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# Agenda

- Review
- Features and functions
  - QDIO ASSIST
  - Layer 2 vs Layer 3
  - VM vSwitch HiperSockets Bridge
  - System z Network Virtualization Manager
  - IÉDN
  - Completion Queues
  - ٠...
- Where to find more information





#### System z Networking Review





#### zBX zEnterprise BladeCenter Extension



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## **HiperSockets Features and functions**

- What is available to you?
- What is new?



## **Dedicated QDIO devices for VM guests**



#### QDIO ASSIST / QEBSM (also for OSA, FCP)

Source: HiperSockets Implementation Guide www.redbooks.ibm.com

- interface definition with VM Hipervisor
  - (1:1 mapping of virtual devices to real devices)
- support in guest OS required
  - available in zLinux and zVSE
- direct pass-through for data transfer, without interception to the VM Hipervisor
- delivery of interrupts to the VM guest without interception to the VM Hipervisor



#### Layer 3 versus Layer 2

- A HiperSockets VNIC can be defined by the device driver either as
  - Layer 2 device (MAC addressing, ethernet frames) or as
  - Layer 3 device (IPv4 or IPv6)
- L2 and L3 devices can be defined on the same channel, but cannot communicate with each other!
- Only L2 devices can be activated on IQDX / IEDN and External Bridge Channels



#### **Miscalleaneous features**

#### Multiple Write

exploited by z/OS, send multiple output buffers at one time

#### Network Traffic Analyzer

- set one IQD VNIC in 'promiscuos mode' and get a copy of all traffic on this channel
- Authorization and 'filtering' on SE required
  - Which LPAR is authorized to run a NTA?
  - Traffic between which LPARs will be sniffed?
- Linux exploitation for tcpdump is available (see ZSQ03039USEN white paper)

#### VLAN

- VLAN support available
- device driver defines which VLAN this device is allowed to use
- out-of-band VLAN management only for IQDX (zManager)

#### Network concentrator

- Linux tool to connect L3 IPv4 HiperSockets to external network
  - see "Linux on System z, Device Drivers, Features, and Commands" www.ibm.com/developerworks
- see also VM Bridge



- Connect HiperSocket LAN to ethernet LAN without a router
  - Same subnet as ethernet LAN
- Full redundancy
  - Up to 5 bridges per CPC (CEC)
  - Automatic failover with optional failback
  - Each bridge can have more than one OSA uplink (typical)





 One active bridge per HiperSocket CHPID

- Path MTU discovery support
  - Large frames inside
  - Small frames outside





- Layer 2 only
   No transport mode conversions
- Bridges both IEDN and Customer networks
- Only traffic to/from QEBSM NICs will flow over the bridge
- Guests QA1,QA2, QA3 and QA4 have real (*dedicated*) QEBSM connections to HS CHPID.
  - Requires almost no z/VM involvement
  - Bridged by default (if bridge is defined)
- Guests VA1 and VA2 have virtual NIC connections through VSWITCH A
  - Optimum performance for guests that are not deployed with QEBSM on z/VM. Eliminates "shadow queue" overhead
  - Connectivity to HS and external LAN segments
- OSA uplink port BAU
  - No changes in current support



**External LAN** 

- One active bridge port per IQD channel; max of 1 primary and 4 secondary
- native LPARs are not bridged
- z/OS uses concept of converged devices (IEDN only)



#### DEFINE VSWITCH switch

(all the traditional keywords)

ETHERNET BRIDGEPORT RDEV hipersocket rdev [PRIMARY]

- The HiperSocket device must be on a CHPID defined in the IOCP with CHPARM=x4
- CP DEFINE CHPID .... **EXTERNAL\_BRIDGED** is available for dynamic I/O

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## System z Network Virtualization Manager (z196+)





## IEDN / IQDX

- Only one IQDX channel per CEC
- Layer 2 only
- VLAN mandatory
- Bridged via z/VM bridges to OSX (Linux as z/VM guest) or

merged interface with OSX vNIC (z/OS)

- Managed by Network Virtualization Manager (NVM) component of zManager / URM
  - MAC address management (prefix)
  - VLAN management
  - Monitoring
  - definition of z/VM bridges to OSX / IEDN



## **Completion Queues**

- HiperSockets messages are sent synchronously, in-order and reliably
- If the target has no free input buffers, error is delivered to the sender
  - Sender can retry, but does not know when new target buffers are available
    - Performance impact!
- OSA has the capability to buffer 512 packets. In a high sharing environment OSA may perform better than Hipersockets, packet buffering may be a reason.

