WebSphere MQ V Intro to SMF116 Lab



SHARE – Intro to SMF116 Lab

Lab Objectives	3
General Lab Information and Guidelines	
SMF 116 – Class 3 Data – WMQ Accounting Data for a Transaction	5
SMF 116 – Class 3 Data – WMQ Accounting Data for a channel	16

Lab Objectives

This lab is to introduce the SMF116 Class 3 data produced by WebSphere MQ. The examples used are taken from real data, based on situations both Level 3 and ATS have seen.

General Lab Information and Guidelines

- 1) If performing this lab as a paper exercise, outside the ATS environment, please:
 - a. Download and review SupportPac MP1B, which can be found at: http://www-01.ibm.com/support/docview.wss?rs=171&uid=swg24005907&loc=en_US&cs=utf-8&lang=en_US&cs=utf-
 - b. Allocation a library (PDS or sequential) for the sample SMF listing. It should be variable blocked with a record length of 133 and a blocksize of 6233.
 - c. Upload the text files TX_SMF116_LAB.txt and CHIN_SMF116_LAB.txt into the created file.
 - d. Edit the file o member, using normal ISPF editing.
 - e. Skip to step 8.
 - f. Otherwise, if in an ATS lib environment, use the following steps.
- 2) Any time the labels TEAM00 or TEAMXX are used, please replace the '00' or 'XX' with your team ID (TEAM01 TEAM20).
- 3) The data in use is not live, you will be looking at the output from the MP1B provided SMF print jobs. The libraries used are called:

TEAM01.SHARE.SMFTEXT

TEAM02.SHARE.SMFTEXT

TEAM03.SHARE.SMFTEXT

TEAM04.SHARE.SMFTEXT

TEAM05.SHARE.SMFTEXT

TEAM06.SHARE.SMFTEXT

TEAM07.SHARE.SMFTEXT TEAM08.SHARE.SMFTEXT

TEAM09.SHARE.SMFTEXT

TEAM10.SHARE.SMFTEXT

TEAMITO.SHAKE.SMITTEAT

TEAM11.SHARE.SMFTEXT TEAM12.SHARE.SMFTEXT

TEAM13.SHARE.SMFTEXT

TEAM14.SHARE.SMFTEXT

TEAM15.SHARE.SMFTEXT

TEAM16.SHARE.SMFTEXT

TEAM17.SHARE.SMFTEXT

TEAM18.SHARE.SMFTEXT

TEAM19.SHARE.SMFTEXT

4) You will be signing on to MPX1 for this exercise.

- 5) The IP address for MPX1 is 192.168.17.252
- 6) The IP address for MPX2 is 192.168.17.253
- 7) The TSO password for this lab is 'SHARE02' (S-H-A-R-E -zero 2).
- 8) Any difficulty with connectivity should be reported, but please remember that the connections may be slow.

SMF 116 – Class 3 Data – WMQ Accounting Data for a Transaction

1) WebSphere MQ (WMQ) produces extremely detailed accounting information about the MQ use by transactions and batch jobs, including the channel initiator. This data is prolific, but is very useful when looking for performance problems or when changing applications.

The records are produced for each transaction and at the SMF interval for long running tasks, including batch jobs and channels.

The WMQ SMF interval is set by the STATIME parameter. It can be set in the CSQSYSP macro, or by the SET SYSTEM STATIME command. The interval is in minutes and can be set to 0, meaning that the system SMF interval will be used; or any value up to 1440, which will only broadcast the data gathered once a day. Most production environments used 15 or 30 minute intervals. Lower intervals are sometimes set for problem determination.

- 2) The IP address for MPX1 is 192.168.17.252
- 3) On your desktop you should have PCOMM shortcuts to your TSO sessions. They are called MPX1_Ext.ws and MPX2_Ext.ws respectively.



1) Double click on the PCOMM image for MPX1. If you do not rather quickly see the TSO panel, check that the IP address (in the lower left hand corner) is correct. If not, then if you do not know how to alter the link parameters please ask one of the lab assistants for help.

