



Mainframe Solid State Disk User Experience and Tools to Store and Analyze RMF Data

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Agenda

- SSD architecture
- SSD's benefits and its applicability to mainframe storage
- PoC
- Tiering
- Implementation
- Choosing right data
- Tools
- Key things to remember



S H A R E

SSD Architecture

- SLC
 - Single Level Cell, single bit per cell more write cycles
- MLC
 - Multi Level Cell, multiple bits per cell
- Over provisioning and Wear leveling
 - More Storage than what is quoted (or what is available for config). Rewrites routed to new blocks
- Questions to Vendor
 - Ask what type it is, ask how disk replacements are made (no mechanical failures). SLC is better than MLC, costlier than MLC. MLC is still evolving with different types of implementation



SSD Architecture

IOPS & Throughput

Prominent product specifications include:

- Up to 52,000 Sustained Random Read IOPS
- Up to 17,000 Sustained Random Write IOPS
- Up to 250MB/sec sustained, sequential reads; 200MB/sec sustained, sequential writes
- Interfaces: Fibre Channel, SAS and SATA
- Form Factor: 3.5-inch standard HDD dimensions
- Weight of less than 0.4 kg



Spinning disk

- 200 IOPS
- 100-200 MB/sec



SSD Architecture IOPS & Throughput

Based on IO meter tests

Writing to internal disk (32k)
Reading from internal disk (32k)
USB Max IOPS with 4K
Writing to USB Flash (32k)
Reading from USB Flash (32k)
26 MB/sec

Notice read to write throughput difference Notice throughput difference between enterprise SSD and USB drive

Speed

4 MB/s

Class

Class 2 2 MB/s

Class 6 6 MB/s

Class 4

from

Wikipedia

SSD Benefits and Mainframe Storage

- Key distinction between HDD & SSD
 - Random access response time (no seek time)
 - IOPS per disk cost per IO
 - Consistent response time
- VSAM datasets with random reads
- DB2 synchronous read I/Os
- Short stroking may be eliminated
- Drive size, IOPS per GB
 - Bigger drives, contention, sharing drives with critical workload, sequential and random workloads
- Move critical tables which match selection criteria to SSD to meet SLAs – more later
- Unlike distributed platform, centralized allocation policy





Where it helps and where it doesn't

- Random Read I/Os
- Datasets with low cache hit ratio and high I/O rate
- Datasets with high read percentage
- Conn, Disc, IOSQ, PEND
- Very Large datasets or Very large partitioned table spaces
 - You can save buffer pool for other workloads
- May not get optimal result with
 - Sequential I/Os
 - Write intensive I/Os
 - Datasets with cache hit ratio relatively high (> 50%)
 - Not in lieu of dedicated buffer pool. This may result in degradation.

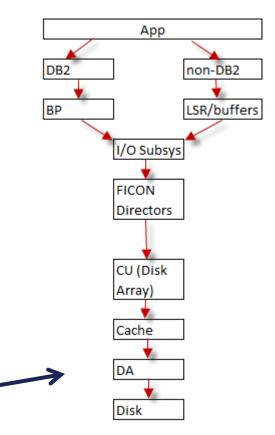


Where it helps and where it doesn't

I/O path of read miss (z/OS buffer) I/Os

				Elapsed	
				time for	
				backend	Elapsed
Disk read				I/Os (cache	time in
time	I/Os	Cache hit	Backend I/Os	miss I/Os)	seconds
6	100000	90%	10000	60000	60
1	100000	90%	10000	10000	10

				Elapsed	
				time for	
				backend	Elapsed
Disk read				I/Os (cache	time in
time	I/Os	Cache hit	Backend I/Os	miss I/Os)	seconds
6	100000	30%	70000	420000	420
1	100000	30%	70000	70000	70

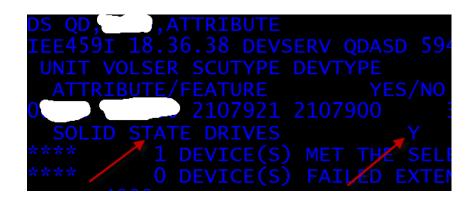






PoC

- How do you know the backend is supported by or mapped to SSD drives?
 - Get UCBs associated to SSD drives
 - DS QD,nnnn,ATTRIBUTE



