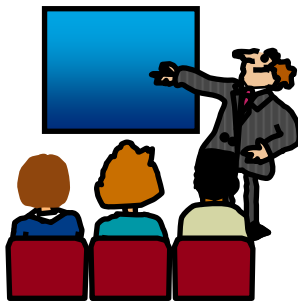


Slowed down by LE? Perhaps the CEEPIPI service can help!

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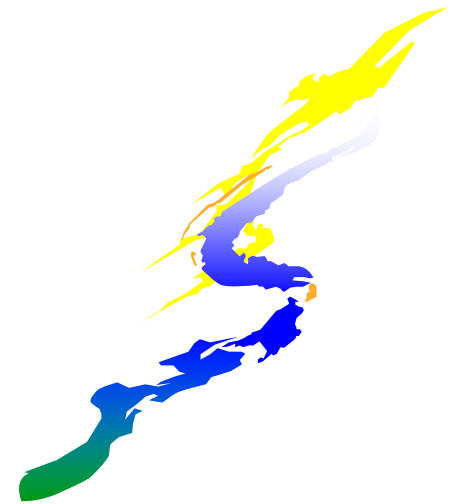
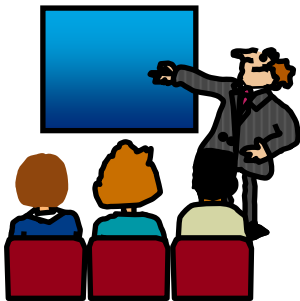
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Agenda

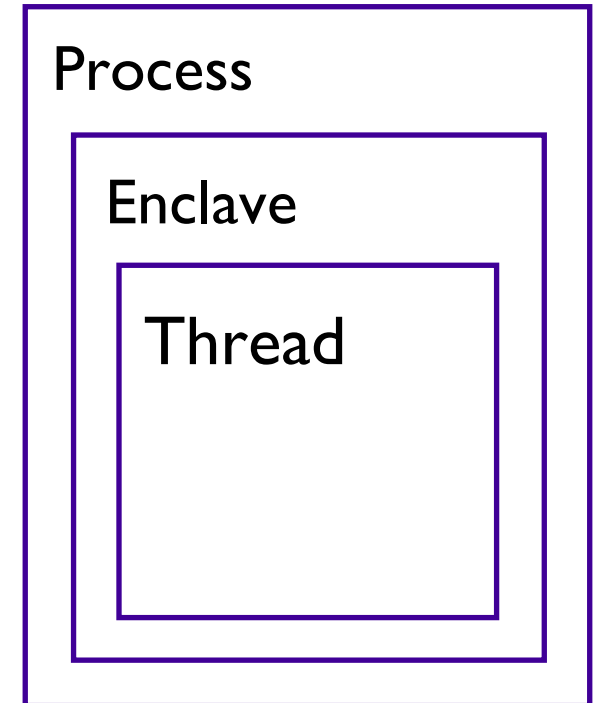
- Understanding The Basics of PreInitialization
- Writing a Preinit Application
- Other Preinit Topics
- A Preinit Example
- Sources of Additional Information

Understanding The Basics of Preinitialization



Background - LE Init/Term

- Process - Collection of Resources (LE message file, library code/data)
 - unaffected by HLL semantics, logically independent address space
- Enclave - Collection of Routines (Load modules, Heap, external data)
 - defines scope of HLL semantics, first routine is designated "main"
- Thread - "thread" of execution (Stack, raised conditions)
 - share the resources of the enclave



