

A Brief System z Assembler History

SHARE 120, Session 12235

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(Contents not guaranteed --- my memory is fallible)

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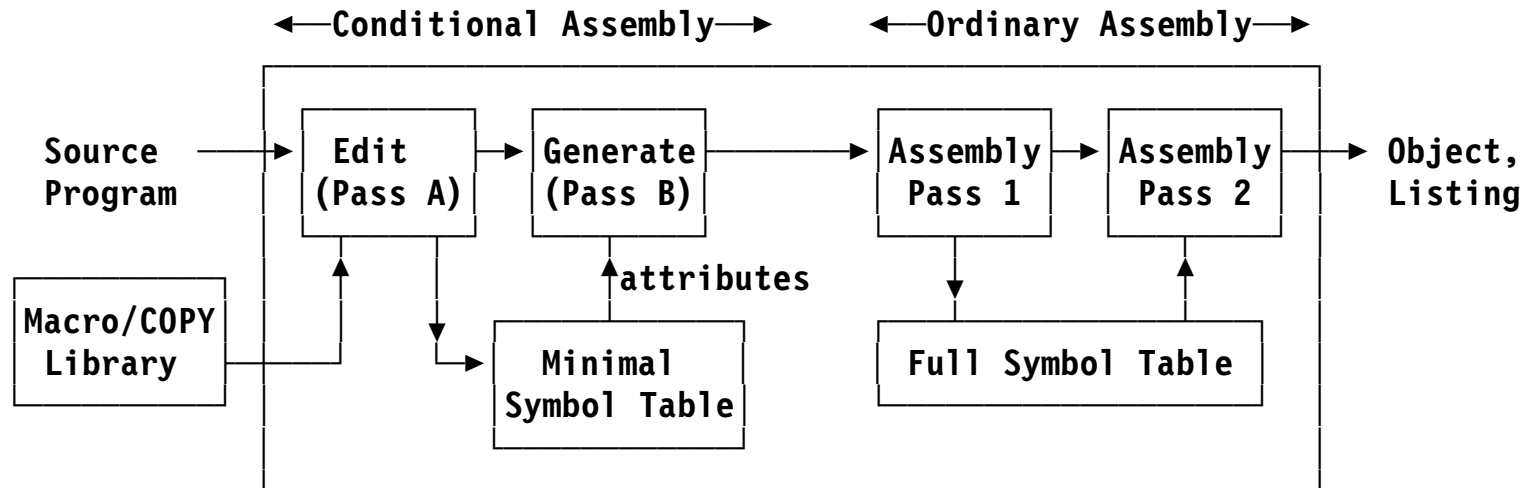
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1. You have machine A (7094?), need an assembler for machine B (360)
2. Decide on a basic assembler language for B, BAL-B
3. Write a cross assembler ASMX on A for BAL-B in some language X
4. Verify that it generates correct object code OBJ-X for B (key step!)
5. Now write a basic assembler ASMB on A for BAL-B, in BAL-B
6. Assemble it using ASMX, compare its OBJ-B to OBJ-X
 - Fix BAL-B source on ASMX until OBJ's compare correctly
7. A test machine executing B instructions is now available...
8. Load OBJ-B on B, use it to assemble ASMB source
9. Compare OBJ-B from ASMB on machine B to OBJ-B from machine A
 - If there's a mismatch, fix whatever caused it
10. You now have an $ASMB_1$ executing on B:
You have “bootstrapped” ASMX to ASMB!
11. Now, add features to $ASMB_1$ to create $ASMB_2$ for language BAL-B₂
 - Repeat previous step as needed, using $ASMB_n$ to create $ASMB_{n+1}$

- Initial development on existing processors (7090/94, 7030 “Stretch”)
 - Emulated System/360 instructions
 - Very slow, not always consistent across emulators
- Assembler Language definition had to be fixed very early
 - Language was limited by what *could* (not *should*) be done
- Cross-assembled object code “bootstrapped” to early 360 processors
- First System/360-based assembler (“BOS”, Basic Operating System) had to run in 10K bytes
 - 4K for code, 3K for buffers, 3K for tables