2) The TSO signon panel should be shown:

	2.168.215.166		Terminal: MPX10033
	,2.100.213.100		
08/24/09			13:30:12
	жжжж	Washington Systems Center	жжж
Enter ISC	for MPX1 TS0	, or:	
	USS xxxxxxxx	to access known APPLID	xxxxxxxx
Enter Comm	nand ==>		

3) Enter 'tso teamxx' where the XX is your team ID. You should then see the TSO/E logon screen, where you will enter your password (usually SHARE02).

```
----- T$O/E LOGON ------
  Enter LOGON parameters below:
                                           RACF LOGON parameters:
  Userid ===> TEAMXX
  Password ===>
                                           New Password ===>
  Procedure ===> IKJACCMQ
                                           Group Ident ===>
  Acct Nmbr ===> SVS99
  Size ===> 1500000
  Perform ===>
  Command ===> ispf
  Enter an 'S' before each option desired below:
                      -Nonotice S -Reconnect -OIDcard
         -Nomail
PF1/PF13 ==> Help PF3/PF15 ==> Logoff PA1 ==> Attention
                                                      PA2 ==> Reshow
You may request specific help information by entering a '?' in any entry field
```

- 4) Once signed onto TSO and on the ISPF primary options plane, enter '3.4' on the command line and it the enter key.
- 5) On the 'Data Set List Utility' panel, enter TEAM*.SHARE, in the 'Dsname Level' fields and hit the enter key.

```
Data Set List Utility
Option ===>
   blank Display data set list
                                            P Print data set list
      nk Display data set list P Print data set list

V Display VTOC information PV Print VTOC information
Enter one or both of the parameters below:
   Dsname Level . . . TEAM*.SHARE
   Volume serial . .
Data set list options
                              Enter "/" to select option
  Initial View
  2 1. Volume
2. Space
3. Attrib
                               / Confirm Data Set Delete
                              / Confirm Member Delete
                               / Include Additional Qualifiers
      4. Total
                               / Display Catalog Name
                                    Display Total Tracks
                                    Prefix Dsname Level
When the data set list is displayed, enter either:
  "/" on the data set list command field for the command prompt pop-up,
 an ISPF line command, the name of a TSO command, CLIST, or REXX exec, or
  "=" to execute the previous command.
```

6) From the 'DSLIST' panel, select the PDS for your TEAM ID for edit by entering an 'e' in the 'Command' field by the data set name and hit the enter key.

```
DSLIST - Data Sets Matching TEAM*.SHARE
Command ===>

Command - Enter "/" to select action
-----e
TEAMXX.SHARE.SMFTEXT
TEAM01.SHARE.SMFTEXT
```

7) Select the 'TX116' member from the list.

EDIT	EDIT TEAMXX.SHARE.SMFTEXT				Ro	оw 00001 o	f 00003
Command	===>					Scroll ==	=> CSR
	Name	Prompt	Size	Created	Chang	ged	ID
	_ CHIN116		156	2013/02/04	2013/02/04	14:27:39	ELKINSC
	_ SMF115		125	2013/02/04	2013/02/04	14:26:54	ELKINSC
_5	_ TX116		148	2013/02/04	2013/02/04	14:28:36	ELKINSC
	End						

8) The SMF 116 Class 3 data, as interpreted by the MP1B program MQ116S.

```
====> New task record found
                                <======
== Thread type.....> CICS
== Connection name..... CICS1
== Operator ID..... > MQUSER
== User ID..... MQUSER
== Channel name.....>
== Chl connection.....>
== Correlator ID.....>
                        flìQT10
== Correlator ID..... (HEX) > 2B867858C4D7F6F40019100C
== Context token....>
== NID.....> CICS1-"Öl &
== NID.....(HEX)> D5C3C9C3E2D7D7C2CA7FEC9330175025
== Accounting token....>
== UOW identifier....>
                                 -"Öl
== UOW identifier....(HEX)> 404040404040404040404040404040407FEC93302F0001
== Task token : 18-01-2013 15:00:59.62, 2BF4CB20, 2BD2F3C0
== Interval : START 18-01-2013 15:00:59.62
== Interval : END 18-01-2013 15:23:26.98
== Number of queue blocks for this task
== Other reqs : Count 149, Avg elapsed
                                        847, Avg CPU
                                                        24
```

