Does Cloud Computing Still Matter?

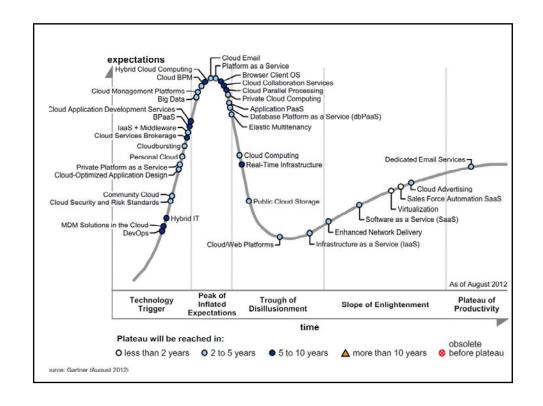
A Mainframer's Update

Glenn Anderson IBM Technical Training

Session 13064







What is the Problem They are Trying to Solve? • 59% - more efficient use of IT resources • 53% - workload scalability • Other goals...... • Reduce costs • Reduce time to market • Reliability

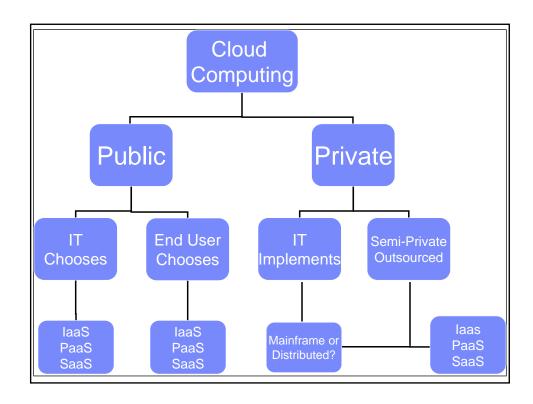
The trouble with cloud......

The term "cloud computing" is used so generally and not specifically as to cause confusion.

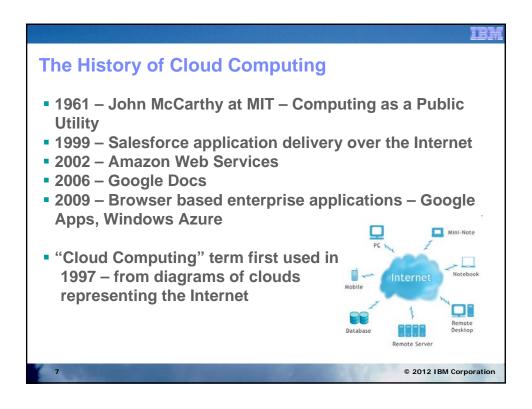
What does it mean to "move to the cloud?"

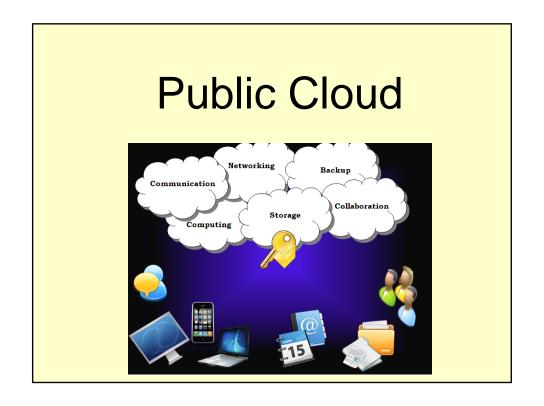
A distinction always needs to be made between public cloud and private cloud.



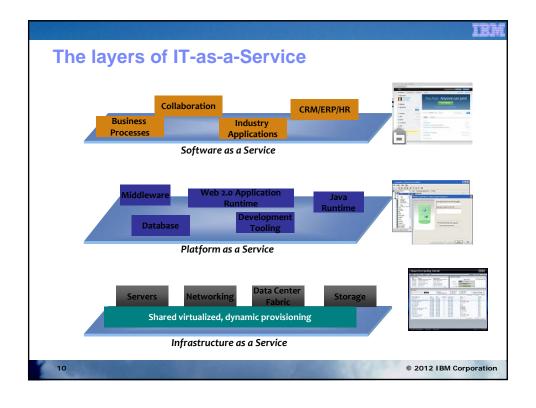


Public Cloud and Private Cloud Cloud is not a place. It is an operational model. A delivery model Providing IT resources to end users as services Public cloud – applications, storage and other resources are made available to the general public over the internet by a service provider Private cloud – cloud infrastructure operated solely for a single organization, whether managed internally or by a third-party