#### Completion queues:

- Deliver synchronously if possible, asynchronously if necessary
- Messages remain at sender
- When target provides free input buffers, messages are delivered and completion messages are reported to sender
- IBM zEnterprise System 196 (z196) and later



#### **Completion Queue exploitation**

- Exploitation possible per server only sender needs support
- Amount of buffered messages counted by Resource Measurement Facility (RMF) and NVM Monitoring as 'unavailable receive buffers'
- Exploited today by z/VM bridge ports





#### **Completion Queue exploitation**

- Exploited today by IUCV Sockets over HiperSockets (Linux, z/VSE)
  - Inter-User Communication Vehicle (IUCV) is traditionally provided by z/VM for communication between two z/VM guests in same z/VM LPAR
  - point-to-point connection
  - Used to provide z/VSE Fast Path to Linux (LFP)

#### IUCV over HiperSockets

- flow control by completion messages
- Available for z/VM guests and native LPARs
- Available for communication between z/VM guests in different z/VM LPARs



#### **Functional Matrix**

HiperSockets Features	z/OS	z/VM	Linux	z/VSE
<ul> <li>IPv4 Support</li> </ul>	Yes	Yes	Yes	Yes
IPv6 Support	Yes	Yes	Yes	Yes
<ul> <li>VLAN Support</li> </ul>	Yes	Yes	Yes	Yes
<ul> <li>Network Concentrator</li> </ul>	No	No	Yes	No
<ul> <li>Layer 2 Support</li> </ul>	No	Yes	Yes	No
<ul> <li>Multiple Write Facility</li> </ul>	Yes	No	No	No
<ul> <li>zIIP Assisted Multiple Write Facility</li> </ul>	Yes	No	No	No
<ul> <li>HiperSockets NTA (Network Traffic Analyzer)</li> </ul>	No	No	Yes	No
<ul> <li>Integration with IEDN (IQDX)</li> </ul>	No	Yes	Yes	No
<ul> <li>Merged IEDN interfaces (OSX / IQDX)</li> </ul>	Yes	No	No	No
<ul> <li>Virtual Switch Bridge Support</li> </ul>	No	Yes	No	No
<ul> <li>IUCV over HiperSockets</li> </ul>	No	No	Yes	Yes
<ul> <li>Completion Queue</li> </ul>	No	Yes	No	Yes



#### **HiperSockets CHPARM**

#### Maximum Frame Size / Maximum Transfer Unit:

D Parameter	MFS	max. MTU
RM=0x (default)	16kByte	8kByte
RM=4x	24kByte	16kByte
RM=8x	40kByte	32kByte
RM=Cx	64kByte	56kByte
	D Parameter RM=0x (default) RM=4x RM=8x RM=Cx	D ParameterMFSARM=0x (default)16kByteARM=4x24kByteARM=8x40kByteARM=Cx64kByte

- Allows optimization per HiperSockets LAN for small packets versus large streams
- MFS == size of 1 input buffer
- MTU defined for device driver <= max. MTU in CHPARM; device driver may put multiple frames in a HiperSockets message

#### Channel flavor:

CHPID Parameter	Usage
CHPARM=x0 (default)	Traditional HiperSockets
CHPARM=x2	HiperSocktets for IEDN (IQDX)
CHPARM=x4	HiperSockets for External Bridge

## **More information**

- www.ibm.com/developerworks
  - "Linux on System z, Device Drivers, Features, and Commands"
- IBM Redbooks
  - http://www.redbooks.ibm.com
  - HiperSockets Implementation Guide, SG24-6816
  - IBM System z Connectivity Handbook, SG24-5444
  - I/O Configuration Using z/OS HCD and HCM, SG24-7804
  - Building an Ensemble Using Unified Resource Manager, SG24-7921
- System z HiperSockets web page:
  - http://www.ibm.com/systems/z/hardware/networking/products.html
- IBM ATS Technical Documents:
  - http://www.ibm.com/support/techdocs
- IBM Information Center
  - http://www.ibm.com/support/documentation/us/en







# THANK YOU



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