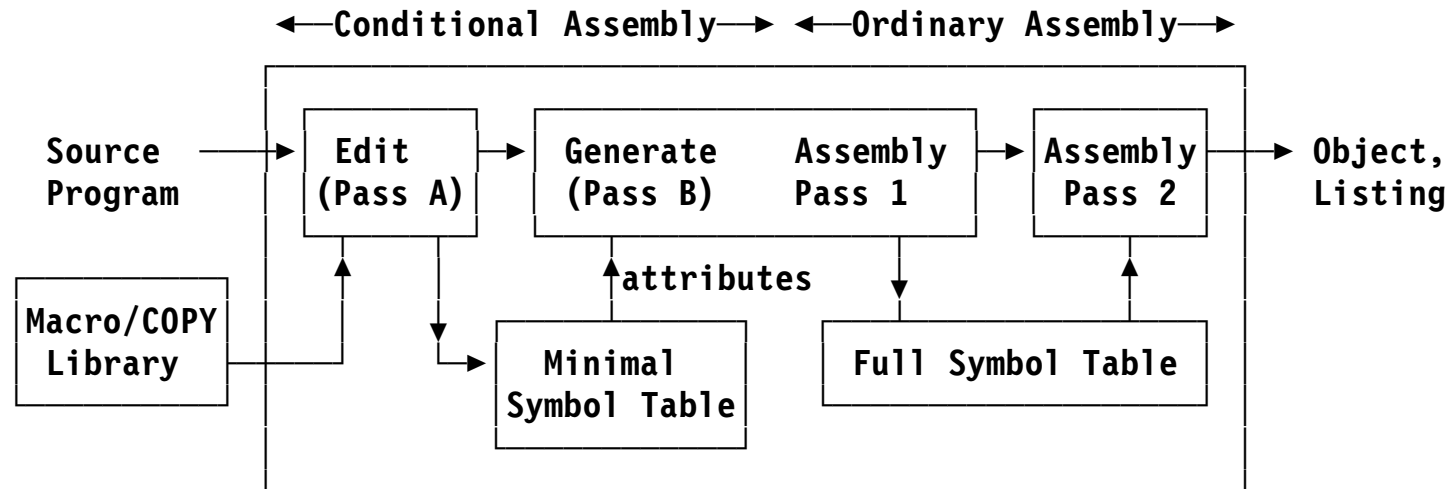
- Assembler: the primary (only?) internal development language
 - Critical to OS's and many key products (CICS, IMS, PL/I, Fortran, ...)
- System/360/370/390 assemblers for OS/360 and their descendants
 - E-Level Assembler (IET: 18K), F-Level Assembler (IEU: 44K): 1966
 - DOS/TOS assemblers (IJQ, 1968; IJY, 1966-7)
 - TESTRAN: debugging macros for Assembler Language programs: 1966
 - TESTRAN SVCs still used by many debuggers (TSO TEST, ASMIDF, ...)
 - Assembler XF (IFOX): 1972; DOS/VSE assembler (IPK): 1973
 - H-Level Assembler (IEV): Ver. 1 June 1970; Ver. 2 Jan. 1983 to 10/31/1995
 - High Level Assembler (ASMA): May 1992
- Many university-based student-oriented assemblers:
 - SOS ((Brown), ZAP (Cornell), ESP (Iowa State), ASSIST (Penn State), SPASM (Stanford), STASS360 (British Columbia and Michigan), SWAP (Ohio State), FASTAM (Texas A&M), FGA (New Mexico Tech), TIGER1 (LSU), ASSIST/I (NIU)
 - ... and many assembler textbooks (some were pretty good ...)

- 4 passes: 2 conditional assembly, 2 ordinary assembly



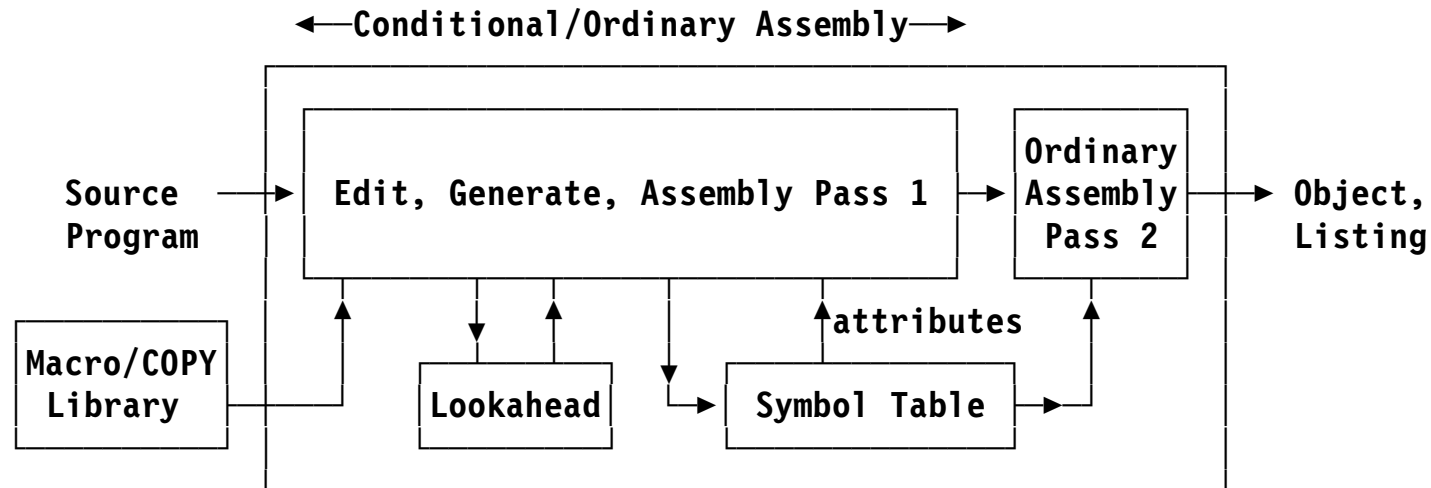
- Considerably faster than ASME
 - Larger memory simplified processing (44K vs. 18K)
 - Some new language features (e.g., OPSYN)
- Free ASMF source was used to build Univ. of Waterloo's Assembler G
 - Used more storage, combined Pass B and Pass 1, added load-to-memory option for student programs

