



IBM Systems & Technology Group

z/VM System Limits

SHARE 118 – Session 10314

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z/VM Customer Focus and Care

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Agenda

- **Describe various limits**
 - Architected
 - Supported
 - Consumption
 - Latent
- **Show how to keep tabs on consumables**
- **Discuss limits that may be hit first**

Limits

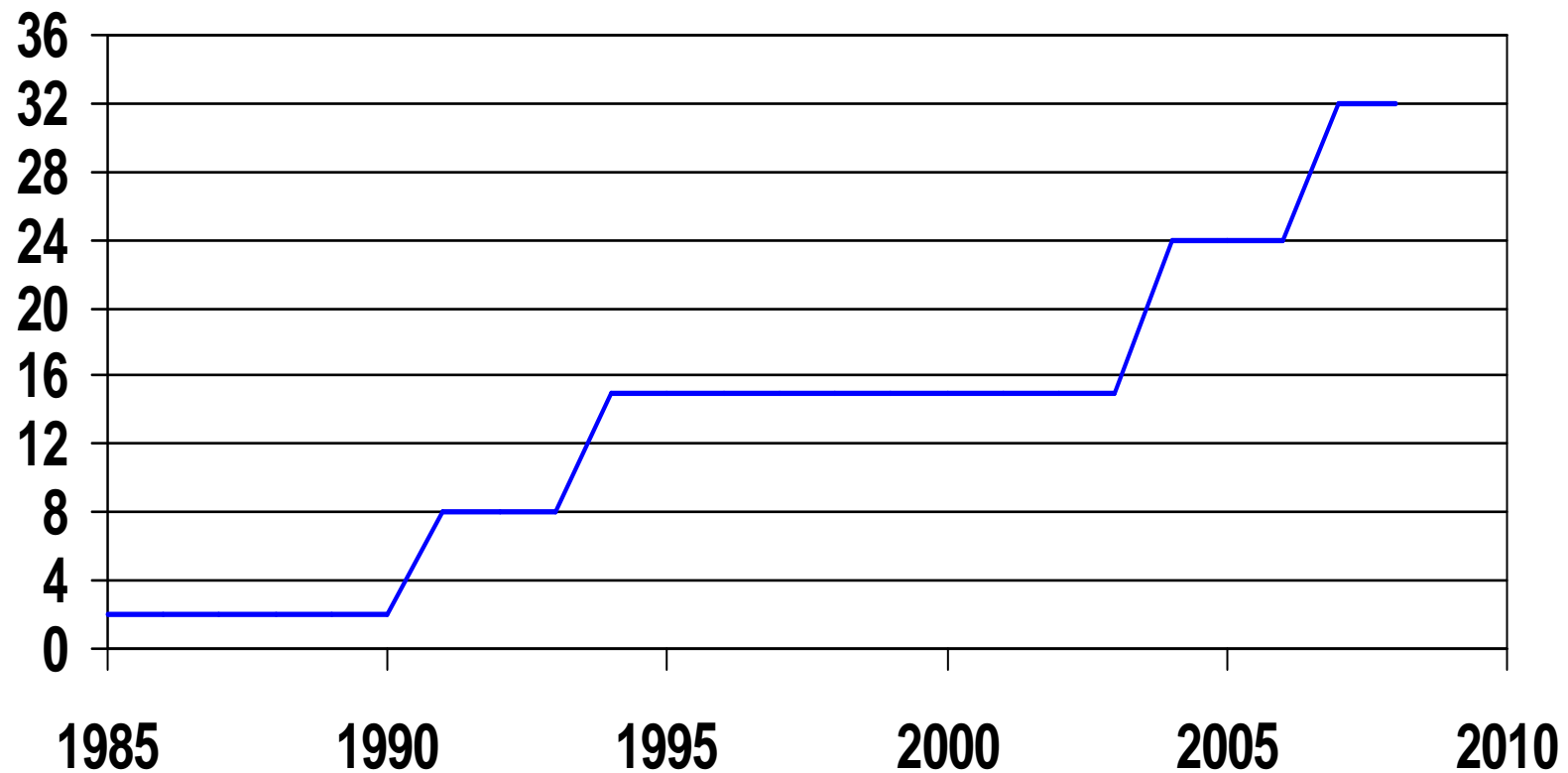
- **Processors**
- **Memory**
- **I/O**
- **Others**
- **Latent limits**
- **Additional Disclaimer**
 - This presentation looks at individual limits, it is quite possible that you will hit one limit before you hit the next. We do it this way to help illustrate which limits Development will address first, but then to set expectations as to how much greater can one run before hitting that next limit.
 - This presentation talks about limits that are some times beyond the supported limits. This is meant to let the audience know what IBM did to determine where the supported limited should be and why it is the supported limit. It is not meant to imply it is safe to run up to that limit or that IBM knows everything that will go wrong if you do. So please stay at or below the supported limit.