- 9) Preliminary task information notes and questions:

 - b. The Correlator ID, not to be confused with a message correlation ID, provides the transaction ID for CICS and IMS tasks. In this case it is QT10. When looking for performance problems in a transaction or set of transactions, the SMF116 data can be sorted to eliminate all the other transactions.
 - c. The UOW identifier can be very helpful when trying to track a long running unit of work.
 - d. How long (in minutes) was the interval captured?___23____
 - e. The count of the queues reported on for this transaction is the number of queue blocks. How many are there for this instance of QT10? _____6_

10) Page forward (F8 key)

```
== Latch : Max number 16, Max wait 19723 mics

> Latch 15, Total wait 264 mics, Waits 7, Name CMXL1

> Latch 16, Total wait 19723 mics, Waits 1813, Name BMXL2

> Latch 19, Total wait 211 mics, Waits 1, Name BMXL3
 == Latch
                                                                                                                                 BMXL1
                                                                                                                                 RMCRMST | RLMARQC
                                                                                             1, Name BMXL3
                                                                                                                                 CFXML2 SRH1_L19
 > Latch 21, Total wait 4 mics, Waits 4, Name RLMLWRT
> Latch 24, Total wait 229 mics, Waits 19, Name LMXL1
> Latch 30, Total wait 16 mics, Waits 3, Name ASMSAGT | IFCTRACE | DDFDTM
> Latch 31, Total wait 511 mics, Waits 59, Name DPSLTCH
> Latch 32, Total wait 2 mics, Waits 2, Name SMCPHB
  > Address of latch for longest wait: 000000007EC66A80
== Commit : Count 320, Avg elapsed 517, Avg CPU 2!
== Log I/O : Count 699, Avg elapsed 873, Bytes 2292852,
Forces 699, Avg elapsed 873
== Suspend : Count 321, Avg elapsed 490
== Pages : New 2368, Old 1487170
WTASVER 5
 == Task token : 18-01-2013 15:00:59.62, 2BF4CB20, 2BD2F3C0
                                                                                                          Object type:Alias Queue
  Open name ALIAS.SEND.01
  Base name BASE.SEND.Q1
                                                                                                          Base type :Queue
  Queue indexed by NONE
  First opened 18-01-2013 15:09:13.68
  Last closed 18-01-2013 15:09:13.68
```

- 11) This transaction showed a lot of latching activity. Latches are the way the queue manager serializes requests internally. They may indicate a performance problem, but are at times reported due to normal circumstances.
 - a. How many different latch types are reported for this transaction?

b. What was the longest wait time? _____19723 microseconds_____

- c. Which latch type was it for? __16_____
- d. How many waits were there for this interval? _____1813_____
- e. The total wait time divided by the number of waits, gives the average.
- f. The name of the wait is 'BMXL2', which indicates a bufferpool wait. 'BM' is for the buffer manager component of the queue manager. To evaluate the waits, the SMF115 data for the same interval should be examined. It may indicate a bufferpool shortage. If this were a batch process, a bufferpool wait might not be critical, for an online transaction any wait can impact service level agreements.

Another area to investigate is whether all the queues being used are using the same resource pool. If there is a concentration, often a performance problem can be eliminated just by moving queues to a less used resource pool.

12) Bring the first queue block to the top of the panel. The queue block begins with 'Open name'

Open name ALIAS.SEND.	Q1					Object	type:f	Alias Q	ueue		
Base name BASE.SEND.Q	1					Base t	ype :0)ueue			
Queue indexed by NONE											
First opened 18-01-20	13 15:	09:13.6	88								
Last closed 18-01-20	13 15:	09:13.6	88								
Page set ID	4,	Buffer	pool		3						
Current opens	Ο,	Total	requests	5	3						
Generated messages :		1									
Persistent messages:	GETs		0, PU	s	1,	PUT1s		0			
Put to waiting getter	: PUT		0, Pl	JT1	0						
PUTs: Valid 1	, Max	size	5233	3,	Min size	5233,	Total	bytes	5233		
-MQ call- N		ET	C	•	Susp	LOGW	F	SET Ep	ages	skip	expire
Open : 1		19	19	9	0						
Close : 1		8	8	3	0						
Put: 1		128	101		0	0					
Maximum depth encount	ered		1								