- 4 logical passes; Pass B and Pass 1 merged where possible

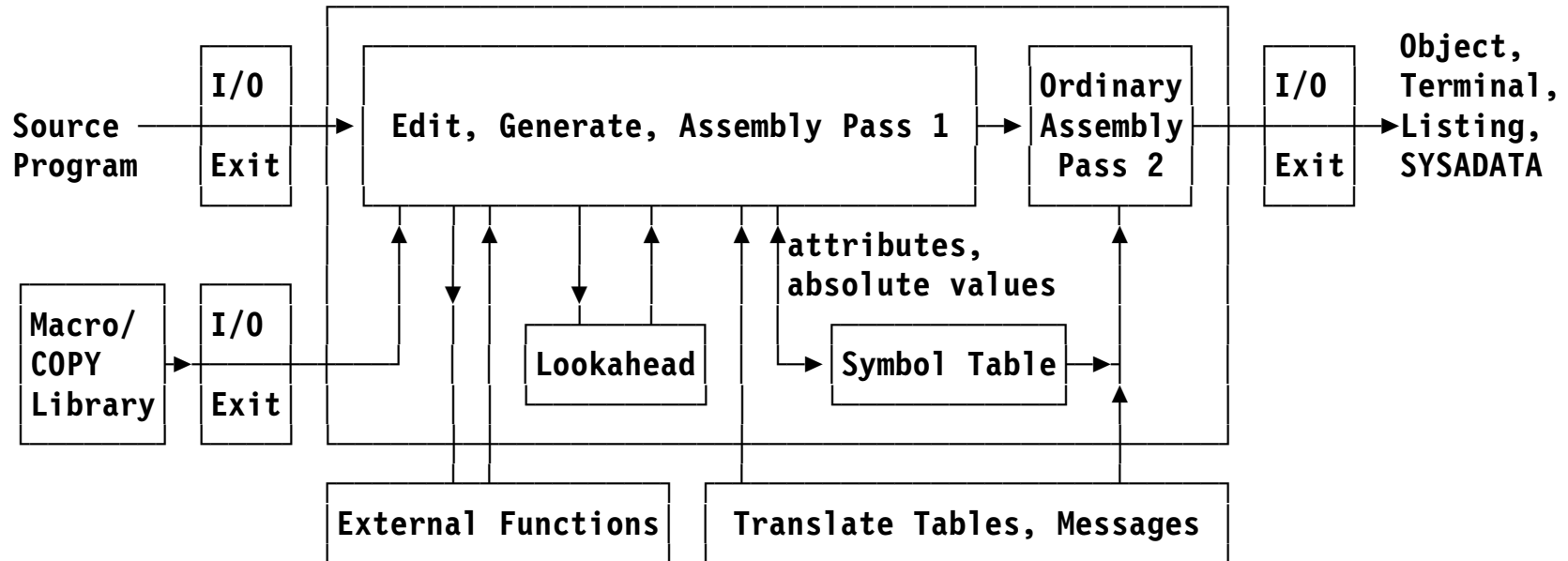


- Better performance
- Some language enhancements
- Rewritten publications were very popular

- Started as an internal experiment; became first IBM Program Product



- **Much** new function; **far** faster than all previous assemblers
 - Was used by IBM field staff to generate customer systems
 - SYSGENs took only an afternoon, rather than a weekend
 - Was almost “killed” but rapidly displaced all predecessors
 - The base for the popular “SLAC Mods”



- Supplanted all previous “mainframe” assemblers
- Many powerful new language features and functions
- I/O exits for all input and output files
- SYSADATA file contains all information about the assembly
- Supports ***The world's most powerful macro language!***