Processors

- **Processors (architected): 64**
 - Includes all engine types (CP, zAAP, zIIP, IFL...)
- **Processors (hardware):**
 - z9: 54
 - z10: 64
 - z196: 80
- **Logical processors (unsupported): 64 (z10 EC); 54 (z9 EC)**
- **Logical processors in z/VM partition (support statement): 32**
- **Master processor (architected): 1**
 - 100%-utilized master is the issue
 - z/VM will elect a new master if master fails
- **Virtual processors in single virtual machine (architected): 64**
 - But $N_{\text{Virtual}} > N_{\text{Logical}}$ is not usually practical
 - Interrupts presented to just 1 virtual CPU
- **Number of partitions: 60 (z9 through z196)**

Processor Scaling

Number of Supported Processors



Processors: FCX100 CPU

FCX100 Run 2007/09/06 14:00:28

CPU

General CPU Load and User Transactions

From 2007/09/04 09:07:00

To 2007/09/04 10:00:00

For 3180 Secs 00:53:00

CPU 2094-700

z/VM V.5.3.0 SLU 0701

CPU Load										Vector Facility		Status or	
PROC	TYPE	%CPU	%CP	%EMU	%WT	%SYS	%SP	%SIC	%LOGLD	%VTOT	%VEMU	REST	ded. User
P00	IFL	16	2	14	84	2	0	84	16
P15	IFL	18	2	16	82	1	0	80	18
P14	IFL	18	2	16	82	1	0	80	18
P13	IFL	18	2	16	82	1	0	80	18
P12	IFL	18	2	16	82	1	0	81	18
P11	IFL	18	2	17	82	1	0	80	19
... truncated ...													

1. $T/V \sim 18/16 = 1.13$ a little CP overhead here
2. Master does not seem unduly burdened

Processors: FCX144 PROCLOG

```

          <----- Percent Busy -----> <---- Rates per Sec.----> <----- PLDV ----->
          C
          Pct Mean VMDBK VMDBK      To
Interval P      Inst      Em-  when Mastr StoIn Mastr
End Time U Type Total  User  Syst  Emul  Siml  DIAG  SIGP  SSCH pty Non-0  only  /s    /s
>>Mean>> 0 CP    54.5  53.9   .6  50.4  5608  28.2  1588 155.1  47    1    0 423.5  .1
>>Mean>> 1 CP    61.1  60.7   .5  56.8  6304  30.2  1481 161.5  99    1   .... 421.4  .0
>>Mean>> 2 CP    62.3  61.7   .5  57.7  6444  30.6  1475 160.8  97    1   .... 418.7  .0
>>Mean>> 3 CP    63.9  63.5   .4  59.5  6534  30.0  1453 153.4  99    1   .... 395.8  .0
>>Mean>> 4 CP    58.3  57.7   .6  54.2  5744  27.2  1520 152.1  99    1   .... 442.8  .0
>>Mean>> 5 CP    60.2  59.8   .4  56.2  5860  26.7  1457 141.5  99    1   .... 402.7  .0
>>Mean>> 6 CP    61.8  61.3   .4  57.4  6356  30.6  1552 156.7  99    1   .... 418.9  .0
>>Mean>> 7 CP    60.1  59.7   .4  55.9  6173  30.6  1554 156.3  98    1   .... 413.3  .0

>>Mean>> . CP    60.2  59.8   .4  55.9  6128  29.2  1510 154.6  92    1   .... 417.1  .0

```


Processors: FCX114 USTAT

FCX114 Run 2007/09/06 14:00:28

USTAT

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Wait State Analysis by User

From 2007/09/04 09:07:00

To 2007/09/04 10:00:00

CPU 2094-700

For 3180 Secs 00:53:00

z/VM V.5.3.0 SLU 0701

<div><div>.</div><div>—</div><div>.</div><div>.</div><div>.</div><div>.</div><div>.</div><div>.</div><div>.</div><div>.</div><div>.</div><div>.</div><div>.</div><div>.</div><div>.</div><div>.</div><div>.</div><div>.</div><div>.</div><div>.</div><div>.</div><div>.</div></div>																						
<-SVM and->																	<--%Time spent in-->					Nr of
Userid	%ACT	%RUN	%CPU	%LDG	%PGW	%IOW	%SIM	%TIW	%CFW	%TI	%EL	%DM	%IOA	%PGA	%LIM	%OTH	Q0	Q1	Q2	Q3	E0-3	Users
>System<	64	1	0	1	0	0	0	83	0	0	0	3	0	0	0	10	1	29	10	57	0	211
TCPIP	100	0	0	0	0	0	0	0	0	3	0	97	0	0	0	0	3	0	0	0	0	
RSCSDNS1	100	0	0	0	0	0	0	0	0	0	0	100	0	0	0	0	0	0	0	0	0	
SNMPD	100	0	0	0	0	0	0	0	0	2	0	98	0	0	0	0	2	0	0	0	0	
SZVAS001	100	2	0	0	0	0	0	97	0	0	0	0	0	0	0	1	0	3	12	85	0	

1. %CPU wait is very low – nobody is starved for engine
2. %TIW is “test idle wait” – we are waiting to see if queue drop happens

