

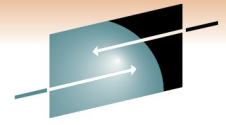
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An Introduction to CICS JVMServers

Ian J Mitchell
IBM Distinguished Engineer, CICS Transaction Server

1st March 2011
Session 8265



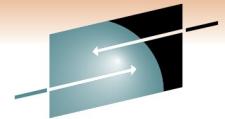


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Topics

- Evolution of the JVM in CICS Transaction Server
- How are JVM Servers different to JVM Pools
- Defining JVM Server resources
- How applications run in JVM Servers
- The future for JVMs in CICS TS





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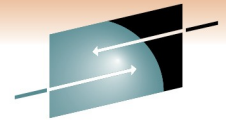
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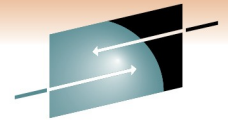
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CICS and the z/OS JVM



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■ JVM implementation in CICS continues to evolve

- JDK 1.1.8
- HPJ and Hotpooling
- IBM Persistent Reusable JVM (Shiraz)
JDK 1.4.2
- zAAP (*from 2004 and z/OS 1.6*)
- Continuous mode
- Java 5 (*via PTF*)
- Java 6

CICS TS V1.3

“ “ “

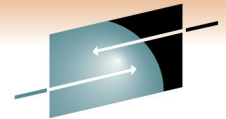
CICS TS v2.x

CICS TS v3.1

CICS TS v3.2

CICS TS v4.1





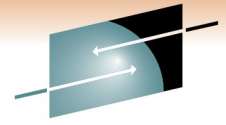
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Differences between pools and servers



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■ CICS JVM pools

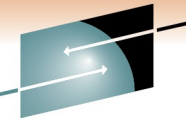
- A JVM pool is a set of single task, serially reuseable JVMs
- Large memory footprint
- Excellent isolation characteristics

■ CICS JVM Servers

- Multiple CICS tasks execute as threads in a JVM concurrently
- Much larger capacity for concurrent workload
- Some risk of collateral damage
- **Exploited for Dynamic Scripting FeaturePack**
- Limited customer application use in v4.1
- Will be primary execution model in vNext
 - Pooled model retained for migration only



JVM Pool Architecture - CICS TS v3 (and v2)



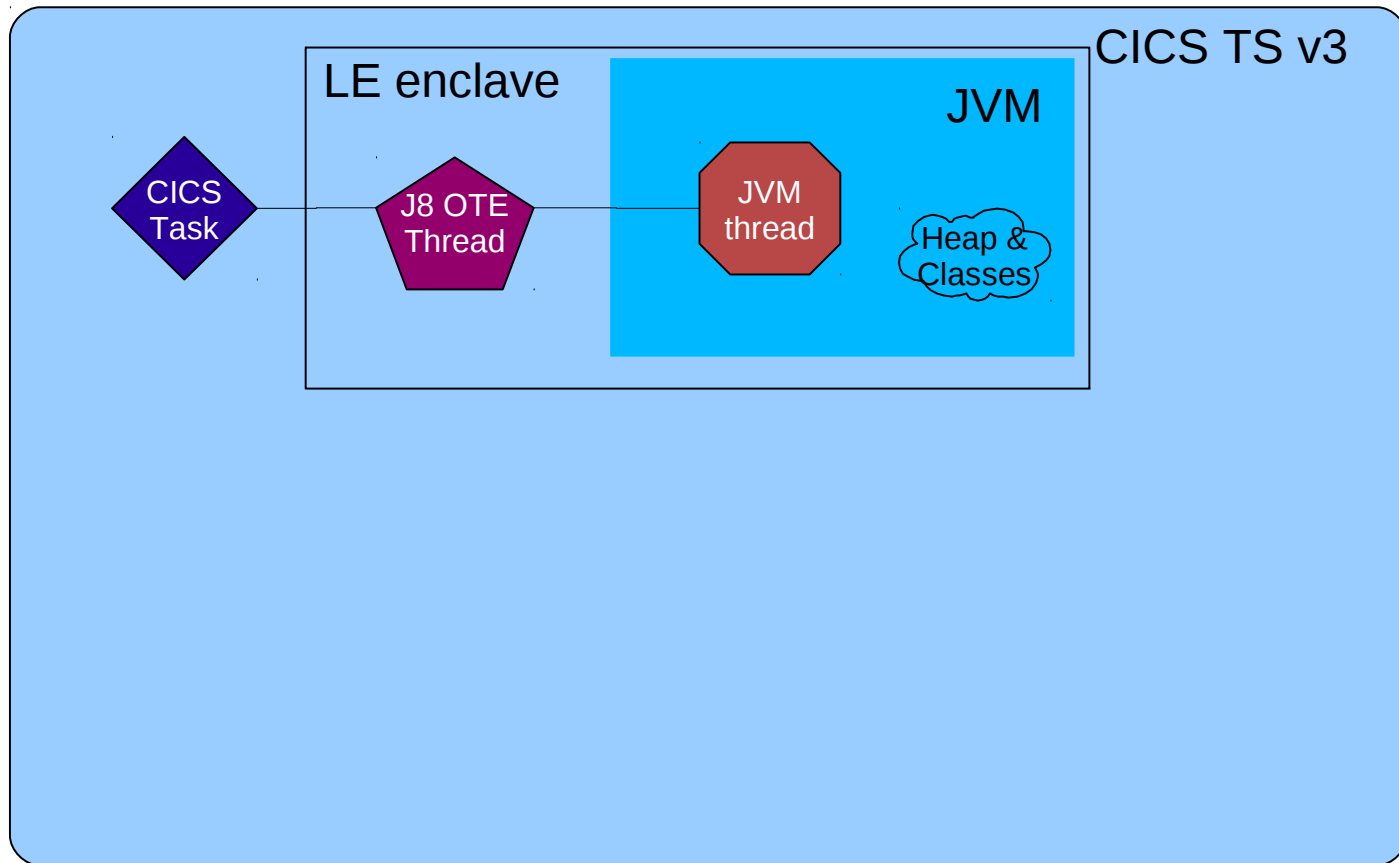
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A CICS task needing to execute Java application code must acquire a JVM from the pool.

