

# IPv6: ICMPv6 Focus on ICMPv6



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# What is IPv6

Addressing 128 bits addresses hierarchically assigned

Routing Strongly hierarchical (route aggregation)

Performance Simple datagram

**Extensibility** New flexible option header format

Improved support for extensions and options

Multimedia Better support for QoS

Multicast Compulsory-better scope control

Security Built in security (IPSEC)

Auto-configuration Stateless and state-full address configuration

Mobility Better efficiency and security



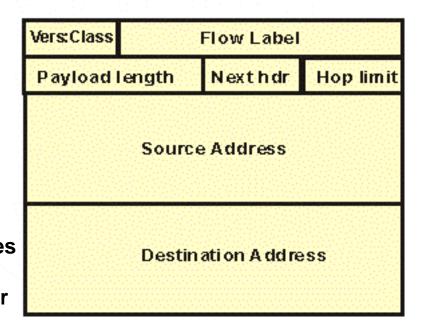


# IPv6 Header IPv4 Header

Vers: HD TOS		Payload Length		
Fragment ID		Fragment Information		
TTL	Protocol	Header Checksum		
Source Address				
Destination Address				

IPv4 header is 20 bytes: IPv6 header is 40 bytes
Address increased from 32 to 128 bits
Fragmentation fields moved out of base header
Header checksum
Time to Live replaced with 'Hop Limit'
Protocol replaced with 'Next Header'
TOS replaced with 'Flow Label'
Alignment changed from 32 to 64 bits

# IPv6 Header





# **Items to Be Discussed**

**IP Addressing** 

**Autoconfiguration** 

**SNMP MIBs** 





# **Addressing Format**

1080:0002:4544:0000:8532:9A14:0648:417A

IPv6



# Format Prefix are the high order bits with fixed values

Defined in RFC 3513 40,282,366,920,938,463,374,607,431,768,211,456 addresses 40 trillion trillion addresses

Addresses are assigned to interfaces

Multiple address can be defined to a single interface

Address structure

Ipv6 address = Prefix + Interface id

Separation of 'who you are' from 'where you are connected'

Assignments by ARIN, APNIC, RIPE



# **IPv6 Address Types**

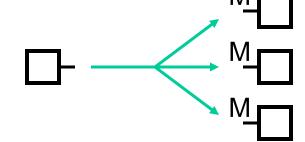
# unicast:

for one-to-one communication



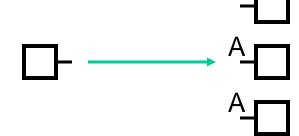
# multicast:

for one-to-many communication



# anycast:

for one-to-nearest communication



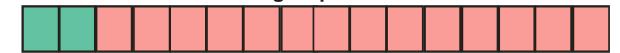


# **IPv6 Address: Site and Link**

IPv6

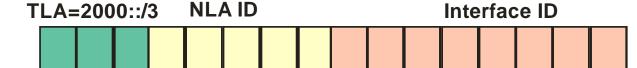
Prefix=FF00::/8 112 bit group ID

**Multicast** 



2001:0DB8::15:219:D1FF:FE10:74EE/64

**Unicast** 



2001:0408/32 ATT

2001:0506:0000/48 Verizon Business

2001:4840/32 Earthlink

2001:49C0/32 IBM

2001:0200--039F 12 ISPs in Korea

FC00::/7 Unique Local – Internet router will discard

FE80::/10 Link Local - Non-routeable



# **Global Unicast Address**



TLA: Top Level Aggregation - 3 bytes (21 bits; First three bits of byte 1 are 001) IANA allocates address blocks to the regional Internet registries

They allocate portions of their block to national registries or to ISPs

NLA: Next Level Aggregation - 5 bytes
High order part assigned to smaller or regional ISPs, large companies
Holders of an NLA block assign partsof their block to their customers
They assign middle chunks to locations
Low order numbers identify subnets

Interface ID: host interface (64 bits)

Assigned by the owning organization

IEEE has defined a 64 bit NIC address known as EUI-64

NIC driver for IPv6 will convert 48 bit NIC to 64 bit NIC

Structure greatly reduces the entries in the routing table....only one entry needed in a US router to define all the networks in a region or country



# **Address Type Prefixes**

- Unspecified
  - used when there is no address
- Loopback
- Link Local Unicast
- Multicast
- Unicast + Anycast
  - hierarchical
  - -/13 /32 to LIR's (ISP's)
  - /48 or /56 to endusers / sites
  - "Site Local" used to exist (fec0::/10) but this has been deprecated in favor of ULA

http://www.iana.org/assignments/ipv6-address-space

0000 .... 0000 (::/128)