Memory – Part 1

■ **Central storage**

- Supported central storage: 256 GB
- Unsupported central storage (maximum LPAR size):
 - z9: 512 GB minus your HSA
 - z10: 1 TB
 - z196: 1TB
- z/VM primitive tests have been run with 1TB

■ **Expanded storage (architected): 16TB**

- z/VM Limit: 128GB supported
 - Up to about 660GB unsupported (depends on other factors)
- See <http://www.vm.ibm.com/perf/tips/storconf.html>

Memory – Part 2

■ Virtual machine size:

- Supported/Tested 1 TB (2^{40})
 - Practical limit can be gated by:
 - Reorder Processing
 - VM Dump
 - Production level performance will require adequate real memory.
- Hardware limits
 - z196 16TB
 - z10 8TB
 - z9 1TB
 - z990 256GB
 - z900 256GB

Memory – Part 3

- **Active, or instantiated, guest real limit imposed by PTRM space limits (architected): 8 TB**
 - 16 4-GB PTRM spaces; each PTRM space can map 512 GB of guest real
- **Virtual to real ratio (practical): about 2:1 or 3:1**
 - Warning: Different people have different definitions for “Virtual to real memory”. Here we are using total virtual machine size of started virtual machines to central storage.
 - 1:1 if you want to eliminate performance impact for production workloads.
 - As you get above 2:1, you really need to do your homework on your paging subsystem
 - Many factors come into play here:
 - Active:Idle Virtual machines
 - Workload/SLA sensitivity to delays
 - Exploitation of shared memory
 - CMM usage
 - Other

Memory – Part 4

- **Paging space (architected) (optimal when $\leq 50\%$ allocated):**
 - 11.2 TB for ECKD (3390)
 - 15.9 TB for Emulated FBA on FCP SCSI (EDEV)
- **255 CP Owned Volumes**
 - Above numbers based on using all of those for Paging
- **Do NOT mix ECKD and EDEV paging volumes on same system**
 - Various anomalies can occur
- **Concurrent paging I/Os per paging volume: 1 for ECKD, >1 for EDEV (Have observed 1.6)**

Memory – Part 5

- **System Execution Space (SXS) (architected): 2 GB**
 - For practical purposes it is 2GB, but there are structures in the space placed above 2GB
- **DCSS aggregate size (architected):**
 - Individual Segments up to 2047 MB
 - Segments must end prior to one 4KB page below 512GB
- **Minidisk Cache (architected): 8GB**
 - Practical 2GB
- **Installing z/VM: 2GB**
 - On some machines, there is a problem with having more than 2GB Central when doing the initial install of z/VM off the DVD.

Memory References

- **Memory Over Commit**

- <http://www.vm.ibm.com/perf/tips/memory.html>

- **Paging in General**

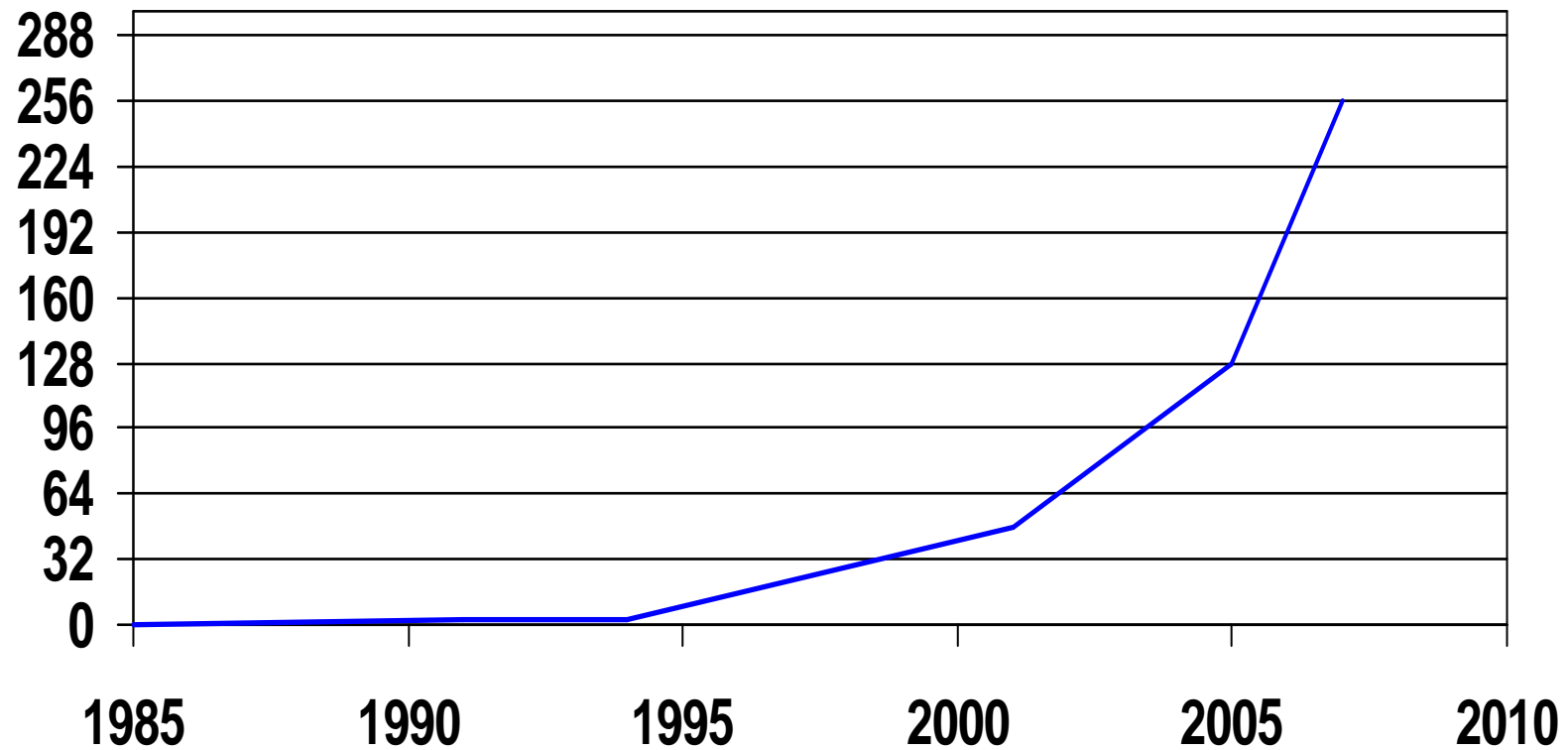
- <http://www.vm.ibm.com/perf/tips/prgpage.html>