13) Queue block	1	questions	and	notes:
-----------------	---	-----------	-----	--------

a.	What is the	Open name of the queue?	
	<i>P</i>	LIAS.SEND.Q1	
b.	What is the	base	
	name?	BASE.SEND.Q1	

- c. Why are they different? In this case there was an alias defined for a base queue. In other cases there may be a remote queue name as the Open name, with a transmission queue as the Base name. If using dynamic queues, the model queue is the Open name, and the actual queue manager defined name is the base name.
- g. The 'N' column is the number of MQAPI requests, 'ET' is the average elapsed time for the MQ API call to complete, 'CT' is the average CPU time, and Susp is the number of times the requests were suspended.
- h. How many MQPUTs were performed? 1
- i. What was the CPU time recorded? 101

14) Page forward to the second queue block.

Open name ALIAS.REPLY.Q1	Object type:Alias Queue
Base name BASE.REPLY.Q1	Base type :Queue
Queue indexed by NONE	
First opened 18-01-2013 15:01:01.65	
Last closed 18-01-2013 15:22:56.76	
Page set ID 4, Buffer pool 3	3
Current opens 0, Total requests 1	1380
Generated messages : 0	
Persistent messages: GETs 345, PUTs	0. PUT1s 0
Put to waiting getter: PUT 0, PUT1	
GETs: Valid 345, Max size 491704, Min s	
	0, Brow-G 0, Su cessful destructive 345
Time on queue : Max 0.028560, Min 0.006872,	
,	· •
	Susp LOGW PSET Epages skip expire
Open : 345 16 16	0
Close : 345 6 6	0
Get : 690 3488 2766	538 498 0 3900 3854025 0
-Logging: Total-count Total-elapsed Force-count	t Force-elapsed
MQGET 346 0.343864 346	6 0.343864
Maximum depth encountered 1845	
·	
Open name QREMOTE.REQ.Q1	Object type:Alias Queue
Base name XMITQ1	Base type : Queue
	-

15) This	queue is more interesting because there is a lot more activity.
a.	Is the queue indexed?No
b	How many valid gets were performed during this interval?345
c.	Is the message length variable during this interval?No
	Hint – look at the Max and Min sizes.
d	The Dest-S count gives the number of messages that are destructively
	retrieved using a specific matching field; typically the correlation ID or the
	message ID. The Dest-G count gives the number of messages that are
	retrieved as the next message on the queue.
	Were the messages retrieved using a matching field?Yes
	If the answer is 'yes' and the queue is not indexed, setting the appropriate

e. What was the maximum queue depth? __1845_____

index value on the queue will improve performance and reduce CPU

consumption.

16) Page forward to the QREMOTE.REQ.Q1 queue

Open name QREMOTE.REQ.Q1				Object	type:Alias Queue	
Base name XMITQ1				Base t	ype :Queue	
Queue indexed by NONE						
First opened 18-01-2013 :	15:01:01.65					
Last closed 18-01-2013	15:22:56.76					
Page set ID	2, Buffer pool	L	2			
Current opens (0, Total reque	ests	1035			
Generated messages :	0					
Persistent messages: GETs	s 0,	PUTs	Ο,	PUT1s	0	
Put to waiting getter: Pl	UT 236,	PUT1	0			
PUTs: Valid 345, 1	Max size	747,	Min size	747,	Total bytes 257715	
-MQ call- N	ET	CT	Susp	LOGW	PSET Epages	skip expire
Open : 345	21	20	0			
Close : 345	11	10	0			
Put : 345	31	29	0	0		
Maximum depth encountered	d 10					

SHARE – Intro to SMF116 Lab

17)	Review	the queue	information	for the	remaining	queues.