0000 .... 0001 (::1/128)

1111 1110 1000 0000 .... (fe80::/16)

1111 1111 .... (ffxx::/8)

The rest, 2000::/3, which is 1/8th of

total IPv6 space

2001::/16 = RIRs

2001::/32 = Teredo

2002::/16 = 6to4

 $3ffe::/16 = 6bone^*$ 

fd00::/8 = ULA

<sup>\* = 6</sup>bone shut down on 6/6/6



# **Items to Be Discussed**

**IP Addressing** 

**Autoconfiguration** 

**SNMP MIBs** 





# **IPv6: Autoconfiguration**

**Combination** 

ARP: ICMP router discovery: ICMP redirect

**Neighbor discovery** 

Multicast and unicast datagrams

Establishes MAC address on same network

ICMPv6 router solicitation

ICMPv6 router advertisement

ICMPv6 neighbor solicitation

**ICMPv6** redirect

ICMPv6 includes IGMP protocol for Multicast IP

Reduces impact of finding hosts

Stateless: router configures a host with IPv6 address

Stateful: DHCP for IPv6

Link Local Address: IPv6 connectivity on isolated LANs





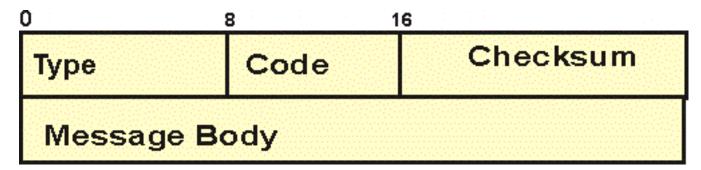
# ICMPv6

ICMPv6 is used by IPv6 nodes to report errors encountered in processing packets, and to perform other internet-layer functions, such as diagnostics (ICMPv6 "ping")

ICMPv6 is an integral part of IPv6 and MUST be fully implemented by every IPv6 node

ICMPv6 messages are grouped into two classes: error messages - Types 0-127 informational messages - Types 128-255

IPv6 next 'header' value for ICMP is 58





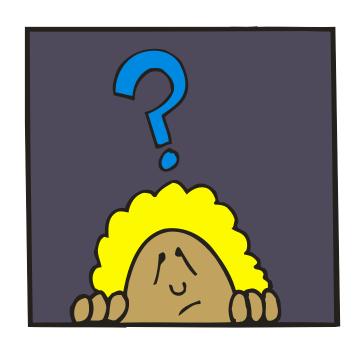
# **ICMPv6** Functions

#### **Reports:**

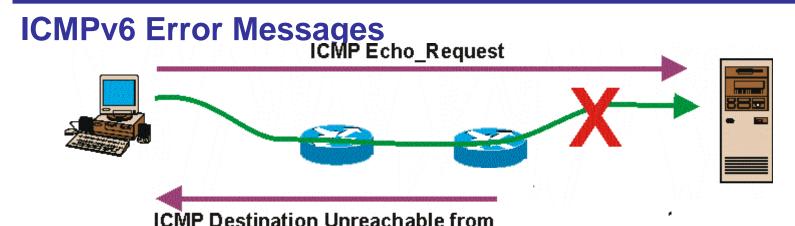
packet processing errors intranetwork communications path diagnosis multicast membership

#### **New functions:**

Neighbor Discovery
allows nodes on the same
link to discover each other
allows nodes to discover each
other's addresses
finds routers for paths to
other networks
determines fully qualified
name of a node
path MTU discovery determines the maximum path size along a path





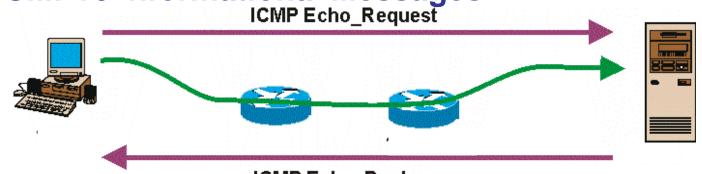


#### ICMPv6 error messages:

- 1 Destination unreachable
  - code=0 no route to destination
  - code=1 communication with destination prohibited
  - code=2 (not assigned)
  - code=3 address unreachable
  - code=4 port unreachable
  - 2 Packet too big
    - code=0 next byte contains the maximum transmission MTU of the next hop
  - 3 Time exceeded
    - code=0 hop limit exceeded in transit
    - code=1 fragment reassembly time exceeded
  - 4 Parameter problem
    - code=0 erroneous header field encountered
    - code=1 unrecognized next header type encountered
    - code=2 unrecognized IPv6 option encountered