- **Reorder Processing**

- <http://www.vm.ibm.com/perf/tips/reorder.html>

Memory Scaling

Effective Real Memory Use Limits



Page Slots: FCX146 AUXLOG

FCX146 Run 2007/09/06 14:00:28

AUXLOG

Auxiliary Storage Utilization, by Time

From 2007/09/04 09:07:00

To 2007/09/04 10:00:00

For 3180 Secs 00:53:00

Interval	<Page slots>		<Spool slots>		<Dump slots>		<----- Spool Files ----->				<Average MLOAD>	
	Total	Used	Total	Used	Total	Used	<--Created-->		<--Purged-->		Paging	Spooling
End Time	Slots	%	Slots	%	Slots	%	Total	/s	Total	/s	msec	msec
>>Mean>>	87146k	44	5409096	52	0	..	54	.02	54	.02	2.8	.8
09:08:00	87146k	44	5409096	52	0	..	1	.02	1	.02	2.3	.8
09:09:00	87146k	44	5409096	52	0	..	1	.02	1	.02	3.9	.8
09:10:00	87146k	44	5409096	52	0	..	1	.02	1	.02	3.6	.8
09:11:00	87146k	44	5409096	52	0	..	1	.02	1	.02	2.8	.8
09:12:00	87146k	44	5409096	52	0	..	1	.02	1	.02	2.9	.8

1. This system is using 44% of its page slots.

DASD I/O: FCX109 DEVICE CPOWNED

FCX109 Run 2007/09/06 14:00:28

DEVICE CPOWNED

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Load and Performance of CP Owned Disks

From 2007/09/04 09:07:00

To 2007/09/04 10:00:00

For 3180 Secs 00:53:00

CPU 2094-700

z/VM V.5.3.0 SLU 0701

Page / SPOOL Allocation Summary

PAGE slots available 87146k

PAGE slot utilization 44%

T-Disk cylinders avail.

T-Disk space utilization ...%

SPOOL slots available 5409096

SPOOL slot utilization 52%

DUMP slots available 0

DUMP slot utilization ..%

-----
 < Device Descr. ->
 %Used

.
 <----- Rate/s -----> User Serv MLOAD Block

Addr	Devtyp	Volume Serial	Area Type	Area Extent	Used %	<--Page--> <--Spool-->					SSCH +RSCH	Inter feres	Queue Lngth	Time /Page	Resp Time	Page Size	for Alloc
						P-Rds	P-Wrt	S-Rds	S-Wrt	Total							
F08B	3390	VS2P49	PAGE	0-3338	45	2.6	1.7	4.4	1.6	1	.02	2.4	2.4	7	89
F090	3390	VS2P69	PAGE	0-3338	45	2.7	1.6	4.3	1.6	1	0	2.7	2.7	7	84

V:R Ratio: FCX113 UPAGE

<----- Paging Activity/s ----->								<----- Number of Pages ----->									
<Page Rate>		Page	<-Page Migration-->						<-Resident->		<--Locked-->			Stor	Nr of		
Userid	Reads	Write	Steals	>2GB>	X>MS	MS>X	X>DS	WSS	R<2GB	R>2GB	L<2GB	L>2GB	XSTOR	DASD	Size	Users	
>System<	1.7	1.1	4.1	.0	2.4	3.7	1.4	122050	2347	106962	6	24	12240	179131	1310M	212	
DATAMOVF	.0	.0	.0	.0	.0	.1	.0	13	0	0	0	0	483	254	32M		
DATAMOVA	.0	.0	.0	.0	.5	.5	.0	147	0	0	0	0	220	368	32M		
DATAMOVB	.0	.0	.0	.0	.6	.6	.0	192	0	0	0	0	220	366	32M		
DATAMOV C	.0	.0	.0	.0	.6	.6	.0	191	0	0	0	0	220	369	32M		
DATAMOVD	.0	.0	.0	.0	.6	.6	.0	189	0	0	0	0	220	362	32M		