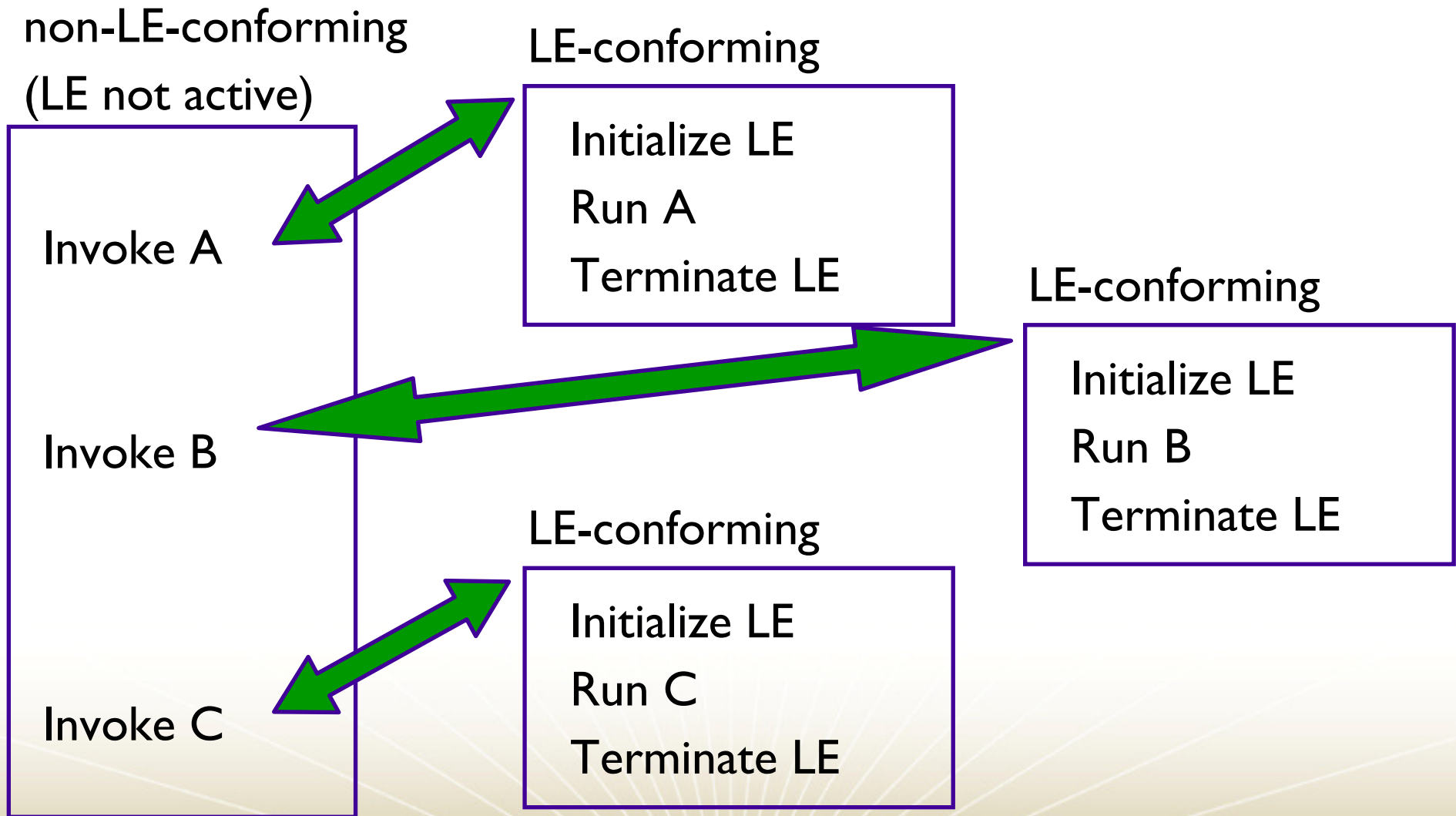
Understanding The Basics

- Read Language Environment Programming Guide, Chapter 30 "Using preinitialization services" (SA22-7561)
- Read Language Environment Programming Guide for 64-bit Virtual Addressing Mode, Chapter 22 "Using preinitialization services with AMODE 64" (SA22-7569)

Understanding The Basics...

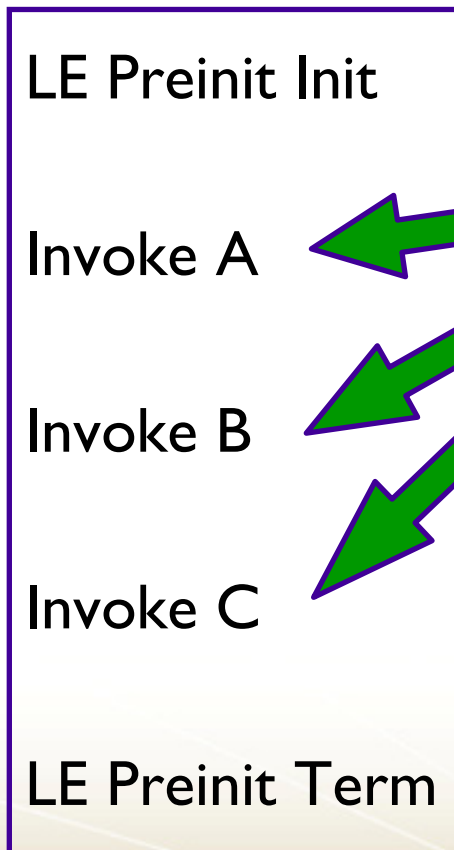
- You can use preinitialization to enhance the performance of certain applications
- Preinitialization lets a non-LE-conforming application (eg. Assembler) initialize an LE environment once, perform multiple executions of LE-conforming programs using that environment, and then explicitly terminate the LE environment
- Because the environment is initialized only once (even if you perform multiple executions), you free up system resources and allow for faster responses to your requests.

A non-Preinit scenario

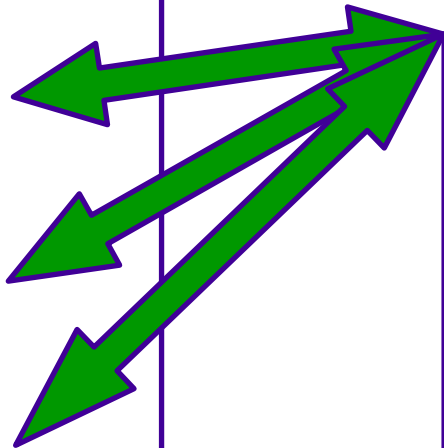
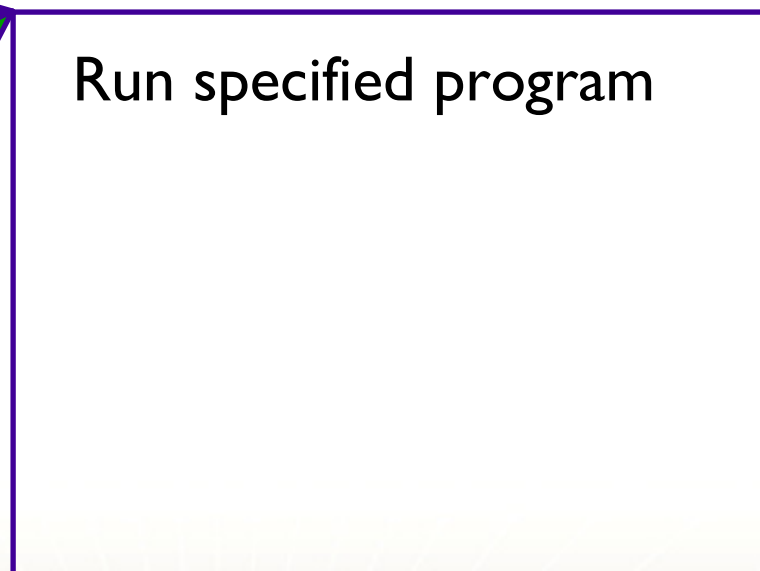