# **ICMPv6** Informational Messages



# ICMP Echo\_Reply ICMPv6 informational messages:

- 128 Echo request
  - code=0 and Identifier and sequence number carried
  - 129 Echo reply
    - code=0 and identifier and sequence number carried
  - 130 Multicast listener query
  - 131 Multicast listener report
  - 132 Multicast listener done
  - 133 Router solicitation
  - 134 Router advertisement
  - 135 Neighbor solicitation
  - 136 Neighbor advertisement
  - 137 Redirect



# **ICMPv6 Multicast Listener (MLD)**

Took pieces from IGMP (Internet Group Management Protocol) (RFC 1112 and RFC 2236) and merged into new protocol

**Defined in RFC 2710** 

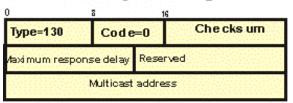
MLD is a sub-protocol of ICMPv6

Allows routers to discover nodes that wish to receive multicast packets on all the routers links

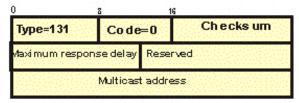
Query can be general or specific
Tell me all nodes with multicast
address x
Tell me all nodes and their multicast
addresses

Maximum response delay only is used with the Query message

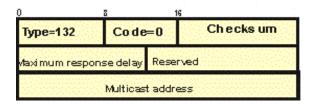
#### **MLD Query Message**



#### **MLD Listener Report**



#### **MLD Listener Done**





# **ICMPv6 Neighbor Discovery**

Defined in RFC 2461
Combines prior IPV4 functions
ARP (RFC 826)
Router Discovery (RFC 1256)
Redirect Message (RFC 792)

#### **Mechanisms to:**

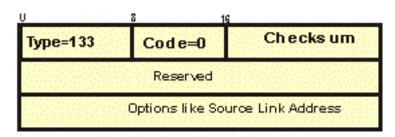
Discover routers
Prefix discovery for on-link
Parameter discovery (i.e link MTU)
Address autoconfiguration
Address resolution
Next hop determination
Neighbor unreachable
Duplicate address
Redirect





# ICMPv6 Router Solicitation/Advertisement

Router Solicitation
Host to router to prompt the router
to generate a Router Advertisement
message quickly



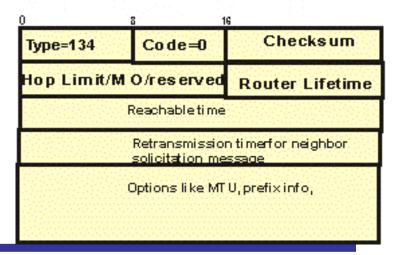
**Router Advertisement** 

Sent on periodic basis from router to the 'all nodes address'

Hop limit should be 255

**Could include security header** 

M=1 use DHCP for address configuration O=1 use stateful protocol for address configuration





# **ICMPv6 Neighbor Messages**

# Neighbor Solicitation Nodes ask for link layer address of a target while providing their own link layer address to the target

Multicast to resolve an address
Unicast to verify the reachability of
a neighbor

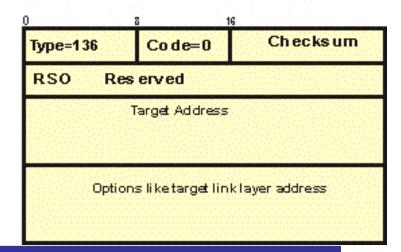
# Type=135 Code=0 Checksum Reserved Target Address Options like source link layer address

#### **Neighbor Advertisement**

Sent by nodes in response to Neighbor solicitation messages

Can be sent unsolicited to quickly ask for information

Identify sender as router (r), destination address (s) response, or should over-ride existing cache (o)





# **ICMPv6** Redirect

Redirect messages are sent by routers to tell a host of a better first-hop node

0	8	16					
Type=137	Code=0	Checksum					
Reserved							
Target Address							
Destination Address							
Options							



# **ICMPv6 Neighbor Discovery Options**

#### **Five options**

type=1 Source link layer option used by Neighbor Solicitation Router Solicitation Router Advertisement