1. Resident Guest Pages = (2347 + 106962) * 212 = 88.3 GB
2. V:R = (1310 MB * 212) / 91 GB = 2.98

PTRM Space: FCX134 DSPACESH

Data Space Name	<----- Rate per Sec. ----->							<-----Number of Pages----->							
	Pgstl	Pgrds	Pgwrt	X-rds	X-wrt	X-mig	Total	<--Resid-->	<-Locked-->	<-Aliases-->					
								Resid	R<2GB	Lock	L<2GB	Count	Lockd	XSTOR	DASD
-----	.075	.093	.015	.043	.074	.022	147k	1842	93	0	0	0	0	75	2998
FULL\$TRACK\$CACHE\$1	.000	.000	.000	.000	.000	.000	524k	0	0	0	0	0	0	0	0
ISFCDATASPACE	.000	.000	.000	.000	.000	.000	524k	112	74	100	74	112	100	0	41
PTRM0000	14.79	1.733	.752	14.05	14.43	.039	1049k	596k	30116	0	0	0	0	5879	54074
REAL	.000	.000	.000	.000	.000	.000	40M	0	0	0	0	0	0	0	0
SYSTEM	.023	.000	.037	.019	.023	.004	524k	41	1	0	0	41	0	17	6410

$$1. \text{ PTRM space} = (596,000 + 5879 + 54,074) = 655,953 = 2.5 \text{ GB}$$

Real Memory: FCX254 AVAILLOG

FCX254 Run 2007/09/06 14:00:28

AVAILLOG

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Available List Management, by Time

From 2007/09/04 09:07:00

To 2007/09/04 10:00:00

For 3180 Secs 00:53:00

CPU 2094-700

z/VM V.5.3.0 SLU 0701

	<----- Available List Management ----->																			
	<---- Thresholds ---->				<----- Page Frames ----->						<-Times->		<----- Replenishment ----->						Perct	
Interval	<---Low--->		<---High--->		<Available>		<Obtains/s>		<Returns/s>		<-Empty->		<--Scan1-->		<--Scan2-->		<-Em-Scan->		Scan	Emerg
End Time	<2GB	>2GB	<2GB	>2GB	<2GB	>2GB	<2GB	>2GB	<2GB	>2GB	<2GB	>2GB	Compl	Pages	Compl	Pages	Compl	Pages	Fail	Scan
>>Mean>>	20	7588	5820	13388	5130	7678	323.3	857.4	311.5	844.8	0	0	27	1381k	63	1380k	58	84490	82	88
09:08:00	20	7680	5820	13480	6665	15122	353.3	838.5	353.2	1007	0	0	0	43091	3	26491	0	0	3	100
09:09:00	20	7680	5820	13480	3986	5496	163.1	640.2	108.9	442.7	0	0	1	14528	0	0	0	0	0	0
09:10:00	20	7681	5820	13481	6622	9542	222.4	556.1	257.0	598.3	0	0	0	30103	2	8868	0	0	1	100
09:11:00	20	7681	5820	13481	4982	6710	292.1	615.2	248.8	533.6	0	0	0	21246	0	8547	1	3989	1	100
09:12:00	20	7681	5820	13481	4769	1560	284.9	946.9	254.4	830.0	0	0	0	18253	0	22438	2	656	1	100

1. Pct ES = 88% generally this system is tight on storage
2. Scan fail >0 generally this system is tight on storage
3. Times Empty = 0 this indicates it isn't critical yet (you do not need to wait for things to be critical).

SXS Space: FCX261 SXSAVAIL

FCX261 Run 2007/09/06 14:00:28

SXSAVAIL

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System Execution Space Page Queues Management