Same application using Preinit

non-LE-conforming
(LE not active)



LE-conforming (Preinit environment)



Older forms of preinitialization

- The following is a list of pre-LE language-specific forms of preinitialization. These environments are supported by LE but will not be enhanced.
 - C and PL/I -- supports prior form of C and PL/I preinitialization (PICI) through use of Extended Parameter List
 - C++ -- no prior form of preinitialization
 - COBOL -- supports the prior form of COBOL preinitialization through use of RTEREUS run-time option and ILBOSTP0 and IGZERRE functions
 - Fortran -- no prior form of preinitialization
- LE Library Routine Retention (LRR) is also supported but is not the "preferred" method

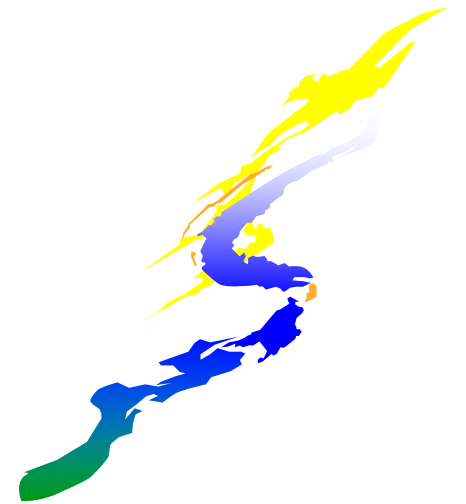
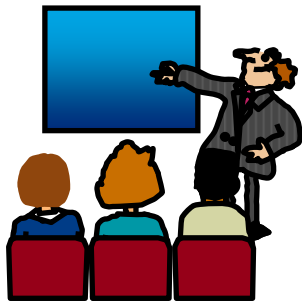
Restrictions on pre-LE preinitialization

- POSIX(ON)
- XPLINK
- AMODE 64

Users of preinitialization

- Numerous IBM products currently utilize preinitialization
 - Program Management Binder – for C++ demangler
 - DB2 – for stored procedures
 - CICS – TS V3.1 for XPLINK support
 - . . .
- Many IBM customers...

Writing a Preinit Application



The Preinit Application

- A Preinit application consists of:
 - One or more HLL routines
 - A Preinit Table
 - A Preinit Assembler Driver

HLL Routines

An example subroutine: Notice anything unusual?

```
CBL LIB,QUOTE
  IDENTIFICATION DIVISION.
  PROGRAM-ID. HLLPIPI.
  DATA DIVISION.
  WORKING-STORAGE SECTION.
  PROCEDURE DIVISION.
    DISPLAY "COBOL subprogram beginning".
    DISPLAY "Called using LE Preinitialization".
    DISPLAY "Call subroutine interface.".
    DISPLAY "COBOL subprogram returns to caller.".
    GOBACK.
```

Your answer should be “Nope!”

HLL Routines

- Written in
 - C
 - C++
 - PL/I
 - COBOL
- May be main or subroutine
 - If using an XPLINK or AMODE 64 subroutine, it must be declared “fetchable”

The Preinit table

- The Preinit table identifies routines to be executed (and optionally loaded) in a Preinit environment
 - It contains routine names and/or entry point addresses
 - It is possible to have an "empty" Preinit table with empty rows
 - routines can be added later using the Preinit *add_entry* interface
- In the Preinit table, entry point addresses are maintained with the High Order Bit set to indicate AMODE of routine
 - HOB on, routine is AMODE31 and invoked in 31 bit mode
 - HOB off, routine is AMODE24 and invoked in 24 bit mode
- CEEBXITA (Asm User Exit), CEEBINT (HLL User Exit), CEEUOPT are obtained from *first entry in Preinit table*

Generate the Preinit table

- LE provides the following assembler macros to generate the Preinit table
 - **CEEXPIT** generates a header for the Preinit table
 - **CEEXPITY** generates an entry within the Preinit table
 - specify *entry_name* and/or *entry_point* address of the routine
 - each invocation generates a row in the Preinit table
 - if *name* is blank and *entry_point* is zero, then an empty row is added to the Preinit table
 - **CEEXPITS** identifies the end of the Preinit table
 - **CELQPIT, CELQPITY, CELQPITS** for AMODE 64
- The size of the Preinit table cannot be increased dynamically

The Preinit Table

Declared in the data section of the Preinit Assembler Driver:

```

:
:
* =====
* Preinitialization Table.
* =====
*
PPTBL      CEEXPIT ,                Preinitialization Table with index
          CEEXPITY HLLPIPI,0        dynamically loaded routine
          CEEXPITY ,HLLXTRN        statically-bound routine
          CEEXPITY ,                empty Table slot
          CEEXPITS ,                Endof PreInit table
*
          EXTRN      HLLXTRN
*
:
:

```

The Preinit Assembler Driver

- The Preinit Assembler Driver is responsible for:
 - Loading the Preinit Interface module
 - Initializing / Terminating the Preinit environment
 - Calling HLL routines using the Preinit environment

The Preinit Interface Module

- The main Preinit interface is the loadable module "CEEPIPI"
 - The AMODE 64 Preinit interface is the loadable module "CELQPIPI"
- CEEPIPI handles the requests and provides services for:
 - LE Environment Initialization
 - Application Invocation
 - LE Environment Termination
- All requests for services by CEEPIPI must be made from a non-Language Environment environment
- The parameter list for CEEPIPI is an OS standard linkage parameter list
 - First parameter on each call to CEEPIPI is a Preinit function code