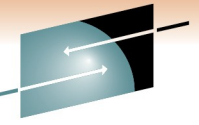
A JVM in the pool is managed by an OTE (J8) TCB.

When a task needs a JVM is switches to an appropriate J8 TCB owning a JVM.

The J8 and JVM is allocated to the task until the completes.



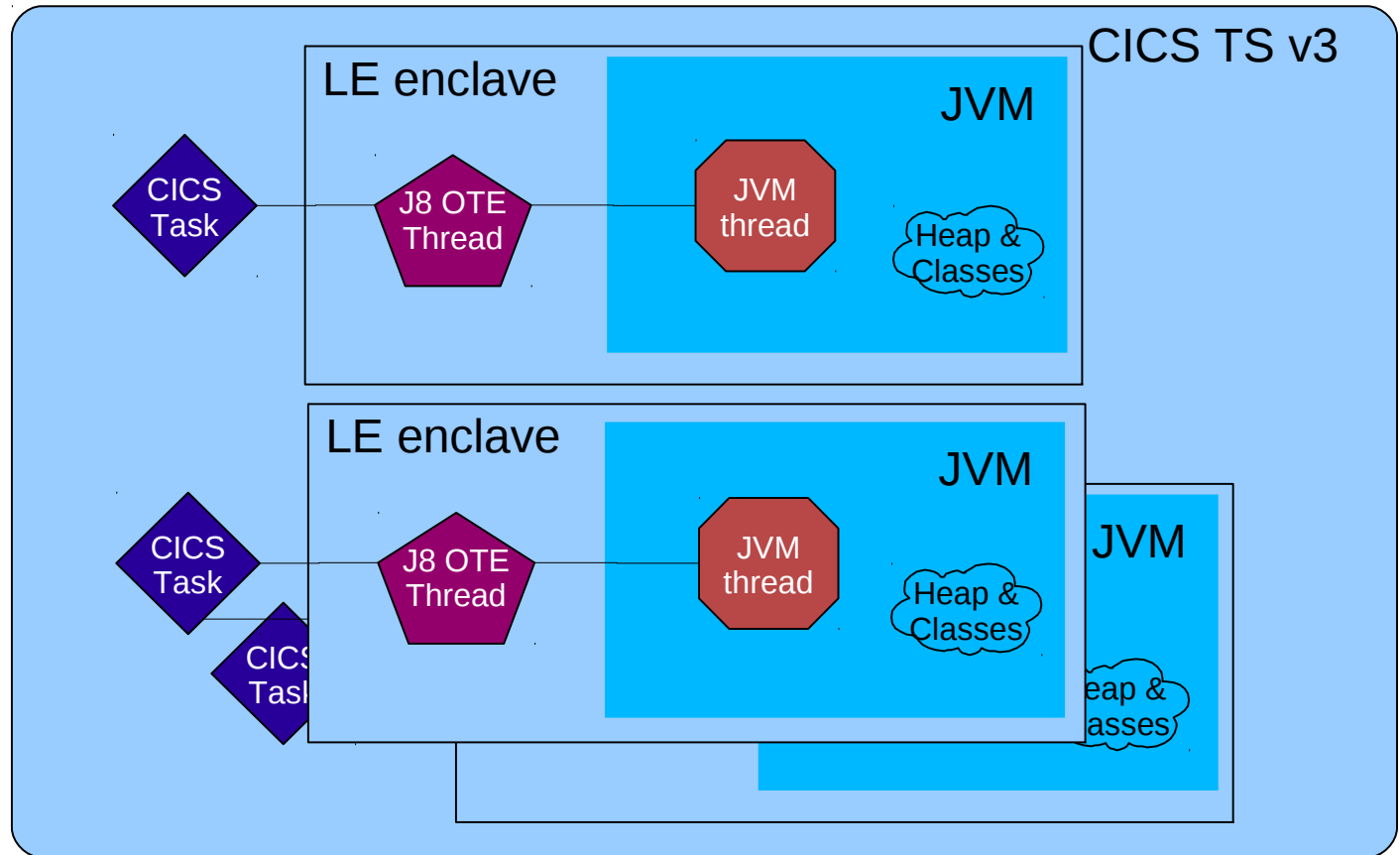
JVM Pool Architecture - CICS TS v3 (and v2)