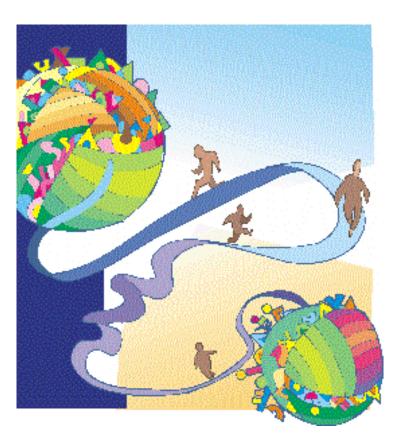
type=2 Target link layer option used by Neighbor Advertisement Redirect messages

type=3 Prefix information

How many bits in prefix are valid

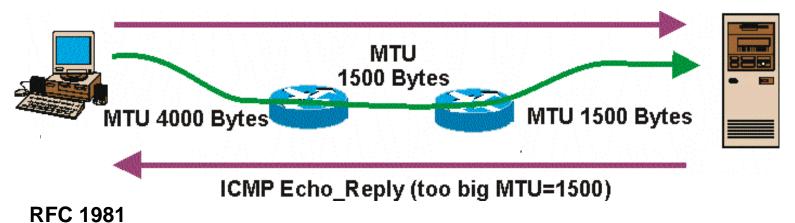
type=4 Redirected header used by
Redirect messages
Makes sure the message does not
exceed 1280 octets

type=5 Recommended MTU used by Router Advertisement All nodes use same MTU





# **ICMPv6 Path MTU Discovery**



Since fragmentation is a host function the host most have an idea of the route topology

Assume that the MTU of the path is the same as your local link

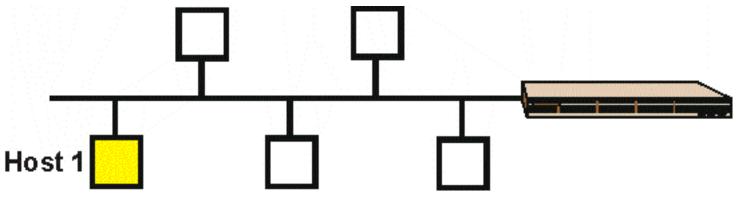
Source node transmits a packet and sees if ICMPv6 'packet too big' is returned

If ICMPv6 'packet too big' is returned reset PMTU is reduced

#### Repeat the test



# **ICMPv6 Model Host**



Each host is to maintain the following:

**Neighbor Cache** 

**Destination Cache** 

**Prefix List** 

**Default Router List** 

LinkMTU

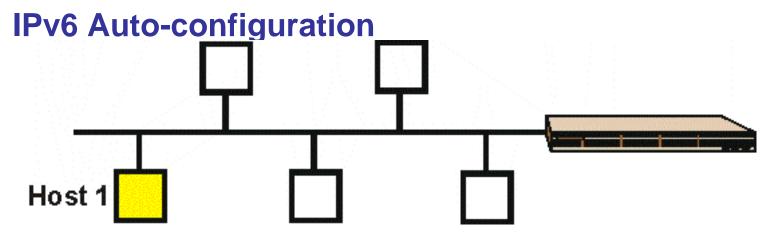
**CurHopLimit** 

**BaseReachable Time** 

**Reachable Time** 

**Retransmit Timer** 





Host 1 comes on line and generates a link local address

Host 1 sends out a query called neighbor discovery to the same address to verify uniqueness. If there is a positive response a random number generator is used to generate a new address

Host 1 multicasts a router solicitation message to all routers

Routers respond with a router advertisement that contains an aggregatable global address (AGA) prefix and other information

Host 1 automatically configures its global address by appending its interface

ID to the AGA

#### Host 1 can now communicate



# **Changes Needed to Implement IPv6**

#### **Hosts**

Implement IPv6 code in operating system TCP/UDP aware of IPv6 Sockets/Winsock library updates for IPv6 Domain Name Server updates for IPv6

#### **Domain Name Server (DNS)**

Many products already support 128 bit addresses Uses 'AAAA' records for IPv6 IP6.INT (in\_addr\_arpa in IPv4)

#### **Routers**

IPv6 forwarding protocols Routing protocols updated to support IPv6 Management needs to support ICMPv6 Implement transition mechanisms

#### **IPv6 Protocol Status**

RIPv6 - Same as RIPv2
OSPFv6 - Updated for IPv6
EIGRP - Extensions implemented
IDRP - Recommended for exterior protocol over BGP4
BGP4+ - Preferred implementation in IPv6 today