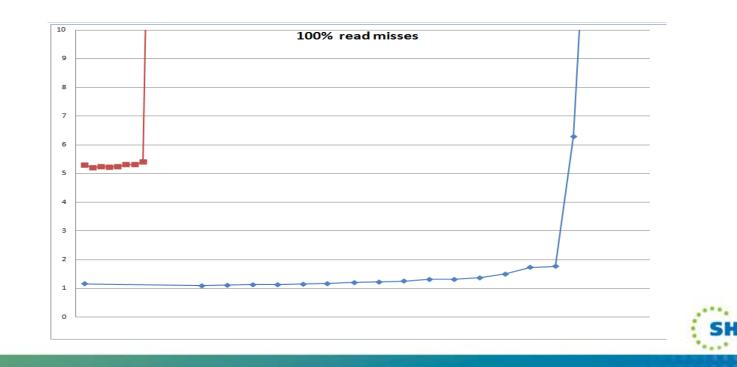


SHARE Indexing - Conservations - Results

PoC

10

- Method 1:
 - With PA I/O driver tool[®], use H4 test. 100% read miss test
 - Expect approx 4000 IOPS per physical disk
 - Expect response time < 2 msec
 - It is important to find knee of the curve



SHARE Interior Constitute

PoC (contd)

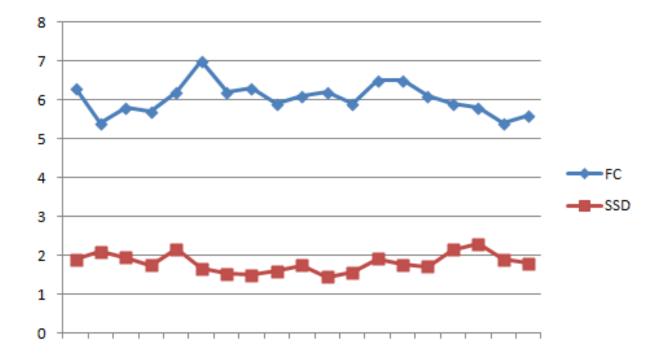
- Method 2:
 - Allocate a larger KSDS VSAM on one of the logical disk
 - Prepare a sequential data and populate KSDS with data
 - Scramble sequential data, will be used as input for SSDTEST
 - Use SSDTEST assembler load module
 - Run tests against spinning disk and SSD disk in parallel
 - Checks the time delta and reports for every 1000 I/Os
 - This calculates to 6 msec avg resp. time
 - For SSD, this should be < 2 msec
 - For Spinning disk, this should be ~ 6 msec
 - Notice IOPS difference between the tests



PoC (contd)



• Results with random I/Os – from Method 2

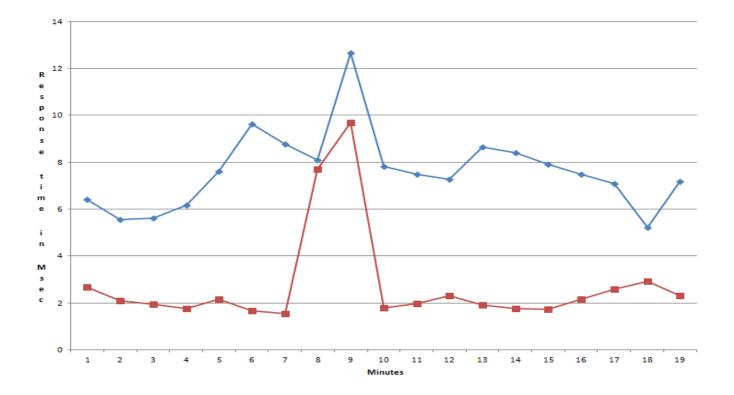




PoC (contd)



• What happened to the response time?