What are the Characteristics of Public Cloud Computing? On-Demand Self Service Pick services you need, when you need them Broad Network Access Available over network through thin or thick clients Resource Pooling Resources are shared, serving multiple consumers Rapid Elasticity Capabilities provisioned, in some cases automatically Measured Service Pay only for what you use



Infrastructure as a Service (laaS)

- Delivering cloud computing infrastructure as an on-demand service. Rather than purchasing servers, software, etc., clients buy those resources as an outsourced service on demand.
- Dynamic scaling, variable cost, multiple users on a single piece of hardware
- When demand is variable spikes and troughs
- When no capital available to invest in hardware
- Need to understand regulatory compliance
- Amazon Web Services, Rackspace



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Platform as a Service (PaaS)

- A platform for the creation of software, delivered over the web, without the complexity of buying and maintaining the software and infrastructure underneath it.
- Services to develop, test, deploy, host and maintain applications in the same integrated development environment
- Multi-tenant architecture where multiple concurrent users utilize the same development application
- Concern if app needs to be highly portable in terms of where it is hosted
- Concern with possible vendor lock-in
- Google App Engine, Microsoft Azure Services, Force.com



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Software as a Service (SaaS)

- Software deployed over the internet. A provider licenses an app to customers either as a service on demand, through a subscription, in a pay-as-you-go model, or at no charge
- Web access to commercial software managed from central location
- Software delivered in one to many model
- Users not required to handle upgrades or patches
- Good for vanilla offerings, where solution is largely undifferentiated, such as email
- Software where demand spikes significantly
- Concern if requirement for extremely fast processing of real time data
- Salesforce.com CRM product

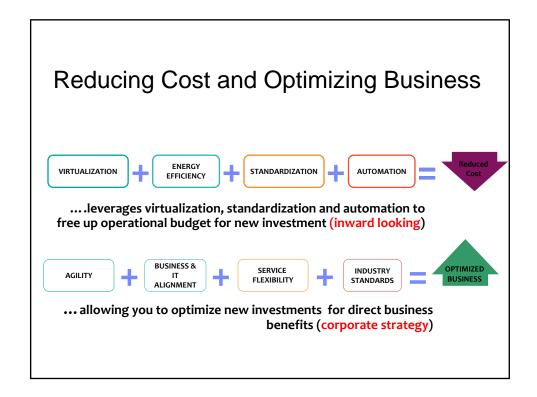
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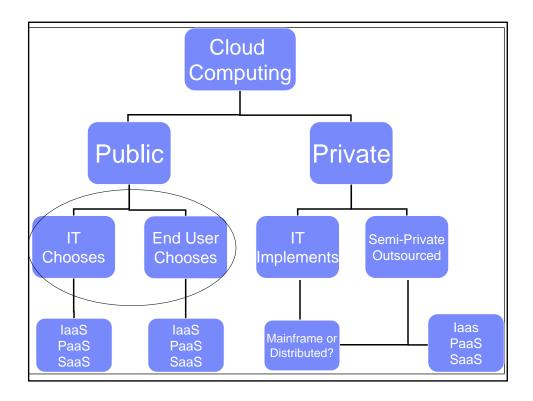
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By the way, most "experts" consider SaaS the future of cloud computing.....cloud specific apps written to a set of services hosted in the cloud.

Why the crazy interest in cloud computing today?

- IT needs to deliver service, to meet the needs of the business you are supporting
- IT has not been doing a good job of this. Users are not satisfied
- A public cloud is a model for IT to do a better job of delivering services to end users
- IT needs to operate as a value center. When IT is a cost center, the only thing they ask you to do is cut costs!





Land of a 1000 CIOs......

- If users aren't happy, you run the risk of them doing their own thing
- We cannot mandate that people use IT services
- Most dominant users of public cloud computing services don't work for IT
- By circumventing IT, business departments get their job done faster



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The Challenge of Public Cloud Service Sprawl

- Maintaining business relevance
- Mitigating the risk of rogue services
- Obtaining the optimal IT service value
- Providing business with the support it needs
- Aligning service levels with business objectives



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Does a Public Cloud Really Lower IT Expenses?

- laaS: Analyze Load Profiles
 - Bandwidth-heavy, compute-heavy, or combination
 - More spiky the load, laaS more cost-efficient
- Cloud Storage: Beware of Hidden Costs



- Basic cost per gigabyte of cloud storage
- Extra charge for data transfers, metadata functions, copy/delete of files
- Pay-as-you-use Model Not Best for Resources Needed Constantly
 - Rental car analogy

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What IT Services workloads are we seeing move to Public cloud delivery? 1 Single virtual appliance workloads 2 Test and Pre-production systems 3 Mature packaged offerings, like e-mail and collaboration 4 Software development environments 5 Batch processing jobs with limited security requirements 6 Isolated workloads where latency between components is not an issue 7 Storage Solutions/Storage as a Service 8 Backup Solutions/Backup & Restore as a Service 9 Some data intensive workloads if the provider has a cloud storage offering tied to the cloud compute offering

End to End Public Cloud Computing Issues Consider Disaster Recovery Replication between machines in a room is not DR Compliance How will Cloud providers put you at risk Security Secure the data. Multi Tenancy issues Selecting appropriate workloads Cloud technical models do not solve all problems.