- a. How many of the queues are using bufferpool 3? ____5__b. How many of the queues are using bufferpool 2? ____1__
- c. How many of the queues are using pageset 4?_____5___
- e. If the majority of the active queues are using the same resource pool, and that pool is under stress; a rebalancing of queues in the available resources may help improve performance and reduce CPU consumption.

SMF 116 - Class 3 Data - WMQ Accounting Data for a channel

1. Return to the member list and select the CHIN116 member, as shown.

<u>M</u> enu	<u>F</u> unctions	<u>C</u> onfirm	<u>U</u> tilities	<u>H</u> elp		
EDIT		TEAMXX.SH	ARE.SMFTEXT		Row 00001	of 00003
Command	===>				Scroll	===> CSR
	Name	Prompt	Size	Created	Changed	ID
s	CHIN116		156	2013/02/04	2013/02/04 14:27:3	9 ELKINSC
	SMF115		125	2013/02/04	2013/02/04 14:26:5	4 ELKINSC
	TX116		148	2013/02/04	2013/02/04 14:28:3	6 ELKINSC
	End					

2. This SMF 116 class three accounting information is from the message channel agent handling the QSGM.OUT channel.

```
z/OS:LPA1 MQ QMGR:QML4 Time: 2010363 14:29:23.80 Jobname:QML4CHIN Userid:MQUSER
        ====> New task record found
                                <=======
== Thread type..... MOVER
== Connection name..... > QML4CHIN
== Operator ID..... MQUSER
== User ID..... MQUSER
== Channel name..... > QSGM.OUT
== Chl connection..... > 1.2.3.43
== Correlator ID.....>
== Correlator ID.....(HEX)> 243DD000E7E75C5C243DD2C0
== Context token.....
== NID..... > QML4CHING W ÈÆ
== NID.....(HEX)> D4D8D7C5C3C8C9D5C71A1DE63B749E08
== Accounting token....>
== UOW identifier....>
                                   G W A
== UOW identifier....(HEX)> 404040404040404040404040404040C71A1DE63C800001
== Task token : 29-12-2010 19:29:14.38, 694F4950, 6A10B040
== Interval : START 29-12-2010 19:29:15.53
== Interval : END 29-12-2010 19:29:23.80
== Number of queue blocks for this task
                                     5
```

a. How many queues is this task using?

3. Page forward in the member.

```
== Other regs : Count
                                      116, Avg elapsed
                                                                       229, Avg CPU
                                                                                                    19
== DB2 activity
                                                3 requests
> Total elapsed (thread) :
                                       0.021460
> Total elapsed (SQL) : 0.021056
> Max elapsed (thread): 0.010217
> Max elapsed (SQL) :
                                       0.010152
> MSG bytes put to DB2 :
> MSG bytes got from DB2 :
== CF activity : Requests - Single 7, Multiple
> Retries - Single 0, Multiple
> Average time per IXLLSTE requests : 144 n: 7
> Average time per IXLLSTM requests : 38 n: 1
== Latch : Max number 30, Max wait 7940 mics
> Latch 11, Total wait 933 mics, Waits 1, Name
> Latch 21, Total wait 1 mics, Waits 1, Name
> Latch 24, Total wait 98 mics, Waits 1, Name
> Latch 30, Total wait 7940 mics, Waits 1, Name
                                                                     1, Name DMCSEGAL SSSCONN
                                                                         1, Name RLMLWRT
                                                                         1, Name LMXL1
                                                                         1, Name ASMSAGT | IFCTRACE | DDFDTM
> Address of latch for longest wait: 000000001AB4E108
== Commit : Count 35, Avg elapsed 6, Avg CPU
                                                                                                      3
              : Count 35, Avg elapsed 323, Avg CPU
: Count 9, Avg elapsed 11430, Bytes
Forces 9, Avg elapsed 11430
== Backout
                                                                                                    20
== Log I/O
                                                                                              41734,
               : Count 36, Avg elapsed
 = Suspend
                                                                       297
```