# **Items to Be Discussed**

**IP Addressing** 

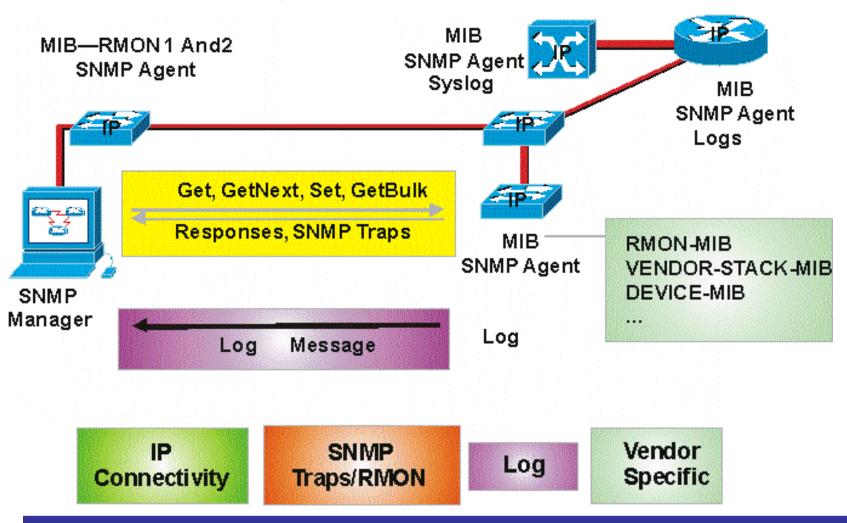
**Autoconfiguration** 

**SNMP MIBs** 



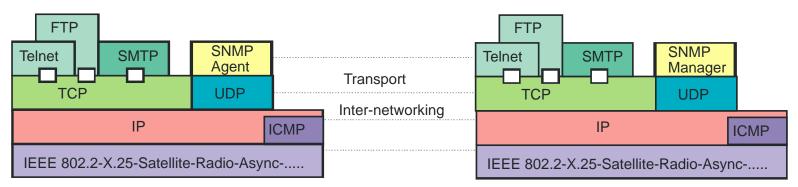


# **SNMP Technology Base**





# **SNMP Deficiencies**



#### **SNMP** version 3

#### SNMP version 1 and 2

Version 1 showing age Large counters Limited security Poor WAN protocol No bulk data retrieval User Security Module (USM)
Authenticates users
Multiple administrative levels
Multiple user levels
Encrypts PDUs
Distributes management
Confirmed notifications
64 bit counters
Bulk data retrieval



# **Management Information Base - MIB**

How do the agents keep the information?

Universe of network managea objects is called the Management Information Base (MIB).

Items within the network elements which are manageable are called managed objects

Objects within the MIB are organized into the following groups:

	/	
ent		

#### MIB ....(114)

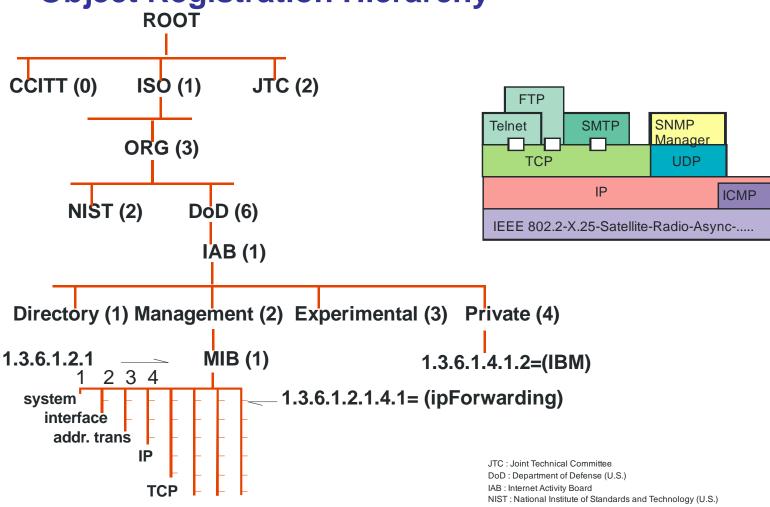
- 1) System
- 2) Interface
- 3) Address Translation
- 4) IP
- 5) ICMP
- 6) TCP
- 7) UDP
- 8) **EGP**

#### MIB-2 ....(171)

- 1) System
- 2) Interface
- 3) Address Translation
- 4) IP
- 5) ICMP
- 6) TCP
- **7) UDP**
- 8) EGP
- 9) CMOT
- 10) Transmission
- 11) SNMP I