Loading CEEPIPI

```
      :  
      :  
*  
* Load LE CEEPIPI service routine into main storage.  
*  
      LOAD  EP=CEEPIPI           Load CEEPIPI routine dynamically  
      ST    R0,PPRTNPTR         Save the addr of CEEPIPI routine  
*  
      :  
      :
```

Preinit Initialization

- LE supports three forms of preinitialized environments
- They are distinguished by the level of initialization
 - **init_main** - supports the execution of main routine
 - initializes LE environment through process-level
 - each **call_main** invocation initializes enclave- and thread-level
 - **init_sub** - supports the execution of subroutines
 - initializes LE environment through process-, enclave-, and thread-level
 - each **call_sub** invocation has minimal overhead
 - **init_sub_dp** - a special form of the **init_sub** that allows multiple preinitialized environments, for executing subroutines, to be created under the same task (TCB). For AMODE 64 **init_sub** is comparable.
 - Only one POSIX(ON) environment per TCB

Preinit Initialization...

- **main** Environment

- Advantages

- A new, pristine environment is created
- Run-Time options can be specified for each application

- Disadvantages

- Poorer performance

- **sub** Environment

- Advantages

- Best performance

- Disadvantages

- The environment is left in what ever state the previous application left it (including WSA, working storage, etc)
- Run-Time options cannot be changed

Initializing a Preinit Environment

*

* Initialize an LE Preinitialization main environment.

*

INIT_ENV EQU *

| | | |
|----|--------------|--------------------------------|
| LA | R5,PPTBL | Get address of Preinit Table |
| ST | R5,@CEXPTBL | Ceexptbl_addr ->Preinit Table |
| L | R15,PPRTNPTR | Get address of CEEPIPI routine |

* Invoke CEEPIPI routine

CALL (15), (INITMAIN,@CEXPTBL,@SRVRTNS,TOKEN)

* Check return code:

| | | |
|-----|--------|-----------------------------------|
| LTR | R2,R15 | Is R15 = zero? |
| BZ | CMAIN | Yes (success)..go to next section |

* No (failure)..issue message

| | | |
|-----|--|----------------------------------|
| WTO | 'ASMPIPI: call to (INIT_MAIN) failed',ROUTCDE=11 | |
| C | R2,=F'8' | Check for partial initialization |
| BE | TMAIN | Yes..go do Preinit termination |

* No..issue message & quit

| | | |
|-------|--|-----------------------------------|
| WTO | 'ASMPIPI: INIT_MAIN failure RC is not 8.',ROUTCDE=11 | |
| ABEND | (R2),DUMP | Abend with bad RC and dump memory |

Initializing a Preinit Environment

*

* Initialize an LE Preinitialization subroutine environment.

*

INIT_ENV EQU *

| | | |
|----|--------------|--------------------------------|
| LA | R5,PPTBL | Get address of Preinit Table |
| ST | R5,@CEXPTBL | Ceexptbl_addr ->Preinit Table |
| L | R15,PPRTNPTR | Get address of CEEPIPI routine |

* Invoke CEEPIPI routine

CALL (15), (INITSUB, @CEXPTBL, @SRVRTNS, RUNTMOPT, TOKEN)

* Check return code:

| | | |
|-----|--------|-----------------------------------|
| LTR | R2,R15 | Is R15 = zero? |
| BZ | CSUB | Yes (success)..go to next section |

* No (failure)..issue message

| | | |
|-----|---|----------------------------------|
| WTO | 'ASMPIPI: call to (INIT_SUB) failed',ROUTCDE=11 | |
| C | R2,=F'8' | Check for partial initialization |
| BE | TSUB | Yes..go do Preinit termination |

* No..issue message & quit

| | | |
|-------|---|-----------------------------------|
| WTO | 'ASMPIPI: INIT_SUB failure RC is not 8.',ROUTCDE=11 | |
| ABEND | (R2),DUMP | Abend with bad RC and dump memory |

Calling the HLL Routine

- Language Environment provides services to invoke either a main routine or subroutine.
 - When invoking **main** routines, the environment must have been initialized with **init_main**
 - When invoking **subroutines**, the environment must have been initialized with **init_sub** or **init_sub_dp**
- The Preinit environment identified by **token** is activated before the specified routine is called
- After the called routine returns, the environment becomes "dormant"
- The parameter list is passed to the application as-is
 - XPLink & 64-bit convert from OS format to XPLink

Calling the HLL Routine...

- It is important to provide the parameter list in the exact format that the compiled routine is expecting
 - C Example: 'TESTPGM 10 5' when interactively invoked
 - C function prototype: main(int argc, char **argv)
 - Assembler parameter list layout:

| | | | |
|----------|----|------------------|---------------------------|
| PARMPTR | DC | A(PARMLIST) | Pointer to PARMLIST |
| * | | | |
| PARMLIST | DS | 0A | Parameter List |
| ARGC | DC | F'3' | Number of arguments |
| ARGVPTR | DC | A(ARGV) | Pointer to Argument Array |
| * | | | |
| ARGV | DS | 0A | Argument Array |
| ARCV0 | DC | A(ARGV0S) | Pointer to Argument 1 |
| ARGV1 | DC | A(ARGV1S) | Pointer to Argument 2 |
| ARGV2 | DC | A(ARGV2S) | Pointer to Argument 3 |
| * | | | |
| ARGV0S | DC | C'TESTPGM',X'00' | Argument 1 |
| ARGV1S | DC | C'10',X'00' | Argument 2 |
| ARGV2S | DC | C'5',X'00' | Argument 3 |

