 of 3)

```
/* Subroutine Findmode will locate the first available (A-Z) file mode.*/
/* and return it in variable rtnmode. If no file modes are available, */
/* rtnmode will be set to zero. */
Findmode:
'PIPE',
    'CMS QUERY SEARCH',
        SPEC WORDS 3 1',
        STEM usedmode.'
/* Build string of accessed file modes
acc modes = ''
Do I = 1 TO usedmode.0
    acc_modes = acc_modes || SUBSTR(usedmode.I,1,1)
END
/* Build stem containing all possible file modes * /
possible_modes = 'ABCDEFGHIJKLMNOPQRSTUVWXYZ'
Do i = 1 TO 26
    modelist.i = SUBSTR(possible_modes,i,1)
End
/* Remove all accessed file modes from possible file mode list */
mlength = LENGTH (acc_modes)
Do n = 1 TO mlength
    Do i = 1 TO 26
        If (SUBSTR(acc_modes,n,1) = modelist.i) Then
            DO
                modelist.i = ' '
            Leave
        End
    End
End
```


## Exercise 5: GETTMODE EXEC - Answer (3 of 3)

```
/* Locate the first possible file mode that is "available" and
/* return it
*/
foundmd = 'NO'
Do i = 1 TO 26
    If modelist.i ᄀ= ' ' Then
        Do
            rtnmode = modelist.i
            foundmd = 'YES'
            Leave
        End
End
/* If no file modes available, return zero */
If foundmd = 'NO' Then
    rtnmode = 0
Return
```


## Exercise 5: GETTMODE EXEC - Alternate Answer

```
FINDMODE: procedure
'Pipe',
    literal A B C D E F G H I J K L M N O P Q R S T U V W X Y Z',
    Split '
    Spec 1.1 13',
    Append CMS Q disk *',
    Nlocate 8.4 /VDEV/',
    Spec 13.1',
    Sort ',
    Unique Single ',
    Take 1',
    Var freefm'
```


## For More Information．．．

－Websites：
－http：／／www．ibm．com／software／awdtools／rexx／
－http：／／www．ibm．com／software／awdtools／netrexx／
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Rexx webpage
Netrexx
Object Rexx
Regina Rexx
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－The Netrexx Language ISBN 0－13－806332－X
－List servers：
－http：／／listserv．uark．edu／scripts／wa．exe？A0＝ibmvm


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## Session 13494




[^0]:    '10000 10101010 'b is the same as '0001 000010101010 'b