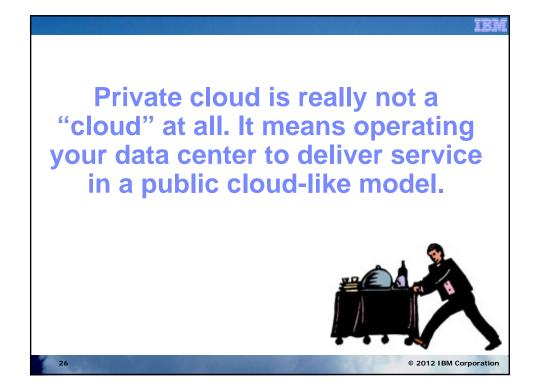
Huge amounts of data back and forth over the internet

Performance and network latency



Private Cloud





Which of these Characteristics of Public Cloud Computing Interests You as a System z IT Organization?

- On-Demand Self Service
 - · Pick services you need, when you need them
- Broad Network Access
 - · Available over network through thin or thick clients
- Resource Pooling
 - · Resources are shared, serving multiple consumers
- Rapid Elasticity
 - Capabilities provisioned, in some cases automatically
- Measured Service
 - · Pay only for what you use

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Which of these Characteristics of Public Cloud Computing Interests You as a System z IT Organization?

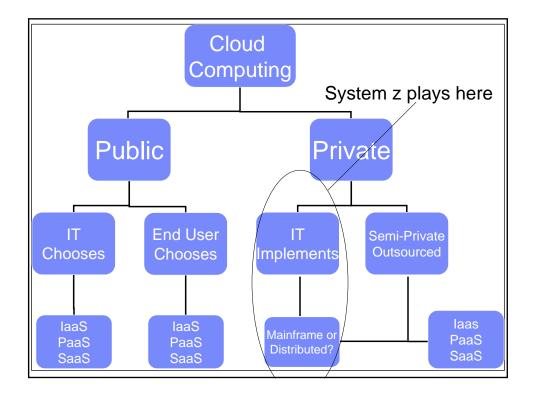
- On-Demand Self Service (do end user's need this?)
 - · Pick services you need, when you need them
- Broad Network Access (who needs access to your services?)
 - · Available over network through thin or thick clients
- Resource Pooling (do you already do this?)
 - · Resources are shared, serving multiple consumers
- Rapid Elasticity (does production really need this?)
 - · Capabilities provisioned, in some cases automatically
 - (good for test/dev, requires automation)
- Measured Service
 - Pay only for what you use (you own it all already)

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So What Makes a Private Cloud?

- Automation
 - Takes you from a virtualized environment to a more public cloud-like environment
- IT service management
 - Integrating with change, incident and config mgmt processes so that a server and its life cycle can be located and identified
- Self-service from a UI
 - This is not easy. Consider cultural churn and effective resource sharing.
- Are you provisioning VM's or provisioning whole applications?
- A pay-as-you-go model between the IT organization and the line of business?

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AGAIN - What is the Problem You are Trying to Solve? Probably depends on who you ask...... More efficient use of IT resources? Workload scalability? Reduce costs? Reduce time to market? Reliability? Meet the needs of the business? Provide more agile service delivery? **Description** **Description** Typical reasons for cloud **Description** **Description

What Does it Mean – "We Should Be Doing Cloud Computing?"

- 1. Build a public cloud and market its services externally
- 2. Purchase services from a public cloud
- Build your own private cloud, using technology that exhibits the characteristics of public cloud computing
- 4. Enhance your service delivery to emulate the public cloud computing model



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Why Isn't the Mainframe Part of Cloud Discussions?