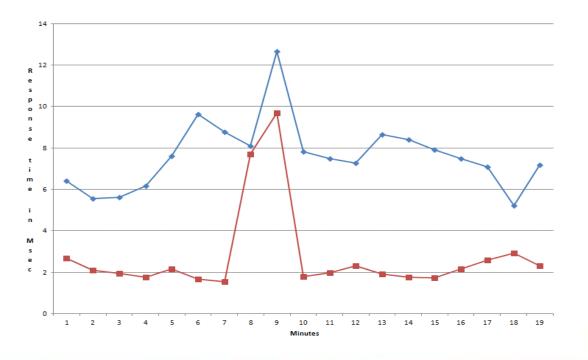






PoC (contd)

- Random and Sequential
 - Mixing Sequential workload will negate the purpose of moving critical workload to SSD drives
 - RMF 15 min invl may not show this





S H A R E Interior Constitute

PoC (contd)

- Test I/Os with internal copies (such as FlashCopy, Time Finder Mirror, Clones, ShadowImage, etc)
- Test I/Os with any other workload in the array, for example, synchronous or asynchronous replication
- If possible, test with DB2 I/Os by allocating data on SSD drives



Facts



- Sequential performance of FC drives beat SSD drives specifically with partitioned table spaces spanning across several spinning disks
- Don't expect 50000 IOPS!
- Minimum of 3x response time improvement & 20-25x IOPS improvement with random read I/Os



Tiering

Array level



- Implemented by all major vendors (still evolving, some don't support mainframe yet)
- Regularly monitors the backend I/Os by proprietary algorithms and move chunks of data from one device type to SSD pool & vice versa
- Ability to influence the window, ability to pin certain data in SSD
- No host awareness of where data is
- Hybrid approach : PCI Flash for Open systems



Tiering

SHARE Indexes - Read

- EMC
 - Analyzes at 768K tracks level, moves 10 chunks of 12 track at a time
- IBM
 - Analyzes and moves 1GB of chunks at a time
- HDS
 - Analyzes and moves 42MB chunks
- No direct influence from z/OS level. Arrays monitor I/O activity and makes decision to move based upon the policy (customizable)
- DB2 Re-org, VSAM Re-org, non-VSAM reallocation will move data from one logical volume to another. How does the array keep track of this?



Tiering



- z/OS level
 - Allocate all SSD logical devices (backed by SSD drives) to SMS storage group.
 - Control allocations with SMS classes & ACS changes
 - Complete awareness of where data is from z/OS host
 - Requires more effort to move data in and out of SSD pool
 - but z/OS RMF helps with this



Implementation

- Spread SSD drives across all backend DAs (Backend Device Adapters)
 - Very important, otherwise DAs will be a bottleneck
 - Besides serving read misses, staging and writing, they handle other I/Os too
- Leave few drive slots free for adding SSD capacity later
- Dedicated Storage Group with FILTLIST
- Direct allocations based on STORCLAS
- DB2 online reorgs to move data from FC pool to SSD pool
- VSAM Re-org to move data



Choosing candidates

Talk to Application Developers



- Use Tools such as CA Insight[®] or equivalent to check DB2 sync I/Os and average response time
- FLASHDA
 - SAS based tool from IBM. TYPE 42 sub type 6 and TYPE 74 records as input and produces report to look at
 - http://www-03.ibm.com/systems/z/os/zos/downloads/flashda.html
- Talk to your vendor they have custom tools that work with TYPE42 & TYPE74 data
- Better accuracy with smaller interval



- MXG[®] SAS
 - If MXG is not available, use any SMF reporting program to focus on the fields described here or use FLASHDA
- Pick a window to analyze
 - Where SSD may help, such as heavy batch with high random activity to certain tables
- Start tracking TYPE42 for the selected objects
 - With the input from application developers
- Identify most affected datasets with random read activity
 - Approach developers with the data to check if response time improvement will be beneficial



- Key Metrics from MXG[®] fields
 - IBM added new fields with OA25559, especially for SSD separates read from write – S42DSRDD & S42DSRDT
- Find weighted average for the fields
 - AVGDISMS, S42DSRDD, AVGRSPMS, CHITPCT, DASDRATE, S42DSRDT, SEQIOS,
- Find Random Ratio
 - RRATIO = (Sum of IO Sum of SEQIOS) / Sum of IO
- Find Read percentage
 - (S42DSRDT / IOCOUNT) * 100
- Eliminate non-application I/O activity, such as DBA jobs, backup jobs to reduce/eliminate skewing

SHARE Indexing - Conservations - Results

- Total backend wait time = Average Read Disc time * Read I/Os
 - S42DSRDD * S42DSRDT
- If needed, group table spaces to find average
 - (no sense in moving part of partitioned table space to SSD, in some cases, it may make sense)