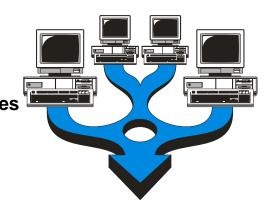
# **Object Registration Hierarchy**





# **ICMPv6 MIB Modules**

IPv6 General Group
RFC 2465
ipv6ifTable - interface information
ipv6lfStatsTable - traffic statistics on interfaces
ipv6AddrPrefixTable - Address prefixes associated with interfaces
ipv6AddrTable - Addressing information on interfaces
ipv6RouteTable - Table for all valid unicast routes



IPv6 ICMPv6 Group
RFC 2466
ipv6lcmpTable - Statistics on both
incoming and outgoing messages
on a per interface basis

ipv6NetToMediaTable - Address translation

IPv6 Multicast Listener MIB RFC 3019

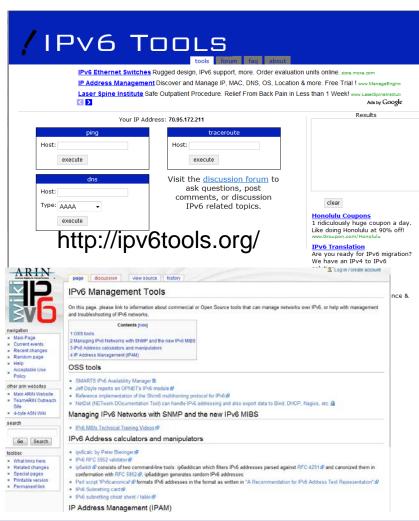
IPv6 UDP Group RFC 2454 and RFC 2013 ipv6UdpTable - UDP listeners using IPv6 ipv6UdpMIB - Work in progress

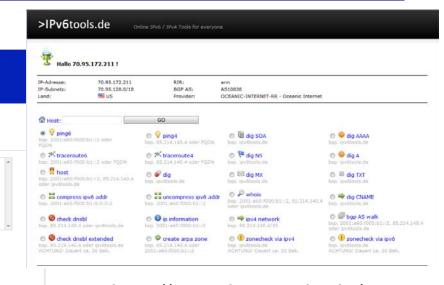
IPv6 TCP Group RFC 2452

ipv6TcpConnTable - TCP connections between IPv6 endpoints ipv6TcpMIB - Work in progress