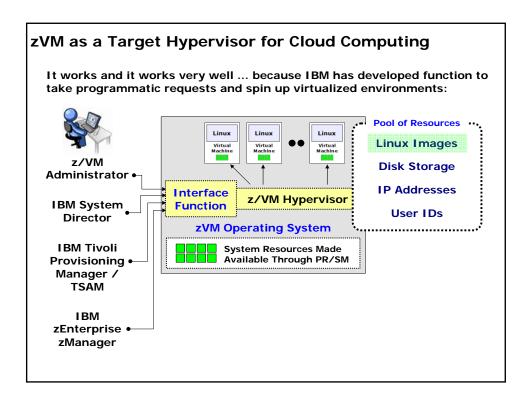
- People responsible for cloud implementations focus on distributed
 - because that is what they have seen in the cloud space
 - · that is the technology they know
 - The vast majority of articles, blogs, podcasts on cloud computing are focused on the distributed world
- Incorrect perception that the mainframe lacks sufficient cloud tools.
- Incorrect perception that mainframe is more expensive than distributed

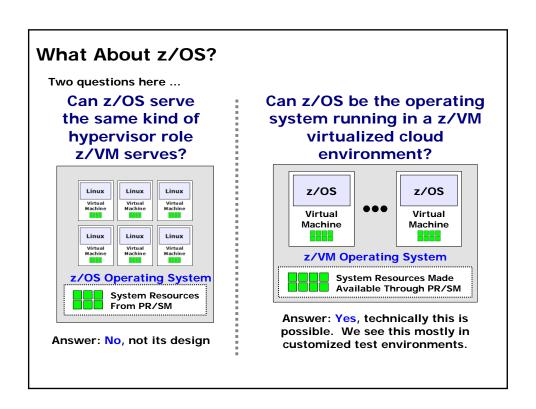
For System z we have two hypervisors:

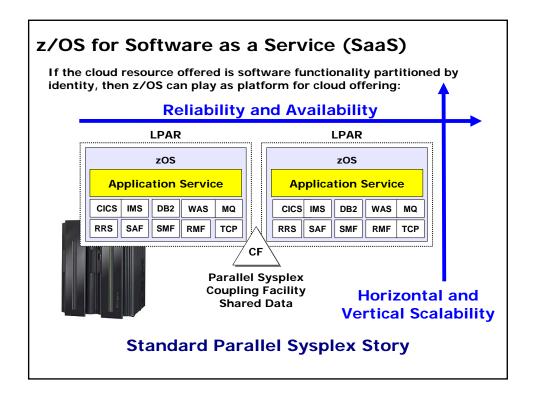
- •PR/SM logically partitions the physical CEC
- zVM provides "virtual machines" on LPAR

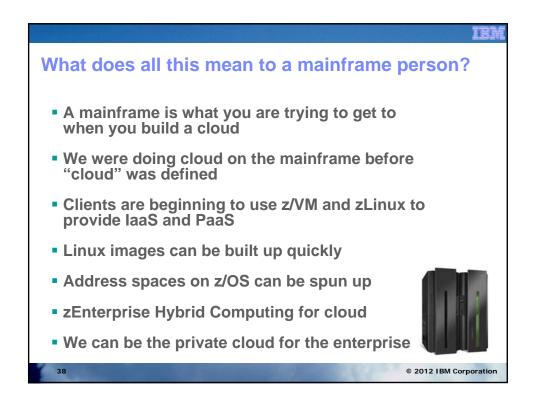
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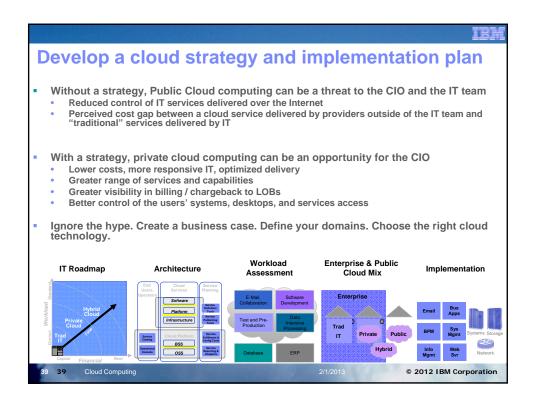
•zManager - controls creation of "virtual servers" on top of the blades in the zBX

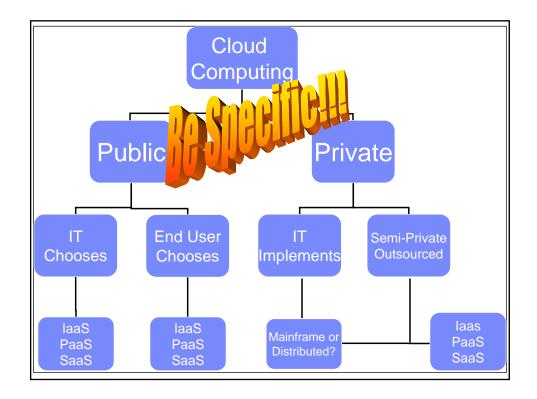












Don't Let the Cloud Fog Your Vision!



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