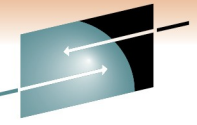
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So concurrent task count limited to the number of JVMs in the pool.

That is limited by the number that can fit in the 31-bit address space.



JVM Pool Architecture - CICS TS v3 (and v2)

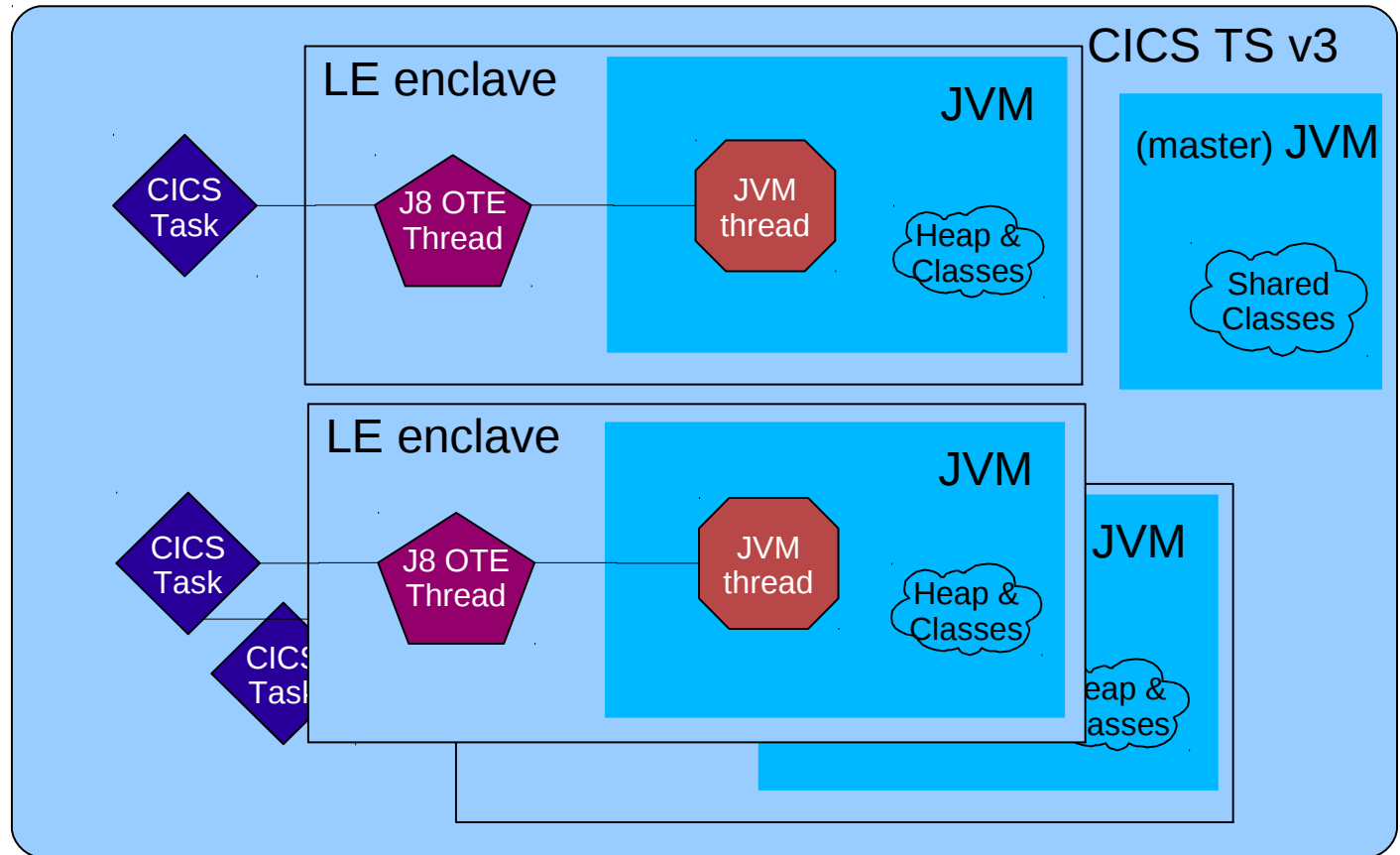


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Each JVM 'costs' approx. 20Mb plus the application heap value.

Bytecode of loaded classes may be shared between JVMs using the classcache.