# **Adhoc Tools**





http://www.ipv6tools.de/

http://www.getipv6.info/index.php/IPv6\_Management\_Tools

# **IPv6 Migration Plans**

Define topology and functions on hosts, routers, and service machines

**Upgrade DNS, DHCP, ARP servers to handle IPv6** addresses

Introduce dual stack systems that support IPv4 and IPv6

Configure to Internet using IPv6

Rely on tunnels to connect IPv6 islands separated by IPv4 networks

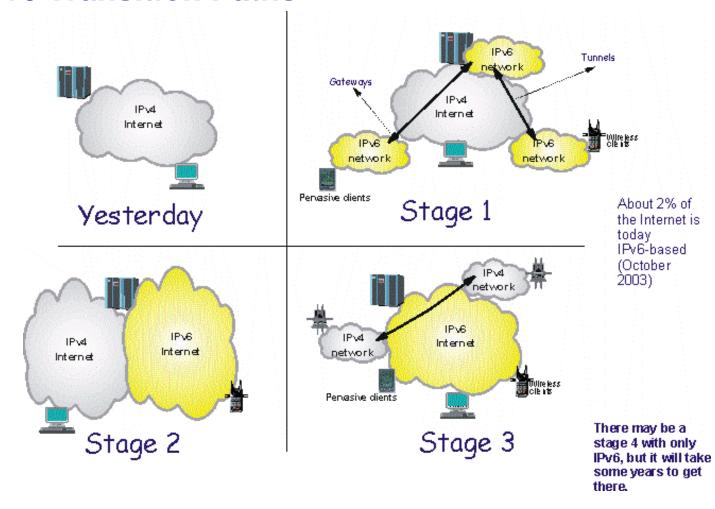
**Gradually remove IPv4 from systems** 

Work closely with ISP for connections to the Internet



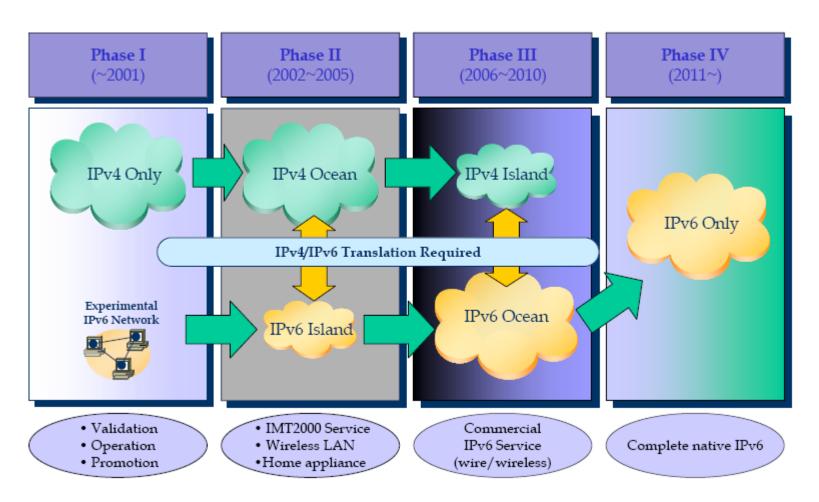


# **IPv6 Transition Paths**





# IPv6 Transition Roadmap – Leading Korean ISP





# IPv6 Toys: Home automation, fridges, sensors, etc

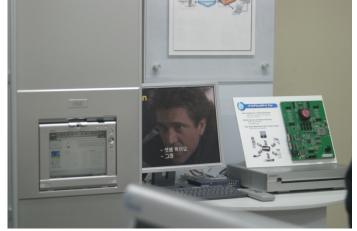














For more: google(IPv6 toys) google(IPv6 cool)



# **AES Sessions at Share**

Mar 12, 2012: 1:30-2:30 10715: Keeping Your Network at Peak

Performance as You Virtualize the Data Center

Mar 14, 2012: 8:00-9:00 10397: IPv6 Basics

Mar 14 2012: 1:30-2:30 10395: IPv6 Tunneling Technologies

Mar 14, 2011: 1:30-2:30 10720: Network Problem Diagnosis with OSA

#### **Examples**

Mar 15, 2012: 3:00-4:00 10401: IPv6 Transitioning

Mar 16, 2012 9:30-10:30 10393: CSI Maui: The Case of the Compromised

#### Server

Mar 16 2012 11:00-12:00 10414 | Pv6 Deep Dive





# Questions? Session 8191





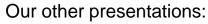
Εύχαριστώ 🐪 [Ο]







laurak@aesclever.com www.aesclever.com 650-617-2400



Tuesday, 9:30 am – 10:30 am: Performance Management 101

Tuesday, 3:00 pm - 4:00 pm: Performance Management in a Virtualized Environment

Wednesday 3:00 pm – 4:00 pm: Management Changes in IPv6 – Focus on ICMPv6

Thursday 9:30 am – 10:30 am: Hot Topics in Networking and Security

Thursday 1:30 pm – 2:30 pm: Network Problem Diagnosis with OSA Examples

Thursday 3:00 pm – 4:00 pm: TCP/IP Forensics

Friday 8:00 am – 9:00 pm: Keeping Your Network at Peak Performance as you Virtualize the Data Center

Friday 9:30 am – 10:30 am: Virtualization: New Technologies and Methods to Assure the Health of the Infrastructure



#### **IPv6 References**

#### **IPv6 Home Page**

http://www.ietf.org/

http://playground.sun.com/pub/ipng/html/ipng-main.html

http://www.getipv6.info/index.php/IPv6\_Presentations\_and\_Documentshttp://www.6ren.net