Calling a HLL Main

```

      :
      :
*
* Call the main, which is loaded by LE
*
CMAIN  EQU  *
      L    R15,PPRTNPTR           Get address of CEEPIPI routine
      CALL (15), (CALLMAIN,PTBINDE, TOKEN, RUNTMOPT, PARMPTR,           X
              ENCRET, ENCRSNC, APPLFBC)
* Check return code:
      LTR  R2,R15                 Is R15 = zero?
      BZ   TMAIN                 Yes (success)..go to next section
* No (failure)..issue message & quit
      WTO  'ASMPIPI: call to (CALL_MAIN) failed',ROUTCDE=11
      ABEND (R2),DUMP            Abend with bad RC and dump memory
      :
      :

```

Calling a HLL Subroutine

```

      :
      :
*
* Call the subroutine, which is loaded by LE
*
CSUB      EQU      *
          L        R15,PPRTNPTR           Get address of CEEPIPI routine
          CALL     (15), (CALLSUB,PTBINDEXTOKEN,PARMPTR,                X
                   SUBRETC,SUBRSNC,SUBFBC)
* Check return code:
          LTR      R2,R15                 Is R15 = zero?
          BZ       TSUB                    Yes (success)..go to next section
* No (failure)..issue message & quit
          WTO     'ASMPIPI: call to (CALL_SUB) failed',ROUTCDE=11
          ABEND   (R2),DUMP                Abend with bad RC and dump memory
      :
      :

```

Preinit Termination

- The Preinit application terminates the Preinit environment once it is no longer needed
- Termination performs cleanup of the resources associated with the environment
- A single Termination service handles all types of Preinit environments

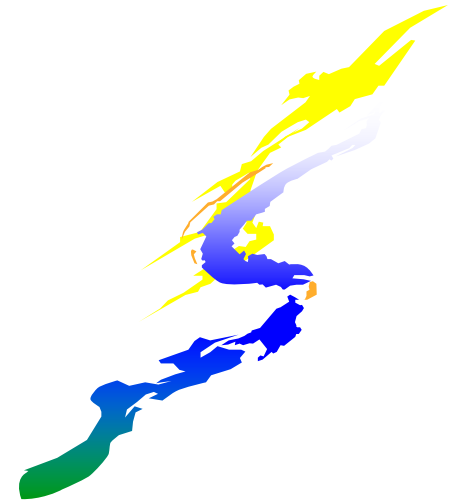
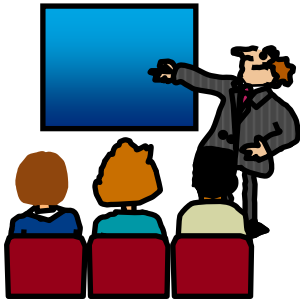
Terminating the Preinit Environment

```

      :
      :
*
* Terminate the environment
*
TSUB   EQU   *
        L     R15,PPRTNPTR           Get address of CEEPIPI routine
        CALL  (15), (TERM, TOKEN, ENV_RC)
* Check return code:
        LTR   R2,R15                 Is R15 = zero ?
        BZ    DONE                   Yes (success)..go to next section
* No (failure)..issue message & quit
        WTO   'ASMPIPI: call to (TERM) failed',ROUTCDE=11
        ABEND (R2),DUMP              Abend with bad RC and dump memory
*
      :
      :

```


Other Preinit Topics



Reentrancy Considerations

- You can make multiple calls to **main** routines or **subroutines**
- In general, you should specify only reentrant routines for multiple invocations:
 - Multiple calls to a reentrant **main** routine are not influenced by a previous execution of the same routine
 - For example, external variables are reinitialized for every call to a reentrant **main**
- 👉 If you have a nonreentrant COBOL program, condition IGZ0044S is signalled when the routine is invoked again
- 👉 If you have a nonreentrant C main() program that uses external variables, then when your routine is invoked again, the variables will be in last-use state
- 👉 Multiple calls to reentrant **subroutines** reuse the same working storage, it is only initialized once during (*call_sub*)

Stop Semantics in Preinit subs

- When one of the following occurs within a preinitialized environment *for subroutines*, the logical enclave is terminated:
 - C `exit()`, `abort()`, or signal handling function specifying a normal or abnormal termination
 - COBOL `STOP RUN` statement
 - PL/I `STOP` or `EXIT`
 - an unhandled condition causing termination of the (only) thread
- The process level of the environment is retained
- Modules in Preinit table are not deleted
- The next call to a subrtn in this environment will initialize a new enclave (possibly with different user exits)

Additional Preinit Services




- Calling a Subroutine By Address
 - `call_sub_addr`: Invoke a subroutine by address within an already initialized environment
- Improving Performance of a Sequence of Calls
 - `start_seq`: Start a sequence of uninterruptible calls to a number of subroutines
 - `end_seq`: Terminate a sequence of uninterruptible calls to a number of subroutines

Additional Preinit Services...

- Managing the Preinit Table
 - `add_entry`: Dynamically add a routine to an environment
 - `delete_entry`: Delete an entry from the Preinit table, making it available to a later `add_entry`
- Extracting Information from an Environment
 - `identify_environment`: Determine characteristics of a Preinit environment
 - `identify_entry`: Identify the language of an entry in the Preinit table
 - `identify_attributes`: Identify the attributes of an entry in the Preinit table

User Exit Invocation

| | init_sub, init_sub_dp | call_main | call_sub or call_sub_addr ended with STOP semantics | term for "clean" init_sub or init_sub_dp environment | term |
|----------------------------|--------------------------|-----------|--|---|----------|
| CEEBXITA (enclave init) | X | X | X(next call) | | |
| CEEBINT (HLL exit) | X | X | X(next call) | | |
| C atexit() functions | | X | X | X | |
| CEEBXITA (enclave term) | | X | X | X | |
| CEEBXITA (process term) | | | | X | X |

-  Main environments: CEEBXITA and CEEBINT application-specific user exits are taken from the main routine being called.
-  Sub environments: CEEBXITA and CEEBINT application-specific user exits are taken from the first entry in Preinit table.
-  All other occurrences are ignored!