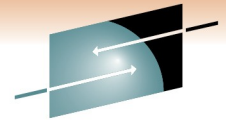
Result is about 20 task/JVMs concurrently in each region.



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JVM Server Architecture



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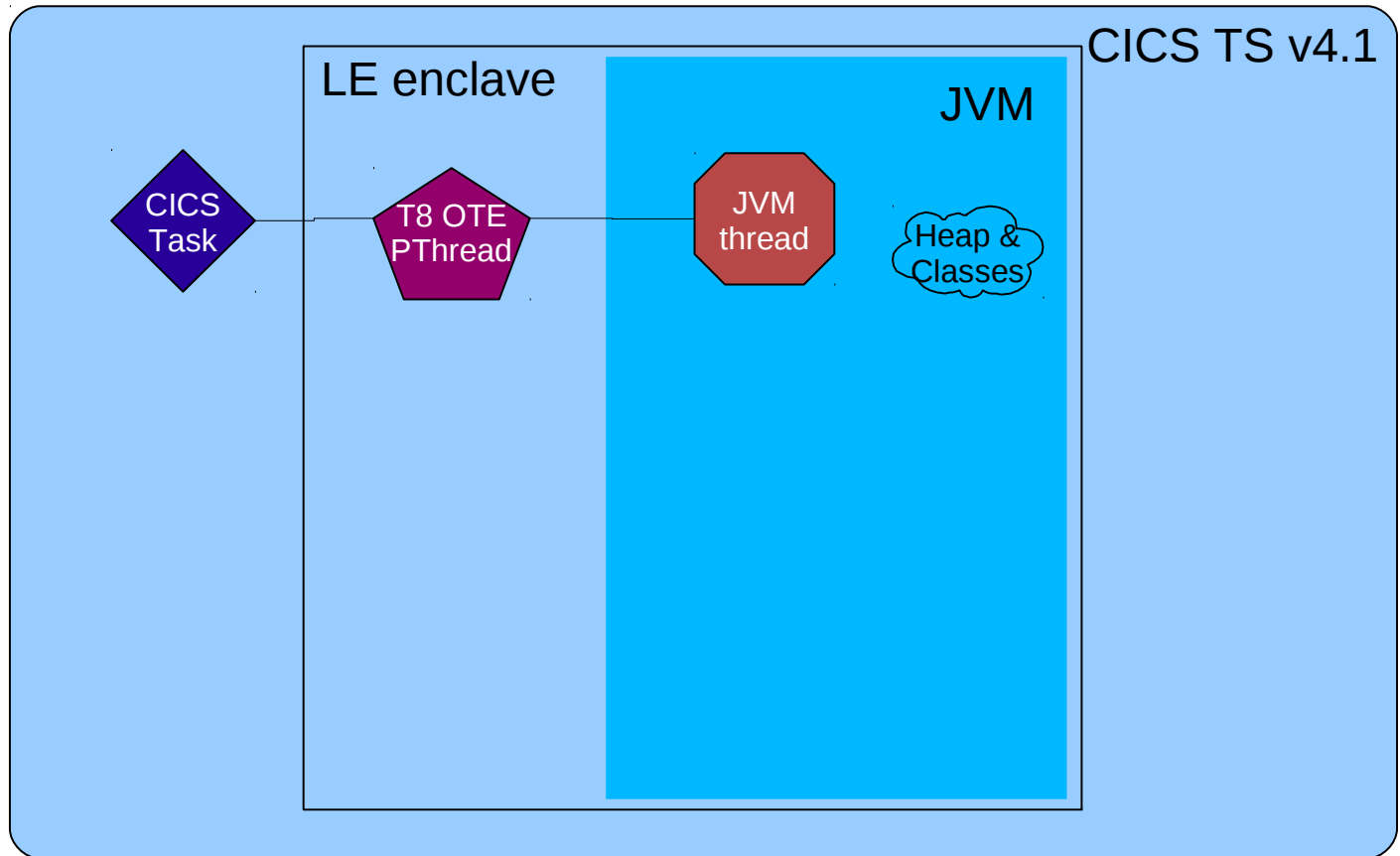
In a JVMServer, a task will still use an OTE TCB and a thread in the JVM.

The OTE TCB is a new “T8” mode rather than a J8.

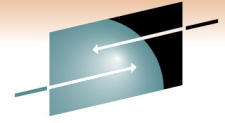
It is also an LE “pthread”.

A Java Native Interface (JNI) call is used to make the CICS Task/T8/LE pthread combo into a Java thread.

JNI mechanism is called “AttachCurrentThread”.