From 2007/09/04 09:07:00

To 2007/09/04 10:00:00

For 3180 Secs 00:53:00

CPU 2094-700

z/VM V.5.3.0 SLU 0701

Interval	<-- Backed <2GB Page Queue -->					<-- Backed >2GB Page Queue -->					<----- Unbacked Page Queue ----->									
	Avail	<-Pages/s-->	<Preferred>	Pages	Taken Return	Used Empty	Pages	Taken Return	Used Empty	Pages	Taken Return	Used Empty	Thres	Att/s	Stolen	MinPgs				
>>Mean>>	26	.513	.509	.513	.000	3	1.798	1.804	1.798	4.114	466946	130.3	130.1	126.2	.000	128	.000	128	...	
09:08:00	26	.483	.383	.483	.000	0	1.650	1.650	1.650	3.667	467829	128.2	127.3	124.5	.000	128	.000	128	...	
09:09:00	26	.500	.500	.500	.000	0	.583	.583	.583	3.067	465679	120.8	84.98	117.8	.000	128	.000	128	...	
09:10:00	27	.517	.533	.517	.000	0	1.183	1.183	1.183	4.000	467657	109.1	142.1	105.1	.000	128	.000	128	...	
09:11:00	27	.517	.517	.517	.000	0	1.633	1.633	1.633	2.917	467632	137.2	136.8	134.3	.000	128	.000	128	...	
09:12:00	29	.450	.483	.450	.000	0	2.000	2.000	2.000	3.383	467654	129.9	130.2	126.5	.000	128	.000	128	...	
09:13:00	27	.517	.483	.517	.000	0	2.483	2.483	2.483	3.550	467698	139.3	140.0	135.7	.000	128	.000	128	...	
09:14:00	25	.550	.517	.550	.000	0	2.000	2.000	2.000	2.750	465651	119.0	84.92	116.3	.000	128	.000	128	...	

1. How we touch guest pages: (1) 64-bit; (2) AR mode; (3) SXS.
2. There are 524,288 pages in the SXS.
3. This system has 466,000 SXS pages available on average.

MDC: FCX178 MDCSTOR

```

<----- Main Storage Frames ----->
Interval      <--Actual-->   Min    Max  Page    Steal
End Time      Ideal  <2GB  >2GB   Set    Set Del/s  Invokd/s  Bias
>>Mean>>     5839k  82738  1354k    0  7864k    0    .000    1.00
09:57:41      5838k 119813  1932k    0  7864k    0    .000    1.00
09:58:11      5838k 119813  1932k    0  7864k    0    .000    1.00
09:58:41      5838k 119825  1932k    0  7864k    0    .000    1.00
09:59:11      5838k 119825  1932k    0  7864k    0    .000    1.00
09:59:41      5838k 119825  1932k    0  7864k    0    .000    1.00
10:00:11      5838k 119837  1932k    0  7864k    0    .000    1.00

```

- Xstore not used for this configuration so edited out from report.
- Add up the pages in Main Storage and you get ~8GB

MDC Spaces: FCX134 DSPACESH

		<-----Number of Pages----->									
Owning		Users	<--Resid-->			<-Locked-->		<-Aliases-->			
Userid	Data Space Name	Permt	Total	Resid	R<2GB	Lock	L<2GB	Count	Lockd	XSTOR	DASD
>System<	-----	0	1507k	5665	101	0	0	100	0	0	0
SYSTEM	FULL\$TRACK\$CACHE\$1	0	524k	0	0	0	0	0	0	0	0
SYSTEM	FULL\$TRACK\$CACHE\$2	0	524k	0	0	0	0	0	0	0	0
SYSTEM	FULL\$TRACK\$CACHE\$3	0	524k	0	0	0	0	0	0	0	0
SYSTEM	FULL\$TRACK\$CACHE\$4	0	524k	0	0	0	0	0	0	0	0
SYSTEM	ISFCDATASPACE	0	524k	0	0	0	0	0	0	0	0
SYSTEM	PTRM0000	0	1049k	44489	0	0	0	0	0	0	0
SYSTEM	REAL	0	7864k	0	0	0	0	0	0	0	0
SYSTEM	SYSTEM	0	524k	805	787	0	0	800	0	0	0
SYSTEM	VIRTUAL\$FREE\$STORAGE	0	524k	23	23	0	0	0	0	0	0

- You'll see the address spaces used for MDC (track cache)
- Values here are zero for page counts, ignore.
- More than one FULL\$TRACK\$CACHE\$# space should be investigated to see if the MDC settings are higher than needed.

I/O

- **Number of subchannels in a partition (aka device numbers) (architected): 65,535**
- **Device numbers per disk volume**
 - Without PAV, 1
 - With PAV or HyperPAV, 8 (base plus seven aliases)
- **Virtual Devices per Virtual Machine:**
 - 24576 (24K)
- **Concurrent real I/Os per ECKD disk volume: 1 usually, but 8 with PAV or HyperPAV if of guest origin**

I/O: DASD Volume Sizes

- **ECKD minidisk for a CMS file system:**
 - 32768 cylinders (22.5 GB)
 - 65520 cylinders (~45 GB) with CMS EAV APAR VM64711
- **Largest EFBA minidisk for a CMS file system: 381 GB**
 - Practical limit of 22GB due to file system structure under 16MB, unless there are very few files.
- **Largest ECKD volume:**
 - 65536 cylinders (45 GB)
 - 262,668 cylinders (~180 GB) with EAV APAR VM64709
 - CP use limited to first 64K cylinders
- **Largest EDEV CP can use: 1024 GB (but PAGE, SPOL, DRCT must be below 64 GB line on volume)**
- **Largest EDEV, period: 2^{32} FB-512 blocks (2048 GB)**

I/O

- **VDISK size (architected): 2 GB (minus eight 512-byte blocks)**
- **Total VDISK (architected): 2TB**
- **Single VSWITCH OSAs: 8**
- **Real HiperSockets VLAN IDs: 4096**