XPLINK Preinit

- Preinit applications can run XPLINK-compiled programs in a Preinit environment.
- LE initializes *either* an XPLINK environment or a "regular" (non-XPLINK) environment
 - Main: XPLINK environment if routine in first Preinit Table entry is XPLINK
 - Subroutine: XPLINK environment if routine in first Preinit Table entry is XPLINK, or if XPLINK(ON) run-time option is specified

XPLINK Preinit...

- call_main may cause an environment switch
 - If running a non-XPLINK environment, *and* either the program was compiled XPLINK or XPLINK(ON) was specified, the environment will be rebuilt XPLINK, *and remain that way.*
- Sub environments do not switch
 - A call to an XPLINK subroutine in a non-XPLINK environment will result in a “mismatch” error.
- Recommendation: Do not use non-XPLINK routines in an XPLINK Preinit environment.

Service routines

- Under Preinit, you can specify several service routines for use with running a main routine or subroutine in the preinitialized environment
- To use the routines, specify a list of addresses of the routines in a service routine vector
 - Pass the address of this list on the *init_main*, *init_sub*, or *init_sub_dp* interfaces
 - The *service_rtns* parameter that you specify contains the address of the vector itself
 - If this pointer is specified as zero (0), LE routines are used instead of the service routines
- Why?
 - Execution environment has its own storage or program management services
- Now supported in AMODE 64 Language Environment
 - z/OS V1.9: @Load and @Delete service routines
 - z/OS V1.11: @Getstore, @Freestore, and @Msgtrtn service routines

Service routines...

- Count
 - the number of fullwords that follow
- User Word
 - passed to the service routines
 - provides a means for your routine to communicate to the service routines
- @Workarea
 - address of a work area of at least 256 bytes that is doubled word aligned. First word contains the length of area provided. Required if service routines present in vector
- @Load
 - loads named routines for application management
- @Delete
 - deletes routines for application management

Service routines...

- @Getstore
 - allocates storage on behalf of the storage manager. This routine relies on the caller to provide a save area, which can be the @Workarea
- @Freestore
 - frees storage on behalf of storage manager
- @Exceprtn
 - traps program interrupts and abends for condition management
- @Msgtrtn
 - allows error messages to be processed by caller of the application

Preinit Diagnostics

- Preinit Trace Table
- IPCS Support to format Preinit control blocks and trace table

Preinit Diagnostics...

- Preinit Trace Table Characteristics
 - Tracing is always active
 - Begins when the Preinit environment is initialized and ends when the environment is terminated
 - Trace is kept in an in-storage trace table
 - Fixed size (4096 bytes)
 - Wraps when the end has been reached

Preinit Diagnostics...

- New keyword for the LEDATA IPCS Verbexit:
 - **PTBL**(value) - Formats Preinit control block and trace table based on value:
 - "**CURRENT**" - Preinit data associated with the current or specified TCB is displayed.
 - **<address>** - Preinit data at that address is displayed.
 - **"*"** – Data for all active and dormant Preinit environments within the current address space are displayed; **** This option is time-consuming ****.
 - "**ACTIVE**" – Display Preinit data associated with each TCB in the address space.

Preinit Diagnostics...

LEDATA PTBL Output – Preinit Control Block

```
=== > VERBEXIT LEDATA `PTBL(CURRENT)'
```

```
PreInitialization Programming Interface Trace Data
```

```
CEEPIPI Environment Table Entry and Trace Entry :
```

```
Active CEEPIPI Environment ( Address 25805CB0 )
```

```
Eyecatcher : CEEXIPTB
```

```
TCB address : 008D1B08
```

```
CEEPIPI Environment :
```

```
Non-XPLINK Environment
```

```
Environment Type : MAIN
```

```
Sequence of Calls not active
```

```
Exits not established
```

```
Signal Interrupt Routines not registered
```

```
Service Routines are not active
```

```
CEEPIPI Environment Enclave Initialized
```

```
Number of CEEPIPI Table Entries = 2
```

Preinit Diagnostics...

LEDATA PTBL Output – Preinit Control Block...

CEEPIPI Table Entry Information :

CEEPIPI Table Index 0 (Entry 1)

Routine Name = HLLCRTN

Routine Type = C/C++

Routine Entry Point = A5810B38

Routine Function Pointer = A5810CC0

Routine Entry is Non-XPLINK

Routine was loaded by Language Environment

Routine Address was resolved

Routine Function Descriptor was valid

Routine Return Code = 0

Routine Reason Code = 0

Preinit Diagnostics...

LEDATA PTBL Output – Preinit Control Block...

Entry of routine in CEEPIPI Table for Index 0 (25805DB8)

```
+000000 25805DB8  A5810CC0 25811B30 80000000 00000000
                   00000000 00000000 00000000 00000000
                   |va...a.....|
+000020 25805DD8  00000000 00000000 00000000 A5810B38
                   00000003 258117C8 00000003 25810B38
                   |.....va.....a.H....a..|
+000040 25805DF8  A5810B38 000014C8 C8D3D3C3 D9E3D540
                   00000000 00000000 00000000 00000000
                   |va....HLLCRTN.....|
```

CEEPIPI Table Index 1 (Entry 2) not in use.