JVMServer Architecture



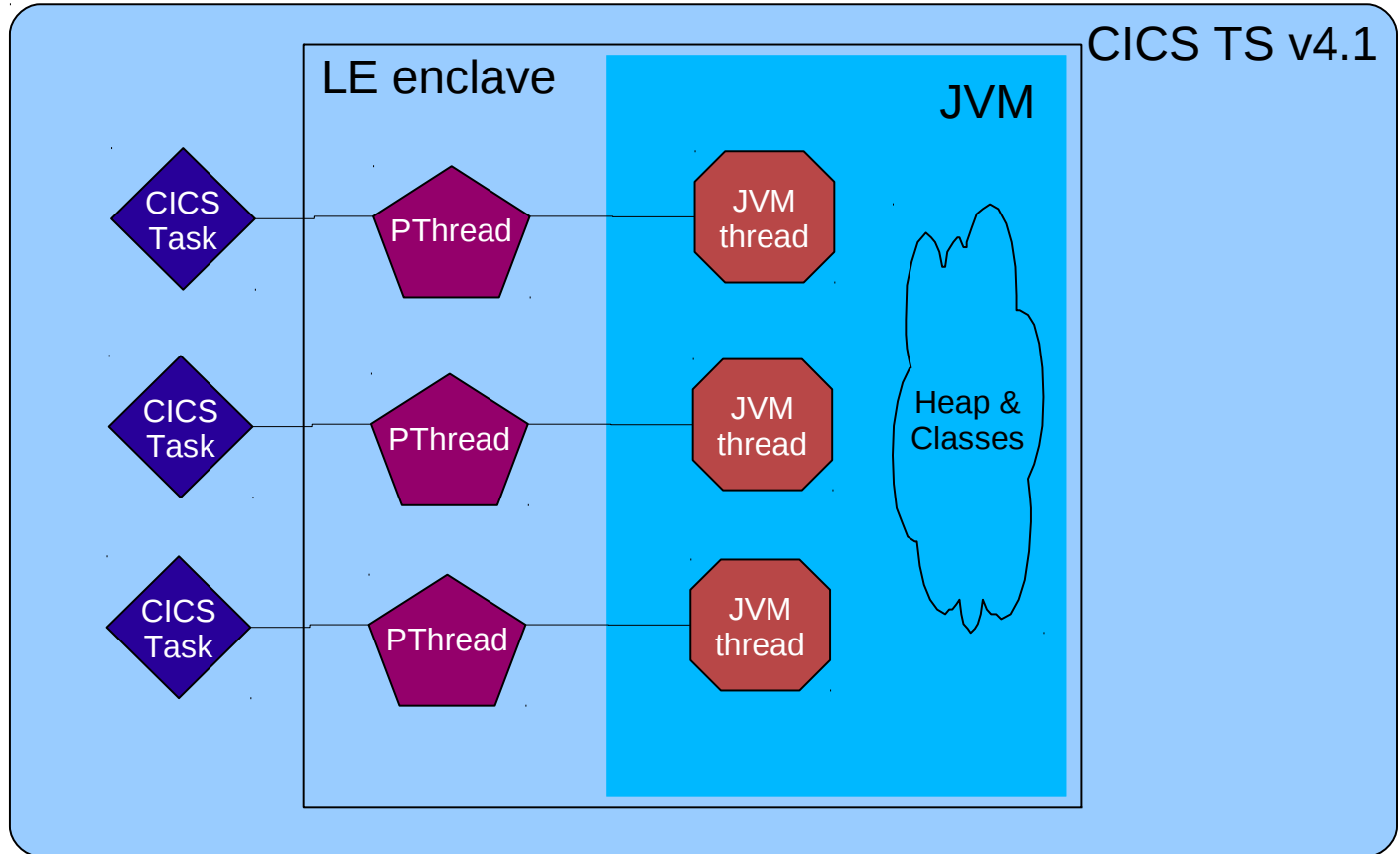
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The difference is that other CICS tasks are attached to the same JVM at the same time.

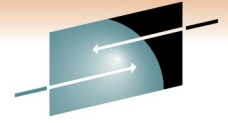
Therefore the system serves **more requests** using a single JVM.

JVMServer thread memory “cost” is very small.

Result is **hundreds of tasks** concurrently per region.