DASD I/O: FCX108 DEVICE

FCX108 Run 2007/09/06 14:00:28

DEVICE

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General I/O Device Load and Performance

From 2007/09/04 09:07:00

To 2007/09/04 10:00:00

For 3181 Secs 00:53:01

CPU 2094-700 SN

z/VM V.5.3.0 SLU 0701

<-- Device Descr. -->			Mdisk Pa-	<-Rate/s->		<----- Time (msec) ----->								Req.	<Percent>	SEEK	Recov	<-Throttle->	
Addr	Type	Label/ID	Links	ths	I/O	Avoid	Pend	Disc	Conn	Serv	Resp	CUwt	Qued	Busy	READ	Cyls	SSCH	Set/s	Dly/s
>> All DASD <<		5	.4	.2	.1	3.4	3.7	3.7	.0	.0	0	17	1173	00
F024	3390	VS2426	1	4	12.9	147.0	.2	.7	.4	1.3	1.3	.0	.0	2	91	193	0
0C20	CTCA		...	1	12.63	.2	.6	1.1	1.1	.0	.0	1	0
F685	3390	VS2W01	290	4	11.8	.3	.2	.0	.3	.5	.5	.0	.0	1	84	89	0
F411	3390	VS2613	1	4	10.6	.5	.2	.3	.4	.9	.9	.0	.0	1	1	1303	0

Other

- **Number of spool files (architected):**
 - 9999 per user
 - 1.6 million spool files per system
 - 1024 files per warm start block * (180 * 9) warm start blocks
- **Number of logged-on virtual machines (approximate): about 100,000 (per designers)**

Metrics for Formal Spin Locks

FCX265 CPU 2094 SER 19B9E Interval 02:31:51 - 12:34:01 GDLVM7

```

<----- Spin Lock Activity ----->
<----- Total -----> <--- Exclusive ---> <----- Shared ----->

Interval          Locks Average   Pct   Locks Average   Pct   Locks Average   Pct
End Time LockName   /sec    usec   Spin   /sec    usec   Spin   /sec    usec   Spin
>>Mean>> SRMATDLK    1.9     .539   .000    1.9     .539   .000     .0     .000   .000
>>Mean>> RSAAVCLK     .0    2.015   .000     .0    2.015   .000     .0     .000   .000
>>Mean>> FSDVMLK      .0    24.97   .000     .0    24.97   .000     .0     .000   .000
>>Mean>> SRMALOCK      .0     .000   .000     .0     .000   .000     .0     .000   .000
>>Mean>> HCPTRQLK     4.1     .195   .000     4.1     .195   .000     .0     .000   .000
>>Mean>> SRMSLOCK    34.0    1.096   .001    32.7    1.037   .001     1.3     .001   .000

```

Changes in Limits with z/VM 6.2.0

- **Clustering four z/VM systems allows horizontal scaling**
- **Balance that with whitespace that might be required for Live Guest Relocation (LGR)**
- **If MP or Scaling effects for one large z/VM system have negative impact, splitting into multiple smaller z/VM systems in an SSI Cluster could be beneficial.**

z/VM 6.2 Effect on Processors Limits

- **Real Processors:**

- 32 x 4 = 128 processors
- Consider white space
- Low processor requirements for cross member communication as long as system resource (device) access is stable
- Perhaps greater efficiency by running smaller n-way
 - Example: One 32-way vs. Four 8-ways
 - Gives 4 master processors from one perception.

- **Virtual Processors:**

- If splitting z/VM system into smaller systems, remember to ensure no virtual machine has more virtual CPUs than logicals on the system.

z/VM 6.2 Effect on Memory Limits

- **Real Memory:**
 - 256 GB x 4 = 1 TB
 - Consider white space, cannot share like processors
 - Low memory costs to duplicate z/VM kernel and most control structures.
- **Virtual Machine Memory:**
 - No change
- **Paging Space**
 - Some slots lost due to sharing across members
 - But can reuse paging slots on each member, so it scales well.