Preinit Diagnostics...

LEDATA PTBL Output – Preinit Trace Table

CEEPIPI Trace Table Entries :

Call Type = INIT_MAIN

PIPI Driver Address = A5800A82

Load Service Return Code = 0

Load Service Reason Code = 0

Most Recent Return Code = 0

Most Recent Reason Code = 0

An ABEND will be issued if storage can not be obtained

PreInit Environment will not allow EXEC CICS commands

Service RC = 0 :A new environment was initialized

Preinit Diagnostics...

LEDATA PTBL Output – Preinit Trace Table...

Call Type = ADD_ENTRY

Routine Table Index = 1

Routine Name = HLLPIPI

Routine Address = A5812E20

Load Service Return Code = 0

Load Service Reason Code = 3

Service RC = 0 :The routine was added to the PreInit table.

Call Type = CALL_MAIN

Routine Table Index = 1

Enclave Return Code = 0

Enclave Reason Code = 0

Routine Feedback Code = 0000000000000000

Service RC = 0 :The environment was activated and the routine called.

Preinit Diagnostics...

LEDATA PTBL Output – Preinit Trace Table...

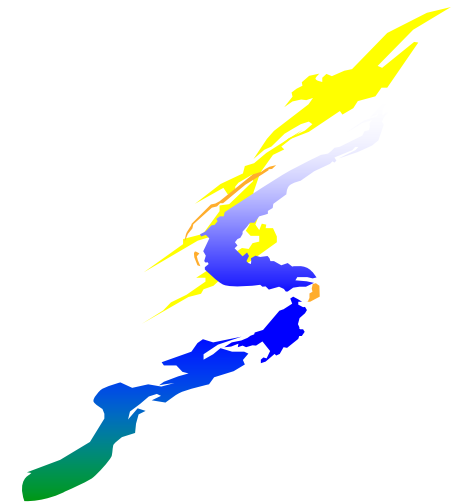
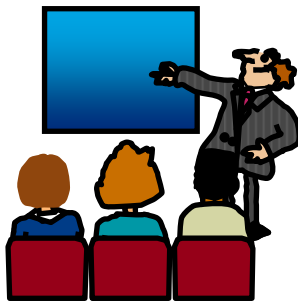
```
Call Type = DELETE_ENTRY
Routine Table Index      = 1
Routine Name = HLLCOBOL
Routine Address = A5812E20
Service RC = 0 :The routine was deleted from the
PreInit table.
```

```
Call Type = CALL_MAIN
Routine Table Index      = 0
Enclave Return Code      = 0
Enclave Reason Code      = 0
Routine Feedback Code    = 0000000000000000
Service RC = 0 :The environment was activated and
the routine called.
```

A Preinit Example

The following example provides an illustration of an assembler program
ASMPIPI ASSEMBLE invoking **CEEPIPI** to:

- Initialize a LE Preinit subroutine environment
- Load and call a reentrant C/COBOL/PLI subroutine
- Terminate the LE Preinit environment



Example

- Following the assembler program are interchangeable examples of the program HLLPIPI written in:
 - C, COBOL, and PL/I
- HLLPIPI is called by an assembler program, ASMPIPI.
- ASMPIPI uses the Language Environment preinitialized program subroutine call interface
- You can use the assembler program to call the HLL versions of HLLPIPI.

Example...

```

*
*COMPILATION UNIT: LEASMPIP
*****
*
* Function: CEEPIPI - Initialize the Preinitialization
*               environment, call a Preinitialization
*               HLL program, and terminate the environment.
*
* 1. Call CEEPIPI to initialize a subroutine environment under LE.
* 2. Call CEEPIPI to load and call a reentrant HLL subroutine.
* 3. Call CEEPIPI to terminate the LE Preinitialization environment.
*
* Note: ASMPIPI is not reentrant.
*
*****

```

Example...

* =====
 * Standard program entry conventions.
 * =====

| | | |
|---------|-------|---|
| ASMPIPI | CSECT | |
| | STM | R14,R12,12(R13) Save caller's registers |
| | LR | R12,R15 Get base address |
| | USING | ASMPIPI,R12 Identify base register |
| | ST | R13,SAVE+4 Back-chain the save area |
| | LA | R15,SAVE Get addr of this routine's save area |
| | ST | R15,8(R13) Forward-chain in caller's save area |
| | LR | R13,R15 R13 -> save area of this routine |

*
 * Load LE CEEPIPI service routine into main storage.
 *

| | | |
|------|-------------|----------------------------------|
| LOAD | EP=CEEPIPI | Load CEEPIPI routine dynamically |
| ST | R0,PPRTNPTR | Save the addr of CEEPIPI routine |

Example...

```

*
* Initialize an LE Preinitialization subroutine environment.
*
INIT_ENV EQU      *
                LA      R5,PPTBL           Get address of Preinit Table
                ST      R5,@CEXPTBL       Ceexptbl_addr ->Preinit Table
                L       R15,PPRTNPTR      Get address of CEEPIPI routine
* Invoke CEEPIPI routine
                CALL    (15), (INITSUB, @CEXPTBL, @SRVRTNS, RUNTMOPT, TOKEN)
* Check return code:
                LTR     R2,R15             Is R15 = zero?
                BZ      CSUB               Yes (success)..go to next section
* No (failure)..issue message
                WTO     'ASMPIPI: call to (INIT_SUB) failed',ROUTCDE=11
                C       R2,=F'8'         Check for partial initialization
                BE      TSUB              Yes..go do Preinit termination
* No..issue message & quit
                WTO     'ASMPIPI: INIT_SUB failure RC is not 8.',ROUTCDE=11
                ABEND   (R2),DUMP         Abend with bad RC and dump memory