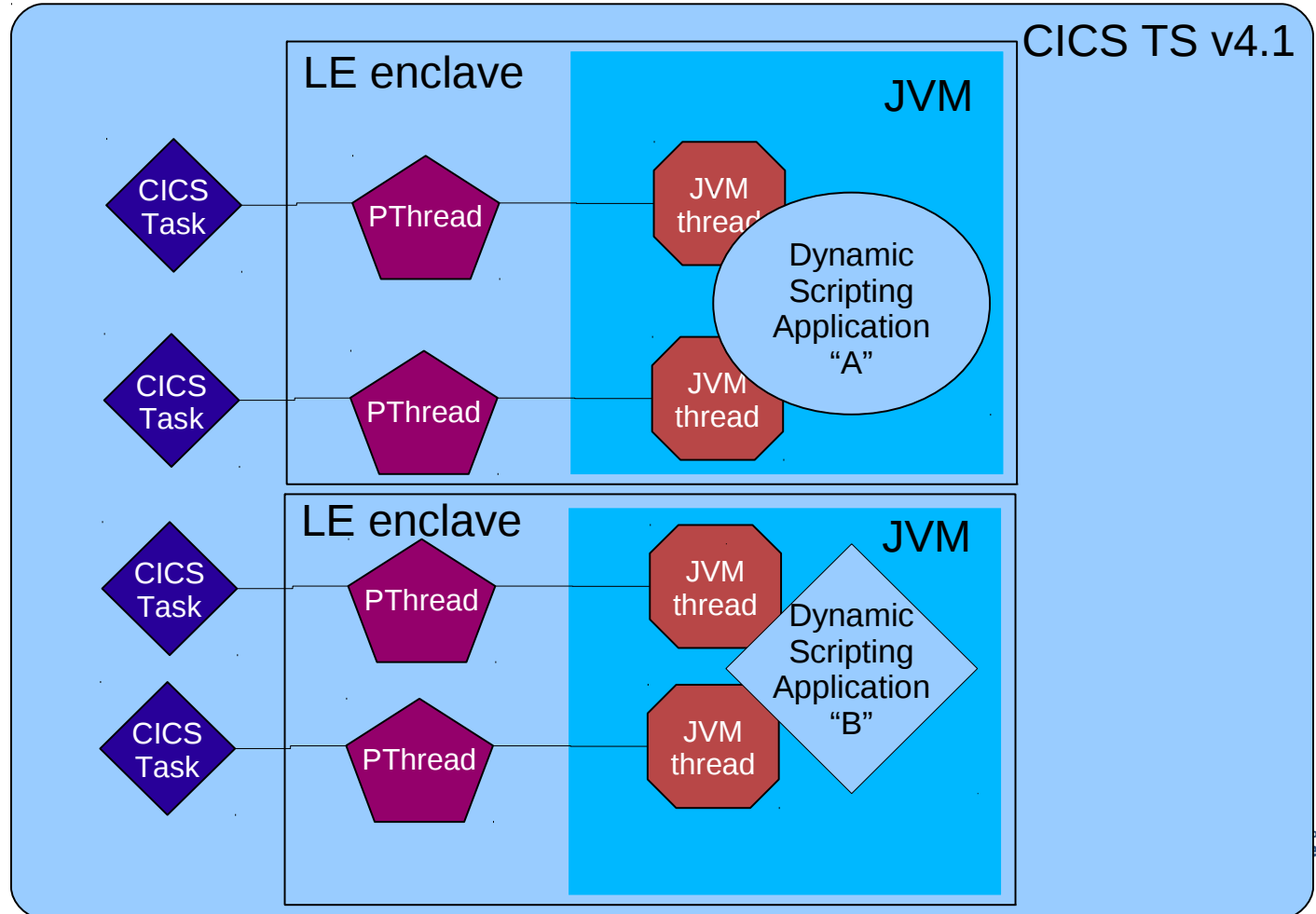
JVMServer Architecture



Architected to allow multiple JVMServers in a single CICS.

Different types of work, or just a degree of isolation.

Typically the same limit of 20 JVMServers exists as for JVMs in a pool.



So what can JVMServers do?

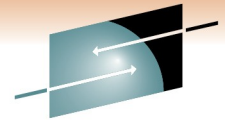
Dynamic Scripting in CICS



- 3 hour test using HTTP and HTTPS into a single region.
 - 250 HTTPS clients & 100 HTTP clients.
 - The HTTPS clients read 12,150 MB of data, and wrote 1,121MB and the HTTP clients read 3,417 MB of data, and wrote 301MB.
- One CICS region, MXT=500, JVMSERVER Threads set to **50**.
 - At the end of the test, we'd run 4.2 million tasks, at a transaction rate of 326.59 per second.