Other z/VM 6.2 Effects on Limits

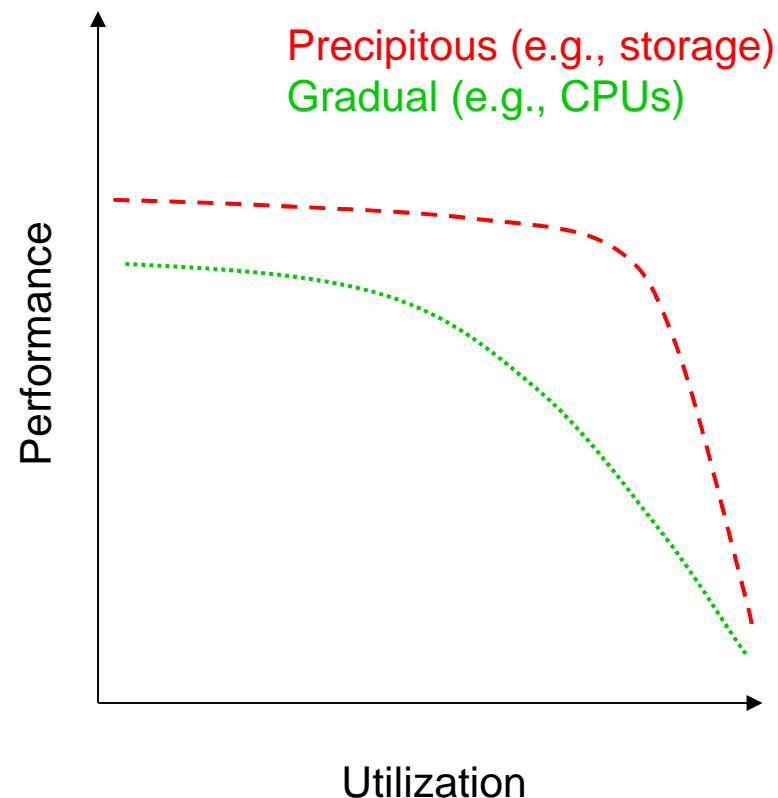
- **Distance for limit on DASD on SSI Cluster is 100km, unless using repeater technology.**
- **Distance for limit on Network on SSI Cluster is 10km, unless using repeater technology.**
 - Can double that if physical switches are placed at 10km from each CEC.
 - Remember, all members have to be in same LAN segment (or segments).

Latent Limits

- **Sometimes it's not an architected limit**
- **Sometimes it's just “your workload won't scale past here, because...”**
- **In our studies of z/VM 5.3, we found these kinds of latent limits:**
 - Searching for a below-2-GB frame in lists dominated by above-2-GB frames (storage balancing functions)
 - Contention for locks, usually the scheduler lock
- **These kinds of phenomena were the reasons we published the limits to be 256 GB and 32 engines**
 - We wanted to publish supported limits we felt would be safe in a very large variety of workloads and environments
 - Many of our measurement workloads scaled higher than this (for example, 440 GB and 54 engines)

Other Notes on z/VM Limits

- **Sheer hardware:**
 - z/VM 5.2: 24 engines, 128 GB real
 - z/VM 5.3: 32 engines, 256 GB real
 - zSeries: 65,000 I/O devices
- **Workloads we've run in test have included:**
 - 54 engines
 - 440 GB real storage
 - 128 GB XSTORE
 - 240 1-GB Linux guests
 - 8 1-TB guests
- **Utilizations we routinely see in customer environments**
 - 85% to 95% CPU utilization without worry
 - Tens of thousands of pages per second without worry
- **Our limits tend to have two distinct shapes**
 - Performance drops off slowly with utilization (CPUs)
 - Performance drops off rapidly when wall is hit (storage)



Keeping Tabs on Consumption Limits

- **Processor**

- CPU utilization: FCX100 CPU, FCX114 USTAT

- **Memory & Paging**

- Page slots in use: FCX146 AUXLOG
- DASD I/O: FCX109 DEVICE CPOWNED
- V:R Memory ratio: FCX113 UPAGE
- PTRM space consumed: FCX134 DSPACESH
- Storage in use for segment tables: FCX113 UPAGE
- Consumption of SXS space: FCX261 SXS AVAIL
- MDC: FCX178 MDCSTOR, FCX134 DSPACESH
- Consumption of real memory: FCX103 STORAGE, FCX254 AVAILLOG
- Consumption of expanded storage: FCX103 STORAGE

- **I/O**

- DASD I/O: FCX108 DEVICE
- Concurrency on FICON chpids: FCX131 DEVCONF, FCX215 INTERIM FCHANNEL, FCX168 DEVLOG

What Consumption Limits Will We Hit First?

- **Depends on workload**
 - Guest-storage-intensive:
 - page slots on DASD... at 5-6 TB things start to get interesting... mitigate by paging to SCSI
 - utilization on paging volumes and chpids: watch for MLOAD elongation... mitigate by spreading I/O
 - Page Reorder Processing
 - mitigation by application tuning... perhaps smaller guests
 - Real-storage-intensive:
 - Ability of the system to page will limit you: ensure adequate XSTORE and paging capacity
 - You can define > 256 GB of real storage, but we are aware that some workloads cannot scale that high
 - Mitigation by application tuning or by using CMM
 - CPU-intensive:
 - FCX100 CPU and FCX 114 USTAT will reveal CPU limitations
 - You can define > 32 engines, but we are aware that some workloads cannot scale that high
 - Mitigation by application tuning
 - I/O-intensive:
 - Device queueing: consider whether PAV or HyperPAV might offer leverage
 - Chpid utilization: add more chpids per storage controller
 - Ultimately partitions can be split, but we would prefer you not have to do this (too complicated)
- **Without trend data (repeated samples) for *your* workloads it is difficult to predict which of these limits *you* will hit first**

Summary

- **Knowing Limits:**
 - Real resource consumption
 - Limits to managing the virtualization of real resources
- **Measuring Limits:**
 - Knowing where to watch for these limits
 - Including these in capacity planning
- **Managing Limits**
 - Tuning and configuring
 - Planning for growth

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