```

Example...

```

*
* Call the subroutine, which is loaded by LE
*
CSUB      EQU      *
          L        R15,PPRTNPTR          Get address of CEEPIPI routine
          CALL     (15), (CALLSUB,PTBINDEX,TOKEN,PARMPTR,          X
                  SUBRETC, SUBRSNC, SUBFBC)
* Check return code:
          LTR      R2,R15                Is R15 = zero?
          BZ       TSUB                  Yes (success)..go to next section
* No (failure)..issue message & quit
          WTO      'ASMPIPI: call to (CALL_SUB) failed',ROUTCDE=11
          ABEND    (R2),DUMP             Abend with bad RC and dump memory

```

Example...

```

*
* Terminate the environment
*
TSUB      EQU      *
          L        R15,PPRTNPTR           Get address of CEEPIPI routine
          CALL    (15), (TERM,TOKEN,ENV_RC)
* Check return code:
          LTR     R2,R15                   Is R15 = zero ?
          BZ      DONE                     Yes (success)..go to next section
* No (failure)..issue message & quit
          WTO    'ASMPIPI: call to (TERM) failed',ROUTCDE=11
          ABEND  (R2),DUMP                 Abend with bad RC and dump memory
*
* Standard exit code.
*
DONE      EQU      *
          LA     R15,0                     Passed return code for system
          L     R13,SAVE+4                 Get address of caller's save area
          L     R14,12(R13)               Reload caller's register 14
          LM    R0,R12,20(R13)            Reload caller's registers 0-12
          BR    R14                        Branch back to caller

```

Example...

```

* =====
* CONSTANTS and SAVE AREA.
* =====

SAVE          DC      18F' 0'
PPRTNPTR      DS      A           Save the address of CEEPIPI routine
*
* Parameters passed to an (INIT_SUB) call.
INITSUB       DC      F' 3'       Function code to initialize for subr
@CEXPTBL      DC      A(PPTBL)    Address of Preinitialization Table
@SRVRTNS      DC      A(0)       Addr of service-rtns vector, 0 = none
RUNTMOPT      DC      CL255' '    Fixed length string of runtime optns
TOKEN         DS      F           Unique value returned(output)
*
* Parameters passed to a (CALL_SUB) call.
CALLSUB       DC      F' 4'       Function code to call subroutine
PTBINDEX      DC      F' 0'       The row number of Preinit Table entry
PARMPTR       DC      A(0)       Pointer to @PARMLIST or zero if none
SUBRETC       DS      F           Subroutine return code (output)
SUBRSNC       DS      F           Subroutine reason code (output)
SUBFBC        DS      3F         Subroutine feedback token (output)

```

Example...

```

*
* Parameters passed to a (TERM) call.
TERM      DC      F'5'          Function code to terminate
ENV_RC    DS      F            Environment return code (output)
* =====
* Preinitialization Table.
* =====
*
PPTBL     CEEXPIT ,           Preinitialization Table with index
          CEEXPITY HLLPIPI,0  0=dynamically loaded routine
          CEEXPITS ,         Endof PreInit table
*
          LTORG
R0        EQU     0
R1        EQU     1
...
R14       EQU     14
R15       EQU     15
          END     ASMPIPI

```

Example...

C Subroutine Called by ASMPIPI

```
#include <stdio.h>

HLLPIPI ()
{
    printf("C subroutine beginning \n");
    printf("Called using LE PreInit call \n");
    printf("Subroutine interface.\n");
    printf("C subroutine returns to caller \n");
}
```

Example...

COBOL Program Called by ASMPIPI

```

CBL LIB,QUOTE
  *Module/File Name: IGZTPIPI
  *****
  *
  * HLLPIPI is called by an assembler program, ASMPIPI.
  * ASMPIPI uses the LE preinitialized program
  * subroutine call interface. HLLPIPI can be written
  * in COBOL, C, or PL/I.
  *
  *****
  IDENTIFICATION DIVISION.
  PROGRAM-ID. HLLPIPI.
  DATA DIVISION.
  WORKING-STORAGE SECTION.
  PROCEDURE DIVISION.
    DISPLAY "COBOL subprogram beginning".
    DISPLAY "Called using LE Preinitialization".
    DISPLAY "Call subroutine interface.".
    DISPLAY "COBOL subprogram returns to caller.".
  GOBACK.
  
```

Example...

PL/I Routine Called by ASMPIPI

```

/*Module/File Name: IBMPIPI */
/*****/
/*
/* HLLPIPI is called by an assembler program, ASMPIPI. */
/* ASMPIPI uses the LE preinitializedprogram */
/* subroutine call interface.HLLPIPI can be written */
/* in COBOL,C,or PL/I. */
/*
/*****/
HLLPIPI: PROC OPTIONS(FETCHABLE);
    DCL RESULT FIXED BIN(31,0) INIT(0);
    PUT SKIP LIST
        ('HLLPIPI: PLI subroutine beginning. ');
    PUT SKIP LIST
        ('HLLPIPI: CalledLE Preinit Call ');
    PUT SKIP LIST
        ('HLLPIPI: Subroutine interface. ');
    PUT SKIP LIST
        ('HLLPIPI: PLI program returns to caller. ');
    RETURN;
END HLLPIPI;

```


Sources of Additional Information

- LE Debug Guide and Runtime Messages
- LE Programming Reference
- LE Programming Guide (64-bit too!)
- LE Customization
- LE Migration Guide
- LE Writing ILC Applications
- Web site
 - <http://www.ibm.com/servers/eserver/zseries/zos/le/>