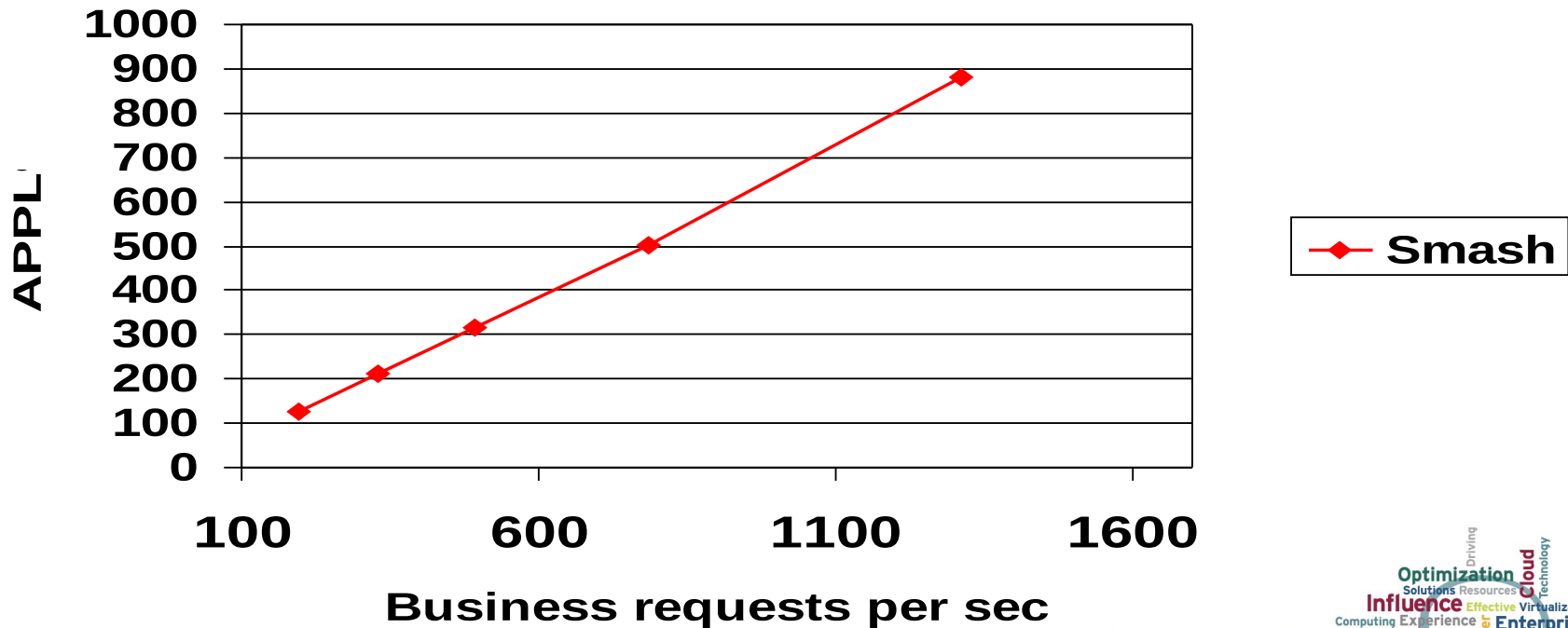


“Library” application, xmx = 500M, machine 2097 710

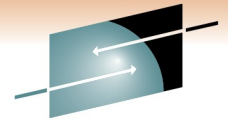


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CICS CPU vs Rate



Milliseconds of CPU per request zAAP vs CP

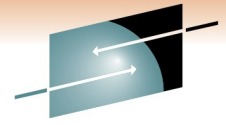


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■ G-CP ■ zAAP



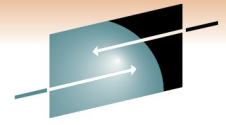


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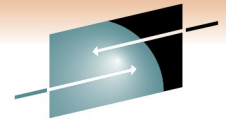


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Defining JVM Servers

- Resource Definition
 - CSD, BAS
- Profile – configures the JVM
 - In zFS
- LE RunOpts – configures the LE Enclave in which the JVM executes
 - In SDFHLOAD





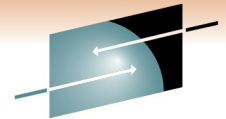
JVM Server Resource Definition

```
OBJECT CHARACTERISTICS                                CICS RELEASE = 0670
CEDA View JVmserver( OSGIIM1 )
  JVmserver      : OSGIIM1
  Group          : OSGIJVMS
  DEscription    :
  Status         : Disabled          Enabled | Disabled
  Jvmprofile     : DFHJVMAX          (Mixed Case)
  Lerunopts     : DFHAXRO
  Threadlimit    : 015                1-256
DEFINITION SIGNATURE
DEFinetime      : 01/05/11 11:04:10
CHANGETime     : 02/21/11 11:20:46
CHANGEUsrid    : CICSUSER
CHANGEAGent    : CSDApi             CSDApi | CSDBatch
CHANGEAGRel    : 0670

SYSID=CICB APPLID=IYCWZ3Y2

PF 1 HELP 2 COM 3 END          6 CRSR 7 SBH 8 SFH 9 MSG 10 SB 11 SF 12 CNCL
```



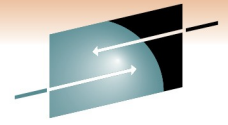


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JVM Server Profile

- Sample is DFHJVMAX
- CICS finds such profiles in the directory identified in the SIT parm JVMPROFILEDIR
- File is an EBCDIC text file (typically IBM-1047)
- *(Note, use of “JVM Property Files” is deprecated in v4.1)*

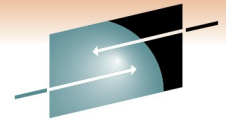




JVM Server Profile contents

- Libpath – path to the native code required to run the JVM
 - LIBPATH=/usr/lpp/java/J6.0/bin/j9vm:\ /usr/lpp/java/J6.0/bin
- Workdir – directory for zFS files written by the JVM
 - STDIN, STDOUT, STDERR
- Standard JVM options - “-Xblah-blah”
 - -Xms16M,-Xmx32M, -Xoss4M, -Xss512K
- JVMServer classpath – where the apps will be found
 - -Djava.class.path
 - (We'll come back to this later!)