a.	The DB2 activity is recorded because some of the queues used by this
	task are shared queues. How many messages have been put to DB2?
	0
	Messages are typically put to DB2 when they exceed the 63K limit.
	Note that currently the SMF print programs do not report any of the
	new SMDS data.
b.	How many requests were made to the CF?8
c.	How many of those requests were multiple?1
d.	What was the total wait time on Latch 30?7940 microseconds_
e.	What was the average wait time on Latch 30?same -
	7940
	Note that latch 30 frequently indicates a wait for a response from a
	security request. This value is probably not a problem, especially
	when it only appears during the first information about this task.
f.	What is the average elapsed time for the Log I/O?11430
	microseconds
	This elapsed time seems quite high, and may indicate contention for
	the log. If this rate continues, check with the administrators
	responsible for the I/O subsystem to see if there are known issues.
	Check to make sure that the MO logs are striped across 4 volumes.

4. Bring the first queue block to the top of the screen, as shown.

```
Open name QR.RESPONSE.ONE
                                                                                                                                                                                                                                                                                Object type:Local Queue
Base name QR.RESPONSE.ONE
                                                                                                                                                                                                                                                                               Base type :Queue
Queue indexed by NONE
First opened 29-12-2010 19:29:17.89
Last closed 29-12-2010 19:29:17.96
CF structure name LARGMSGS
Current opens
                                                                                                           0, Total requests
Generated messages :
                                                                                                                                  0
PUTS: National Puts: 
Persistent messages: GETs
                                                                                                                                                                 0, PUTs
                                                                                                                                                                                                                                         0, PUT1s
                                                                                                                                                              1, PUT1
                                                                                                                                                                                                                                               0
                                                           1, Max size
58 n 1
                                                                                                                                                                                                                                                                                   485, Total bytes
PUTs: Valid
                                                                                                                                                                           485, Min size
                                                                                                                                                                                                                                                                                                                                                                                     485
     Open et:
                                     ct: 51 n
                                                                                                                                              1
                           nocf :
     Close et :
                                                                               24 n
                                                                                24 n
                                                                                                                                              1
                                     ct:
                           nocf :
                                                                                                                                              1
      Put
                                                                                   272 n
                                                                                                                                              1
                                     et:
                                                                                   252 n
```

a.	What CF structure is used for this queue?
	LARGMSGS
b.	What MQ API calls were made?OPEN, CLOSE,
	PUT
c.	What was the message size?485
d.	Were any messages put to a waiting getter?
	_Yes
e.	All the activity on the application queues were MQPUTs. What type
	of channel was this (sender, receiver)?Receiver, messages were
	flowing INTO local queues

5. Bring the QR.REQUEST.ONE queue record to the top of the screen as shown.

```
Open name QR.REQUEST.ONE
                                                    Object type:Local Queue
Base name QR.REQUEST.ONE
                                                    Base type :Queue
Queue indexed by NONE
First opened 29-12-2010 19:29:15.84
Last closed 29-12-2010 19:29:22.95
CF structure name LARGMSGS
Current opens 0, Total requests
                                            18
Generated messages : 0
                             0, PUTs
Put to waiting getter: PUT
PUTs: Valid
                                              0, PUT1s
                              0, PUT1
PUTs: Valid 6, Max size 595, Min size
      __, max size
et: 111 n 6
ct: 61 n
                                                     139, Total bytes
                                                                      2460
Open et:
     nocf :
                           5
   CFTotal:
               59
      READ:
                5 Fn-N
                           1 S-E-N 31
                                            1 AS-E-N
                                                                0
      WRITE:
                54 Fn-N
                           2 S-E-N 204
                                             1 AS-E-N
                                                        123
                                                                1
                24 n
                           6
Close et:
       ct:
                23 n
                          6
                           6
     nocf :
                           6
Put
      et:
               221 n
                           6
       ct:
               104 n
```

- a. The information about the interaction with the coupling facility is captured for these shared queue messages.
- b. S-E-N is the average elapsed time for the synchronous calls made.
- c. AS-E-N is the average elapsed time for the asynchronous calls made.
- d. The values reported here should be reviewed occasionally. The coupling facility activity report should be used in conjunction to determine if the calls to the structure are being converted from synchronous to asynchronous due to resource constraints, or if this expected behavior.