http://www.ipv6forum.com

http://arin.net

http://www.internet2.edu

http://www.ipv6.org

http://ipv6.or.kr/english/natpt.overview

http://www.research.microsoft.com/msripv6

http://www.ipv6.org.uk

#### **Books**

New Internet Protocol - Prentice Hall - ISBN 0-13-241936-x

IPNG and the TCP/IP Protocols - John Wiley and Sons - ISBN-0-471-13088-5

IPv6 The New Internet Protocol - ISBN-0-13-24-241936

IPNG Internet Protocol Next Generation - ISBN-0-201-63395-7

Internetworking IPv6 with Cisco Routers - ISBN 0-07-022831-1





1809 Using the flow label in IPv6 1825 Security Architecture 1826 IPv6 Authentication 1827 IPv6 Encapsulating Security Payload 1881 IPv6 Address allocation Management 1883 IPv6 Specifications 1885 ICMPv6 1886 DNS extensions to support 1887 An architecture for IPv6 Unicast 1888 OSI NSAPs and IPv6 1981 Path MTU discovery 1897 IPv6 Testing Address Allocations 1924 A Compact Representation 1933 Transition Mechanism for IPv6 Hosts 2147 TCP and UDP over IPv6 2292 Advanced Sockets API 2373 IPv6 Addressing 2374 IPv6 Aggregate able Address 2375 IPv6 Multicast Address 2450 TLA and NLA Assignment Rules 2452 IPv6 MIB for TCP	2454 IPv6 MIB for UDP 2460 IPv6 Specification 2461 Neighbor Discovery 2462 IPv6 Stateless Address 2463 ICMPv6 2464 IPv6 over Ethernet 2465 MIB conventions 2466 MIB for ICMPv6 2467 IPv6 over FDDI 2470 IPv6 over TRN 2471 IPv6 testing address 2472 IPv6 over PPP 2473 Generic Packet Tunneling 2497 IPv6 over Arcnet 2507 IP Header Compression 2526 Reserved IPv6 Anycast 2529 explicit Tunnels 2553 Basic Socket Extensions 2675 IPv6 Jumbograms 2732 URL format
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2732 URL Format

2874 DNS Ext. to Support Addr. Aggr. and Renum.

2894 Router Renumbering

2928 IPv6 TLA Assignments

**3019 MIB for Multicast Listener Discovery** 

**3041 Privacy Extensions** 

3056 Connection of IPv6 Domains via IPv4 Clouds

3122 Ext. to IPv6 Neighbor Disc. for Inv. Disc.

3142 An IPv4-IPv6 Transport Relay Translator

3146 Transmission of IPv6 Packets over IEEE 1394 networks

3162 Radius and Ipv6

3175 Aggregation of RSVP for IPv4 and IPv6 Reservations

3178 IPv6 Multihoming Support at Site Exit Routers

3226 DNNSSEC and IPv6 A6 aware server/resolver

messages

3266 Support for IPv6 in Session Description

**Protocol** 

3306 Unicast-Prefix-based IPv6 Multicast Address

**3307 Allocation Guidelines for IPv6 Multicast Addresses** 

3314 IPv6 in third generation Partnerships

3315 DHCPfor IPv6

3316 IPv6 for some second and third gen

**Cellular hosts** 

3319 DHCP for IPv6 and SIP

3456 DHCP configuration of IPsec tunnel Mode

3457 Requirements for IPsec Remote Access

3484 Default Address Selection for IPv6

3513 IPv6 Address Architecture

3572 IPv6 over MPOS

3582 Goals for IPv6 Site-Multihoming

**Architectures** 

3587 IPv6 Global Unicast address format

3596 DNS extensions to support IPv6

3633 IPv6 Prefix Options for DHCP

3646 DNS Configuration options for DHCP

3681 Delegation of E.F.F.3.IP6.ARPA

3697 IPv6 Flow Label Specification

3701 6Bone Phaseout

**3756 IPv6 Neighor Discovery Trust Models** 

3769 Requirements for IPv6 Prefix Delegation

3755 Mobility Support in IPv6



3776 IPSec to support mobile IPv6

3831 Support of IPv6 over Fiber Channel

3849 IPv6 Address Space reserved for

documentation

3901 DNS IPv6 Operational Transport Guidelines

3904 Evaluation of IPv6 Transition Mechanisms for

unmanaged networks

3964 Security Considerations for 6to4

**4007 IPv6 Scoped Address Architecture** 

4025 A Method for Storing IPsec Keying Material in **DNS** 

4029 Scenarios and Analysis for Introducing IPv6

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**4057 IPv6 Enterprise Network Scenarios** 

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4140 Hierarchical Mobile IPv6 Mobility

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4147 Proposed Changes to the format of the IANA

**IPv6 Registry** 

4177 Architectural Approaches to Multi-Homing for IPv6

4192 Procedures for Renumbering n IPv6 Network

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4218 Threats Relating to IPv6 Multihoming

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4219 Things Multihoming in IPv6

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**Networks** 

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4294 IPv6 Node Requirements

4295 Mobile IPv6 Management Information base

4311 IPv6 Host-Router Load Sharing

4330 SNTP for IPv6

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4339 IPv6 Host Configuration of DNS Server Info

4489 A Method for Generating Link-scoped IPv6 Multicast addresses

4584 Extension to Sockets API for Mobile IPv6



4622 IPv6 Node Information Queries

4941 Privacy Extensions for Stateless Address

**Autoconfiguration in IPv6** 

4942 IPv6 Transition/co-existence security

4640 Problem Statement for Bootstrapping Mobile considerations

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4668 RADIUS Client MIB for IPv6 assumption 4669 RADIUS Server MIB for IPv6

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