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Notes – Example profile

SETUP_CLASSES and TERMINATION_CLASSES used to specify Java classes which are invoked when starting/terminating the JVM

THREAD_TIMEOUT – specifies how long a setup/termination class can run for before being timed out
- default of 60 secs (min 1, max 60,000)

LIBPATH – tells the shell which directories to search for dynamic-link libraries
- note, LIBPATH_PREFIX and LIBPATH_SUFFIX not supported

WORK_DIR – is a CICS option – (in the wrong section, will be moved in APAR) – set to /tmp by default

-Xms<size> – sets initial Java heap size

-Xmx<size> – sets maximum Java heap size

-Xoss<size> – sets maximum Java stack size for any thread

-Xss<size> – sets maximum native stack size for any thread

-Xgcthreads<size> – sets number of garbage collection helper threads

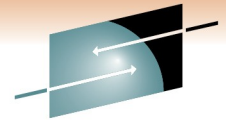
(defaults to one less than number of physical CPUs present)

-Djava.class.path – tells the JVM where to look for user-defined classes and packages in Java

programs



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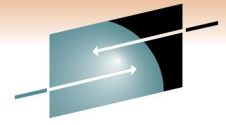
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JVMSERVER's LE runtime options

- Sample is DFHAXRO
 - Compiled version in SDFHLOAD
- Override by recompiling source and placing in load library
- Certain options forced by CICS
 - XPLINK(ON)
 - POSIX(ON)
- Useful options:
 - RPTOPTS(ON) - generates, after an application has run, a report of the run-time options in effect while the application was running
 - RPTSTG(ON) - generates, after an application has run, a report of the storage the application used

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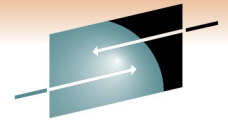
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Applications running in JVM Servers

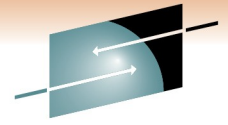
- Applications in JVM Servers have ALL the same facilities available as in a JVM in a pool
 - JCICS classes for accessing CICS services
 - JDBC (*however with a current restriction, more later*)
 - MQ classes
 - Debug via standard JPDA interfaces
- As with the change to **Continuous mode** there are semantic changes to sharing of **static** data
 - “static” data in a JVM Server will be concurrently accessed by multiple threads
 - Need to consider... um... threadsafety!



Static data in a JVM server

- The “static” keyword makes a variable into a 'class variable'
 - It is part of the class data so one copy exists – not one per instance of the class
- Uses for static data...
 - 'global' values
 - A 'global' collection or cache

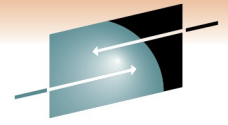




Semantic evolution of static scope in CICS JVMs

- Version 2, JDK 1.4.2 Persistent Reusable JVM
 - One task at a time in the JVM
 - Application statics reinitialised between uses of the JVM
 - Cannot use it to hold application state between requests
- Version 3, Continuous mode
 - One task at a time in the JVM
 - Application statics persist from one use to the next
 - Can hold long-lived data, but serial access
- Version 4, JVM server
 - Multiple tasks at the same time in the JVM
 - Application statics persist
 - Visible to multiple tasks concurrently

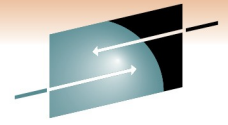




JVM Server threadsafety – an example

- The JCICS implementation had lent on pooled JVM serialisation.
- The 'task' object declared as a static (implementing the singleton pattern).
 - OK when there IS only one task in the JVM
- Corrected to be “ThreadLocal”
 - ThreadLocal introduced in Java 5 to handle precisely this sort of requirement
- MORAL – CICS Java is now just like Java everywhere with respect to concurrency
 - See <http://java.sun.com/developer/technicalArticles/J2SE/concurrency/>

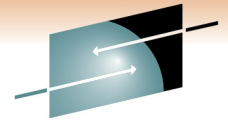




JVM Server JDBC restriction

- We fixed JCICS use of static data with affinity to a single task in the JVM.
- The JDBC driver has a similar issue – Hursley is working with SVL to address this.
- Current restriction is one task at a time can use JDBC
 - Documented restriction for Dynamic Scripting
 - Fully intend to remove the restriction ASAP.



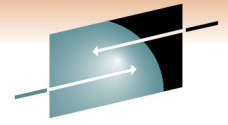


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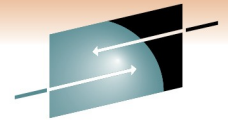
- Evolution of the JVM in CICS Transaction Server
 - We keep learning from customer experience and investing
- How are JVM Servers different to JVM Pools
 - Revolution in scalability
- Defining JVM Server resources
 - Getting easier
- How applications run in JVM Servers
 - Just like everywhere else
- The future for JVMs in CICS TS
 - Is very **BRIGHT** indeed!





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Any Questions?



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