- MXG/SAS to calculate values and store data in VSAM
- Let this process collect data for a couple of days/weeks
- Downloaded the data to spread sheet for analysis (or)
- Rexx/ISPF/assembler based tool to analyze the data
 - Criteria: Random Read, low cache hit ratio, high I/O rate, high read percentage and high disconnect time





TYPE42 Tool Tips

- Use FILTER to analyze the data
- Use DSNAME to focus on a dataset prefix or dataset
- Use SORT commands to sort any columns
- Use DATE to focus on a particular date
- Use GENHTML command to write results to an html file
 - With HTTP server installed, view the results in a web browser, export the table to a spread sheet and generate graphs





- Use FILTERs to analyze/filter entries
- Change DISC (average read disconnect time), IORT (average I/O rate), RH (average read hit), RP (average read percentage), RR (average random ratio)

TYPE 42 ANALYSIS	Row 1 to 16 of 16
COMMAND ===>	
Filters (OFF) ==> DISC > 4 IORT > 10	RH < 50 RP > 80 RR > 70
Dataset name	Disc IORT RH RP RR Date





- Use DSNAME * to retrieve all records, sort the list by SORT SUMRDISC D
- This should sort the list by datasets with most I/O wait time (sum of RDD*RDT)

TYPE 42 ANALYSIS	Row 1 to 19 of 5,377
COMMAND ===> DSNAME *	
Filters (OFF) ==> $DISC > 4$ IORT > 10	RH < 50 RP > 80 RR > 70
Dataset name	Disc IORT RH RP RR Date





- DSNAME dsname ← to focus on a dataset
 - Hint: Perhaps after talking to Applications Support Group
 - You may want to tweak MXG/SAS to force this entry to go to VSAM – default is top 300
 - You may use this command in conjunction with GENHTML command to export the data to a spreadsheet to generate graphs for users

COMMAND	TYPE 42 ANALYSIS	Row 1 to 3 of 3
COMMAND ===> Filters (ON) ==> DISC > 4 IORT > 10	RH < 50 RP > 80 RR > 70
Dataset name		Disc IORT RH RP RR Date
		5.10 35 26 96 77
		5.42 25 19 98 90
		5.75 12 13 98 95





 Use DATE to list all the candidates from a particular date and focus on one by using DSNAME dsn command. You may need to keep the filter off.







• DSNAME command with FILTER off

	TYPE 42 ANALYSIS		Row 1 to 16 of 16				
	==> DISC > 4	IORT > 10 RI	h < 50 rp > 80	RR > 70			
Dataset name			Disc IORT RH RP	RR Date			
				12-02-01			
				12-02-02			
				12-02-03 12-02-04			
				12-02-04			
				12-02-05			
				12-02-08			
				12-02-10			
				12-02-11			
				12-02-12			
				12-02-13			
				12-02-14			
				12-02-15			
				12-02-16			
				12-02-17			
				12-02-18			
* * * * * * * * * * * * * * * * * * * *	********************** R	ottom of data 3	*******	* * * * * * * * * * * * * * * * * *			





• GENHTML







• GENHTML

			SSD K			Back Forward			
DATASET	REPORT DATE	SUM OF READ DISC	MEAN OF READ DISC	MEAN OF RESP	N	Save Background As Set as Background	OF IO TE	MEAN OF RANDOM RATIO	MEAN OF % READ
	12-02-01			6.5		Copy Background			
	12-02-02			6.5		Select All			
	12-02-03			6.4		Paste			
	12-02-04			6.5		Blog with Windows Live			
	12-02-05			7.2	(E-mail with Windows Live			
	12-02-06			6.3	a	a Translate with Bing All Accelerators			
	12-02-08			6.3					
	12-02-10			6.4		Create Shortcut Add to Favorites			
	12-02-11			6.3		View Source			_
	12-02-12			2.9		Encoding	. /		_
	12-02-13			2.2		Print			_
	12-02-14			2.4	-	Print Preview			
	12-02-15			2.5		Refresh	1	-	
	12-02-16		·	2.4		Append to Existing PDF		-	
	12-02-17	- <u> </u>		2.7	-	Convert to Adobe PDF			
	12-02-18			2.3		Export to Microsoft Excer			

SSD REPORT





• GENHTML

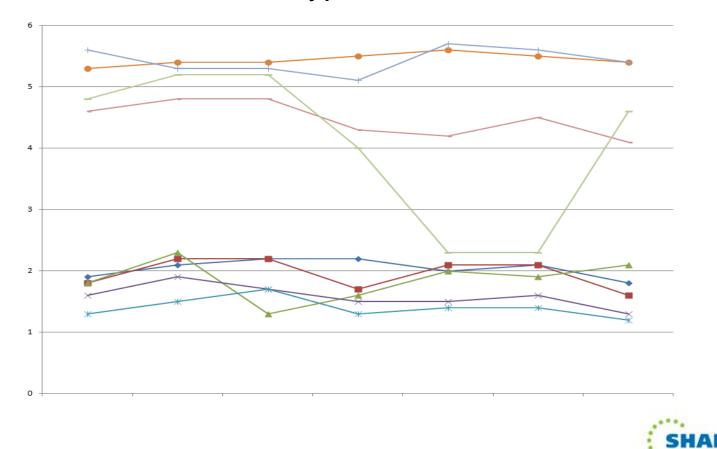
DATASET	REPORT DATE SUM OF	READ DISC	MEAN OF READ DISC	MEAN OF RESP	MEAN OF READ HIT PCT	MEAN OF IO RA
8				6.5		
8				6.5		
7		_		6.4		
				6.5		
6		_		7.2		
				6.3		
5		_		6.3		
4		_		6.4		
4		Seri	es1	6.3		
3	1	_		2.9		
				2.2		
2				2.4		
				2.5		
1		_		2.4		
				2.7		
1 2 3 4 5 6 7 8 9	10 11 12 13 14 15 16	5		2.3		
		-				





Results - TYPE 42

 Difference between before and after move. Avg. Response time from TYPE42 Sub type 6





From DB2 statistics

Before move, job elapsed time 15 minutes, after move 5-6 min

<u>M</u> enu <u>P</u> rint <u>T</u> ools _ <u>1 Overview</u> 2 Re	— · —	r14.0 SP0				
R/HTUDETL Thi	read History	Summary Overvie	2W		Row	7-20/20
Commit - RRSAF DDF TYPE2 - Inact	0 0	Total	0	0	Aborts Commits	0 1
Times in HH Elapsed Time App Elapsed Time DB2 CPU Time DB2 Wait All DB2 I/O Wt All Lock/Ltch Wait Log DB2 Services Wt Data Shr Msgs Wait SP/UDF TCB Routine Elapsed	6:39.2 Ma 6:39.0 Lo 36.7 De 5:59.3 Ti 0.0 Es 0.0 L	ck Šuspnds 0 adlocks 0	Select Fetch I/U/D Dynamic DDL/DCL Calls CallFail	10 0 0 0	Getpage Read I/O Read Eff Pref Reqs Buf Updts BP Warn Avg I/O Log Write	169896 10.0 51552



Key things to remember



- When you have tight batch schedule, consider SSD
- Do not move all candidates with high disc. time to SSD
- Avoid moving sequential workloads to SSD
- Implement HyperPAVs to avoid shifting the issue from disk to queuing
- Implement zHPF to improve connect time
- Reduce priority for internal array copies
 - Without tuning, this will have negative impact on performance
- Schedule re-org of the tables during non-peak time (nonpeak for SSD drives)





Key things to remember

- Schedule re-org of the tables during non-peak time (nonpeak for SSD drives)
- Use the tool to monitor moved objects
 - Check Read%, Random I/Os
- Beware of sequential throughput as you consolidate into fewer drives
- Spread SSD across DAs





Key things to remember (cont)

- RAID5 configuration outperforms RAID1 for random reads (because of the number of drives supporting the workload)
 - Eg. 4 x 200GB = 400GB, max approx. IOPS 8,000
 - 4 x 200GB = 600GB, max approx. IOPS 16,000
- Test, Test, Test before moving any workload to understand the limits (knee of the curve)
- Setup RMF report for SSD devices and monitor regularly
- Always check pre and post metrics
- Tweak tool to add new fields you are interested in



Additional resources



http://www.redbooks.ibm.com/abstracts/redp4537.html

- This paper says Reorg still matters
- PCI Flash is another hybrid approach, applicable for nonmainframe
- SSD as a staging device within the array (similar to cache, but behind DAs) ?





Q & A

• Session#10913

